Zero Divide 2: The Secret Wish FAQ/Move List Final

by Aryuze RV

Updated on Dec 17, 2002

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¥¼¥í¡¡¥Ç¥£¥Ð¥¤¥É£²¡¡¥¶¡¡¥·¡¼¥¯¥ì¥Ã¥È¡¡¥¦¥£¥Ã¥·¥å
Zero Divide 2 -The Secret Wish-
Playstation
FAQ/Movelist
Final Version - November 11, 2001
Japanese EUC Encoding
By Aryuze RV <katsuizutani@juno.com>

qwertyuiopasdfghjklzxcvbnmqwertyuiopasdfghjklzxcvbnmqwertyuiopasdfghjklzxcvbnm
<-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=- 78characters -=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=->

»°¼¡¸µÂÐÀï³ÊÆ®¥²¡¼¥à
À½°î¡¡³ô¼°²ñ¼Ò¥°¡¼¥à

A 3-D competitive hand to hand fighting game
Produced by Zoom Corporation

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Êª¸ì
Story

£²£°£Ø£ØÇ¯¡¢À¤³¦³Æ¹ñ¤Î¾ðÊóµ¡´Ø¤ò¿ÌÙþ¤µ¤»¤¿Ææ¤Î¥Ï¥Ã¥«¡¼¥°¥ë¡¼¥×¤Ë¤è¤ë
ÄÌ¾Î¡Î£Ø£Ô£Á£Ì¡¡£Ô£Ï£×£Å£Ò¡Ï»ö·ï¤Ï¡¢¥é¥¤¥Ö¥é¥ê¤ò´ÉÍý¤¹¤ëµ¿»÷À¸Ì¿¥×¥í¥°¥é¥à
¡Î£Ø£Ô£Á£Ì¡Ï¤ÎÇË²õ¤È¤¤¤¦·Á¤Ç½ª·ë¤¹¤ë¤Ë»ê¤ê¡¢¾ðÊó¤Î°®Íð¤Ï°Ç¾®¸Â¤ËÍÞ¤¨¤é
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¥¢¥¯¥»¥¹¤¹¤ë¤·¤«ÊýË¡¤ÏÌµ¤¤¡£

In the year 20xx, each nation of the world's information facility was shaken
up by the enigma hacker group's alias, [XTAL TOWER] incident.  The end result
was to destroy the the suspected life program, which had the power to control
libraries.  As a result, the chaos of information was suppressed to a
minimum.  From the data gained at the time of destruction of [XTAL],
information on the hackers, the ones that are thought to have performed the
crime, has been recovered.  Using this information, each nation's information
facility have conducted an investigation of world-wide scope.  They spent
a year in chasing the hackers that were running from place to place.  In the
end, they finally gained specifics on the criminals, and arrested four hackers
from various parts of the world.
It looked as if this was the end of everything.
However, the principal offender known as [EXE] as he calls himself, started
to tell a dreadful truth during the examination.  Their true purpose was not
network terrorism, rather through the medium obtained by [XTAL TOWER] , to
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release the program called [EVE]. On the network, there exists an enormous wealth of knowledge and information. This [EVE] uses that information for "itself", and has the will to think for "itself", making it the ultimate Life Reality Program. To stop the existence of this [EVE], the only way is for them to access the [Aggresive Nature Program]. These programs still are self-evolving somewhere over the network, even after the destruction of [XTAL].

´ðÁÃÃÎ¼±
Fundamental Knowledge

Here is the notation that is used in this document.
´Á»ú¡Î¤«¤ó¤¸¡Ï¥«¥ó¥¸
kanji[hiragana]katakana
English meaning under the Japanese

´ðËÜÁà°îÊýË¡
Basic Operation Method

```
Up-left     Up       Up-right
      °¸¾å¡¡¾å¡¡±¦¾å
      ¡¡¡¡7¡¡8¡¡9
Left  °¸¡¡4¡¡5¡¡6¡¡±¦  Right
      ¡¡¡¡1¡¡2¡¡3
      °¸²¼¡¡²¼¡¡±¦²¼
Down-left   Down     Down-left
```


¥µ¡¼¥¯¥ë¥Ü¥¿¥ó¡¡=¡¡¹àÌÜ¤Î·èÄê¡¢¥¥Ã¥¯
Circle Button = Item Decision, Kick

¥¨¥Ã¥¯¥¹¥Ü¥¿¥ó¡¡=¡¡¹àÌÜ¤Î¥¥ã¥ó¥»¥ë¡¢¥Ñ¥ó¥Á
X Button = Item Cancel, Punch

¥¹¥¯¥§¥¢¥Ü¥¿¥ó¡¡=¡¡¥¬¡¼¥É
Square Button = Guard

¥È¥é¥¤¥¢¥ó¥°¥ë¥Ü¥¿¥ó¡¡=¡¡Ì¤»ÈÍÑ
Triangle Button = Unused

¥»¥ì¥¯¥È¥Ü¥¿¥ó¡¡=¡¡¥ê¥×¥ì¥¤¥Ç¡¼¥¿¤Î¥»¡¼¥Ö¥¦¥¤¥ó¥É¥¦¤ò³«¤¯
Select Button = Opens Save Window for Replay Data

¥¹¥¿¡¼¥È¥Ü¥¿¥ó¡¡=¡¡¹àÌÜ·èÄê¡¢¥Ý¡¼¥°
Start Button = Item Decision, Pause

¥¨¥ë¥ï¥ó¡¡=¡¡Ì¤»ÈÍÑ
L1 = Unused

¥¨¥ë¥Ä¡¼¡¡=¡¡Ì¤»ÈÍÑ
L2 = Unused

¥¢¥ë¥ï¥ó¡¡=¡¡Ì¤»ÈÍÑ
R1 = Unused

¥¢¥ë¥Ä¡¼¡¡=¡¡Ì¤»ÈÍÑ
R2 = Unused

P¡¡=¡¡¥Ñ¥ó¥Á
Punch

K¡¡=¡¡¥¥Ã¥¯
Kick

G¡¡=¡¡¥¬¡¼¥É
Guard

_¡¡=¡¡¤½¤ÎÊý¸þ¤òÄ¹¤¯²¡¤¹»ö
Hold that direction

¾å¡¡=¡¡¾åÃÊ¹¶·â¡¢Î©¤Á¤È¤·¤ã¤¬¤ß¥¬¡¼¥É²ÄÇ½µ»
Upper Grade Attack, can be guarded standing or crouching

Ãæ¡¡=¡¡ÃæÃÊ¹¶·â¡¢¤·¤ã¤¬¤ß¥¬¡¼¥ÉÉÔ²ÄÇ½µ»
Middle Grade Attack, can not be guarded crouching

²¼¡¡=¡¡²¼ÃÊ¹¶·â¡¢Î©¤Á¥¬¡¼¥ÉÉÔ²ÄÇ½µ»
Lower Grade Attack, can not be guarded standing

Åê¡¡=¡¡Åê¤²µ»¡¢¥¬¡¼¥ÉÉÔ²ÄÇ½
Throw Skill, can not be guarded against

ÇØ¡¡=¡¡¼«Ê¬¤¬Å¨¤ÎÇØ¸å¤Ëµï¤ë
Oneself behind the enemy

ÊÉµ»¡¡=¡¡¼«Ê¬¤â¤·¤¯¤ÏÁê¼ê¤¬ÊÉ¤È¶á¤¯
Oneself or the opponent is close to the wall

¥À¥¦¥ó¡¡=¡¡Áê¼ê¤¬¾¾²¤ËÅÝ¤ì¤Æ¤¤¤ë
The opponent is down on the floor

²¼ÃÊÅê¡¡ = Áê¼ê¤¬¤·¤ã¤¬¤ß¾õÂÖ¤ËÂÐ¤·¤Æ¡¢Åê¤²µ»
A throw technique against opponents that are crouching

Êøµ»¡¡=¡¡Áê¼ê¤Î¥¬¡¼¥É¤ò³°¤¹µ»
A technique that will remove an opponent's guard

ÊÖ¤·¡¡=¡¡Áê¼ê¤ÎÆÃÄê¤Î¹¶·â¤ò¼¤õ¤±»ß¤á¤Æ¡¢µÕ¤Ë¥À¥á¡¼¥¸¤òÊÖ¤¹
Stop a specific attack from an opponent and reverses the damage back

Á´¥¥ã¥é¥¯¥¿¡¼¶¦ÄÌ¤Î´ðËÜÁà°îÊýË¡¤Ç¤¹¡£Á´¤Æ¤Ï±¦¸þ¤¤Î»þ¤Î¥³¥Þ¥ó¥É¤Ç¤¹¡£
Here are the common operations for all characters, all facing right.

¤Þ¤°´ðËÜµ»·Ï¤«¤é
First, the Basic Skill Group

¥Ñ¥ó¥Á¡¡¡¡¡¡¡¡P
Punch

¥¥Ã¥¯¡¡¡¡¡¡¡¡K
Kick

¥¬¡¼¥É¡¡¡¡¡¡¡¡G
Guard

Á°¿Ê¡¡¡¡¡¡¡¡¡¡6or6_

Advance Forward

¸åÂà¡¡¡¡¡¡¡¡¡¡4or4_
Retreat

¤·¤ã¤¬¤ßÁ°¿Ê¡¡3or3_
Crouching Advance

¤·¤ã¤¬¤ß¸åÂà¡¡1or1_
Crouching Retreat

¾®¥¸¥ã¥ó¥×¡¡¡¡7or8or9
Little Jump

Âç¥¸¥ã¥ó¥×¡¡¡¡7_or8_or9_
Big Jump

Åê¤²È´¤±¡¡¡¡¡¡P+G¡¡Áê¼ê¤ÎÅê¤²µ»¤Ë¹ç¤ï¤»¤ë¡¢È´¤±ÉÔ²ÄÇ½µ»¤¢¤ê¡£
Throw Escape Against the oppnent's throw, some can't be escaped

