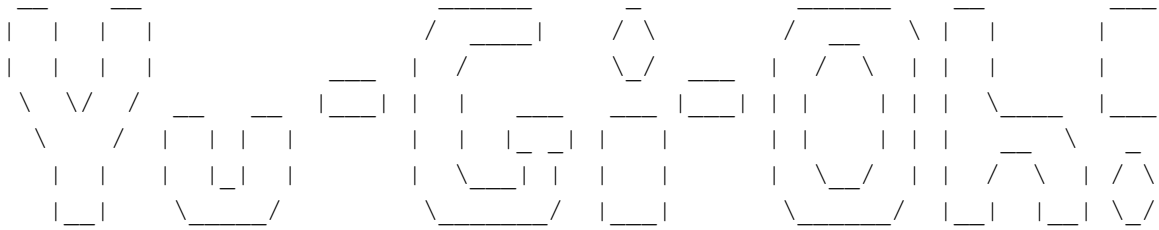


Yu-Gi-Oh! Forbidden Memories Low Mountain Mage FAQ

by YamiYugiOfDarkness

Updated to v1.3 on Oct 20, 2002



Yu-Gi-Oh! Forbidden Memories
Low Forest Mage Guide v1.3
by YamiYugiOfDarkness

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Versions
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1.0 (10/14/02) When this FAQ was first made.
Added duel statistic on Low Forest Mage.
Add strategy to beat him on S Pow ans S Tec.
Added best cards he use.

1.3 (10/16/02) Added toussaintac's Duel stats.

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Basic way to defeat Low Forest Mage
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Low Forest Mage uses many insect cards. His strongest creature is a Great Moth, so be prepared with Twin-headed Thunder Dragons.

Cards Low Mountain Mage uses

Here is how cards will be written out

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star) Note: Will always be on first G.S.

Attack Point/Defense Point

How to Defeat

329 Dragon Capture Jar

Magic

N/A

N/A

N/A

Effect: Destroys opponent's dragon cards.

613 Twin-headed Thunder Dragon

Thunder

Lv. 7

G.S. Pluto/Moon

2800/2100

How to Defeat: Use a Twin-headed Thunder Dragon with equips.

NOTE Usually by fusion.

039 Curse of Dragon

Dragon

Lv. 5

G.S. Saturn/Pluto

2000/1500

How to Defeat: Use a Twin-headed Thunder Dragon.

NOTE Usually used for Twin-headed Thunder Dragon fusion.

386 Harpy's Pet Dragon

Dragon

Lv. 7

G.S. Saturn/Moon

How to Defeat: Use a Twin-Headed Thunder Dragon.

NOTE Done by Harpy Lady + Dragon Fusion

348 Swords of Revealing Light

Magic

N/A

N/A

N/A

Effect: Swords keeps opponent's creatures from attacking for three turns.

If you can defeat the cards listed above, you will be able to defeat all of his other cards.

Good/Rare cards given by Low Mountain Mage

Again, here is how cards will be written out.

Card Number Card Name

Type

Lv. (Level)
G.S. (Guardian Star)
Attack Point/Defense Point

707 Skull Knight

Spell Caster

Lv. 7

Mercury/Neptune

Attack/Defense: 2650/2250

NOTE Quite Rare.

NOTE Great against Seto3's Blue-eyes Ultimate Dragons.

555 Tyhone #2

Dragon

Lv. 6

Mars/Uranus

1700/1900

NOTE For Red-eyes B. Dragon fusion. Tyhone 2 + Dragon = Red-eyes.

NOTE Quite Rare

007 Winged Dragon #1 Guardian of the Fortress

Dragon

Lv. 4

Saturn/Moon

1400/1200

NOTE Unconfirmed!!!

NOTE Part of Dark Magic Ritual.

Getting S-POW

The Low Mountain Mage is pretty easy to Spow. If you can make Twin-headed Thunder Dragon and some equips for it, then you will be fine.

Recommended Cards:

Meteor B. Dragon - Duel Low Meadow Mage or Jono2.

Twin-Headed Thunder Dragon - Duel Heshen1, Labyrinth Mage, Heshen2, Seto2, and Seto3.

Red-eyes B. Dragon - Duel Jono2.

Meteor Dragon - Duel Low Meadow Mage

Note If you use Red - eyes, then you should use Meteor Dragon as well because when they are fused together they form Meteor B. Dragon.

Raigeki - Magic card. Destroys every enemy creature out on the field. S-TEC Shadi.

Widespread Ruin - Trap Card. Destroys any creature that attacks.

Acid Traphole - Trap Card. Destroys attacking creature with 3000 or less attack points.

Megamorph - Equip. Adds 1000 attack/defense points to any creature. Stec Pegasus.

Bright Castle - Equip. Adds 500 attack/defense points to any creature. Stec Pegasus, Bakura, Kaiba, or Mage Soldier.

Dragon Treasure - Equip. Adds 500 attack/defense points to any dragon. Stec Pegasus, Isis, and Kaiba.

Dragon Capture Jar - Magic. Destroys every dragon the opponent controls. Stec Pegasus and Kaiba.

