

# Clockwork Knight FAQ/Walkthrough

by Adam3k3

[Donate](#)

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                BBB  vBBB  BD9
                BBB  5B BT Bv B  BI B  QBBG
                r  B YB B  B B  B, B  B  B  B
                BB7Bv B  3B9B  BBB  TBBG  BOB  B  DB8B
                7  B  B3BB  ;,      .      B  ;  B BS .B  .
                aB;BG 3w  G3  .  .....:: IB  ,  TBw  B  BBBB
                B  3BBB  ,.....:::..  BB  :::..  5BEB  rE
                BBZ  B  ,.....:::..  BB  :...:,...  B: ,DBa
                BQ  BBBE  ,.....:::..  ;3BBBBBBBBBBB  ,.....:::..  BBB5  B7
                YB,  ,.....:::..  :BBBBBBBBBBBBBBBBBGGBB  8B  ,.....:::..  5B
                BBBB7  BG  ,.....:::..  wBBBBBBBBBBBBBBBTBBBBBB  :.....:::..  BO  3BBB
                B.  YD3  ,.....:::..  BBBBvBBB  vBBBBBBBBBBBBBBBBBBBBBS  ,.....:::..  Br  BB
                BZ  ,.....:::..  GBBBBB  BE .BBBBBBBBBBBBBBB  .:.....:::..  .BS
                .BBBD:BS  :.....:::..  BBa  3B  5BB  BBBBv5BBBBBBBBBBB  :.....:::..  B7IBBBE
                BB  ;  :.....:::..  vB95BBBE  8BBSBBB;  8BBBB  SBBBBB  ,.....:::..  ;  Bv
                OBr  :.....:::..  BBBBvBBB  BBBBvBBB  BBBBvBBB  ,.....:::..  3DBw
                OB5: BZ  :.....:::..  BBBBvBBB  BBBBvBBB  BBBBvBBB  ,.....:::..  B  YY
                B  ,  :.....:::..  Q,BB  BBZSBB  BBBBv5BBBBBBBBBBB  ,.....:::..  ;T7.  9B
                EBB8T  ,  :.....:::..  BBB  BBBB8BBD  .BBBB9;EBBBBBBBB  ,.....:::..  .5BBBT
                BB  :  BBBBvBBB  BBBBvBBB  BBBBvBBB  .EBBBBBBBB,  ,.....:::..  vB
                BBQS5;  ,  BBBBvBBB  BBBBvBBB  vBBB  BBBBvBBB;GB  SBBE  ,.....:::..  ,7SDEB
                BB35.  :  BBBBvBBB  BBBBvBBB  BB  BBBBvBBB  BBB  ,.....:::..  5wIB
                .BB  .  B ,aBBBBBBB  OBBB  TBBBBBBBBBBB  BBBB  w  ,.....:::..  TB
                G8BEE  ,,  wB9  BBBB7.3BBBBB  BBBBvBBB  9  BB  ,.....:::..  GBBBO
                B  ::  ,BBBBBBBBBBBBBBBBBB,  QBBBBBBBBBBDB  BB  ,.....:::..  5B
                BBBS8B9  ,:  BBBBvBBB  :BBBBBBB9  IB  9BBBBBB  BBBB  ,.....:::..  B5SBBY
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                BB  ..  aBBv  ..  BBBBvBBB  ,.....:::..  BB
                .BZBBBw  :,,  ,.....:::..  :  BBBBvBBB  ,.....:::..  :  BBEBaBB
                8B  ,.....:::..  ,.....:::..  EBBBBBBBBBBB  ZBBB5  ,  aB
                BS  7  ,.....:::..  I  ,.....:::..  .BBBBBBBBBBBBBBB  v  3  5B.
                B3BBB  Bw.:.....:::..  TBB  ,.....:::..  rBBBBBBBY  wBBBB  .  .  B5rBB3BT
                .  Bw  ,.....:::..  :,,  TBBBBBZ  BBBB  B  .
                BG  aB;  5GEBBBBBBBI  ;;  YBBBBB  :BBQ  vB
                .  BBEBBIBBZBEYO5Iww9EBBBI  7B  YGBBBB9;5BBGQB9  9BBa

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Clockwork Knight FAQ/Walkthrough  
For Sega Saturn  
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## Controls

Controls are pretty easy, just like any other 2D game Here is an explanation of each button:

D-Pad: Move your character around.

A/C Button: Jump.

B Button: Attack.

L/R button: Display or Hide status bar.

Pick and throw: To pick up enemies, attack them until there stunned than hold the attack button and walk toward them. Same applies to some objects. To place an enemy or object down press down on the D-pad. Press the attack button to throw any enemy or object.

Run: Tap the D-pad twice to the direction you wish to run and hold it pressed.

Crouching: Press down on the D-pad to crouch avoiding attacks and looking down.

Looking up: Hold up on the D-pad to move the camera up a little.

Pushing objects: Walk toward the object you want to push.