¥À¥¦¥ó¹¶·â·Ï
Down Attack Group

¾®¥À¥¦¥ó¹¶·â¡¡3+P
Little Down Attack

¥À¥¦¥ó¹¶·â¡¡¡¡8+P
Down Attack

Âç¥À¥¦¥ó¹¶·â¡¡8_+P
Big Down Attack

°ÜÆ°·Ï
Movement Group

¥À¥Ã¥·¥å¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡66_
Dash

¥¯¥¤¥Ã¥¯¥Õ¥©¥ï¡¼¥É¡¡¡¡¡¡¡¡¡¡66
Quick Forward

¥¯¥¤¥Ã¥¯¥Ð¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡44
Quick Back

¤·¤ã¤¬¤ß¥¯¥¤¥Ã¥¯¥Õ¥©¥ï¡¼¥É¡¡33
Crouch Quick Forward

¤·¤ã¤¬¤ß¥¯¥¤¥Ã¥¯¥Ð¥Ã¥¯¡¡¡¡¡¡11
Crouch Quick Back

¥é¥¤¥ó°ÜÆ°²èÌÌ¼êÁ°¡¡¡¡¡¡¡¡¡¡6+G
Line Movement, towards the screen

¥é¥¤¥ó°ÜÆ°²èÌÌ±ü¡¡¡¡¡¡¡¡¡¡¡¡4+G
Line Movement, away from the screen

µ¯¤¾å¤¬¤ê·Ï

Rising Up from the floor Group

¤½¤Î¾ìÎ©¤Áµ¯¤¾å¤¬¤ê¡¡¡¡¡¡¡¡¡¡5
Standing Rise Up at that spot

¤½¤Î¾ì¤·¤ã¤¬¤ßµ¯¤¾å¤¬¤ê¡¡¡¡¡¡2_
Crouching Rise Up at that spot

Á°Å¾µ¯¤¾å¤¬¤ê¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6_
Forward Revolve Rise Up

¸åÅ¾µ¯¤¾å¤¬¤ê¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡4_
Backward Revolve Rise Up

²£Å¾²èÌÌ±ü¤Ø¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡GG
Turning Sideways, away from the screen

²£Å¾²èÌÌ¼êÁ°¤Ø¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2_+GG
Turning Sideways, towards the screen

¼õ¤±¿ÈÎ©¤Áµ¯¤¥Ð¥¦¥ó¥É»þ¡¡¡¡¡¡P+K+G
Defense Body, Standing Rise, time of bounce

¼õ¤±¿È¤·¤ã¤¬¤ßµ¯¤¥Ð¥¦¥ó¥É»þ¡¡2_+P+K+G
Defense Body, Crouching Rise, time of bounce

ÃæÃÊ¹¶·â¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡KK
Middle Grade Attack

²¼ÃÊ¹¶·â¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2_+KK
Lower Grade Attack

¥Ï¥ó¥°·Ï
Hang Group

¤½¤Î¾ìÎ©¤Á¥ê¥¿¡¼¥ó¡¡¡¡¡¡5
Standing Return

¤½¤Î¾ì¤·¤ã¤¬¤ß¥ê¥¿¡¼¥ó¡¡2_
Crouching Return

ÃæÃÊ¹¶·â¥ê¥¿¡¼¥ó¡¡¡¡¡¡¡¡KK
Middle Grade Attack Return

²¼ÃÊ¹¶·â¥ê¥¿¡¼¥ó¡¡¡¡¡¡¡¡2_+KK
Lower Grade Attack Return

¥¹¥é¥¤¥É²èÌÌ¼êÁ°¡¡¡¡¡¡¡¡2_or3_
Slide, towards the screen

¥¹¥é¥¤¥É²èÌÌ±ü¡¡¡¡¡¡¡¡¡¡4_or1_
Slide, away from the screen

¾®¥¸¥ã¥ó¥×¡¡¡¡¡¡¡¡¡¡¡¡¡¡8_
Little Jump

Âç¥¸¥ã¥ó¥×¡¡¡¡¡¡¡¡¡¡¡¡¡¡9_
Big Jump

¾®¥¸¥ã¥ó¥×¥¥Ã¥¯¡¡¡¡¡¡¡¡8_+KK
Little Jump Kick

Âç¥¸¥ã¥ó¥×¥¥Ã¥¯¡¡¡¡¡¡¡¡9_+KK
Big Jump Kick

¾®¥ê¥Ð¡¼¥¹¥ê¥¿¡¼¥ó¡¡¡¡¡¡8_+GG
Little Reverse Return

Âç¥ê¥Ð¡¼¥¹¥ê¥¿¡¼¥ó¡¡¡¡¡¡9_+GG
Big Reverse Return

ÆÃ¼ì·Ï
Special Group

¥¢¥Ö¥Î¡¼¥Þ¥ë¥â¡¼¥Éµ¯Æ°¡¡8_+G
Abnormal Mode Startup

¥¢¥Ö¥Î¡¼¥Þ¥ëÊÖ¤·¡¡¡¡¡¡¡¡8_+G¡¡Áê¼ê¤Î¥¢¥Ö¥Î¡¼¥Þ¥ë¤ÎÈ¯Æ°»þ
Abnormal Return At the time of opponent's Abnormal Mode

¥¼¥í
Zero

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥ï¥ó¥Ä¡¼¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
One-Two

¥³¥ó¥Ü£²¥Ò¥Ã¥È¡¡¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Combo 2 Hit

¥À¥Ö¥ë¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡KK¡¡¾å
Double Kick

¥ì¥¤¥É£³¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Raid 3

¥³¥ó¥Ü¥Ù¡¼¥·¥Ã¥¯¡¡¡¡¡¡¡¡¡¡PPK¡¡Ãæ
Combo Basic

¥ì¥¤¥É£´¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPPK¡¡¾å
Raid 4

¥³¥ó¥Ü¥Ò¡¼¥È¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+PP¡¡Ãæ
Combo Heat

¥ì¥¤¥É¥¥Ã¥¯¥Ï¥¤¡¡¡¡¡¡¡¡¡¡4+KK¡¡Ãæ
Raid Kick High

¥ì¥¤¥É¥¥Ã¥¯¥í¡¼¥¹¥Ô¥ó¡¡¡¡4+K,2+K¡¡²¼
Raid Kick Low Spin

¥ß¥É¥ë¥¹¥Ô¥ó¥¥Ã¥¯¡¡¡¡¡¡¡¡3+KK¡¡Ãæ
Middle Spin Kick

¥¨¥ë¥Ü¡¼¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡66+P,4+K¡¡¾å

Elbow Kick

¥¨¥ë¥Ü¡¼¥¥Ã¥¯¥Ï¥¤¡¡¡¡¡¡¡¡66+P,4+KK¡¡Ãæ
Elbow Kick High

¥¨¥ë¥Ü¡¼¥¥Ã¥¯¥í¡¼¥¹¥Ô¥ó¡¡66+P,4+K,2+K¡¡²¼
Elbow Kick Low Spin

¥³¥ó¥Ü¥Ò¡¼¥È¥¹¥Ô¥ó¥¥Ã¥¯¡¡6+PPK¡¡¾å
Combo Heat Spin Kick

¥ì¥¤¥É¥¹¥Ô¥ó¥¥Ã¥¯¡¡¡¡¡¡¡¡43+P,6+PK¡¡Ãæ
Raid Spin Kick

¥¨¥ë¥Ü¡¼¥¹¥È¡¼¥à¡¡¡¡¡¡¡¡¡¡43+P,6+P¡¡Ãæ
Elbow Storm

¥ì¥¤¥É¥¹¥Ú¥·¥ã¥ë¡¡¡¡¡¡¡¡¡¡43+P,6+P,46+P+K¡¡Ãæ
Raid Special

¥¹¥Ô¥ó¥Ñ¥ó¥Á¡¡¡¡¡¡¡¡¡¡¡¡¡44+P¡¡¾å
Spin Punch

¥¹¥Ô¥ó¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡44+K¡¡¾å
Spin Kick

¥Ë¡¼¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
Knee Kick

¥Ü¥Ç¥£¥Ò¡¼¥È¡¡¡¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Body Heat

¥È¥¥¥«¥Ã¥¿¡¼¡¡¡¡¡¡¡¡¡¡¡¡¡7+K¡¡¾å
Toe Cutter

¥é¥¤¥¸¥ó¥°¥Ñ¡¼¥à¡¡¡¡¡¡¡¡¡¡26+P¡¡Ãæ
Rising Palm

¥ô¥¡¡¼¥Æ¥£¥«¥ë¥ï¥¤¥ó¥À¡¼¡¡46+K¡¡Ãæ
Vertical Winder

¥ì¥¤¥É¥¨¥ë¥Ü¡¼¡¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Raid Elbow

¥¤¥ó¥¿¥é¥×¥¿¡¼¡¡¡¡¡¡¡¡¡¡¡43+P¡¡Ãæ
Interrupter

¥¨¥°¥¼¥Ö¥ì¥¤¥«¡¼¡¡¡¡¡¡¡¡¡¡46+P+K¡¡Ãæ
EXE Breaker

¥¹¥é¥¤¥¹¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡66+K¡¡²¼
Slice Kick

¥¹¥¦¥§¡¼¥¨¥ë¥Ü¡¼¡¡¡¡¡¡¡¡¡¡3+P¡¡Ãæ
Sway Elbow

¥¹¥Ñ¥¤¥é¥ë¥¿¡¼¥ó¡¡¡¡¡¡¡¡¡¡K+G¡¡Ãæ
Spiral Turn

¥ï¥ó¥Ï¥ó¥É¥¹¥ë¡¼¡¡¡¡¡¡¡¡¡¡P+G¡¡Åê

One-hand Threw

¥Ë¡¼¥¯¥é¥Ã¥·¥å¡¡¡¡¡¡¡¡¡¡¡¡646+P+G¡¡Åê
Knee Crush

¥Ò¡¼¥ë¥¹¥¿¥ó¥×¡¡¡¡¡¡¡¡¡¡¡¡22+P+G¡¡Åê
Heel Stamp

¥ê¡¼¥×¥Ð¥Ã¥¯¥¥Ã¥¯¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Leap Back Kick

¥ì¥¤¥É¥¥ã¥Ã¥Á¡¡¡¡¡¡¡¡¡¡¡¡4+P¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
Raid Catch

