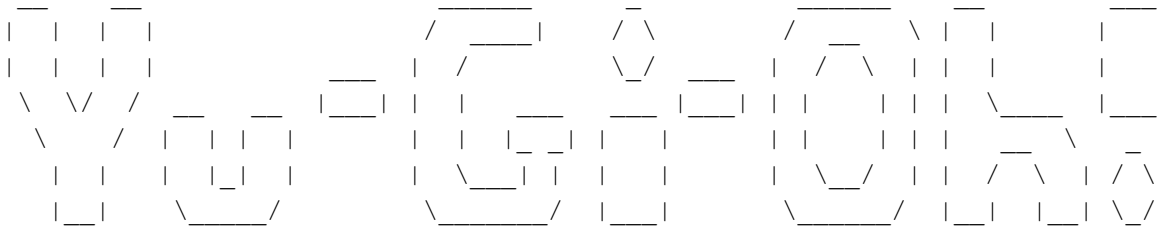


Yu-Gi-Oh! Forbidden Memories Mai Character FAQ

by YamiYugiOfDarkness

Updated on Oct 26, 2002



Yu-Gi-Oh! Forbidden Memories

Mai v1.0

by YamiYugiOfDarkness

Copyright 2002

This guide was created to help you in the game. Any plagiarism or copying is not permitted, and is punishable by law. This guide may only be used by www.gamefaqs.com and www.geocities.com/DuelMasterNG/.

Table of Contents

- Versions
- Basic way to defeat Mai
- Cards used by Mai
- Good/Rare cards given by Mai
- Getting S-POW
- Getting S-TEC
- Duel Statistics
- Special Thanks
- Contact Me

Versions

1.0 (10/25/02) When this FAQ was first made.

Basic way to defeat Mai

Mai uses some powerful creatures for beginners, so the best way to win is by fusion.

Any Female + Rock = Mystical Sand

Any Dragon w/ 1600 or less atk point + Thunder/Rock/Zombie/Machine/

Aqua/Fish/Sea Serpent/Plant + Thunder Card = Twin-headed Thunder

Dragon.

Have a lot of Dragons and Thunder Cards.

---Dragons---

Simon

Rex

---Thunder---

Villiger 3

Duel Master K

Seto

Cards Mai uses

Here is how cards will be written out

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star) Note: Will always be on first G.S.

Attack Point/Defense Point

How to Defeat

613 Twin-headed Thunder Dragon

Thunder

Lv. 7

Pluto/Moon

2800/2100

How to Defeat: Get your own Twin-headed Thunder Dragon out in atk mode. She will put hers into defense mode.

NOTE Will be fused from Dragon + Something + Thunder

026 Battle Ox

Beast Warrior

Lv. 4

Jupiter/Moon

1700/1000

How to Defeat: Use a Twin-headed Thunder Dragon.

062 Harpie Lady

Winged beast

Lv. 4

Saturn/Neptune

1300/1400

How to Defeat: Use a Twin-headed Thunder Dragon.

063 Harpie Lady Sisters

Winged Beast

Lv. 6

Saturn/Mars

1950/2100

How to Defeat: Use a Twin-headed Thunder Dragon.

386 Harpie's Pet Dragon

Lv. 7

Dragon

Saturn/Moon

2000/2500

How to Defeat: Use a Twin-headed Thunder Dragon.

NOTE She sometimes has it as base, but most of the

time it will be a fusion of Harpie Lady + Dragon.

683 Bear trap

Trap

N/A

N/A

N/A

Effect: Destroys any attacking creature that has 1500 or less attack point.

349 Spellbinding circle

Magic

N/A

N/A

N/A

Effect: Reduces the opponent's creatures' attack/defense points by 500.

Good/Rare cards given by Mai

Again, here is how cards will be written out.

Card Number Card Name

Type

Lv. (Level)

G.S. (Guardian Star)

Attack Point/Defense Point

026 Battle Ox

Beast Warrior

Lv. 4

Jupiter/Moon

1700/1000

062 Harpie Lady

Winged beast

Lv. 4

Saturn/Neptune

1300/1400

NOTE Unconfirmed!!

063 Harpie Lady Sisters

Winged Beast

Lv. 6

Saturn/Mars

1950/2100

NOTE Unconfirmed!!

