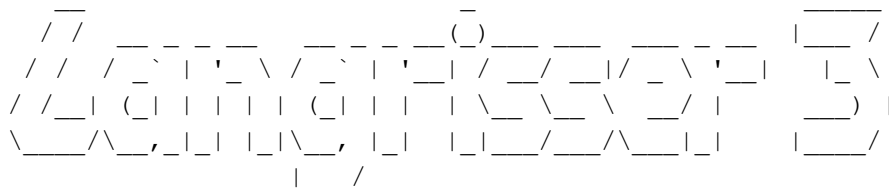


Langrisser III (Import) FAQ

by Solomon warrior

Updated to v3.3 on May 15, 2006



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Langrisser III (Saturn) FAQ & Walkthrough  
By Fallen Wings

Version 3.3  
15-05-2006  
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V E R S I O N H I S T O R Y

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Version 3.0

- Rewrite this FAQ
- Equipment FAQ completed
- Magic FAQ completed
- Skill FAQ completed
- Summon FAQ completed
- Class FAQ completed
- Goddess Question FAQ completed
- Walkthrough is in progress

Version 3.1

- Love Index FAQ completed
- Hidden Items FAQ completed
- Walkthrough is in progress

Version 3.2

2:41 PM Sunday, December 11, 2005

- - Walkthrough completed
- Introduction completed

Version 3.3

5/15/2006 2:42PM

- - Add Love Index
- Add Best Ending

=====
I N T R O D U C T I O N [NTRD]
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The beginning of the story, the birth of Sacred Sword Langrisser. The main character is accompanied by many female characters along the story. Love, Loyal and power. What are you fighting for??

Like other episode of Langrisser. Sacred Sword Langrisser, Demon Sword Alhazard is in the game. The background of the game is like 16th century in western country. It is a world with sword and magic....

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W A L K T H R O U G H [WLKT]
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Scenario 1

Hidden Items:

1. Magical Herb - Behind the broken pillar on the west of the map
2. Magical Herb - Stair which is beside the crystal, on the middle of the map

Love Index:

A) After the battle, you have a conversation with Tialice. Choices:

1. egao o misete (Tialice love index -1)
2. Jeriol ga.... (Tialice love index +1)
3. oite ikuzo (Tialice love index -1)

Tactics:

Just like other episodes of Langrisser. You have to escape in the first stage. This stage is easy. You just have to change your status to GUARD and wait for your enemy to reach you.

Scenario 2

Hidden Items:

1. Angel Ring - All the civilians escaped.
2. Ambrosia - Southwest of the map. There are 3 patches on the ground. Go to the bottom patch and choose Hirou.

Love Index:

None

Tactics:

Go south and fight all the enemies on the southeast of the castle. 5 or 6 turns later, Silver Wolf and his gang will show up to help you. You can't depend on him since he is not that strong. You should leave the castle as soon as his show up.

Scenario 3

Hidden Items:

1. Nectar - Northwest gravestone which has a flower on it. Choose Toru and then choose Uketoru.
2. Agile Helmet - Hut on the northeast of the map. Choose Toru
3. Bloody Lance - Front of statue which is situated at north of the map.
Choose hana wo sasageru.
4. Gods Bless - All Civilians escaped.

Love Index:

- A) Tialice attacks the enemy (Tialice love index -1)
- B) Tialice, Diharto, Ruin attack Heidi (Tialice love index -1)
- C) Gilbert attacks Grop (Tialice love index +1)

Tactics:

In this stage, you have to fight undead army. You should hire holy warrior since they can do much damage against undead. This is good place to level up too since there are many monsters were summoned by Grop. Try to kill all the monsters before you defeat Grop.

Scenario 4

Hidden Items:

1. Hole on the middle of the map. Near the NPC with Spear Soldier. Choices:
500P - Doto Wokabuseru.
Magical Herb - ashi wo fuminarasu then nanika hoshii to iu.
Agile Helmet - ashi wo fuminarasu then nanika hoshii to iwanai.
2. Gods Bless - All Civilians escaped.

Love Index:

- A) Diharto get close to Rifanny and all NPC are saved. (Rifanny love index +1)
- B) Piel Question, "Jitsuha houkou onchi" (Love index: Rifanny +1, Tialice -1)
- C) After the battle, Diharto will have a conversation with Piel and Rifanny
 1. Yoroshiku tanomu (no effect)
 2. joosei ni tatakawaseru no wa... (Rifanny love index +1)
 3. nani mo iwanai (Rifanny love index -1)

Tactics:

Change all your characters' status to full speed in order to reach Rifanny and Piel. Then, when you take control of the civilians, ask all the civilians to go east. Don't worry about enemy's reinforcement. They are too weak to do any serious damage to you.

Scenario ?1

Hidden Items:

1. Soldier Attack +1 - Stone Pillar on northeast of the map. You must use Fly soldiers to get it.

Love Index:

- A) When you have a conversation with the waitress
 1. oshienai to kega suru zo (Rifanny love index -1)
 2. tanoshimi wa totte okoo (no effect)
- B) After you dispatch all the enemies, you have a conversation with Luna
 1. iyada (Rifanny love index -1)
 2. wakatta

- C) When you have a conversation with the cook
1. jibun dake (love index: Tialice -1,Rifanny -1,Luna -1)
 2. onna no ko dake (love index: Tialice -1,Rifanny -1,Luna -1)
 3. senin (love index: Tialice +1,Rifanny +1,Luna +1)
- D) If you don't have enough money to buy food (Rifanny love index -1)
- E) Fail to reach restaurant in 20 turns.(love index: Tialice-1,Rifanny-1,Luna-1)

Tactics:

You don't have to fight any enemy here. Just change your status to full speed and go into the restaurant.

Scenario 5

Hidden Items:

1. Raurin Ring - Middle of 3 trees on the middle of the map. It is near the starting point. Choose Kime zuwotoru.
2. Holy King Protection - Turbine on the north east of the map. Stay on the white square of the turbine. You must use air unit to reach there.
3. Greypunir - Torando Knights are safe.

Love Index:

- A) Ambush team interferes, Luna is still alive. (Rifanny love index +1)
- B) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Don't ever try to go to mountain area or you will be ambushed. It is better to cover Luna since she will get killed easily. Then, approach Emarinc as soon as you can.

Scenario 6

Hidden Items:

1. Guyaral Horn - Biggest Tent on the north of the map. Stay on the door of the map. Choose Toru.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Defeat Dark Knight (Freya love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

This is a good stage to level up. Your objective is to fight army from two countries. When they fight each other, you should go back to your starting point. A few turns later, Altemiyura and Dark Knight will shows up. Ignore them for now because you can't defeat them.

Scenario 7

Hidden Items:

1. Grass nagi Sword - There is a river in the middle of the castle. Follow the river to north most and you will get this item.

Love Index:

- A) In the beginning of the battle, you have a conversation with Luna.
 1. sonna koto wa nai (Luna love index -1)

2. sonno tsumori da (Luna love index +1)
 3. wakatta
- B) After the battle.
1. gomen yo (Freya love index +1)
 2. sono tori da (Freya love index -1)
 3. ima made tanoshikatta
- C) Defeat all enemy except Freya (Freya love index -1)
- D) Diharto attacks Freya (Freya love index -1)
- E) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- F) Fulfill the winning condition within 20 turns. (Luna love index +1)
- G) Diharto get close to Freya (convince)

Important Notes:

Let Diharto gets close to Freya. Do not attack Freya or kill all the soldiers.
Let Freya attacks Diharto. Use other units to defeat Freya.

Tactics:

Use all your army to attack center route. Then, take out all the mages and magician with your air units.

Scenario 8

Hidden Items:

1. Angel Feather Clothes - In the middle of the map, there is a moon shadow above the bridge. Choose 10p nageru and then hooseki nageteinai.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

You have to move fast. Change all the units to full speed since the mad men will set fire a few turns later.

Scenario 9

Hidden Items:

1. Northeast, at the circle of stone
 - Armllet - shiroi hako
 - Dark Magical Clothes - kuroi hako

Love Index:

- A) After the battle, you have a conversation with Rifanny
1. katerudarooka? (Rifanny love index -1)
 2. daga makerarenai (Rifanny love index + 1)
 3. rakushoo
- B) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

You can't use magic in this stage. What a big disadvantage. When you approach the enemy, change your status to Guard and have close combat with them. After Emarinc shows up, he will kill the Human Beasts. Now, all you have to do is kill Emarinc. It is better to fight Emarinc and ignore all his army.

Scenario 10

Hidden Items:

1. Northwest of the map. There is a face -_- symbol on the ground at the northwest corner of the map.
Aeneas Mail- wo inorisuru
Magical Bikini - rakudaki suru

Love Index:

- A) After saving Sophia, Diharto has a conversasion with her.
1. buji de nani yori desu
 2. teki ni nasakena muyooda (Sophia love index-1)
 3. yasashindesune (Sophia love index+1)
- B) When Diharto get close to Sophia
1. ishi wo morattekure
 2. kimi wo mamoru tame da (Sophia love index+1)
 3. nani mo nai
- C) After the battle
1. mina ikuzo! (Tialice love index +1, Other female -1)
 2. muri suruna, Sophia (Tialice and Sophia love index +1, other female -1)
 3. Sophia nikitai suruyo (Rifanny and Sophia love index +1, other female -1)
 4. Geetowokaihoo shinakereba (Rifanny N Luna love index +1, other female -1)
 5. nani mo iwanai (all female love index -1)
- D) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- E) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

This stage has time limit. So, change your status to full speed. After you safed Sophia, take your time to heal before you approach the second batch enemy. You have to hire some Holy warriors since the second batch of enemies are undead.