¥¿¥¦
Tau

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

£×¥¹¥Ê¥Ã¥×¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
W Snap

£Ù¥¹¥Ê¥Ã¥×¡¡¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Y Snap

£Ú¥¹¥Ê¥Ã¥×¡¡¡¡¡¡¡¡¡¡¡¡P,K+G¡¡Ãæ
Z Snap

¥À¥Ö¥ë¥Ë¡¼¡¡¡¡¡¡¡¡¡¡¡¡6+KK¡¡Ãæ
Double Knee

¥³¥ó¥Ü¥Þ¥ó¥Æ¥£¥¹¡¡¡¡¡¡PP,K+G¡¡Ãæ
Combo Mantis

¥À¥Ö¥ë¥ê¥Ú¥Ã¥È¥¬¥ó¡¡¡¡66+PP¡¡Ãæ
Double Repeat Gun

¥³¥ó¥Ü¥µ¥¤¥É¥¯¥í¡¼¡¡¡¡3+PK¡¡¾å
Combo Side Claw

¥³¥ó¥Ü¥¦¥£¥Ã¥×¥é¥·¥å¡¡3+PKK¡¡¾å
Combo Whiplash

¥µ¥¤¥É¥¯¥í¡¼¡¡¡¡¡¡¡¡¡¡3+P¡¡Ãæ
Side Claw

¥¹¥È¥ì¡¼¥È¥¯¥í¡¼¡¡¡¡¡¡6+P¡¡Ãæ
Straight Claw

¥Æ¥¤¥ë¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡¡¡3+K+G¡¡Ãæ
Tail Upper

¥µ¥¤¥É¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡66+K¡¡Ãæ
Side Kick

¥Æ¥¤¥ë¥¹¥¤¥ó¥°¡¡¡¡¡¡¡¡K+G¡¡¾å
Tail Swing

¥°¥é¥¦¥ó¥É¥¹¥×¥ê¥Ã¥È¡¡4+K+G¡¡Ãæ
Ground Split

¥¢¥Ã¥Ñ¡¼¥Ë¡¼¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
Upper Knee

¥ê¥Ú¥Ã¥È¥¬¥ó¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Repeat Gun

¥á¥¿¥ë¥Ô¥ó¡¡¡¡¡¡¡¡¡¡¡¡66+K+G¡¡Ãæ
Metal Pin

¥Æ¥¤¥ë¥í¡¼¥¹¥¤¥ó¥°¡¡¡¡2+K+G¡¡²¼
Tail Low Swing

¥Ð¥®¡¼¥í¡¼¥ë¡¡¡¡¡¡¡¡¡¡624+P¡¡Ãæ
Buggy Roll

¥¦¥£¥Ã¥×¥é¥Ã¥·¥å¡¡¡¡¡¡6+K+G¡¡Ãæ
Whiplash

¥Ë¡¼¥É¥ë¥¹¥ë¡¼¡¡¡¡¡¡¡¡P+G¡¡Åê
Needle Threw

£Ô¥¹¥¤¥ó¥°¡¡¡¡¡¡¡¡¡¡¡¡41236+P¡¡Åê
T Swing

¥Ð¥Ã¥¯¥Õ¥ê¥Ã¥×¡¡¡¡¡¡¡¡664+P+G¡¡Åê
Backflip

¥Ü¡¼¥ó¥¹¥¯¥¤¡¼¥°¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
Bone Squeeze

¥Û¡¼¥ë¥É¥¹¥í¥¥¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Hold Throw

¥ï¥¤¥ë¥É¡¡¥¹¥ê¡¼
Wild 3

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥Þ¥·¥ó¥¬¥ó¥¹¥È¥ì¡¼¥È¡¡PP¡¡¾å
Machine Gun Straight

¥ï¥¤¥ë¥É£²¡¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Wild 2

¥¹¥Ô¥ó¥Ë¡¼¡¡¡¡¡¡¡¡¡¡¡4+P,6+K¡¡Ãæ
Spin Knee

¥¯¥¤¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡666+PP¡¡¾å
Quick

¥·¥å¡¼¥¿¡¼¡¡¡¡¡¡¡¡¡¡¡¡666+PPP¡¡¾å
Shooter

¥í¡¼¥·¥å¡¼¥¿¡¼¡¡¡¡¡¡¡¡666+PP,2+P¡¡²¼
Low Shooter

¥À¥Ö¥ë¥í¡¼¥¥Ã¥¯¡¡¡¡¡¡2_KK¡¡²¼
Double Low Kick

¥¿¡¼¥ó¥·¥ç¥Ã¥È¡¡¡¡¡¡¡¡44+P¡¡¾å
Turn Shot

¥¿¡¼¥ó¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡44+K¡¡Ãæ
Turn Kick

¥¹¥Ô¥ó¥Ê¥Ã¥¯¥ë¡¡¡¡¡¡¡¡4+P¡¡¾å
Spin Knuckle

¥ï¥¤¥ë¥É¥¿¥Ã¥¯¥ë¡¡¡¡¡¡446+P¡¡¾å
Wild Tackle

¥Ï¥¤¥Ñ¡¼¥¨¥ë¥Ü¡¼¡¡¡¡¡¡4+P+K¡¡Ãæ
Hyper Elbow

¥Ï¥¤¥Ñ¡¼¥·¥ç¥Ã¥È¡¡¡¡¡¡236+P¡¡Ãæ
Hyper Shot

¥í¡¼¥·¥ç¥Ã¥È¡¡¡¡¡¡¡¡¡¡214+P¡¡²¼
Low Shot

¥Ë¡¼¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
Knee Kick

¥Ö¥ì¥¤¥¯¥¬¥ó¡¡¡¡¡¡¡¡¡¡P+K¡¡Ãæ
Break Gun

¥É¥í¥Ã¥×¥¥Ã¥¯¡¡¡¡¡¡¡¡6+K+G¡¡¾å
Drop Kick

¥¹¥¤¥ó¥°¥¬¥ó¡¡¡¡¡¡¡¡¡¡46+P+K¡¡Ãæ
Swing Gun

¥ï¥¤¥ë¥É¥Ô¥Ã¥Á¡¡¡¡¡¡¡¡43+P¡¡¾å
Wild Pitch

¥Ñ¥Ã¥É¥ê¥Æ¥¤¥¯¡¡¡¡¡¡¡¡2+P¡¡½¦¤¦
Pad Retake

¥¹¥Ô¡¼¥É¡¡¡¡¡¡¡¡¡¡¡¡¡¡666+P¡¡¾å
Speed

¥Õ¥§¥¤¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡ñÙ¤·
Fake

¥ï¥¤¥ë¥É¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡3+P¡¡Ãæ
Wild Upper

¥é¥¤¥È¥¨¥ë¥Ü¡¼¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Light Elbow

¥¢¥ó¥í¥Ã¥¯¥Ø¥Ã¥É¡¡¡¡¡¡6+P+K¡¡¾å¡¢Êøµ»
Un-lock Head

¥Ö¥ì¡¼¥ó¥Ð¥¹¥¿¡¼¡¡¡¡¡¡P+G¡¡Åê
Brain Buster

¥Ñ¥¤¥ë¥É¥é¥¤¥Ð¡¼¡¡¡¡¡¡61+P+G¡¡Åê
Pile Driver

¥Ñ¥ï¡¼¥Ü¥à¡¡¡¡¡¡¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
Power Bomb

¥Ð¥Ã¥¯¥É¥í¥Ã¥×¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Back Drop

¥¦¥©¡¼¥ë¥¹¥È¥é¥¤¥¯¡¡¡¡4+P+G¡¡ÊÉµ»
Wall Strike

°Ò²¡Ç¦¡Î¤¤ª¤¹¡Ï
Eos

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

ÆóËçÄ¥¡Î¤Ë¤Þ¤¤¤Á¤ç¤¦¡Ï¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Two Sheet Stretch

ÆóËç¾ö¡Î¤Ë¤Þ¤¤¤Á¤ç¤¦¡Ï¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Two Sheet Straw Mat

²¼Î¢ÆóËç¾ö¡Î¤«¤ê¤Ë¤Þ¤¤¤Á¤ç¤¦¡Ï¡¡4+P+K,2+P+K¡¡²¼
Low Reverse Two Sheet Straw Mat

À¶·ý¡Î¤»¤¤¤±¤ó¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡66+P,6+P¡¡Ãæ
Purify Fist

»°ËçË¥¡Î¤µ¤ó¤Þ¤¤¤Û¤¦¡Ï¡¡¡¡¡¡¡¡¡¡PP,6+P¡¡Ãæ
Three Sheet Stitch

»°Ëçµ´´¤¡Î¤µ¤ó¤Þ¤¤¤ª¤Ë¤¬¤ï¤é¡Ï¡¡PP,2+K¡¡Ãæ
Three Sheet Ridge-Edge Tile

³ùµÓ¡Î¤ì¤ó¤¤ã¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡26+K¡¡¾å
Scythe Leg

¾åÎ¢¾ö¡Î¤¸¤ç¤¦¤ê¤Á¤ç¤¦¡Ï¡¡¡¡¡¡¡¡4+P+K¡¡¾å
Upper Reverse Fold

ÃæÎ¢¾ö¡Î¤Á¤å¤¦¤ê¤Á¤ç¤¦¡Ï¡¡¡¡¡¡¡¡1+P+K¡¡Ãæ
Middle Reverse Fold

²¼Î¢¾ö¡Î¤«¤ê¤Á¤ç¤¦¡Ï¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼
Lower Reverse Fold

ÎÏÆ»¡Î¤ê¤¤É¤¦¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Exert Course

³åÎõ¡Î¤«¤Ã¤ì¤Ä¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡2_6+P¡¡Ãæ
Scold Severe

¾öµÅ¡Î¤Á¤ç¤¦¤¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+P+K¡¡²¼
Straw Mat "scoops up water with the hand"

¾öË¥¡Î¤¸¤ç¤¦¤Û¤¦¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ

Straw Mat Embroider

µ´´¤¡Î¤ª¤Ë¤¬¤ï¤é¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡2+K¡¡Ãæ
Ridge-Edge Tile

Ê¢³ä¡Î¤Ï¤é¤ï¤ê¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡46+P+K¡¡Ãæ
Belly Divide

½ô¼êÄ¥¡Î¤â¤í¤Æ¤Ï¤ê¡Ï¡¡¡¡¡¡¡¡¡¡¡¡3+P¡¡¾å¡¢ÊøµÞ
"Spread with Both Hands"

°ìËÜÇØÉé¤¤¡Î¤¤¤Ã¤Ý¤ó¤»¤ª¤¤¡Ï¡¡¡¡P+G¡¡Åê
One Blow Shoulder Throw

ÇÃÅê¤²¡Î¤È¤â¤¨¤Ê¤²¡Ï¡¡¡¡¡¡¡¡¡¡¡64+P+G¡¡Åê
Comma-Design Throw

¤Ä¤ê¹þ¤ß¡Î¤Ä¤ê¤³¤ß¡Ï¡¡¡¡¡¡¡¡¡¡¡42+P+G¡¡ÊøÅê
Attract

¾öÊÖ¤·¡Î¤¿¤¿¤ß¤¬¤¨¤·¡Ï¡¡¡¡¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
Straw Mat Return