Pulling objects: Walk toward an object and hold the attack button, than walk backwards to pull it.

## Option

Level: Set the difficulty to Normal Hard or Training\*.

\* Not all levels are available on this difficulty.

Players: Set the lives from 3 to 6.

Control: Change the controls.

Press the R button to shift to the next set of options.

Sound: Set it to Stereo or Mono.

BGM: Select a song and press A button to play it.

SE: Select the sound and press A to hear it.

## Items

There are many items or power ups in this game, here is the full list:

### Gold Key

Restores all hits and add additional one.

### Silver Key

Restores all current hits.

### Bronze Key



up the enemy near it. Now run forward and throw him at the coming enemies.

Run forward avoiding the pencils spikes by jumping on the cubes. Jump on the wooden platform and wait till it goes all the way up. Get all 5 Imperial Crowns than jump down and run forward passed the falling houses and to the end of the stage.

#### Stage 2 [ST2]

Pick up the ball and throw it on the clock ahead, continue walking forward and two enemies will jump in. Kill one and throw the other on a nearby clock. Jump on one the first box after it falls than jump on the upper left platform getting all 7 Imperial Crowns, invincible Sphere and and picking up a spring.

Place it under the graph getting the time bonuses. Run forward killing all enemies and avoiding the falling boxes until you come to a dead end with a box. Go near it and open it by pressing attack button repeatedly than jumping in it. Run forward avoiding the punches while getting the gold Key. Open the box and jump in it. Run forward crashing the clock ahead until you come to a set of pullable cubes. Pull them, get the invincible Sphere than run forward until you come to another set of pushable cubes.

Push them forward, jump on them and jump into the upper books. Run ahead getting the time bonuses avoiding the punches till you come to yet another set of moveable cubes. Push it ahead so the next book cant move and hurt you. Crash the clock and run to another cube with moving book ahead. Push it and run forward avoiding the next movable book. Run forward crashing the enemy ahead and into the stage痴 end.

#### Boss 1 [BS1]

Wait until the gentleman toy comes near you and drop its hat, immediately jump to the other side and start attacking him until the hat jumps back on his head. The head will try to jump on you, avoid it and repeat . Now his head will pop up, attack it until it dies while watching the hat as it will also try to hit you. Great job next stop is Kevin痴 Room.

#### Kevin痴 Room

#### Stage 3 [ST3]

Run forward climbing up while crashing the enemies until you come to batter. Don't推 push it to its case, instead jump it and fall down into the hole ahead picking the helmet. Ignore the second battery as well and continue forward into the 3rd battery. This time push it in its case, jump on the button next to it and quickly jump on the nearby box. You can also jump up getting Imperial Crowns while its transferring you.

When you reach the other side continue until you come to another battery, push it and press the button. A bowling ball will clear all obstacles in your way until the last 2. Crash them and continue running forward and jumping to the next area. Continue your way crashing all enemies ahead until the stage ends.

#### Stage 4 [ST4]

From the start of the stage push the battery to its case and jump on the train's button, your set for a ride. Stand at front and open the gate by using attack button. Now try not to fall off the train as you jump, crouch or crash any enemy ahead. When you're in the part where the train goes beneath you, jump on the platform ahead of you and into the next train.

When the train stops under the next platform, make your way by jumping and going to the right side into yet another train. When the train reaches the ground jump off it and get inside the box ahead. Jump off it and continue to end the stage.

#### Boss 2 [BS2]

This boss is really easy, every time he drops two enemies that transform to a walking robot and try to attack you. Crash the two enemies he throws then keep attacking him. Repeat and after 15 hits he will be useless plastic. Feeling hungry? You better be because they are going to the Kitchen!

#### Kitchen

#### Stage 5 [ST5]

Beware: the ground is slippery and will easily make you slide and fall so watch out. Run forward crashing all enemies ahead till you come to a red balancer, jump on it and enter the pipe by standing next to it and pressing up. Make your way ahead by crashing and watching obstacles especially the falling water and fire. When you come to white cube, push it and ride it till the end. Enter the next pipe. Run ahead and end the stage.

#### Stage 6 [ST6]

Run ahead into the pipe. Wait till the water goes down then carefully jump on the plate and into the next one watching the falling water. Jump on another floating platform while crashing any enemy, wait and make sure it's safe and clear then jump. Keep doing this until you reach the safe ground with a pipe, enter and end the stage.

#### Boss 3 [BS3]

As soon as he starts walking toward you it means his open to the attack, attack him once and he will slide backwards then forward and crash. Immediately run toward him and attack until his shell falls back on him. Now watch out of him trying to jump on you. Repeat until he goes down. Now into the final part.

#### Attic

#### Stage 7 [ST7]

Pick up the spring and place it on the wood ahead and jump to the upper right platform getting the Helmet ahead. Return and keep going forward crashing the enemies. Ahead are some spikes that you have to jump with enemies popping right on top of it so you have to carefully time your jump or just run like crazy.

After that will be a box, open it and hop in. Now there will be a new type