Scenario ?2

Hidden Item:

1. Stone circle on the north of the map. It is above the jungle. First, choose "ikenie no gishiki", then "ikenie no gishiki sasageru". Next, choose
Sacred Beast - Dragon Staff
Your Blood - Blood Contract
2. Warrior Stone - defeat all enemies
3. Get close to Elvin or Redin and have a conversation with them. Choose "motenai otoko no hibimi ka?" Next, get close to all characters and they will ask you a question.
500P - Redin (hojo mahoo ga dekita)
Wise Fruit - Namu (Lance)
Cross - Chris (Redin to kekkonshita)
Strength Fruit - Sherry (kauzasu)
Warrior Seed - Elvin (Bernhart)
Defense Fruit - Riana (Alhazard to tomo ni shoometasu)

Love Index:

- A) In the beginning of the battle, Tialice asks Diharto a question
1. sono tori da (Tialice love index -1)
 2. sore wa ki no sei da (Tialice love index +1)
- B) When you choose your partners. (love index -1 for female who leave the battle)

Tactics:

Defeat Elvin and Redin as soon as you can. You should ignore Namu, Chris, Riana and Sherry since they will retreat when Elvin or Redin is defeated.

Scenario 11

Hidden Items:

1. Alchemist Bow - Rocky area on northeast of the map. It is beside the civilians. Choose "nanika sasageru" and pay 1000P.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) When Fracia appear, Diharto has a conversation with Luna
 1. ki ni suru na (Luna love index +1)
 2. kimi hodo no hito komaru na (Luna love index -1)
 3. damatteiru
- C) Go through rocky area on northeast of the map. Sacrifice Tialice. (Tialice love index -1)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Even if you change to full speed, you still can't reach the civilians in time. When you reach the bridge, you will notice the civilians are monsters. All your army should stay together and fight the enemy.

Scenario 12

Hidden Items:

1. Black Clothes - It is on the lower hill on the southeast of the map. You can only reach there by Fly units. The Item is hidden under a
O O O <-- symbol like that.
O

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Diharto has a conversation with Sophia during the battle
 1. isogoo
 2. daijoobu da (Sophia love index +1)
 3. kibishiina (Sophia love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

You should act fast. Luna should destroy bow soldier and approach Sophia's father as soon as possible. This stage is easier if your main character is Fly soldier. You should hire more horse soldier in this stage since they can move faster.

Scenario 13

Hidden Items:

1. Gods Bless - Northeast room of the temple
2. Ambrosia - Southwest room of the temple

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) After the battle.
 1. Tialice (Tialice love index +1, other female members -1)
 2. Rifanny (Rifanny and Luna love index +1, other female members -1)
 3. Luna (Luna love index +1, other female members -1)
 4. Sophia (Sophia love index +1, other female members -1)

5. Reira (All female members love index -1)

C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

The Holy Beast could be anywhere. You have to find Holy beast as fast as possible. Don't let enemy Spear soldier approach Holy Beast since they can kill the holy beast instantly.

Scenario 14

Hidden Items:

1. Northwest corner. There is a patch of grass with small stone.

Lance - ken wo kiru

Zuftaf - te de toriharau

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Diharto get close to Freya:

1. kare wa watasenai (no effect)

2. ken wo hike, furea (convince)

3. chikara zuku de mo tomete miseru (Freya love index -1)

C) Defeat all enemies except for Freya

1. ochitsukaseru (Freya love index-1)

2. uketetatsu (Freya love index-1)

3. tatakau riyuu o tazuneru (convince)

D) Diharto attacks Freya (Freya love index -1)

E) Defeat all enemies (Luna love index +1)

F) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

There are many water soldiers in this stage. Don't approach them in water. Your fly unit should approach Dios as soon as possible and help him to defeat the water soldiers. Your ground soldiers should take on southeast army.

Scenario 15

Hidden Items:

1. Entrance of southwest building (Fly unit only)

Black Magical Clothes - kuroi suicchi

Kurunai - akai suicchi

2. Harding - east of the map. In the middle of 3 bushes. Choose "zouwo teni toranai" and then "Odin"

3. Akireus Shield - West of the map. On the patch between trees. Choose Toru.

4. Magical Bikini - first treasure room on northwest of the map

5. Crystal Ank - second treasure room on northwest of the map

6. Gods Bless - treasure room on northeast of the map

7. Power Ring - treasure room on south of the map. Left from where you start

8. Fruit Set - treasure room on southeast. It is above the your starting point

9. Evil Destructor Sword - On the top of the middle room.

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) After the battle, Diharto has a conversation with Luna:

1. naruhodo

2. wakarikitta koto da (Luna love index -1)

3. sasuga da na (Luna love index +1)

C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

This stage is hard. You have to change to full speed and go for the treasure. If the treasure is too far away, you just have to wait for the enemy to get it. Then, block the enemys route and defeat them to obtain the treasure.

Scenario 16

Hidden Items:

1. Undead King Proof - Behind the statue in the middle of the map. Choose "jitto mitsumeru" and then 1000P
2. Gods Bless - Southwest of the map. At the small stone behind the spike gate. Choose obiyakasu

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Buying a gift to a girl
 1. Tialice (love index: Tialice +2, Rifanny -1, Luna -1, Sophia -1)
 2. Rifanny (love index: Rifanny +2, Tialice -1, Luna -1, Sophia -1)
 3. Luna (love index: Luna +2, Tialice -1, Rifanny -1, Sophia -1)
 4. Sophia (love index: Sophia +2, Tialice -1, Rifanny -1, Luna -1)
 5. kawanai (love index: Freya +1)
- C) When Diharto has a conversasion with Freya
 1. kimi no au tame ni (Freya love index +1)
 2. darkknight to tatakau tame (Freya love index -1)
 3. yuujin ga shinpai de (no effect)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

You have to defeat all enemies in this stage. But, you cannot spend to much time on it or Dark Knight will interfare. There are many bow soldier and mages on second floor of the castle which we cannot reach them. Use defense magic and attack magic on your air units and mages. Then, take out all the enemy bow soldiers and mages.

Scenario 17

Hidden Items:

1. Star Pias - North of map. Small building which is on the right of church.
2. Fairy Stone Ring - North of map. Small building which is left of church.
3. Bright Visor - South of the map. In the sand patch which is on the right of the jungle. It is near a starting point. Choose yes.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) When Diharto get close to Freya
 1. ibanado suteroo!
 2. wakarazuyame!
 3. nayami o ittekure! (convince)
- C) When Freya attacks Diharto
 1. akirameru no ha yokunai (Freya love index -2)
 2. Freya to tatakaitaku wa nai (Freya love index +1)
 3. mudana koto ha yametekure! (Freya love index -1)
- D) When Freya is defeated:
 1. oretachi no kachi da (no effect)
 2. mudana koto yamero (Freya love index -1)
 3. naze soko made (Freya love index +1)
- E) If Diharto attacks Freya (Freya love index -1)
- F) All enemies defeated (Freya love index -1)
- G) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

If your army is not strong enough, you have to join all your army and attack one of the city gate. Always use your air units and mages to take out enemy mages and bow soldier.

Scenario 18

Hidden Items:

1. Apollon Arrow - Northeast of the map. At the two stones area. Choose "iwa no aida ni tatsu"

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Defeat all enemies (Sophia love index -1)
- C) The conversation after the battle.
 1. Ruin no koto oshiero yo (Luna and Sophia love index-1)
 2. shikatanai (Tialice, Luna and Sophia love index +1)
 3. sono tori da na (Sophia love index +1, Luna love index-1)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

The machine is very strong but it can only attack straight. Just divide your army into 2 groups and fight all the way north.

Scenario 19

Hidden Items:

1. Black Magic Book - Southwest of the map. On middle of the bridge near starting point. Choose "hippattemiru"
2. East platform on the first floor. Stony area beside Bow soldier.
 - Ai - All female love index +1
 - Chikara - Magic dragon stone
 - Yuuki - Soldier attack +2, Soldier defense +2

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Defeat all enemies (Sophia love index -1)
- C) After the battle, planning to save Raymond
 1. ore ni makasero! (Tialice, Rifanny love index +1, Luna love index -1)
 2. daijobu da (Luna, Sophia love index +1)
 3. yarudakeyattemiyoo (All female love index -1)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

This stage is not easy because of the terrain. Use your mages to take out all the bow soldier to take out all the bow soldiers on the mountain. Then, use all your air units to attack the general.

Scenario 20

Hidden Items:

1. Mage Symbol - Northeast of the map. The door above the crystal on enemy ship

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Defeat all enemies (Sophia love index -1)

C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Only Air units are useful in this stage. Horse is totally useless. You have to use your mage to take out enemy bow soldier quickly. Then, use your air units to take out enemy mages. This stage has time limit. So, you have to be careful.