Getting S-TEC

The Low Mountain Mage sometimes fuses when you play creatures face down on the first turn. Then just keep attacking until he has 0 cards left.

NOTE Lots of times he will just use Mountain when you play a card face down. Just let him have creatures out and he will fuse.

NOTE You might get better magic/trap cards when you don't attack. I did this and got a House of Adhesive Tape on the first Stec. It isn't the best trap but it's still a trap. Then on my second Stec I got a Bear Trap. Give this theory of mine a try and you might get good magic/trap cards.

DUEL Statistics

#	Duel	Turns	Rank	Creature	Special Win
001		2	S-Pow	Key Mace	
002		1	S-Pow	Skull Knight	
003		1	S-Pow	Steel Ogre Grotto #1	
004		1	S-Pow	Monster Eye	
005		1	S-Pow	Monster Eye	
006		2	S-Pow	Warrior of Tradition	
007		2	S-Pow	Armed Ninja	
008		1	S-Pow	Bracchio-radius	
009		1	S-Pow	Skull Servant	
010		2	S-Pow	Bottom Dweller	
011		1	S-Pow	Pot the Trick	
012		2	S-Pow	Bone Mouse	
013		2	S-Pow	Ancient Jar	
014		2	S-Pow	That Which Feeds On Life	
015		1	S-Pow	Pot the Trick	
016		1	S-Pow	Flower Wolf	
017		2	S-Pow	Ooguchi	
018		1	S-Pow	Dark Plant	
019		1	S-Pow	Monster Eye	
020		1	S-Pow	Bat	
021		2	S-Pow	Monster Eye	
022		2	S-Pow	Zone Eater	
023		2	S-Pow	Ooguchi	
024		2	S-Pow	Dark Plant	
025		2	S-Pow	Skull Servant	
026		2	S-Pow	Kuribo	
027		1	S-Pow	Key Mace	
028		1	S-Pow	Key Mace	
029		2	S-Pow	Griggle	
030		2	S-Pow	Bone Mouse	
031		2	S-Pow	Griggle	
032		2	S-Pow	Skull Servant	
033		2	S-Pow	Bone Mouse	
034		1	S-Pow	Vermillion Sparrow	
035		2	S-Pow	Patrol Robo	

036	1	S-Pow	Dark Rabbit	
037	2	S-Pow	Sinister Serpent	
038	1	S-Pow	Fungi of the Musk	
039	2	S-Pow	Monster Eye	
040	27	S-Tec	House of Adhesive Tape	Didn't Attack
041	33	S-Tec	Bear Trap	Didn't Attack
042	33	S-Tec	Skull Servant	Didn't Attack
043	28	S-Tec	Milus Radiant	Didn't Attack
044	32	S-Tec	Goblin's Secret Remedy	Didn't Attack
045	30	S-Tec	Skull Servant	Didn't Attack
046	32	S-Tec	Armed Ninja	
047	1	S-Pow	Dark Plant	
048	2	S-Pow	Shadow Specter	
049	2	S-Pow	Change Slime	
050	2	S-Pow	Bat	
051	2	S-Pow	Change Slime	
052	2	S-Pow	Milus Radiant	
053	1	S-Pow	Bracchio-radius	
054	1	S-Pow	Milus Radiant	
055	2	S-Pow	Crawling Dragon	
056	1	S-Pow	Ocubeam	
057	2	S-Pow	Pot the Trick	
058	2	S-Pow	Bat	
059	2	S-Pow	Fungi of the Musk	
060	1	S-Pow	Kaminari Attack	
061	2	S-Pow	Queen's Double	
062	1	S-Pow	Shadow Specter	
063	1	S-Pow	Fungi of the Musk	
064	1	S-Pow	Swordsman from a Foreign Land	
065	2	S-Pow	Milus Radiant	
066	1	S-Pow	Ancient Jar	
067	2	S-Pow	Swordsman from a Foreign Land	
068	2	S-Pow	The Judgement Hand	
069	1	S-Pow	Dark Plant	
070	2	S-Pow	Shadow Specter	
071	2	S-Pow	Queen's Double	
072	2	S-Pow	Left Arm of the Forbidden One	
073	2	S-Pow	Leghul	
074	1	S-Pow	Meteor Dragon	
075	2	S-Pow	Shadow Specter	
076	2	S-Pow	Bat	
077	2	S-Pow	Shadow Specter	
078	2	S-Pow	Dark Plant	
079	1	S-Pow	Key Mace	
080	2	S-Pow	Skull Servant	
081	2	S-Pow	Fungi of the Musk	
082	1	S-Pow	Shadow Specter	
083	1	S-Pow	Ancient Jar	
084	1	S-Pow	Ameba	
085	2	S-Pow	Ooguchi	

S-Tecs by toussaintac

1. Cursebreaker
2. Shadow Specter
3. Mountain
4. Pot the Trick
5. Queens Double
6. Sinister Serpent
7. Armed Ninja

- 8. Patrol Robo
- 9. Commemncement Dance
- 10. Dark Plant

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Special Thanks
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Special Thanks to Duel Master NG for the ePSXe help.
Special Thanks to toussaintac for the 10 S-Tecs.

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