672 Harpie's Feather Duster

Magic

N/A

N/A

N/A

Effect: Destroys the opponent's magic cards that are in play.

318 Elegant Egotist

Equip

N/A

N/A

N/A

Effect: Turns a Harpie Lady into a Harpie Lady Sisters.

NOTE Unconfirmed!!

316 Electro-whip

Equip

N/A

N/A

N/A

Effect: Powers up Female creatures.

317 Cyber Shield

Equip

N/A

N/A

N/A

Effect: Powers up Female creatures.

349 Spellbinding circle

Magic

N/A

N/A

N/A

Effect: Reduces the opponent's creatures' attack/defense points by 500.

327 Follow Wind

Equip

N/A

N/A

N/A

Effect: Powers up Winged Beasts.

Getting S-POW

The best way to win is to have a Twin-headed Thunder Dragon. Have lots of Dragons and Thunder cards in your deck.

Recommended Cards:

Twin-headed Thunder Dragon by fusion.

Acid Traphole - Trap Card. Destroys attacking creature with 3000 or less attack points. S-Tec Rex.

Bright Castle - Equip. Adds 500 attack/defense points to any creature. Buy with starchips. (800) 82878489

Dragon Treasure - Equip. Adds 500 attack/defense points to any dragon. Stec Pegasus, Isis, and Kaiba.

Getting S-TEC

Just let her have some creatures out on the field. She will fuse.

I have tested a theory and that is to use A LOT of magic cards and get your

Lifepoint down to about 1600. Also, you don't attack. Then you have a good chance at gettin a magic card.

DUEL Statistics

A/S Tecs by Me

#	Duel	Turns	Rank	Creature	Special Win
					8000LPs left unless stated
001		34	S-Tec	Tyhone	Didn't Attack
002		35	A-Tec	Tyhone	Attacked at End
003		35	A-Tec	Mechanicalchaser	Attacked at End
004		32	S-Tec	Winged Dragon #2	Didn't Attack
005		33	S-Tec	Kurama	Didn't Attack
006		32	S-Tec	Tyhone	Didn't Attack
007		33	S-Tec	Follow Wind	1650 LPs left, no attack
008		31	S-Tec	Cyber Shield	200 LPs left, no attack
009		34	S-Tec	Commencement Dance	400 LPs left, no attack
010		32	S-Tec	Silver Bow and Arrow	1250 LPs left, no attack
011		33	S-Tec	Follow Wind	1200 LPs left, no attack
012		35	S-Tec	Electro-whip	1200 LPs left, no attack
013		35	A-Tec	Cyber Shield	1400 LPs left, attacked at end

Duel Stats by DuelMasterNG

C - S-POW - 2 Turns - 648 Machine Attacker
1 - S-POW - 2 Turns - 083 Castle of Dark Illusion
2 - S-POW - 2 Turns - 405 Saber Slasher
3 - S-POW - 2 Turns - 636 Blue-winged Crown
4 - S-POW - 2 Turns - 272 Mavelus
5 - S-POW - 2 Turns - 379 La Jinn the Mystical Genie
6 - S-POW - 2 Turns - 272 Mavelus
7 - S-POW - 2 Turns - 186 Fiend Refraction #2
8 - S-POW - 3 Turns - 511 Bean Soldier
9 - S-POW - 2 Turns - 044 Rogue Doll
10 - S-POW - 2 Turns - 054 Gokibore
11 - S-POW - 2 Turns - 026 Battle Ox
12 - S-POW - 2 Turns - 636 Blue-winged Crown
13 - S-POW - 2 Turns - 170 Spirit of the Harp
14 - S-POW - 2 Turns - 207 Droll Bird
15 - S-POW - 3 Turns - 083 Castle of Dark Illusion
16 - S-POW - 2 Turns - 046 Griffore
17 - S-POW - 3 Turns - 466 Skull Red Bird
18 - S-POW - 2 Turns - 006 Feral Imp
19 - S-POW - 2 Turns - 272 Mavelus
20 - S-POW - 2 Turns - 083 Castle of Dark Illusion
21 - S-POW - 3 Turns - 071 Jellyfish
22 - S-POW - 2 Turns - 054 Gokibore
23 - S-POW - 2 Turns - 026 Battle Ox
24 - S-POW - 2 Turns - 070 Fiend Kraken
25 - S-POW - 3 Turns - 054 Gokibore
26 - S-POW - 2 Turns - 071 Jellyfish
27 - S-POW - 2 Turns - 044 Rogue Doll
28 - S-POW - 2 Turns - 272 Mavelus
29 - S-POW - 2 Turns - 013 Tyhone
30 - S-POW - 2 Turns - 538 Niwatori
31 - S-POW - 3 Turns - 020 Left Arm of the Forbidden One