Scenario 21

Hidden Items:

1. On the north of the map. There is a stone with a plaque above it. Go to the Sand patch near the stone.
 - White Magic Book - hottemiru
 - Jungle Rune - mizu wo sasaeru

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) When Diharto get close to Emarinc
 1. migotona saiki datta (Rifanny and Luna love index +1)
 2. damatteiru (no effect)
 3. raku na aite datta (all female love index -1)
- C) After the battle, about empire
 1. sansei desu (Luna, Rifanny love index +1)
 2. hantai desu (Tialice, Sophia love index +1)
 3. wakarimasen (all female love index-1)
- D) After the battle is over, about Tialice father
 1. kocchi e oide (no effect)
 2. ore ga iru janai ka (Tialice love index +1)
 3. mo wasureyo (Tialice love index -1)
- E) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Most of the enemies are Horse. So, turn all your units to Spear soldier. Turn Luna and Jigra to Special Horse. You have to hire some bow soldiers too. Use your special horse soldier to cover your bow soldier. Then, use your bow soldier to attack enemy air soldiers. The enemies will approach you. So, you don't have to move. Next, you have to change your status to guard.

Scenario 22

Hidden Items:

1. Northwest of the map. There is a pool on a mountain. Choose
 - INT+2 - mizu o nondemiru
 - Hell Water - mizu o kawafuro ni haireru

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

On eighth turn, imperial soldier will not attack you and retreat. If you want to gain extra experience, you have to use your air units to attack the imperial soldiers. Don't worry, the imperial soldiers will not fight back. For slow units, they just need to wait for monsters at the bridge.

Scenario 23

Hidden Items:

1. Mermaid Tear - southeast of the map. There is a stone in the sea. Choose "nikkori to hohoemu"
2. Rice field on northwest of the map. Choose "iie" and then
Holy Symbol - maryooku ga hoshii
Attack +1, Defense +1 - chikara ga hoshii
3. Angel Feather - Safe all civilians

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Diharto has a conversation with Sophia
 1. wakatterusa
 2. ittai doosureba (Sophia love index-1)
 3. daijoobu da (Sophia love index +1)
- C) If Gilbert attacks Grop (All female love index +1)
- D) If Gilbert is defeated (All female love index -1)
- E) After the battle.
 1. Tialice da (Tialice love index +1)
 2. Rifanny da (Rifanny love index +1)
 3. Sophia da (Sophia love index +1)
 4. Luna ni furu (all female love index-1)
- F) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

This stage is easy if you don't have to protect the civilians. In order to safe the civilains, you have to use teleport and combo magic skills.

Scenario 24

Hidden Items:

1. Fate Arrow - North of the map. In the forest of the mountain.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Agreement with Altemiyura
 1. kyuusenkyootei wo musububeki (Tialice love index -1)
 2. tettei koosen o shuchoo (love index: Tialice +1, Luna -1, Sophia -1)
 3. nani mo iwazu, makaseru (no effect)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

When you reach the place where Altemiyura was, monsters will show up on the north of the map. Then, Altemiyura and Fana will become NPC and help you. All you have to do in this stage is approach Altemiyura as soon as possible.

Scenario 25

Hidden Items:

1. Rune Axe - Northwest of the map. There is a patch in grass. Choose "tairyooku"

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Some of the mages in this stage can use high damage magic. So, you have to approach slowly. Change all your units status to Guard and let all the enemies

approach you. After defeating all the enemies, the boss will approach you. But, he should not be a trouble for you.

Scenario ?5

Hidden Item:

None

Love Index:

None

Tactics:

This stage is just for fun. The game will be over if you clear this stage.

Scenario 26

Hidden Items:

1. White symbol on the dark floor of the castle. One is on northwest the other is on southeast. You can only choose one.

Warrior Stone - Northwest

Rune Stone - Southeast

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) If Fog Wind attacks Fracia (all female love index +1)

C) If Fog Wind is defeated (all female love index -1)

D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Diharto and Ruin are surrounded by large amount of enemies. Now, the only thing that you should do is change your battle array and get close to the magician.

Then, get out of the range of the mages and bow soldier. Stay there and change your status to Guard. The other thing is Fog Wind. He will attack recklessly.

So, remember to send a healer to back him up.

Scenario 27

Hidden Item:

None

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Before the battle

1. daga, daijoobuda (Tialice, Rifanny love index +1)

2. ki wo tsukeyoo (Luna, Sophia love index +1)

3. dame kamoshirenai (Tialice, Luna, Rifanny love index -1)

C) If Fog Wind attacks Fracia (all female love index +1)

D) If Fog Wind is defeated (all female love index -1)

E) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Terrain in this stage is quite special. Just use your mages to do range attacks. Then, Fracia will transform into a dragon. But she cannot move for a few turns. Take the chance to defeat her.

Scenario ?3

Hidden Items

1. Iron Array - Northeast of the map. On the floor which has a cross on it.
Choose "Kou itemiru" and then "Umini men"
2. West of the map which has some words on it. Choose open to clear stage.
3. Hire Uminin (SeaMan) - Seat on north of the map (Jessica only)

Love Index:

None

Tactics:

Use Jessica to go to the seats... All the enemies will not attack Jessica.

Scenario 28

Hidden Items

1. Muramasa - North of the map. Crack on the floor which is above the upper right pillar. There is a Lamia below the pillar. Choose Muramasa.
2. Ghost Blood - North of the map. Floor with 5 dots beside the lower left pillar. Choose hai and then shikkari to tsukamu. You have to pay 10HP as the price for the item.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) If Gilbert is defeated (All female love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

There are many enemies in this stage. You should use holy magic and fire magic to damage the enemies. Grop can use Meteor magic. So, you have to be careful.

Scenario 29

Hidden Items

1. Sky Wing - Southwest of the map. In the hole. Choose tobikomu.
2. Southeast of the map. In the hole. Choose
Attack + 1 - taberu
Ancient Egg - daisetsu ni shimau

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Before the battle, Diharto has a conversation with Rifanny 1
 1. juudai da na (Rifanny love index +1)
 2. kiraku ni ikoo! (Rifanny love index -1)
 3. rashikunai zo! (Trigger second question)
- C) Before the battle, Diharto has a conversation with Rifanny 2
 1. iusugidayo (no effect)
 2. gomen, gomen (Rifanny love index +2)
 3. hontoo no koto da (Rifanny love index -2)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

You should not hire Horse soldier in this stage. Most of the enemies will not attack you. So, you have to approach them slowly. When your unit reach the top of the map, Altemiyura will show up to protect Anna. Then, you have to teleport Anna away from danger.

Scenario 30

Hidden Items

1. Sukasaha Book - Middle of the map. At the plaque. Choose Sukasaha
2. Gei Borg - Convince Rudo with Dios.

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tactics:

Send some soldiers to guard the water gate. Then, Dios should convince Rudo as soon as possible. Then, use your mage to take out all the enemies.

Scenario 31

Hidden Items

1. Southeast of the map. Second bottom patch near the river. Choose hai, then
 - Gods Bless - chiisai hoo
 - Secret Book - ookii hoo

Love Index:

- A) Defeat all enemies except Freya (Sophia love index -1)
- B) If Freya dies after the battle, Diharto has a conversation with Rifanny
 1. daijoobudayo
 2. ...gomen (Rifanny love index +1)
 3. hooteoite (Rifanny love index -1)

Tactics:

Only Mages and Air units are useful in this stage. First, all the air unit must defeat all the enemy bow soldier and mages. Then, air unit must cover your magician to cross the bridge. After that, use your mages to take out all the enemies. When Diharto get close to Freya, the battle is over. If Freya commit suicide, Docani will join your party.

Scenario 32

Hidden Items

1. North of the map. There are two rooms on both side. You may choose one.
 - West room - Excalibur
 - East Room - Star Pias

Love Index:

- A) Before the battle. Diharto has a conversation with Freya
 1. mattakuda
 2. riyuu ga aru hazuda (Freya love index +1)
 3. te osorekamo
 4. are ga honsei ka (Freya love index -1)
- B) Diharto get close to Wierder King
 1. soodana
 2. ...iinoka? (Freya love index +1)
 3. ore ni wa dekinai (Freya love index -1)
- C) Freya attacks Wierder King (Freya love index -1)
- D) Defeat all enemies (Sophia love index -1)

Tactics:

Devide your soldiers into 2 groups. The first group will go east and the second group will go west. After that, you should join forces in the center of the

map.

Scenario 33

Hidden Items:

1. Southeast of the map. Stone on the north of the large patch. Choose tooru, Megingiyoruz - Megingiyoruz
Thunder God Hammer - Thunder God Hammer
Attack + 2 - power
2. Southeast of the map. Stone on the north of the large patch. Choose "mochi ageru" and then
Gei Borg - hai
3. Gods Bless - all civilians alive
4. Talisman - Emarinc alive

Love Index:

- A) Freya attacks Ragu (Freya love index +1)
- B) Freya is defeated (Freya love index -1)

Tactics:

Your objective is protect all the civilians. Actually, you have to protect Emarinc. Your Ground units should stay where they are and your Air unit should join forces with Emarinc. You have a chance to choose your lover during in this stage.