µ´Æ¬Íî¡Î¤¤È¤¦¤é¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Demon Head Drop

½À¸Ç¤á¡Î¤ä¤ï¤¬¤¿¤á¡Ï¡¡¡¡¡¡¡¡¡¡¡¡4+P+K¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
Softness Hardening

½ÀÊ§¤¤¡Î¤ä¤ï¤Ð¤é¤¤¡Ï¡¡¡¡¡¡¡¡¡¡¡¡4+P+K¡¡¾å¥¥Ã¥¯ÊÖ¤·
Softness Banish

½À²¡¤·¡Î¤ä¤ï¤ª¤·¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡1+P+K¡¡Ãæ¥Ñ¥ó¥ÁÊÖ¤·
Softness Shove

½ÀÀÞ¤ê¡Î¤ä¤ï¤ª¤ê¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡1+P+K¡¡Ãæ¥¥Ã¥¯ÊÖ¤·
Softness Bend

½ÀÊÖ¤·¡Î¤ä¤ï¤¬¤¨¤·¡Ï¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼¥Ñ¥ó¥ÁÊÖ¤·
Softness Repay

½ÀÃÆ¤¡Î¤ä¤ï¤Ï¤¸¤¡Ï¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼¥¥Ã¥¯ÊÖ¤·
Softness Repellence

¥¢¥¤¥ª¡¼
Io

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥¯¥¤¥Ã¥¯¥Í¥¤¥ë¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Quick Nail

¥³¥ó¥Ü£²¥Ò¥Ã¥È¡¡¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Combo 2 Hit

¥³¥ó¥Ü£³¥Ô¡¼¥È¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Combo 3 Peat

¥³¥ó¥Ü¥¿¡¼¥ó¥¹¥Ô¥ó¥«¥Ã¥È¡¡PPK¡¡Ãæ
Combo Turn Spin Cut

¥³¥ó¥Ü¥Ò¡¼¥ë¥«¥Ã¥¿¡¼¡¡¡¡¡¡PPPK¡¡Ãæ
Combo Heel Cutter

¥Ò¡¼¥ë¥¹¥Þ¥Ã¥·¥å¡¡¡¡¡¡¡¡¡¡6+PK¡¡Ãæ
Heel Smash

¥¥ó¥É¡¼¥¹¥Þ¥Ã¥·¥å¡¡¡¡¡¡¡¡6+PKK¡¡¾å
Kind Smash

¥½¡¼¥É¥«¥Ã¥È¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+KK¡¡Ãæ
Sword Cut

¥Ò¡¼¥ë¥¢¥µ¥ë¥È¡¡¡¡¡¡¡¡¡¡¡¡3+KKK¡¡¾å
Heel Assault

¥¯¥¤¥Ã¥¯¥í¡¼¥¹¥Ô¥ó¡¡¡¡¡¡¡¡P,2+K¡¡²¼
Quick Low Spin

£Ð£Ë¥í¡¼¥¹¥Ô¥ó¡¡¡¡¡¡¡¡¡¡¡¡P,2+KK¡¡²¼
PK Low Spin

¥µ¥Þ¡¼¥½¥ë¥È¥¹¥Þ¥Ã¥·¥å¡¡¡¡6+PK,7+K¡¡Ãæ
Somersault Smash

¥¿¡¼¥ó¥Í¥¤¥ë¡¡¡¡¡¡¡¡¡¡¡¡¡¡44+P¡¡¾å
Turn Nail

¥¿¡¼¥ó¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡44+K¡¡¾å
Turn Kick

¥µ¥Þ¡¼¥½¥ë¥È¥¥Ã¥¯¡¡¡¡¡¡¡¡7+K¡¡Ãæ
Somersault Kick

¥Í¥¤¥ë¥¹¥Þ¥Ã¥·¥å¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Nail Smash

¥Ë¡¼¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
Knee Kick

¥Ö¥ê¥¹¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡66+K¡¡Ãæ
Bliss Kick

¥Ò¡¼¥ë¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡P+K¡¡²¼
Heel Kick

¥Í¥¤¥ë¥¹¥È¥ì¡¼¥È¡¡¡¡¡¡¡¡¡¡66+P¡¡¾å¡¢Êøµ»
Nail Straight

¥Ð¥Ã¥¯¥µ¥Þ¡¼¥½¥ë¥È¥¥Ã¥¯¡¡9+K¡¡Ãæ
Back Somersault Kick

¥¥ã¥Ã¥È¥¹¥¿¥ó¥¹¡¡¡¡¡¡¡¡¡¡2+P+K¡¡¹½¤¨ÊÑ²½
¨§¥Ò¡¼¥ë¥¹¥Ô¥ó¥¥Ã¥¯¡¡¡¡¡¡¨§K¡¡Ãæ
¨§¥Í¥¤¥ë¥¹¥¯¥é¥Ã¥Á¡¡¡¡¡¡¡¡¨§P¡¡²¼
¨§¥¥ã¥Ã¥È¥ê¡¼¥É¡¡¡¡¡¡¡¡¡¡¨§6+P¡¡¾å
¨§¥¿¡¼¥ó¥Ò¡¼¥ë¥¥Ã¥¯¡¡¡¡¡¡¨§K¡¡Ãæ¡¢ÇØ
¨§¥¥ã¥Ã¥È¥¹¥Æ¥Ã¥×¡¡¡¡¡¡¡¡¨§G¡¡°ÜÆ°

¨¦¥¥ã¥Ã¥È¥¹¥é¥¤¥Ç¥£¥ó¥°¡¡¨¦PK¡¡²¼

Cat Stance
-Heel Spin Kick
-Nail Scratch
-Cat Lead
-Turn Heel Kick
-Cat Step
-Cat Sliding

¥Ð¡¼¥í¡¼¥ë¥¹¥¿¥ó¥×¡¡¡¡¡¡¡¡8+P+K¡¡ÊÉ¥À¥¦¥ó
Bar Roll Stamp

¥Ò¡¼¥ë¥Ö¥é¥¹¥È¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡Åê
Heel Blast

¥Ö¥ê¥¹¥¹¥È¥é¥ó¥°¥é¡¼¡¡¡¡¡¡66+K+G¡¡Åê
Bliss Strangler

¥Ø¥Ã¥É¥í¥Ã¥¯¥¨¥ë¥Ü¡¼¡¡¡¡¡¡P+G¡¡ÇØÅê
Head Lock Elbow

¥¨¥¹¥³¡¼¥È¥Û¡¼¥ë¥É¡¡¡¡¡¡¡¡4+P¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
Escort Hold

¥¹¥¤¥Ã¥Á¥¸¥ã¥ó¥×¡¡¡¡¡¡¡¡¡¡9+G¡¡°ÜÆ°
Switch Jump

¥¨¥¹¥±¡¼¥×¥í¡¼¥ë¡¡¡¡¡¡¡¡¡¡7+G¡¡°ÜÆ°
Escape Roll

¥·¥°¥Ê¥¹
Cygnus

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

ÆóËç¿Ï¡Î¤Ë¤Þ¤¤¤¸¤ó¡Ï¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Two Sheet Blade

»ÂµÓ¡Î¤¶¤ó¤¤ã¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Killing Legs

¾å¼ÀÉ÷¡Î¤¦¤ï¤·¤Ã¤×¤¦¡Ï¡¡¡¡¡¡¡¡¡¡KK¡¡¾å
Upper Gale

±ã¡Î¤¦¤¿¤²¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Banquet

²Ú¡Î¤Ï¤Ê¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPPK¡¡¾å
Luster

²¼¼ÀÉ÷¡Î¤·¤â¤·¤Ã¤×¤¦¡Ï¡¡¡¡¡¡¡¡¡¡2_+KK¡¡²¼
Lower Gale

Âç»þ·×Æó»þ¡Î¤À¤¤¤È¤±¤¤¤Ë¤¸¡Ï¡¡¡¡2+P+K,K¡¡¾å
Big Clock, 2:00

Âç»þ·×»°»þ¡Î¤À¤¤¤È¤±¤¤¤µ¤ó¤¸¡Ï¡¡2+P+K,KK¡¡¾å

Big Clock, 3:00

Âç»þ·×»Í»þ¡Î¤À¤¤¤È¤±¤¤¤è¤¸¡Ï¡¡¡¡2+P+K,KKK¡¡¾å
Big Clock, 4:00

Âç»þ·×¸Þ»þ¡Î¤À¤¤¤È¤±¤¤¤´¤¸¡Ï¡¡¡¡2+P+K,KKKK¡¡¾å
Big Clock, 5:00

Âç»þ·×Ï»»þ¡Î¤À¤¤¤È¤±¤¤¤í¤¯¤¸¡Ï¡¡2+P+K,KKKKK¡¡¾å
Big Clock, 6:00

Âç»þ·×¼·»þ¡Î¤À¤¤¤È¤±¤¤¤·¤Á¤¸¡Ï¡¡2+P+K,KKKKKK¡¡¾å
Big Clock, 7:00

Âç»þ·×È¬»þ¡Î¤À¤¤¤È¤±¤¤¤Ï¤Á¤¸¡Ï¡¡2+P+K,KKKKKKK¡¡¾å
Big Clock, 8:00

¶ÀÈô°ÂÆ¬¡Î¤¤ç¤¦¤Ò¤¶¤È¤¦¡Ï¡¡¡¡¡¡9+PP¡¡Ãæ
Mirror Skipping Masseur

¿è¡Î¤¤¤¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡P,2+K¡¡²¼
Essence

Äë¡Î¤ß¤«¤É¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPP,2+P¡¡²¼
Emperor

²í¡Î¤¬¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPK¡¡Ãæ
Elegant

µ¶»þ·×¡Î¤Ë¤»¤È¤±¤¤¡Ï¡¡¡¡¡¡¡¡¡¡¡¡2+P+K,6+K¡¡Ãæ
False Clock

ÎØ»Â¡Î¤ê¤ó¤¶¤ó¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡44+P¡¡¾å
Ring Murder

ÎØµÓ¡Î¤ê¤ó¤¤ã¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡44+K¡¡¾å
Wheel Leg

îèÍî¤È¤·¡Î¤Þ¤µ¤«¤ê¤ª¤È¤·¡Ï¡¡¡¡¡¡66+K¡¡Ãæ
Battleaxe Fall

À®ÇÔ¡Î¤»¤¤¤Ï¤¤¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡46+P+K¡¡Ãæ
Success and Failure