32 - S-POW - 2 Turns - 026 Battle Ox
33 - S-POW - 2 Turns - 125 Faith Bird
34 - S-POW - 2 Turns - 013 Tyhone
35 - S-POW - 2 Turns - 149 Lord of the Lamp
36 - S-POW - 3 Turns - 026 Battle Ox
37 - S-POW - 3 Turns - 054 Gokibore
38 - S-POW - 2 Turns - 552 Winged Dragon #2
39 - S-POW - 2 Turns - 013 Tyhone
40 - S-POW - 2 Turns - 049 Big Insect
41 - S-POW - 2 Turns - 091 Mystical Horseman
42 - S-POW - 2 Turns - 511 Bean Soldier
43 - S-POW - 2 Turns - 078 Axe Raider
44 - S-POW - 3 Turns - 125 Faith Bird
45 - S-POW - 2 Turns - 636 Blue-winged Crown
46 - S-POW - 2 Turns - 055 Giant Flea
47 - S-POW - 2 Turns - 086 Barox
48 - A-POW - 3 Turns - 031 Koumori Dragon
49 - S-POW - 2 Turns - 405 Saber Slasher
50 - S-POW - 2 Turns - 538 Niwatori
51 - S-POW - 3 Turns - 043 Karbonala Warrior
52 - S-POW - 2 Turns - 460 Bolt Escagot
53 - S-POW - 2 Turns - 046 Griffore
54 - S-POW - 2 Turns - 466 Skull Red Bird
55 - S-POW - 3 Turns - 416 Blocker
56 - S-POW - 2 Turns - 013 Tyhone
57 - S-POW - 2 Turns - 412 Giga-Tech Wolf
58 - S-POW - 2 Turns - 049 Big Insect
59 - S-POW - 2 Turns - 466 Skull Red Bird
60 - S-POW - 2 Turns - 149 Lord of the Lamp
61 - S-POW - 2 Turns - 636 Blue-winged Crown
62 - S-POW - 3 Turns - 083 Castle of Dark Illusion
63 - S-POW - 3 Turns - 149 Lord of the Lamp
64 - S-POW - 2 Turns - 186 Fiend Refrection #2
65 - B-POW - 4 Turns - 041 Celtic Guardian
66 - S-POW - 3 Turns - 332 Mountain
67 - S-POW - 3 Turns - 272 Mavelus
68 - S-POW - 3 Turns - 552 Winged Dragon #2
69 - S-POW - 2 Turns - 006 Feral Imp
70 - A-POW - 3 Turns - 230 Rare Fish
71 - S-POW - 2 Turns - 538 Niwatori
72 - S-POW - 2 Turns - 086 Barox
73 - S-POW - 2 Turns - 272 Mavelus
74 - S-POW - 3 Turns - 027 Beaver Warrior
75 - S-POW - 3 Turns - 597 Pale Beast
76 - S-POW - 2 Turns - 054 Gokibore
77 - B-POW - 3 Turns - 125 Faith Bird
78 - S-POW - 2 Turns - 648 Machine Attacker
79 - S-POW - 2 Turns - 230 Rare Fish
80 - S-POW - 2 Turns - 512 Cannon Soldier
81 - S-POW - 2 Turns - 552 Winged Dragon #2
82 - S-POW - 2 Turns - 462 The Immortal of Thunder
83 - S-POW - 2 Turns - 636 Blue-winged Crown
84 - S-POW - 3 Turns - 127 Ansatsu
85 - S-POW - 2 Turns - 512 Cannon Soldier
86 - C-TEC - 29 Turns - 168 Darkfire Dragon
87 - D-POW - 20 Turns - 031 Koumori Dragon
88 - D-POW - 10 Turns - 316 Electro-whip
89 - D-POW - 12 Turns - 031 Koumori Dragon
90 - S-POW - 2 Turns - 026 Battle Ox
91 - C-POW - 12 Turns - 684 Invisible Wire