Scenario 34

Hidden Items:

1. Tiger Tooru - After the battle
2. Holy Rod, Dark Rod - After the battle

Love Index:

None

Best Ending requirement

1. Successfully love confession.
2. Freya is convinced and stays in your team.
3. Diharto is equipped with Langrisser.
4. Convince Fana with Emarinc or Diharto.
5. Fana must be alive until the end of the stage.
6. Convince Altemiyura with Emarinc.
7. Emarinc must be alive until the end of the stage.
8. Defeat Altemiyura with Diharto.

Tactics:

Use your Fly soldier and mage to take out enemy bow soldier and mage. Then, use foot soldier to defeat enemy Spear soldier. After that, use your horse soldier and spear soldier to take out enemy horse soldier and foot soldier. Then, enemy soldier will join force in the center. Use magic to kill them.

Scenario 35

Hidden Item

Gungnir - North of the map. On the cracked floor. Choose yuushiku in kibatsuku.

Love Index:

None

Tactics:

Let the enemies approach you. Change your status to Guard.

Scenario 24

Hidden Items

1. King Accessories - Carpet behind king's seat. The code is 33659033
2. Asaltos - Altemiyura seat. Choose kiyuu noatariwo chiyuu beru

Love Index:

None

tactics:

This stage is almost unbeatable. All the enemies are level 90 and above.

Scenario 36

Hidden Item:

None

Love Index:

None

Tactics:

Use teleport to approach Bozel. Then, use all your army to attack Bozel. This stage has time limit. So, you don't have enough time to fight all the minions.

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B E S T E N D I N G [BSTN]

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Scenario 7

A) After the battle.

1. gomen yo (Freya love index +1)
2. sono tori da (Freya love index -1)
3. ima made tanoshikatta

B) Defeat all enemy except Freya (Freya love index -1)

C) Diharto attacks Freya (Freya love index -1)

D) Diharto get close to Freya (convince)

Important Notes:

Let Diharto gets close to Freya. Do not attack Freya or kill all the soldiers.
Let Freya attacks Diharto. Use other units to defeat Freya.

Scenario 14

A) Diharto get close to Freya:

1. kare wa watasenai (no effect)
2. ken wo hike, furea (convince)
3. chikara zuku de mo tomete miseru (Freya love index -1)

B) Defeat all enemies except for Freya

1. ochitsukaseru (Freya love index-1)
2. uketetatsu (Freya love index-1)
3. tatakau riyuu o tazuneru (convince)

Scenario 16

- A) When Diharto has a conversasion with Freya
1. kimi no au tame ni (Freya love index +1)
 2. darkknight to tatakau tame (Freya love index -1)
 3. yuujin ga shinpai de (no effect)

Scenario 17

- A) When Diharto get close to Freya
1. ibanado suteroo!
 2. wakarazuyame!
 3. nayami o ittekure! (convince)
- B) When Freya attacks Diharto
1. akirameru no ha yokunai (Freya love index -2)
 2. Freya to tatakaitaku wa nai (Freya love index +1)
 3. mudana koto ha yametekure! (Freya love index -1)
- C) When Freya is defeated:
1. oretachi no kachi da (no effect)
 2. mudana koto yamero (Freya love index -1)
 3. naze soko made (Freya love index +1)
- D) If Diharto attacks Freya (Freya love index -1)
- E) All enemies defeated (Freya love index -1)

Scenario 31

Let Diharto get close to Freya without attacking her. If Freya commit suicide in the the of the stage, Docani will join your party.

Scenario 32

- A) Before the battle. Diharto has a conversation with Freya
1. mattakuda
 2. riyuu ga aru hazuda (Freya love index +1)
 3. te osorekamo
 4. are ga honsei ka (Freya love index -1)
- B) Diharto get close to Wierder King
1. soodana
 2. ...iinoka? (Freya love index +1)
 3. ore ni wa dekinai (Freya love index -1)
- C) Freya attacks Wierder King (Freya love index -1)
- D) Defeat all enemies (Sophia love index -1)

Scenario 33

- A) Freya attacks Ragu (Freya love index +1)
- B) Freya is defeated (Freya love index -1)

Scenario 34

1. Successfully love confession.
2. Freya is convinced and stays in your team.
3. Diharto is equipped with Langrisser.

4. Convince Fana with Emarinc or Diharto.
5. Fana must be alive until the end of the stage.
6. Convince Altemiyura with Emarinc.
7. Emarinc must be alive until the end of the stage.
8. Defeat Altemiyura with Diharto.

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L O V E I N D E X [LVND]

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This is the most interesting setting of the game. This is no longer a boring battle strategy game since you can get one of your female teammates as your lover. Choosing different lovers will result in getting different endings. This is the list of what you should do to get high love index for every female character.

Note: You can get extra 2 or 3 points of love index to each character from goddess questions.

Starting love index	Successful confession
Tialice - 7	Tialice - 18
Rifanny - 7	Rifanny - 15
Luna - 7	Luna - 33
Sophia - 7	Sophia - 14
Freya - 7	Freya - 15

Scenario 1

Love Index:

- A) After the battle, you have a conversation with Tialice. Choices:
2. Jeriol ga.... (Tialice love index +1)

Tialice: 8 Rifanny: 7 Luna: 7 Sophia: 7 Freya: 7

Scenario 2

Love Index:

None

Tialice: 8 Rifanny: 7 Luna: 7 Sophia: 7 Freya: 7

Scenario 3

Love Index:

- A) Tialice attacks the enemy (Tialice love index -1)
- B) Tialice, Diharto, Ruin attack Heidi (Tialice love index -1)
- C) Gilbert attacks Grop (Tialice love index +1)

Tialice: 9 Rifanny: 7 Luna: 7 Sophia: 7 Freya: 7

Scenario 4

Love Index:

- A) Diharto get close to Rifanny and all NPC are saved. (Rifanny love index +1)
- B) Piel Question, "Jitsuha houkou onchi" (Love index: Rifanny +1, Tialice -1)
- C) After the battle, Diharto will have a conversation with Piel and Rifanny
 2. jousei ni tatakawaseru no wa... (Rifanny love index +1)

Tialice: 8 Rifanny: 10 Luna: 7 Sophia: 7 Freya: 7

Scenario ?1

Love Index:

- A) When you have a conversation with the waitress
 - 2. tanoshimi wa totte okoo (no effect)
- B) After you dispatch all the enemies, you have a conversation with Luna
 - 2. wakatta
- C) When you have a conversation with the cook
 - 3. senin (love index: Tialice +1,Rifanny +1,Luna +1)
- D) If you don't have enough money to buy food (Rifanny love index -1)
- E) Fail to reach restaurant in 20 turns.(love index: Tialice-1,Rifanny-1,Luna-1)

Tialice: 9 Rifanny: 11 Luna: 8 Sophia: 7 Freya: 7

Scenario 5

Love Index:

- A) Ambush team interferes, Luna is still alive. (Rifanny love index +1)
- B) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 9 Rifanny: 12 Luna: 9 Sophia: 7 Freya: 7

Scenario 6

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Defeat Dark Knight (Freya love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 9 Rifanny: 12 Luna: 10 Sophia: 7 Freya: 7

Scenario 7

Love Index:

- A) In the beginning of the battle, you have a conversation with Luna.
 - 2. sonno tsumori da (Luna love index +1)
- B) After the battle.
 - 1. gomen yo (Freya love index +1)
- C) Defeat all enemy except Freya (Freya love index -1)
- D) Diharto attacks Freya (Freya love index -1)
- E) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- F) Fulfill the winning condition within 20 turns. (Luna love index +1)
- G) Diharto get close to Freya (convince)

Tialice: 9 Rifanny: 12 Luna: 12 Sophia: 7 Freya: 8

Scenario 8

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 9 Rifanny: 12 Luna: 13 Sophia: 7 Freya: 8

Scenario 9

Love Index:

- A) After the battle, you have a conversation with Rifanny
2. daga makerarenai (Rifanny love index + 1)
- B) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 9 Rifanny: 13 Luna: 14 Sophia: 7 Freya: 8

Scenario 10

Love Index:

- A) After saving Sophia, Diharto has a conversation with her.
3. yasashindesune (Sophia love index+1)
- B) When Diharto get close to Sophia
2. kimi wo mamoru tame da (Sophia love index+1)
- C) After the battle
2. muri suruna, Sophia (Tialice and Sophia love index +1, other female -1)
- D) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- E) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 10 Rifanny: 12 Luna: 14 Sophia: 10 Freya: 8

Scenario ?2

Love Index:

- A) In the beginning of the battle, Tialice asks Diharto a question
2. sore wa ki no sei da (Tialice love index +1)
- B) When you choose your partners. (love index -1 for female who leave the battle)

Tialice: 11 Rifanny: 12 Luna: 14 Sophia: 10 Freya: 8

Scenario 11

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) When Fracia appear, Diharto has a conversation with Luna
1. ki ni suru na (Luna love index +1)
- C) Go through rocky area on northeast of the map. Sacrifice Tialice.
(Tialice love index -1)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 11 Rifanny: 12 Luna: 16 Sophia: 10 Freya: 8