»þ·×¡Î¤È¤±¤¤¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡Ãæ
Clock

Èô°ÂÆ¬¡Î¤Ò¤¶¤È¤¦¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡9+P¡¡Ãæ
Flying Masseur

µï¹ç»Â¤ê¡Î¤¤¤¢¤¤¤®¤ê¡Ï¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
"kill by drawing the Japanese longsword"

²¼Âç°ÂÆ¬¡Î¤·¤â¤ª¤ª¤¶¤È¤¦¡Ï¡¡¡¡¡¡3+P¡¡²¼
Lower Large Masseur

ÈôÅ·Åá¡Î¤Ò¤Æ¤ó¤È¤¦¡Ï¡¡¡¡¡¡¡¡¡¡¡¡4+P¡¡Ãæ
Flying Heavens Sword

³ù¤¤¤¿¤Á¡Î¤«¤Þ¤¤¤¿¤Á¡Ï¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ

Whirlwind Cutter

Éâ¶ð¡Î¤Õ¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2_6+K¡¡Ãæ
Floating Colt

¸Ô³ä¤ê¡Î¤Þ¤¿¤ï¤ê¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡K+G¡¡²¼
Thigh Spiltter

Ä»Å·¶é¡Î¤Á¤ç¤¦¤Æ¤ó¤°¡Ï¡¡¡¡¡¡¡¡¡¡K+G¡¡Ãæ¡¢ÊÉµ»
Bird Long-nosed Goblin

¾°Å·¡Î¤·¤ç¤¦¤Æ¤ó¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡66+P+K¡¡¾å
Ascension

µ´¾·³¡Î¤¤·¤ç¤¦¤°¤ó¡Ï¡¡¡¡¡¡¡¡¡¡4+P+K¡¡Ãæ
Demon General

·î²¼ÍðÉñ¡Î¤²¤Ã¤«¤é¤ó¤Ö¡Ï¡¡¡¡¡¡¡¡P+G¡¡Åê
"boisterous dance in the moonlight"

¿å¼Ö¡Î¤¹¤¤¤·¤ã¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡466+P+G¡¡Åê
Water Wheel

ÏÇ¡Î¤ï¤¯¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡1+P+G¡¡°ÜÆ°
Perplexity

É¶Íî¤È¤·¡Î¤¿¤ï¤é¤ª¤È¤·¡Ï¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
"dropping the straw bags"

ÌðÒ¸¡Î¤ä¤µ¤¸¡Ï¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+K+G¡¡°ÜÆ°¡¢ÊÉµ»
Arrow Spoon

¥É¥é¥Ã¥³
Draco

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥À¥Ö¥ë¥Í¥¤¥ë¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Double Nail

¥Í¥¤¥ë¥Ï¥¤¥¥Ã¥¯¡¡¡¡¡¡PK¡¡¾å
Nail High Kick

¥Æ¥¤¥ë¥Ð¥Ã¥¯¡¡¡¡¡¡¡¡¡¡66+K¡¡Ãæ
Tail Back

¥³¥ó¥Ü¥·¥ç¥ë¥À¡¼¡¡¡¡¡¡PPK¡¡Ãæ
Combo Shoulder

¥Æ¥¤¥ë¥í¡¼¥¹¥Ô¥ó¡¡¡¡¡¡PP,2+K¡¡²¼
Tail Low Spin

¥é¥Ô¥Ã¥É¥Æ¥¤¥ë¡¡¡¡¡¡¡¡6+PK¡¡Ãæ
Rapid Tail

¥À¥Ö¥ë¥é¥Ô¥Ã¥É¥Æ¥¤¥ë¡¡6+PKK¡¡¾å
Double Rapid Tail

¥Æ¥¤¥ë¥¿¡¼¥ó¡¡¡¡¡¡¡¡¡¡66+KK¡¡Ãæ
Tail Turn

¥Ï¥¤¥Ö¥ì¥¤¥°¡¡¡¡¡¡¡¡¡¡66+P¡¡¾å
High Blaze

¥¢¥Ã¥Ñ¡¼¥Ö¥ì¥¤¥°¡¡¡¡¡¡28+P¡¡¾å
Upper Blaze

¥í¡¼¥Ö¥ì¥¤¥°¡¡¡¡¡¡¡¡¡¡43+P¡¡²¼
Lower Blaze

¥â¥ó¥´¥ê¥¢¥ó¥Ñ¥ó¥Á¡¡¡¡46+P¡¡Ãæ
Mongolian Punch

¥·¥ç¥ë¥À¡¼¥Æ¥¤¥ë¡¡¡¡¡¡46+K¡¡Ãæ
Shoulder Tail

¥Æ¥¤¥ë¥À¥¤¥Ö¡¡¡¡¡¡¡¡¡¡8+K¡¡²¼
Tail Dive

¥À¥Ö¥ë¥Ï¥ó¥Þ¡¼¡¡¡¡¡¡¡¡2+P+K¡¡Ãæ
Double Hammer

¥À¥Ã¥·¥å¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡6+P+K¡¡Ãæ
Dash Upper

¥Ø¥Ã¥É¥Ð¥Ã¥È¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Headbutt

¥É¥é¥´¥ó¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡3+P¡¡Ãæ
Dragon Upper

¥É¥é¥´¥ó¥×¥Ã¥·¥ã¡¼¡¡¡¡4+P¡¡¾å¡¢Êøµ»
Dragon Pusher

¥¢¡¼¥à¥Ê¥Ã¥¯¥ë¡¡¡¡¡¡¡¡P+K¡¡Ãæ
Arm Knuckle

¥À¥Ö¥ë¥Á¥§¡¼¥ó¡¡¡¡¡¡¡¡3+P,3+P¡¡¥À¥¦¥ó
Double Chain

¥È¥ê¥×¥ë¥Á¥§¡¼¥ó¡¡¡¡¡¡3+P,3+P,3+P¡¡¥À¥¦¥ó
Triple Chain

¥Ï¥¤¥Ñ¡¼¥Ø¥Ã¥É¡¡¡¡¡¡¡¡P+G¡¡Åê
Hyper Head

¥É¥é¥´¥ó¥Ë¥Ã¥×¡¡¡¡¡¡¡¡28+P+G¡¡Åê
Dragon Nip

¥Ê¥Á¥å¥é¥ë¥Ï¥ó¥¿¡¼¡¡¡¡63216+P¡¡Åê
Natural Hunter

¥É¥é¥´¥ó¥Î¥Ã¥¯¡¡¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
Dragon Knock

¥É¥é¥´¥ó¥Ô¡¼¥È¡¡¡¡¡¡¡¡33+P+G¡¡²¼ÃÊÅê
Dragon Peat

¥Ï¥ó¥°¥ê¡¼¥É¥é¥´¥ó¡¡¡¡333+P+G¡¡²¼ÃÊÅê
Hungry Dragon

¥Ø¥Ó¡¼¥¹¥Æ¥Ã¥×¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Heavy Step

¥Í¥ì¡¼¥É
Nereid

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥¢¥ó¥Õ¥§¥¢¥«¥Ã¥È¡¡¡¡¡¡¡¡4+P¡¡Ãæ
Unfair Cut

¥¿¡¼¥ó¥É¥ê¥ë¡¡¡¡¡¡¡¡¡¡¡¡44+P¡¡¾å
Turn Drill

¥Õ¡¼¥ë¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡4+K¡¡Ãæ
Fool Kick

¥Ð¡¼¥É¥Ð¥Ã¥¯¥í¡¼¥¥Ã¥¯¡¡66+K¡¡²¼
Bad Back Low Kick

¥À¥Ö¥ë¥«¥Ã¥È¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Double Cut

¥«¥Ã¥È¥¨¥Ã¥¸¥Ò¡¼¥ë¡¡¡¡¡¡PK¡¡¾å
Cut Edge Heel

¥Ï¥¤¥Á¥ç¥Ã¥×¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
High Chop

¥³¥ó¥Ü¥¹¥Á¥å¡¼¥Ô¥Ã¥É¡¡¡¡3+KK¡¡¾å
Combo Stupid

¥Ï¥Ã¥Ô¡¼¥Í¥¤¥ë¡¡¡¡¡¡¡¡¡¡PP,6+P¡¡Ãæ
Happy Nail

¥¯¥ì¥¤¥¸¡¼¥Þ¥·¡¼¥ó¡¡¡¡¡¡6+P,4+P¡¡¾å
Crazy Machine

¥¯¥ì¥¤¥¸¡¼¥Þ¥·¡¼¥ó£²¡¡¡¡6+P,4+PP¡¡¾å
Crazy Machine 2

¥¯¥ì¥¤¥¸¡¼¥Þ¥·¡¼¥ó£³¡¡¡¡6+P,4+PPP¡¡¾å
Crazy Machine 3

¥í¥Ã¥È¥É¥ê¥ë¡¡¡¡¡¡¡¡¡¡¡¡66+PP¡¡Ãæ
Rot Drill

¥Ð¥Ã¥¯¥¢¡¼¥à¡¡¡¡¡¡¡¡¡¡¡¡P¡¡Ãæ¡¢ÁÊ¼êÇØ¸å
Back Arm

¥Ð¥Ã¥¯¥¢¡¼¥à£²¡¡¡¡¡¡¡¡¡¡PP¡¡¾å¡¢ÁÊ¼êÇØ¸å
Back Arm 2

¥Ð¥Ã¥¯¥¢¡¼¥à£³¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å¡¢ÁÊ¼êÇØ¸å
Back Arm 3

¥Ê¥ó¥»¥ó¥¹¥Þ¥·¡¼¥ó¡¡¡¡¡¡PPPK¡¡¾å¡¢Áê¼êÇØ¸å
Nonsense Machine

¥Ð¥Ã¥¯¥Û¥Ð¡¼¥ê¥ó¥°¡¡¡¡¡¡2+G¡¡°ÜÆ°¡¢Áê¼êÇØ¸å
Back Hovering

¥Ò¡¼¥ë¥Ï¥ó¥Þ¡¼¡¡¡¡¡¡¡¡¡¡2+K+G¡¡Ãæ
Heel Hammer

¥À¡¼¥Æ¥£¡¼¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡26+P¡¡Ãæ
Dirty Upper