92 - S-TEC - 29 Turns - 186 Fiend Refraction #2
93 - B-POW - 5 Turns - 415 Mechanicalchaser
94 - D-TEC - 25 Turns - 168 Darkfire Dragon
95 - D-TEC - 28 Turns - 412 Giga-Tech Wolf
96 - S-POW - 2 Turns - 013 Tyhone
97 - S-POW - 2 Turns - 186 Fiend Refraction #2
98 - S-POW - 2 Turns - 095 Crass Clown
99 - S-POW - 2 Turns - 013 Tyhone
100 - S-POW - 2 Turns - 013 Tyhone

Duel Stats by Coolsurfer800

1. S-Niwatori
2. B-Skull Red Bird
3. B-Elf's Light (EQUIP)
4. A-Spirit of the Harp
5. S-Niwatori
6. B-Niwatori
7. S-Saber Slasher
8. B-Rogue Doll
9. S-Spirit of the Harp
10. S-Cannon Soldier
11. C-Winged Dragon #2
12. B-Mountain (MAGIC)
13. S-Blue-winged Crown
14. A-Two-headed King Rex
15. S-The Snake Hair
16. S-Fiend Refraction #2
17. B-Faith Bird
18. B-Feral Imp
19. B-Cannon Soldier
20. B-Lord of the Lamp
21. C-Giga-tech Wolf
22. S-Witty Phantom
23. B-Faith Bird
24. S-Droll Bird
25. S-Skull Red Bird
26. S-Mystical Elf
27. S-La Jinn the Mystical Genie
28. S-Blue-winged Crown
29. B-Mechanicalchacer
30. S-Winged Dragon #2
31. A-Kurama
32. S-Mountain (MAGIC)
33. S-Ansatsu
34. S-Kurama
35. S-Mavelus
36. S-Castle of Dark Illusions
37. S-Celtic Guardian
38. S-Axe Raider
39. B-Skull Red Bird
40. S-La Jinn the Mystical Genie
41. B-Celtic Guardian
42. S-Bean Soldier
43. S-Crawling Dragon #2
44. B-Invisible Wire (TRAP)
45. A-Big Insect
46. S-Big Insect
47. S-Barox
48. S-Winged Dragon #2

49. S-Mavelus
50. S-Elf's Light (EQUIP)
51. S-Lord of the Lamp
52. A-Pale Beast
53. A-Blocker
54. S-Karbonala Warrior
55. S-Jellyfish
56. B-Skull Red Bird
57. S-Beaver Warrior
58. A-Tyhone
59. S-Tyhone
60. B-Battle Ox
61. S-Blocker
62. S-Winged Dragon #2
63. S-Droll Bird
64. S-Kurama
65. S-Droll Bird
66. S-Fiend Refraction #2
67. B-Jellyfish
68. S-Blue-winged Crown
69. C-Faith Bird
70. S-Skull Red Bird
71. S-Giant Flea
72. S-Skull Red Bird
73. S-Blue-winged Crown
74. S-Giant Flea
75. S-Skull Red Bird
76. S-Barox
77. A-Cannon Soldier
78. S-Mountain (MAGIC)
79. S-Shadow Ghoul
80. S-Fiend Kraken
81. S-Feral Imp
82. S-Lord of the Lamp
83. A-Crawling Dragon #2
84. S-Mystic Horseman
85. S-Jellyfish
86. S-Blocker
87. S-Fiend Refraction #2
88. S-The Immortal of Thunder
89. S-Tyhone
90. S-Niwatori
91. C-Koumori Dragon
92. S-Karbonala Warrior
93. S-Bean Soldier
94. S-Tyhone
95. C-Bean Soldier
96. S-Kurama
97. S-Beaver Warrior
98. B-Beaver Warrior
99. S-Blue-winged Crown
100. S-Machine Attacker

=====
Special Thanks
=====

-Special Thanks to DuelMasterNg for the ePSXe help. I know I say this in every FAQ but that's because I always use ePSXe to make FAQs.

-Special Thanks to Coolsurfer800 for the Duel Stats.