Scenario 12

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Diharto has a conversation with Sophia during the battle
2. daijobu da (Sophia love index +1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 11 Rifanny: 12 Luna: 17 Sophia: 11 Freya: 8

Scenario 13

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) After the battle.
1. Tialice (Tialice love index +1, other female members -1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 12 Rifanny: 11 Luna: 17 Sophia: 10 Freya: 8

Scenario 14

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Diharto get close to Freya:
 - 2. ken wo hiki, furea (convince)
- C) Defeat all enemies except for Freya
 - 3. tatakau riyuu o tazuneru (convince)
- D) Diharto attacks Freya (Freya love index -1)
- E) Defeat all enemies (Luna love index +1)
- F) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 12 Rifanny: 11 Luna: 19 Sophia: 10 Freya: 8

Scenario 15

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) After the battle, Diharto has a conversation with Luna:
 - 3. sasuga da na (Luna love index +1)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 12 Rifanny: 11 Luna: 21 Sophia: 10 Freya: 8

Scenario 16

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Buying a gift to a girl
 - 1. Tialice (love index: Tialice +2, Rifanny -1, Luna -1, Sophia -1)
- C) When Diharto has a conversation with Freya
 - 1. kimi no au tame ni (Freya love index +1)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 14 Rifanny: 10 Luna: 21 Sophia: 9 Freya: 9

Scenario 17

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) When Diharto get close to Freya
 - 3. nayami o ittekure! (convince)
- C) When Freya attacks Diharto
 - 2. Freya to tatakaitaku wa nai (Freya love index +1)
- D) When Freya is defeated:
 - 3. naze soko made (Freya love index +1)
- E) If Diharto attacks Freya (Freya love index -1)
- F) All enemies defeated (Freya love index -1)
- G) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 14 Rifanny: 10 Luna: 22 Sophia: 9 Freya: 11

Scenario 18

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Defeat all enemies (Sophia love index -1)
- C) The conversation after the battle.

2. shikatanai (Tialice, Luna and Sophia love index +1)

D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 15 Rifanny: 10 Luna: 24 Sophia: 10 Freya: 11

Scenario 19

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Defeat all enemies (Sophia love index -1)

C) After the battle, planning to safe Raymond

1. ore ni makasero! (Tialice, Rifanny love index +1, Luna love index -1)

D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 16 Rifanny: 11 Luna: 24 Sophia: 10 Freya: 11

Scenario 20

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Defeat all enemies (Sophia love index -1)

C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 16 Rifanny: 11 Luna: 25 Sophia: 10 Freya: 11

Scenario 21

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) When Diharto get close to Emarinc

1. migotona saiki datta (Rifanny and Luna love index +1)

C) After the battle, about empire

2. hantai desu (Tialice, Sophia love index +1)

D) After the battle is over, about Tialice father

2. ore ga iru janai ka (Tialice love index +1)

E) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 18 Rifanny: 12 Luna: 27 Sophia: 11 Freya: 11

Scenario 22

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 18 Rifanny: 12 Luna: 28 Sophia: 11 Freya: 11

Scenario 23

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Diharto has a conversation with Sophia

3. daijoobu da (Sophia love index +1)

C) If Gilbert attacks Grop (All female love index +1)

D) If Gilbert is defeated (All female love index -1)

E) After the battle.

3. Sophia da (Sophia love index +1)

F) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 19 Rifanny: 13 Luna: 30 Sophia: 14 Freya: 12

Scenario 24

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Agreement with Altemiyura
 - 3. nani mo iwazu, makaseru (no effect)
- C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 19 Rifanny: 13 Luna: 31 Sophia: 14 Freya: 12

Scenario 25

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 19 Rifanny: 13 Luna: 32 Sophia: 14 Freya: 12

Scenario ?5

Love Index:

None

Tialice: 19 Rifanny: 13 Luna: 32 Sophia: 14 Freya: 12

Scenario 26

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) If Fog Wind attacks Fracia (all female love index +1)
- C) If Fog Wind is defeated (all female love index -1)
- D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 20 Rifanny: 14 Luna: 34 Sophia: 15 Freya: 13

Scenario 27

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) Before the battle
 - 1. daga, daijoobuda (Tialice, Rifanny love index +1)
- C) If Fog Wind attacks Fracia (all female love index +1)
- D) If Fog Wind is defeated (all female love index -1)
- E) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 22 Rifanny: 16 Luna: 36 Sophia: 16 Freya: 14

Scenario ?3

Love Index:

None

Tialice: 22 Rifanny: 16 Luna: 36 Sophia: 16 Freya: 14

Scenario 28

Love Index:

- A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)
- B) If Gilbert is defeated (All female love index -1)

C) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 22 Rifanny: 16 Luna: 37 Sophia: 16 Freya: 14

Scenario 29

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Before the battle, Diharto has a conversation with Rifanny 1

3. rashikunai zo! (Trigger second question)

C) Before the battle, Diharto has a conversation with Rifanny 2

2. gomen, gomen (Rifanny love index +2)

D) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 22 Rifanny: 18 Luna: 38 Sophia: 16 Freya: 14

Scenario 30

Love Index:

A) Fail to fulfill the winning condition after 30 turns. (Luna love index -1)

B) Fulfill the winning condition within 20 turns. (Luna love index +1)

Tialice: 22 Rifanny: 18 Luna: 39 Sophia: 16 Freya: 14

Scenario 31

Love Index:

A) Defeat all enemies except Freya (Sophia love index -1)

B) If Freya dies after the battle, Diharto has a conversation with Rifanny

1. daijoobudayo

2. ...gomen (Rifanny love index +1)

3. hooteoite (Rifanny love index -1)

Tialice: 22 Rifanny: 18 Luna: 39 Sophia: 16 Freya: 14

Scenario 32

Love Index:

A) Before the battle. Diharto has a conversation with Freya

2. riyuu ga aru hazuda (Freya love index +1)

B) Diharto get close to Wierder King

2. ...iinoka? (Freya love index +1)

C) Freya attacks Wierder King (Freya love index -1)

D) Defeat all enemies (Sophia love index -1)

Tialice: 22 Rifanny: 18 Luna: 39 Sophia: 16 Freya: 16

Scenario 33

Love Index:

A) Freya attacks Ragu (Freya love index +1)

B) Freya is defeated (Freya love index -1)

Tialice: 22 Rifanny: 18 Luna: 39 Sophia: 16 Freya: 17

Scenario 34

Love Index:

None

|Legend:

|# : Found on map

|+ : Only Main Character can equip it

|" : Only Main Character and Ruin can equip it

|For : Fly, Foot, Horse, Thief, Water, Special Horse only

-----+
|
| W E A P O N
|
| Axe
|-----+
|

Name	Price	Scenario	Effect
Hand Axe	400	5=>6	AT+4
Battle Axe	2250	12=>26	AT+7
Misrir Axe	3800	21=>35	AT+6
Devil Axe	9000	#5	AT+5
Rune Axe	11500	#25	AT+6

|Legend:

|# : Found on map

|For : Fly, Foot, Rider, Water, Special Horse

-----+
|
| W E A P O N
|
| Short Sword
|-----+
|

Name	Price	Scenario	Effect
Knife	40	1=>5	AT+1
MainGoSeal	160	3	AT+1, DF+1
Gladius	200	5=>7	AT+2
Keris	400	7=>23	AT+3
Kurunai	800	24=>35	AT+4

|Legend:

|For : Foot, Horse, Thief, Water, Special Horse, Mage, Evil

-----+
|
| W E A P O N
|
| Spear
|-----+
|

Name	Price	Scenario	Effect
Bamboo Spear	210	5=>8	AT+3
Iron Spear	1450	8=>13	AT+4
Trident	1600	11=>35	AT+5
Partizan	2600	11=>33	AT+6
Wind Cutter Spear	4000	32=>34	AT+7
Benkeigreib	5000	35=>36	AT+8
Gei Borg	6400	#30	AT+9
Gungnir	10500	#35	AT+10

|Legend:

|For : Fly, Foot, Horse, Spear, Thief, Water, Special Horse

W E A P O N
Stick /Hammer

Name	Price	Scenario	Effect
Hand Stick	230	3=>5	AT+3
Freir	950	6=>11	AT+4
Morning Star	1600	10=>24	AT+5
Iron Array	60	#X3	AT+2, summon bird (equip Waserin)
Misrir Hammer	2800	22=>32	AT+6
Daguza's Hand Stick	4000	31=>35	AT+7
Thunder God Hammer	6500	#33	AT+8

Legend:

: Found on map

For : Fly, Foot, Horse, Water, Special Horse, Priest

W E A P O N
Staff

Name	Price	Scenario	Effect
Cypress Staff	80	1=>4	AT+1, MR+1
Staff	400	5=>8	INT+5, MR+3
Wand	1000	7=>21	INT+10, MR+3, RA+8
Crystal Rod	2850	15=>31	AT+1, INT+10, MR+4
Wizard Rod	4400	26=>34	AT+1, INT+10, MR+5, RA+8
Ice Rod	6400	35=>36	AT+1, INT+10, MR+5, RA+8, Freeze
Life Rod	7200	35=>36	AT+1, INT+10, MR+5, RA+8, Summon Phoenix (equip Fire Orb)
Dragon King Rod	10500	#X2	AT+3, INT+5, MR+7, RA+8
Holy Rod	22000	34	AT+2, INT+10, MR+6, RA+8, Holy Blaze, Summon Light Goddess (equip Goddess Dress, Angel Feather)
Dark Rod	22000	34	AT+2, INT+10, MR+6, RA+8, MP Drain, Summon Chaos King (equip Dark Magical Clothes, Blood Contract)