¥¥é¡¼¥Í¥¤¥ë¡¡¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Killer Nail

¥É¥ê¥ë¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Drill Kick

¥Ö¥é¥Ã¥Ç¥£¡¼¥Á¥ç¥Ã¥×¡¡¡¡6+P+K¡¡Ãæ
Bloody Chop

¥¬¥Ã¥Ç¥à¥É¥ê¥ë¡¡¡¡¡¡¡¡¡¡62+P¡¡²¼
Goddamn Drill

¥¯¡¼¥ë¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡43+K¡¡²¼
Cool Kick

¥Ó¡¼¥¹¥È¥¹¥Æ¥Ã¥×¡¡¡¡¡¡¡¡K+G¡¡Ãæ
Beast Step

¥Ð¥Ã¥É¥Ò¡¼¥ë¥¨¥Ã¥¸¡¡¡¡¡¡9+K¡¡Ãæ
Bad Heel Edge

¥É¥ê¥ë¥É¥é¥¤¥Ö¡¡¡¡¡¡¡¡¡¡46+P+K¡¡Ãæ
Drill Drive

¥«¥ó¥Ë¥ó¥°¥Ð¥¹¥¿¡¼¡¡¡¡¡¡64+P+K¡¡Ãæ
Cunning Buster

¥¹¥¤¥Ã¥Á¥¿¡¼¥ó¡¡¡¡¡¡¡¡¡¡2+P+K¡¡¹½¤¨ÊÑ²½
Switch Turn

¥À¥Ö¥ë¥¹¥Æ¥£¥Ã¥¯¥¥é¡¼¡¡P+G¡¡Åê
Double Stick Killer

¥¯¥ì¥¤¥¸¡¼¥É¥ê¥ë¡¡¡¡¡¡¡¡664+P+G¡¡Åê
Crazy Drill

¥Ð¥Ã¥É¥¹¥ë¡¼¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡Åê¡¢Áê¼êÇØ¸å
Bad Threw

£Õ¥Ð¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
U Back

¥Ô¥¯¥»¥ë
Pixel

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í

Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥À¥Ö¥ë¥¿¥Ã¥Á¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Double Touch

¥¿¥Ã¥Á¥Ï¥¤¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Touch High Kick

¥Ï¥¤¥¥Ã¥¯¥¿¥Ã¥Á¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡KP¡¡¾å
High Kick Touch

¥È¥ê¥×¥ë¥¿¥Ã¥Á¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Triple Touch

¥ê¥È¥ë¥Ó¡¼¥È¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPPP¡¡¾å
Little Beat

¥Æ¥¤¥¯¥±¥¢¥¹¥Ú¥·¥ã¥ë¡¡¡¡¡¡¡¡¡¡¡¡PPPPP¡¡¾å
Take Care Special

¥³¥ó¥Ü¥Û¥Ã¥×¥¢¥Ã¥×¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+K+G,K¡¡Ãæ
Combo Hop Up

¥Ð¥ì¥ê¡¼¥Ê¥¹¥Ô¥ó¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡66+PK¡¡Ãæ
Ballerina Spin

¥³¥ó¥Ü¥Ê¡¼¥¹¥·¥ç¥Ã¥È¡¡¡¡¡¡¡¡¡¡¡¡PPPK¡¡Ãæ
Combo Nurse Shot

¥È¥ê¥×¥ë¥¿¥Ã¥Á¥í¡¼¥¹¥Ô¥ó¡¡¡¡¡¡¡¡PPP,2+K¡¡²¼
Triple Touch Low Spin

¥Õ¥ê¥Ã¥×¥Ñ¥ó¥Á¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡44+P¡¡¾å
Flip Punch

¥Õ¥ê¥Ã¥×¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡44+K¡¡¾å
Flip Kick

¥¥å¥¢¥¨¥ë¥Ü¡¼¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Cure Elbow

¥¨¥¤¥É¥Ë¡¼¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
Aid Knee Kick

¥Ò¡¼¥È¥¤¥ó¥¸¥§¥¯¥·¥ç¥ó¡¡¡¡¡¡¡¡¡¡K+G¡¡Ãæ
Heat Injection

¥Ö¥ê¡¼¥Ç¥£¥ó¥°¥±¥¢¡¡¡¡¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Bleeding Care

¥Ê¡¼¥¹¥·¥ç¥Ã¥È¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+K+G¡¡Ãæ
Nurse Shot

¥Ê¡¼¥¹¥í¡¼¥¹¥Ô¥ó¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2+K+G¡¡²¼
Nurse Low Spin

¥Ñ¥é¥é¥¤¥°¥¹¥¤¥ó¥°¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+P¡¡¾å¡¢Êøµ»
Paralyze Swing

¥×¥ê¥Æ¥£¥¿¥Ã¥¯¥ë¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡46+P¡¡Ãæ

Pretty Tackle

¥¥å¡¼¥È¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡P+K¡¡Ãæ
Cute Upper

¥Û¥Ã¥×¥¨¥¤¥É¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+K+G¡¡Ãæ
Hop Aid Kick

¥ì¥¹¥È¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡¹½¤¨ÊÑ²½
¨§¥ì¥¹¥È¥í¡¼¥Ñ¥ó¥Á¡¡¡¡¡¡¡¡¡¡¡¡¡¡¨§P¡¡²¼
¨§¥ê¥é¥Ã¥¯¥¹¥í¡¼¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¨§K¡¡²¼
¨§¥ê¥é¥Ã¥¯¥¹¥À¥Ö¥ë¥í¡¼¥¥Ã¥¯¡¡¡¡¨§KK¡¡²¼
¨§¥ê¥é¥Ã¥¯¥¹¥È¥ê¥×¥ë¥í¡¼¥¥Ã¥¯¡¡¨§KKK¡¡²¼
¨¦¥ì¥¹¥È¥í¡¼¥ë¥ì¥¹¥È¡¡¡¡¡¡¡¡¡¡¡¨¦6+P¡¡Ãæ

Rest
-Rest Low Punch
-Relax Low Kick
-Relax Double Low Kick
-Relax Triple Low Kick
-Rest, Roll, Rest

¥Î¡¼¥°¥À¥¤¥Ö¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡8+P+K¡¡Ãæ¡¢ÊÉµ»
Nose Dive

¥ï¥¤¥ó¥É¥¢¥Ã¥×¥·¥ç¥Ã¥È¡¡¡¡¡¡¡¡¡¡P+G¡¡Åê
Wind-up Shot

¥Ê¡¼¥¹¥¯¥é¥Ã¥«¡¼¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡28+P+G¡¡Åê
Nurse Cracker

¥Ð¥Ã¥¯¥È¥¥¥Ð¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+P+G¡¡Åê¡¢°ÌÃÖÊÑ¤¨
Back-to-Back

¥¢¡¼¥Á¥Ü¥à¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Arch Bomb

¥È¥ê¥Ã¥×¥¢¥Ã¥×¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+P¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
Trip-up

¥Ü¡¼¥ë¥¥Ã¥¯¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+P¡¡Ãæ¥¥Ã¥¯ÊÖ¤·
Ball Kick