Legend:

: Found on map

For : Foot, Thief, Water, Priest, Holy Warrior, Mage, Evil

W E A P O N
Bow

Name	Price	Scenario	Effect
Wooden Bow	550	8=>10	AT+1
Short Bow	800	9=>12	AT+2
Long Bow	1450	12=>14	AT+3
Cross Bow	1650	14=>18	AT+4
Elven Bow	2200	18=>30	AT+4, INT+5
Doze Bow	3200	25=>32	AT+5
Harding	3400	32=>35	AT+6
Alchemist Bow	4000	#11	AT+6

|Legend:
|# : Found on map
|For : Bow, Bow Horse

W E A P O N

Knife

Name	Price	Scenario	Effect
Sixteen Night	2650	27=>31	AT+6
Chrysanthemum Letter	4800	28=>33	AT+7
Tiger Tooru	7400	35=>36	AT+9
Masamune	11000	35=>36	AT+10
Muramasa	20000	#28	AT+11,damage human only

|Legend:
|# : Found on map
|For : Foot (haze wind)

W E A P O N

Lance

Name	Price	Scenario	Effect
Lance	3200	15=>32	AT+7
Misrir Lance	4800	30=>34	AT+8
Bloody Lance	17000	#3	AT+6,HPdrain
Dragon Rider Lance	6400	35=>36	AT+9
Flame Lance	10000	X4	AT+10
Zuftaf	16000	#14	AT+11

|Legend:
|# : Found on map
|For : Fly, Foot, Horse, Water, Special Horse

A R M O R

Metal Armor

Name	Price	Scenario	Effect
Plate Armor	2750	15=>22	DF+6,MV-2
Silver Armor	3100	2=>26	DF+6,MV-1, [RF,RC,RG,RW]+4,RS+8
Night Armor	3400	25=>34	DF+7,MV-2
Aura Armor	5000	35=>36	DF+7
Asaltos	80000	#X4	AT+10,DF+10

|Legend:
|# : Found on map
|For : Foot, Horse, Spear, Special Horse

A R M O R

Leather Armor

Name	Price	Scenario	Effect
Chain Mail	1450	8=>14	DF+4,MV-1
Gaia Armor	2000	12=>16	DF+4,RC+12
Breast Plate	2500	16=>20	DF+5,MV-1
Dragon Scale	2800	19=>34	DF+5,RF+18,RC+6
Fighter Armor	3000	28=>34	DF+6,MV-1
Aeneas Mail	3500	#10	DF+6

Legend:

: Found on map

For : Fly, Foot, Horse, Spear, SPecial Horse, Priest, Holy Warrior

A R M O R

Gown

Name	Price	Scenario	Effect
Leather Armor	330	4=>6	DF+2
HaDreza	650	5=>26	DF+3
Black Clothes	800	27=>35	DF+4
Clothes	80	1=>2	DF+1
Robe	160	3=>13	DF+1, [RF, RC, RG, RW, RT, RS]+4
Waserin	40	#X3	Summon Builder (equip Iron Array)
Magical Bikini	800	35=>36	DF+1, RA+12, Resist
Mirage Robe	850	14=>34	DF+2, RA+8
Angel Feather Clothes	1500	#8	DF+2, RA+12
Dark Magical Clothes	2800	#9	DF+3, [RF, RC, RG, RW, RT, RS]+15, RH-10, Confuse, Summon Helpmaster, Summon Chaos King(equip Dark Rod, Blood Contract)
"Goddess Dress	2800	??	DF+3, RA+15, Heall, Summon Light Goddess (equip Holy Rod, Angel Feather)

Legend:

: Found on map

" : For female character only

For : All

S H I E L D

Small Shield

Name	Price	Scenario	Effect
Small Shield	130	2=>4	DF+1
Batsukura	250	4=>17	DF+2
Protection Wristband	950	26=>34	DF+3, Magic: Protection1
Force Wrist Band	1150	33=>35	AT+1, DF+2, Attack1
Miracle Wrist Band	1150	18=>31	DF+2, +Critical Rate, Magic: Heall

Legend:

For : All, except Mage, Bow, Bow Horse

S H I E L D

Large Shield

Name	Price	Scenario	Effect
Large Shield	630	5=>10	DF+3
Pata	720	8=>12	AT+2,DF+2
Dragon Shield	800	11=>14	DF+3,RF+12,RC+4
Magical Shield	1000	14=>34	DF+3,RA+6
Akireus Shield	1200	#15	DF+3,HP+5,Protection1

Legend:

: Found on map

For : Fly, Foot, Horse, Spear, Water, Special Horse

H E L M

Hat

Name	Price	Scenario	Effect
Hair Band	80	1=>4	RS+6
Leather Hat	80	3=>5	DF+1
Tiara	400	5=>13	MP+5,RA+4
Crown	3200	29=>34	A+2,D+2
Sacred	2250	11=>28	DF+1,MP+5,[RF,RC,RG,RW,RT,RS]+6
Bright Visor	4400	#17	DF+1,A+2,D+2,RH+12,RS+6
"Ninja Scarf	800	14=>34	DF+3

Legend:

: Found on map

" : For female character only

For : All

H E L M

Helmet

Name	Price	Scenario	Effect
Sallet	400	5=>7	DF+2
Ametsut	750	7=>13	DF+3
Misrir Helm	950	13=>34	DF+3,[RF,RC,RG,RW,RT,RS]+4
Agile Helmet	1000	#3	DF+3,INT+5,+Critical Rate

Legend:

: Found on map

For : Fly, Foot, Horse, Spear, Special Horse

O T H E R

Boots

Name	Price	Scenario	Effect
Retsugrata	70	3=>6	DF+1
Grip	240	7=>26	DF+2

|Speed Boots 2000 25=>34 MV+4 |

|Legend:

|For : Fly, Foot, Thief, Priest, Holy Warrior, Mage, Evil

O T H E R

Magical Items

Name	Price	Scenario	Effect
Orb	1800	23=>34	MP*1.5
Magicsacro	550	5=>21	INT+5, [RF, RC, RG, RW, RT]+15
Talisman	2200	#33	A+5, D+5
Guyaral Horn	3600	#6	A+10, D+5, Summon Elven Guard
Undead King proof	4200	#16	A+2, MP+10, MR+2, [RF, RC, RG, RW]+6, RH-15, RS+15, Summon Vampire Lord
Greypunir	2500	#5	AT+3, DF+1, RA+12, Summon Fenrir
Angel Wing	4800	#23	A+3, D+5, [RF, RC, RG, RW, RT, RS]+30, Summon Light Goddess (equip Holy Rod, Goddess Dress)
Blood Contract	4800	#X2	A+7, D+3, [RF, RC, RG, RW]+30, RH-10, RS+45, Summon Chaos King (equip Dark Rod, Dark Magical Clothes)
Fire Orb	2150	X4	MR+1, RF+10, MP*1.5, Summon Phoenix (equip Life Staff)
Holy King Protection	1600	#5	INT+15, D+8, [RH, RS]+15

|Legend:

|# : Found on map

|For : Priest, Holy Warrior, Mage, Evil

O T H E R

Accessories

Name	Price	Scenario	Effect
Cross	250	2=>19	D+2, TurnUndead
Angel Ring	1100	#2	HP+10, MP+10, INT+10, [RH, RS]+22
Armllet	650	7=>22	RA=15, Resist
Necklace	800	12=>34	Soldier=8
Power Ring	1000	#15	A+8, Attack2
Crystal Ank	3100	#15	D+5, RA+12
Fairy Stone Ring	3200	#17	A+5, D+5, RA+8
Star Pias	2500	#17	MP used is 1/4
Raurin Ring	1650	20=>32	HP+30
Drapnir	3200	29=>32	DF+3
Megingiyoruz	2700	35=>36	AT+10%
Protector Ring	1000	X4	D+8, Protection2
King Accessories	4500	#X4	A+8, D+5, Soldier=8

|Legend:

|# : Found on map

|For : Priest, Holy Warrior, Mage, Evil

I T E M S
Consumable Items

Name	Price	Scenario	Effect
Magical Herb	100	10=>35	Recover 20 points of MP
Rune Stone	40000	X4	????? EXP-65535, Level down
Nectar	10000	X4	Level+1
Ambrosia	8000	33=>34	Soldier+1 (Maximum=8)
Warrior Seed	7500	33=>34	A+1
Morale Leaf	7500	33=>34	D+1
Wise Fruit	5800	33=>34	INT+1
Power Fruit	5800	33=>34	AT+1
Strength Fruit	5800	33=>34	HP+1
Defense Fruit	5800	33=>34	DF+1
Warrior Stone	10000	35=>36	Upgrade to secret Foot class
Rider Badge	10000	35=>36	Upgrade to secret Horse class
Ancient Egg	10000	35=>36	Upgrade to secret Special Horse class
Sukasaha Book	10000	35=>36	Upgrade to secret Spear class
Sky Wing	10000	35=>36	Upgrade to secret Fly class
Secret Book	10000	35=>36	Upgrade to secret Thief class
Dead Heart	10000	???	???
Hell Water	10000	35=>36	Upgrade to secret Demon class
Ghost Blood	10000	35=>36	Upgrade to secret Spirit class
Magic Dragon Stone	10000	35=>36	Upgrade to secret Dragon class
White Magic Book	10000	35=>36	Upgrade to secret Priest class
Holy Symbol	10000	35=>36	Upgrade to secret Holy Warrior class
Black Magic Book	10000	35=>36	Upgrade to secret Evil class
Magic Symbol	10000	35=>36	Upgrade to secret Mage class
Apollon Arrow	10000	35=>36	Upgrade to secret Bow class
Fate Arrow	10000	35=>36	Upgrade to secret Bow Horse class
Mermaid Tear	10000	35=>36	Upgrade to secret Water class
Gods Bless	5500	35=>36	Upgrade Class
Ground Rune	10000	32=>33	Add Foot class to main character
Wind Rune	10000	32=>33	Add Horse class to main character
Bright Rune	10000	32=>33	Add Holy Warrior class to main character
Sky Rune	10000	32=>33	Add Fly class to main character
Water Rune	10000	32=>33	Add Water class to main character
Thunder Rune	10000	32=>33	Add Spear class to main character
Jungle Rune	10000	32=>33	Add Bow class to main character
Fire Rune	10000	32=>33	Add Mage class to main character
Ghost Rune	10000	32=>33	Add Spirit class to Jiygra
Dragon Rune	10000	32=>33	Add Dragon class to Jiygra
Demon Rune	10000	32=>33	Add Demon class to Jiygra

M A G I C F A Q [MGCF]

Name	MP	Element	Power	Range	Target	Effect
Fire	12	Fire	12	Team	Enemy	Cause Fire damage to enemy
Fireball	6	Fire	9	8	Enemy	Cause Fire damage to enemy
Freeze	3	Cold	10	Team	Enemy	Cause Cold damage to enemy
Blizzard	6	Cold	7	5	Enemy	Cause Cold damage to enemy
Thunder	4	Thunder	14	Team	Enemy	Cause Thunder damage to enemy
Thunderstorm	7	Thunder	11	6	Enemy	Cause Thunder damage to enemy
Windcutter	4	Wind	16	Team	Enemy	Cause Wind damage to enemy

Tornado	8	Wind	13	10	Enemy	Cause Wind damage to enemy
Earthquake	20	Ground	0	15	Enemy	Cause Ground damage to enemy
Meteor	16	-----	20	5	Enemy	Summon a meteor to damage enemy
Holybreath	5	Holy	10	6	Enemy	Cause Holy damage to enemy
Turn Undead	8	Holy	0	12	Enemy	Instant kill all Undead soldier
HP Absorb	4	Spirit	10	7	Enemy	Absorb HP
MP Absorb	1	Spirit	10	7	Enemy	Absorb MP
Blast	12	-----	3	Single	Enemy	Cause damage to commander
Sleep	10	Spirit	10	Team	Enemy	Inflict Sleep to enemy
Confuse	3	Spirit	13	Team	Enemy	Inflict Confuse to enemy
Zone	8	Spirit	15	Team	Enemy	Decrease enemy magic def to 3/4
Mute	4	Spirit	3	Team	Enemy	Seal enemy's magic
Decline	8	Spirit	0	Team	Enemy	Decrease enemy magic def by 15
Protection1	3	-----	14	Team	Friend	Increase Defense by 8
Protection2	6	-----	14	Team	Friend	Increase Defense by 12
Attack1	3	-----	14	Team	Friend	Increase Attack by 8
Attack2	6	-----	14	Team	Friend	Increase Attack by 12
Quick	5	-----	10	Team	Friend	Increase Move by 8
Resist	5	-----	14	Team	Friend	Increase Magic Resistance by 40
Heal1	3	-----	16	2	Friend	Recover 15 to 30 HP
Heal2	6	-----	16	2	Friend	Recover 30 to 45 HP
Heal3	8	-----	16	2	Friend	Fully recover HP
Forceheal1	4	-----	14	Team	Friend	Recover 15 to 30 HP
Forceheal2	8	-----	14	Team	Friend	Recover 30 to 45 HP
Forceheal3	12	-----	14	Team	Friend	Fully recover HP
Teleport	8	-----	40	Team	Friend	Instant move to other place

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S K I L L F A Q [SKLL]

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Name	Effect
Equip Knife	Can equip knife with any class
Equip Sword	Can equip sword with any class
Equip Spear	Can equip spear with any class
Equip Metal	Can equip metal equipment with any class
Equip Shield	Can equip shield with any class
Equip Magic Item	Can equip magic item with any class
Ninja Skill	Can walk through obstacles
Critical	Increase Critical rate
Regenerate	Leader Recover 5%HP per turn
Recover	Soldier recover 5%HP per turn
Wind Walk	Move +5
Morale Up	Attack+30%,Defense+30% for 1 turn
Range Up	Increase attack range
Ambush	Units become invisible
Berserker	Attack+20%,Defense-40% (must equip knife)
Self-destruct	Sacrifice yourself to damage enemy
Reflection	increase Move
Combo Magic	Cast 2 magic per turn

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S U M M O N F A Q [SMMN]

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Name	MP	Class	Requirement
Haunt	10	Spirit	None
Hi Elf	12	Bow	None
Jin	15	Elf	None
Lilith	15	Evil	None
Ifrit	18	Horse	None
Bafometsut	20	Evil	None
Valkyrie	23	Fly	None
Napocian	23	Water	None
Freya	25	Fly	None
Dragon Zombie	25	Undead	None
Elven Guard	25	Water	None
Thor	28	Foot	None
Bruzebubu	30	Evil	None
Fenrir	30	Horse	Equip Greypunir
Builder	30	Foot	Equip Iron Array and Waselin
Phoenix	38	Fly	Equip Life Staff and Fire Orb
Vampire Lord	40	Undead	Equip Undead King Proof
Help Master	40	Evil	Equip Dark Magical Clothes
Chaos King	45	Evil	Equip Dark Rod, Dark Magical Clothes, Blood Contract
Light Goddess	45	Priest	Equip Holy Rod, Goddess Dress and Angel Wing

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C L A S S F A Q [CLSS]
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Character	Start Class	LV10	LV30	LV50
Tialice	* Holy Warrior	Mage	* Summoner	-----
Ruin	* Foot Soldier	* Spear Soldier	Bow Soldier	Horse Soldier
Gilbert	* Horse Soldier	* Spear Soldier	Water Soldier	-----
Piel	* Spear Soldier	Horse Soldier	* Water Soldier	-----
Rifanny	* Mage	Bow Soldier	* Summoner	-----
Luna	* Fly Soldier	* Special Horse	Bow Horse	Foot Soldier
Sophia	* Priest	* Holy Warrior	Mage	-----
Fabel	* Holy Warrior	* Mage	Spear Soldier	-----
"Jigra	* Special Horse	Foot Soldier	Water Soldier	* Fly Soldier
Dios	* Water Soldier	* Bow Horse	Horse Soldier	Spear Soldier
Silver Wolf	* Thief	* Bow Soldier	Foot Soldier	-----
Jessica	* Priest	* Mage	Holy Warrior	Foot Soldier
Fog Wind	* Foot Soldier	Horse Soldier	* Thief	-----
Docani	* Spear Soldier	Bow Soldier	Water Soldier	Foot Soldier
Freya	* Holy Warrior	Foot Soldier	* Special Horse	Mage
Emarinc	* Horse Soldier	Foot Soldier	Spear Soldier	-----
Altemiyura	* Horse Soldier	Fly Soldier	* Foot Soldier	-----
Fana	* Foot Soldier	Fly Soldier	* Bow Soldier	-----

Legend:

- * : Must use item to reach final class
- " : Can use item to get other classes [Special Horse, Fly, Evil, Spirit, Dragon]
- Main Character can use item to get 8 classes

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Class Ability (except Docani and Jigra)
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F O O T S O L D I E R

Level	Class	Soldier	Skill
Start	Fighter	Soldier	-----
1st	Gladiator	Infantri	-----
2nd	Swordman	Legend	-----
Final	Hero (Diharto)	-----	-----
	King (Ruin)	-----	Equip Metal
	Samuraimaster (Fog Wind)	-----	Morale, Range, Self-D, Critical
	Emperor (Altemiyura)	Grenadia	-----

Obtain Class Item : Ground Rune (main character only)
 Final Level Item : Warrior Stone

S P E A R S O L D I E R

Level	Class	Soldier	Skill
Start	Lord	Pike	-----
1st	Hilord	Halbat	-----
2nd	General	Phalanx	-----
Final	Marsyal (Ruin, Gilbert, Piel)	-----	Equip Shield, Equip Spear

Obtain Class Item : Thunder Rune (main character only)
 Final Level Item : Sukasaha Book

W A T E R S O L D I E R

Level	Class	Soldier	Skill
Start	CrocoKnight	Mermaid	-----
1st	SerpentKnight	Lizardman	-----
2nd	SerpentLord	Angelron	-----
Final	SerpentMaster (Diharto, Piel, Dios)	Nikushi	-----