¥¥ã¥ó¥µ¡¼
Cancer

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡Command Reference

¥¯¥é¥Ö¥»¥«¥ó¥É¡¡¡¡¡¡¡¡PP¡¡¾å
Crab Second

¥¯¥é¥Ö¥Ï¥¤¥¥Ã¥¯¡¡¡¡¡¡PK¡¡¾å
Crab High Kick

¥¯¥é¥Ö¥µ¡¼¥É¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Crab Third

¥¯¥é¥Ö¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡¡¡4+P+K,P¡¡Ãæ

Crab Upper

¥¹¥¯¥ê¥å¡¼¥¯¥é¥¦¥°£±¡¡6+P+K,P¡¡Ãæ
Screw Clouds 1

¥¹¥¯¥ê¥å¡¼¥¯¥é¥¦¥°£²¡¡6+P+K,PP¡¡Ãæ
Screw Clouds 2

¥¹¥¯¥ê¥å¡¼¥¯¥é¥¦¥°£³¡¡6+P+K,PPP¡¡Ãæ
Screw Clouds 3

¥¹¥¯¥ê¥å¡¼¥¯¥é¥¦¥°£´¡¡6+P+K,PPPP¡¡Ãæ
Screw Clouds 4

£Â£Â£Ë¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+PK¡¡Ãæ
BBK

¥»¥«¥ó¥É£Â£Â¡¡¡¡¡¡¡¡¡¡PP,3+P¡¡Ãæ
Second BB

¥»¥«¥ó¥É£Â£Â£Ë¡¡¡¡¡¡¡¡PP,3+PK¡¡Ãæ
Second BBK

¥È¥ê¥×¥ë¥í¡¼¥¿¥ê¡¼¡¡¡¡PPPK¡¡Ãæ
Triple Rotary

¥¹¥Æ¥¢¥ê¥ó¥°¥¿¡¼¥ó¡¡¡¡44+P¡¡¾å
Steering Turn

¥í¡¼¥¿¥ê¡¼¥¥Ã¥¯¡¡¡¡¡¡46+K¡¡Ãæ
Rotary Kick

¥Ö¥ê¥ó¥°¥¯¥é¥¦¥°¡¡¡¡¡¡4+P¡¡¾å
Bring Clouds

¥¢¥Ã¥Ñ¡¼¥µ¥¤¥É¥¥Ã¥¯¡¡6+K¡¡Ãæ
Upper Side Kick

¥Ü¥Ç¥£¡¼¥Ö¥í¡¼¡¡¡¡¡¡¡¡3+P¡¡Ãæ
Body Blow

¥·¥§¡¼¥¯¥«¥Ã¥¿¡¼¡¡¡¡¡¡6+P¡¡Ãæ
Shake Cutter

¥¢¥Ã¥×¥É¥é¥Õ¥È¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Up Draft

£Í£¸£°¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡61+P+K¡¡Ãæ
M80

£Ì£±£¶£Ã¡¡¡¡¡¡¡¡¡¡¡¡¡¡63214+P¡¡¾å
L16C

¥°¥ì¥Í¡¼¥É¥¹¥ë¡¼¡¡¡¡¡¡43+P¡¡²¼
Grenade Threw

¥×¥í¥Æ¥¯¥È¥Ð¥Ö¥ë¡¡¡¡¡¡2+P+K¡¡ÉÔÌÀ
Protect Bubble

¥Þ¥¤¥ó¥É¥é¥¤¥Ö¡¡¡¡¡¡¡¡2_+P+K¡¡²¼

Mine Drive

¥¯¥é¥¦¥°¥Á¥ç¥Ã¥×¡¡¡¡¡¡4+P+K¡¡Ãæ
Clouds Chop

¥¹¥Ô¥ó¥¯¥é¥¦¥°¡¡¡¡¡¡¡¡6+P+K¡¡Ãæ
Spin Clouds

¥¹¥È¡¼¥ó¥Ø¥Ã¥É¡¡¡¡¡¡¡¡P+K¡¡Ãæ
Stone Head

¥¢¥ó¥À¡¼¥Õ¥Ã¥¯¡¡¡¡¡¡¡¡3+K+G¡¡²¼
Under Hook

¥¯¥é¥Ö¥Û¥¤¡¼¥ë¡¡¡¡¡¡¡¡4+K+G¡¡Ãæ
Crab Wheel

¥¢¥ó¥À¡¼¥µ¥¤¥É¥¥Ã¥¯¡¡2+K+G¡¡²¼
Underside Kick

¥Ð¥¦¥ó¥É¥±¡¼¥¡¡¡¡¡¡¡¡P+G¡¡Åê
Bound Cake

¥·¥§¥¤¥¯¥Ü¥Ç¥£¡¼¡¡¡¡¡¡26+P+G¡¡Åê
Shake Body

¥Ð¥Ã¥¯¥Ö¥ê¡¼¥«¡¼¡¡¡¡¡¡4+P+G¡¡Åê
Back Breaker

¥Ð¥Ã¥¯¥Ü¥Ç¥£¡¼¥¹¥é¥à¡¡P+G¡¡ÇØÅê
Back Body Slam

¥Î¥Ã¥¯¥¹
Nox

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡Command Reference

£³£Æ£³£Æ¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
3F3F

£³£Æ£¸£°¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
3F80

£¸£°£¸£°¡¡¡¡¡¡¡¡¡¡KK¡¡¾å
8080

£³£Æ£³£Æ£³£Æ¡¡¡¡¡¡PPP¡¡¾å
3F3F3F

£³£Æ£³£Æ£¸£°¡¡¡¡¡¡PPK¡¡Ãæ
3F3F80

£³£Æ£³£Æ£³£Æ£¸£°¡¡PPPK¡¡¾å
3F3F3F80

£°£±£·£Á£¸£°¡¡¡¡¡¡6+PP¡¡Ãæ
017A80

£°£±£·£Á£³£Æ£¸£°¡¡6+PPK¡¡¾å
017A3F80

£°£²£°£°£¸£°¡¡¡¡¡¡4+KK¡¡Ãæ
020080

£°£²£°£±£°£°¡¡¡¡¡¡4+K,2+K¡¡²¼
020100

£Æ£Ã£°£³£°£°¡¡¡¡¡¡4+P,6+K¡¡Ãæ
FC0300

£Æ£Ã£°£±£°£°¡¡¡¡¡¡4+P,2+K¡¡²¼
FC0100

£°£³£°£°¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
0300

£°£±£·£Á¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
017A

£°£¶£°£±£·£Á¡¡¡¡¡¡66+P¡¡Ãæ
06017A

£°£¶£°£³£°£°¡¡¡¡¡¡66+K¡¡²¼
060300

£°£³£¸£°¡¡¡¡¡¡¡¡¡¡7+K¡¡¾å
0380

£Á£Ã¡¡¡¡¡¡¡¡¡¡¡¡¡¡K+G¡¡Ãæ
AC

£°£²£°£°¡¡¡¡¡¡¡¡¡¡4+K¡¡¾å
0200

£Æ£Ã¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+P¡¡¾å
FC

£Â£Ä¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+P¡¡Ãæ
BD

£°£´£°£´£°£±£·£Á¡¡446+P¡¡¾å
0404017A

£°£±£·£Ã¡¡¡¡¡¡¡¡¡¡4+P+K¡¡Ãæ
017C

£°£³£²£Ã¡¡¡¡¡¡¡¡¡¡6+K+G¡¡¾å
032C

£¶£Â¡¡¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡Åê
6B

£°£¶£°£´£°£±£Á£¶¡¡646+P+G¡¡Åê
060401A6

£°£²£¶£Ä¡¡¡¡¡¡¡¡¡¡22+P+G¡¡Åê
026D

£Å£¹¡¡¡¡¡¡¡¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
E9

£¶£Â¡¿£°£Â¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
6B/0B

£Æ£Ã¡¿£°£Ã¡¡¡¡¡¡¡¡4+P¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
FC/0C

¥¤¥Ö¥¥
Eve

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡Command Reference

¥é¥ô¥É¥é¥¤¥Ö¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Love Drive

¥é¥ô¥¥Ã¥«¡¼¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
Love Kicker

¥é¥ô¥Þ¥·¡¼¥ó¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Love Machine

¥é¥ô¥¦¥¤¥ó¥É¡¡¡¡¡¡¡¡¡¡PPK¡¡Ãæ
Love Wind

¥é¥ô¥¿¥¤¥Õ¡¼¥ó¡¡¡¡¡¡¡¡PPPK¡¡Ãæ
Love Typhoon

¥µ¥Þ¡¼¥ª¥Ö¥é¥ô¡¡¡¡¡¡¡¡PPP,7+K¡¡Ãæ
Summer of Love

¥é¥Ö¥Ï¥ê¥±¡¼¥ó¡¡¡¡¡¡¡¡PPKK¡¡Ãæ
Love Hurricane

¥é¥ô¥È¥ë¥Í¡¼¥É¡¡¡¡¡¡¡¡PPKKK¡¡¾å
Love Tornado

¥é¥ô¥ì¥¤¥É¡¡¡¡¡¡¡¡¡¡¡3+KK¡¡Ãæ
Love Raid

¥é¥ô¥¢¥µ¥ë¥È¡¡¡¡¡¡¡¡¡¡3+KKK¡¡¾å
Love Assault

¥é¥ô¥¹¥Þ¥Ã¥·¥å¡¡¡¡¡¡¡¡4+K+G,K¡¡Ãæ
Love Smash

¥é¥ô¥¿¡¼¥ó¥Ñ¥ó¥Á¡¡¡¡¡¡44+P¡¡¾å
Love Turn Punch

¥é¥ô¥¿¡¼¥ó¥¥Ã¥¯¡¡¡¡¡¡44+K¡¡¾å
Love Turn Kick

¥é¥ô¥¢¥Ã¥Ñ¡¼¡¡¡¡¡¡¡¡¡¡33+P¡¡Ãæ
Love Upper

¥é¥ô¥ß¥µ¥¤¥ë¡¡¡¡¡¡¡¡¡¡41236+P¡¡Ãæ
Love Missile

¥é¥ô¥¹¥é¥Ã¥·¥ã¡¼¡¡¡¡¡¡6+P+K¡¡Ãæ
Love Slasher

¥é¥ô¥¢¡¼¥Á¥¥Ã¥¯¡¡¡¡¡¡4+K¡¡Ãæ
Love Arch Kick

¥é¥ô¥µ¥Þ¡¼¡¡¡¡¡¡¡¡¡¡¡7+K¡¡Ãæ
Love Summer

¥¯¡¼¥ë¥é¥Ö¥µ¥Þ¡¼¡¡¡¡¡¡9+K¡¡Ãæ
Cool Love Summer

¥¹¥Æ¥Ã¥Ô¥ó¥é¥ô¡¡¡¡¡¡¡¡P+K¡¡²¼
Step in Love

¥é¥ô¥¨¥ë¥Ü¡¼¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
Love Elbow

¥ß¥É¥ë¥é¥ô¡¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
Middle Elbow

¥é¥ô¥¿¥Ã¥¯¥ë¡¡¡¡¡¡¡¡¡¡46+P¡¡Ãæ
Love Tackle

¥é¥ô¥¹¥È¥é¥¤¥¯¡¡¡¡¡¡¡¡4+K+G¡¡Ãæ
Love Strike

¥é¥ô¥Æ¥¹¥¿¡¼¥Ï¥¤¡¡¡¡¡¡4+P+K¡¡¾å
Love Tester High

¥é¥ô¥Æ¥¹¥¿¡¼¥ß¥É¥ë¡¡¡¡1+P+K¡¡Ãæ
Love Tester Middle

¥é¥ô¥Æ¥¹¥¿¡¼¥í¡¼¡¡¡¡¡¡2+P+K¡¡²¼
Love Tester Low

¥é¥ô¥×¥Ã¥·¥ã¡¼¡¡¡¡¡¡¡¡3+P¡¡¾å¡¢Êøµ»
Love Pusher

¥é¥ô¥¸¥§¥é¥·¡¼¡¡¡¡¡¡¡¡P+G¡¡Åê
Love Jealousy

¥é¥ô¥¨¥¹¥«¥ì¡¼¥·¥ç¥ó¡¡34+P+G¡¡Åê
Love Escalation

¥é¥ô¥¹¥ì¥¤¥ô¡¡¡¡¡¡¡¡¡¡28+P+G¡¡Åê
Love Slave

¥é¥ô¥¢¥¿¥Ã¥¯¡¡¡¡¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
Love Attack

¥é¥ô¥¥é¡¼¡¡¡¡¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
Love Killer

¥é¥ô¥Ô¥Ã¥«¡¼¥Ï¥¤¡¡¡¡¡¡4+P+K¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
Love Picker High

¥é¥ô¥Ô¥Ã¥«¡¼¥ß¥É¥ë¡¡¡¡1+P+K¡¡Ãæ¥Ñ¥ó¥ÁÊÖ¤·
Love Picker Middle

¥é¥ô¥Ô¥Ã¥«¡¼¥í¡¼¡¡¡¡¡¡1+P+K¡¡Ãæ¥¥Ã¥¯ÊÖ¤·
Love Picker Low

¥é¥ô¥²¥Ã¥¿¡¼¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼¥Ñ¥ó¥ÁÊÖ¤·
Love Getter

¥é¥ô¥¥ã¥Ã¥Á¥ã¡¼¡¡¡¡¡¡2+P+K¡¡²¼¥¥Ã¥¯ÊÖ¤·
Love Catcher

¥Í¥³
Neco

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

Ç®¤·ý£¹£·¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
Passionate Fist '97

Ä¶Ç®¤·ý£¹£·¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
Ultra Passionate Fist '97

¥Ï¡¼¥É¤Ë¿Ê²½¤·¤¿²¶¤Î·ý¤È½³¤ê¡¡PPPK¡¡¾å
"My fist and kick that evolved into hard"

·àÅª¤Ë¥¥Þ¤ë²¶¤Î·ý¤È²¼ÃÊ½³¤ê¡¡PPP,2+K¡¡²¼
"My fist and low grade kick that decides it dramatically"

°Õ³°¤Ë¤âÎÉ¤¯Æ°¤¯²¶¤ÎÂ¤À¤Ã¤¿¡¡3+KK¡¡Ãæ
"My feet that unexpectedly moved well"

¤³¤ÎÀÚ¤ìÌ£¤Ë¤Ï²¶¤â¶²ÉÝ¤·¤¿¤è¡¡6+P,7+K¡¡Ãæ
"This sharpness even made me afraid"

¤³¤Îµ»¤Ï¤¢¤Î²Æ¤ò»×¤¤½Ð¤µ¤»¤ë¡¡P,2+K¡¡²¼
"This feat brings memories of that summer"

¤¢¤Þ¤ê¤Ë¤â±Ô¤¤¤³¤Î²¶¤Î¥µ¥Þ¡¼¡¡7+K¡¡Ãæ
"My Summer (Somersault) is way too sharp"

¤ª¤Þ¤¨¤ËÆÏ¤±¤¿¤¤¤³¤Î²¶¤Î·ý¡¡¡¡P+K¡¡Ãæ
"This is my fist that I want to deliver to you"

¤³¤Î²¶¤Î¤ª¤À¤ä¤«¤ÊÂÊ§¤¤¡¡¡¡¡¡K+G¡¡²¼
"This is my gentle tripping up"

¤³¤Î²¶¤Î¥¨¥°¥¼¤Ê¤ó¤È¤«¡¼¡¡¡¡¡¡46+P+K¡¡Ãæ
"This is my EXE something or the other"

¤³¤ÎÉª¤Ç¤ª¤Þ¤¨¤Î¥Ï¡¼¥È¤òÄ¾·â¡¡6+P¡¡Ãæ
"With this elbow, I shall give your heart a direct hit"

¤³¤Î²¶¤ò¼õ¤±»ß¤á¤Æ¤¯¤ì¤ë¤«¤¤¡¡66+K¡¡Ãæ
"Will you be able to stop my blow?"

¤½¤¦¤¢¤ÎÆü²¶¤Ï³¤¤Ë¤¤¤¿¤Î¤µ¡¡¡¡2+K+G¡¡²¼
"Yes, on that day, I was at the beach"

´¬¤¹Þ¤ó¤Ç¤ä¤í¤¦¤³¤Î²¶¤ÎÂ¤Ç¡¡4+K¡¡Ãæ

"I shall drag you into it with my feet"

¤³¤Î²¶¤Î¤ª¤Ã¤È¤Ã¤È¤Ã¤È¤Ã¤È¡¡¡¡236+P¡¡Ãæ
"This is my...whoa, whoa, whoa, whoa..."

Ì¾¾ÎÉÔÌÀ¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡66+P¡¡Ãæ
Unknown Name

¥â¥É¥
Modoki

µ»Ì¾¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¥³¥Þ¥ó¥É¡¡»²¹Í
Skill Name¡¡¡¡¡¡¡¡¡¡¡¡¡¡Command Reference

¤É¤¦¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡¡¡¡¡PP¡¡¾å
"How is this?"

¤É¤ó¤Ê´¶¤¸¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡PK¡¡¾å
"What kind of feeling is this?"

¤¤¤¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPP¡¡¾å
"Is this all right?"

¤³¤³¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡¡¡¡¡PPK¡¡Ãæ
"Over here?"

¤³¤³¤Ï¤É¤¦¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡PPPK¡¡Ãæ
"How about here?"

¤³¤ì¤Ï¤É¤¦¤Ç¤·¤ç¤¦¡¡¡¡¡¡¡¡PPP,7+K¡¡Ãæ
"How about this?"

¤³¤³¤â¤¤¤¤¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡PPKK¡¡Ãæ
"Is this good, too?"

ÄË¤«¤Ã¤¿¤é¸À¤Ã¤Æ²¼¤µ¤¤¡¡¡¡PPKKK¡¡¾å
"If it hurts, please say so"

¤³¤ÎÊÕ¤Ï¤É¤¦¤Ç¤¹¤«¡¡¡¡¡¡¡¡3+KK¡¡Ãæ
"How about this area?"

¸ú¤¤Þ¤¹¤«¤½¤¦¤Ç¤¹¤«¡¡¡¡¡¡3+KKK¡¡¾å
"Does this work, yes?"

¤Ç¤Ï¤³¤ì¤Ï¤É¤¦¤Ç¤¹¤«¡¡¡¡¡¡4+K+G,K¡¡Ãæ
"Well then, how's this?"

¤³¤ì¤Ï¹¥¤¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡44+P¡¡¾å
"Do you like this?"

¤³¤ì¤â¹¥¤¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡44+K¡¡¾å
"Do you like this, too?"

ÄË¤¤¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡¡¡¡¡33+P¡¡Ãæ
"Does it hurt?"

²¼¤«¤é¤³¤¦¡¡¡¡¡¡¡¡¡¡¡¡¡¡41236+P¡¡Ãæ
"From below, in this way"

¤¤¤ä¤Ê¤ó¤Ç¤¹¤«¡¡¡¡¡¡¡¡¡¡¡¡6+P+K¡¡Ãæ
"Is this unpleasant?"

¤³¤ó¤Ê¤Î¤â¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+K¡¡Ãæ
"Like this too"

¤¢¤¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡7+K¡¡Ãæ
"Ahh"

¤¢¤¡°Ç¹â¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡9+K¡¡Ãæ
"Ahh...the best"

¤¤¤¤¤Í¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡P+K¡¡²¼
"This is great"

¤½¤Î¤Þ¤ÞÂ³¤±¤Ç¡¡¡¡¡¡¡¡¡¡¡¡6+P¡¡Ãæ
"Continue as is"

¤³¤Î´¶¿¨¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡6+K¡¡Ãæ
"This sensation..."

¤Û¤¦¤é¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡46+P¡¡Ãæ
"You see?"

ÁÇÅ¨¤À¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+K+G¡¡Ãæ
"How lovely"

¾å¤â¤¤¤¤¤Í¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡4+P+K¡¡¾å
"Up is good"

¿¿¤óÃæ¤â¤¤¤¤¤è¡¡¡¡¡¡¡¡¡¡¡¡1+P+K¡¡Ãæ
"Middle is good also"

²¼¤â°Ç¹â¤À¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼
"Low is also supreme"

¤Ï¤¤¤Ã¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡¡3+P¡¡¾å
"Here you go"

¤¿¤Þ¤é¤Ê¤¤¤è¤¿¤Þ¤é¤Ê¤¤¤è¡¡P+G¡¡Åê
"It's intolerable, it's unbearable"

°ì½ï¤Ë¾°¤Ã¤Æ¹Ô¤³¤¦·¯¤È¡¡¡¡34+P+G¡¡Åê
"Together (with you), let's go and rise up"

¤¢¤¡¤³¤ó¤Ê¤ËÀ¨¤¤¤Ê¤ó¤Æ¡¡¡¡28+P+G¡¡Åê
"Ahh...didn't think it could it be this amazing"

·¯¤¬·¯¤¬·¯¤¬·¯¤¬¡¡¡¡¡¡¡¡¡¡3+P+G¡¡²¼ÃÊÅê
"You are, you are, you are, you are..."

ËÍ¤Ï·¯¤ò¤³¤ó¤ÊÉ÷¤Ë¡¡¡¡¡¡¡¡P+G¡¡ÇØÅê
"I am you in this style"

¾å¤À¤ä¤Ã¤Ñ¤ê¾å¤À¤è¡¡¡¡¡¡¡¡4+P+K¡¡¾å¥Ñ¥ó¥ÁÊÖ¤·
"It's above, as I thought, it's above"

¤Ü¡¢ËÍ¤â¿¿¤óÃæ¤¬¹¥¤¡¡¡¡¡¡1+P+K¡¡Ãæ¥Ñ¥ó¥ÁÊÖ¤·
"I...I like the mid-way too"

²¼¤À¤Í¡©²¼¤Ê¤ó¤À¤Í¡©¡¡¡¡¡1+P+K¡¡Ãæ¥¥Ã¥¯ÊÖ¤·
"It is down isn't it? It is down, correct?"

¤Ï¤Ï¤Ï¤Ï¤Ï¤½¤©¤ì¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼¥Ñ¥ó¥ÁÊÖ¤·
"Ha, ha, ha, ha, ha, take this"

¤Ï¤Ï¤Ï¤Ï¤Ï¤Û¤¥¤é¡¡¡¡¡¡¡¡¡¡2+P+K¡¡²¼¥¥Ã¥¯ÊÖ¤·
"Ha, ha, ha, ha, ha, how's this"

ÈëÌ©ÊÔ
Secrets Compilation

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Number 1 = Make the character body into the seven prismatic colors. First use any character and clear the game at least once. After that, at the character select screen, hold up on the cross key and while doing so, press the circle button to select a character. When done, the character will become the 2 player color. One more trick is, at the character select screen, hold the select button and press the X, Triangle, Square, L1, L2, R1, or R2 button. When done, you can freely choose between seven different colors, depending on the button pressed.

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Number 2 = A way to check the command input in versus mode. First go to Option and turn the Replay Mode On. After that, go to versus mode and after battle has ended, during the replay, press the Triangle button. When done, you can see the commands that were inputted for that match.

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Number 3 = A feat that will allow you to select the hidden stages. First go to the Options screen and set the difficultly level to EASY. Then go to the 1 player game and clear the game. It doesn't matter how many continues are used. When done, Nox and Eve stages will become available. Also, using the same method as above, but this time setting the difficultly to NORMAL and clearing the game will open three more stages. Plus, clearing the game on HARD mode will open up two more stages for a total of seven hidden stages. Those are the stages that used to have "Access Denied" written on them.

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Number 4 = The method to use the hidden characters. First choose the 1 player mode at any difficultly level. Then just clear the game (that means defeating Eve at the end). After watching the ending, (save your game if you want) select the 1 player mode once again. This time choose Nox or Eve as your character and clear the game once again. Once that is accomplished, then go to the character select screen and Neco and Modoki become playable.

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Number 5 = Watch the joke demo. First clear the game at least once. Then at the title screen, put the cursor over STORY and hold select button and press start. When done, the demo will become different that normal. This looks like the people who developed this game were playing around.

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