Obtain Class Item : Water Rune (main character only)
 Final Level Item : Mermaid Tear

B O W S O L D I E R

Level	Class	Soldier	Skill
Start	Hunter	Crossbow	-----
1st	Archer	Elf	-----
2nd	Sniper	Balista	-----
Final	Launcher (Silver Wolf)	HiElf	-----
	Launcher (Fana)	Eagle	-----

Obtain Class Item : Jungle Rune (main character only)
 Final Level Item : Apollon Arrow

F L Y S O L D I E R

Level	Class	Soldier	Skill
Start	HawkKnight (Diharto)	Harpy	-----
	PengasusKnight (Luna)	Harpy	-----
1st	DragonKnight	Fairy	-----
2nd	DragonLord	Grifon	-----
Final	DragonMaster (Diharto, Luna)	Angel	-----

Obtain Class Item : Sky Rune (main character only)

Final Level Item : Sky Wing

H O R S E S O L D I E R

Level	Class	Soldier	Skill
Start	Knight	Trooper	-----
1st	SilverKnight	Lancer	-----
2nd	HighLander	Dragoon	-----
Final	KnightMaster (Gilbert)	-----	-----
	RoyalGuard (Emarinc, Altemiyura)	RoyalLancer	-----

Obtain Class Item : Wind Rune (main character only)

Final Level Item : Rider Badge

S P E C I A L H O R S E

Level	Class	Soldier	Skill
Start	UnicornKnight	Unicorn	-----
1st	GrandKnight	Slaypunir	-----
2nd	GrandLord	Chimera	-----
Final	GrandMaster (Luna, Freya)	-----	-----

Final Level Item : Ancient Egg

B O W H O R S E

Level	Class	Soldier	Skill
Start	ArcherKnight	Cantauros	-----
1st	BowKnight	Angoramora	-----
2nd	BowLord	Hapilsag	-----
Final	BowMaster (Dios)	-----	-----

Final Level Item : Fate Arrow

T H I E F

Level	Class	Soldier	Skill
Start	Bandit	Beggar	-----
1st	Chief	Rob	Wind Walk
2nd	Assassin	-----	Ambush,Critical
Final	HighMaster (Silver Wolf)	-----	Reflection
	Ninja (Fog Wind)	Kuno	Ninja Skill
Final Level Item : Secret Book			

H O L Y W A R R I O R

Level	Class	Soldier	Skill
Start	Bishop	Guardman	-----
1st	Paladin	Monk	-----
2nd	Saint	Crusader	-----
Final	Sage (Diharto, Tialice, Gilbert)	-----	Recover, Combo Magic
	Princess (Freya)	-----	Recover
Obtain Class Item : Bright Rune (main character only)			
Final Level Item : Holy Symbol			

P R I E S T

Level	Class	Soldier	Skill
Start	Cleric	Guardman	-----
1st	Priest	Monk	-----
2nd	HighPriest	-----	-----
Final	Agent (Sophia, Jessica)	-----	-----
Final Level Item : White Magic Book			

M A G E

Level	Class	Soldier	Skill
Start	Sorcerer	Soldier	-----
1st	Mage	-----	-----
2nd	ArchMage	-----	-----
Final	Hamyth (Diharto, Rifanny, Fabel, Jessica)	-----	Combo Magic, Equip Magic Item
Obtain Class Item : Fire Rune (main character only)			
Final Level Item : Magic Symbol			

S U M M O N E R

Level	Class	Soldier	Skill
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	Start	Shaman	Soldier	-----
	1st	Summoner	-----	-----
	2nd	Zawhera	-----	-----
	Final	Wizard(Diharto,Rifanny)	-----	Equip Magic Item
	Final Level Item : Black Magic Book			

Class Ability For Docani

S P E A R S O L D I E R

	Level	Class	Soldier	Skill
	Start	Spear	Bamboo	-----
	1st	ScytheSpear	-----	-----
	2nd	ScytheSeekerSpear	-----	-----
	Final	ScytheMarsyal	-----	-----
	Final Level Item : Sukasaha Book			

B O W S O L D I E R

	Level	Class	Soldier	Skill
	Start	ScytheHunter	Slinger	-----
	1st	ScytheArcher	-----	-----
	2nd	ScytheSniper	-----	-----

W A T E R S O L D I E R

	Level	Class	Soldier	Skill
	Start	Swimmer	ScytheGaeru	-----
	1st	Pirate	ScytheSame	-----
	2nd	Captain	ScytheSadine	-----

F O O T S O L D I E R

	Level	Class	Soldier	Skill
	Start	Fighter	Babarain	-----
	1st	Gladiator	Berserker	-----
	2nd	SwordMan	Shilder	-----

Class Ability For Jigra

S P E C I A L H O R S E

Level	Class	Soldier	Skill
Start	Manticore	HellHound	-----
1st	Kelberos	SaberTiger	-----
2nd	MasterDino	BoneDino	-----
Final	Hebimos	-----	-----

Final Level Item : Ancient Egg

F O O T S O L D I E R

Level	Class	Soldier	Skill
Start	WereWolf	WolfMan	-----
1st	Troll	Ogre	Regenerate, Berserker
2nd	Minotaurus	-----	-----

W A T E R S O L D I E R

Level	Class	Soldier	Skill
Start	Skiller	KillerLobster	-----
1st	SeaSerpent	LizardMan	-----
2nd	Hydra	TentacrueL	-----

F L Y S O L D I E R

Level	Class	Soldier	Skill
Start	Warm	Harpy	-----
1st	Waiburn	Bat	-----
2nd	Sfincus	Gremlin	-----
Final	Rotsuk	Gargoyle	-----

Final Level Item : Sky Wing

D E M O N

Level	Class	Soldier	Skill
Start	Incubus	Imp	-----
1st	Succubus	NightMea	-----
2nd	ArchDemon	LesserDemon	-----
Final	DemonLord	-----	-----

Obtain Class Item : Demon Rune
Final Level Item : Hell Water


```

+-----+
|                                     S P I R I T                                     |
+-----+
|Level  Class                Soldier                Skill                |
+-----+
|Start  Ghost                Phantom                -----                |
|1st    Risky                Wait                -----                |
|2nd    Raise                Spector                -----                |
|Final  Des                -----                -----                |
+-----+
|Obtain Class Item : Ghost Rune                |
|Final Level Item : Ghost Blood                |
+-----+

```

```

+-----+
|                                     D R A G O N                                     |
+-----+
|Level  Class                Soldier                Skill                |
+-----+
|Start  GreatDragon          RedDragon          -----                |
|1st    ChaosDragon          BlackDragon          -----                |
|2nd    Bahamut              BrightDragon          -----                |
|Final  Fafunil              -----                -----                |
+-----+
|Obtain Class Item : Dragon Rune                |
|Final Level Item : Magic Dragon Stone          |
+-----+

```

```

=====
G O D D E S S   Q U E S T I O N   F A Q [GDQF]
=====

```

NOTE: If you choose 1)Leadership in question 1, your next question is question 2A, and the effect is you can hire foot soldier when you reached level 1. If you choose 2)Movement in question 1, your next question is 2B, the effect is you can hire Sky Soldier when you reached level 1.

```

O-----O
|Question 1 |
O-----O

O-----O
|What is the most important Factor in becoming an invincible Army? |
+-----+
|Choices: |
|1)Leadership |
|2)Movement |
|3)Destruction |
+-----+
|Next Question: |
|1)question 2A |
|2)question 2B |
|3)question 2C |
+-----+
|Effect(s): |
|1)-you can hire Foot Soldier when you reached level 1. |
|2)-you can hire Sky Soldier when you reached level 1. |
|3)-you can hire Horse Soldier when you reached level 1. |
O-----O

```

```

O-----O
|Question 2A|

```

O-----O

O-----O
What is the most important Factor of being a Hero ?
Choices:
1)Courage
2)Charisma
3)Indomitable Spirit

Next Question:
1)question 3A
2)question 3B
3)question 3D

Effect(s):
1)-you can hire Horse Soldier when you reached level 10.
2)-you can hire Sky Soldier when you reached level 10.
-Charisma + 3
3)-you can hire Spear Soldier when you reached level 10.
O-----O

O-----O

|Question 2B|

O-----O

O-----O
What is the most important Factor of being a Hero ?
Choices:
1)Kindness
2)Courage
3)Indomitable Spirit

Next Question:
1)Question 3B
2)Question 3C
3)Question 3E

Effect(s):
1)-you can hire Foot Soldier when you reached level 10.
-Charisma + 3
-Elemental + 5
2)-you can hire Horse Soldier when you reached level 10.
3)-you can hire Spear soldier when you reached level 10.
O-----O

O-----O

|Question 2C|

O-----O

O-----O
What is the most important Factor of being a Hero ?
Choices:
1)Kindness
2)Charisma
3)Indomitable Spirit

Next Question:
1)Question 3A
2)Question 3C
3)Question 3F

|Effect(s):
|1)-you can hire Foot Soldier when you reached level 10.
| -Charisma + 3
| -Elemental + 5
|2)-your can hire Horse Soldier when you reached level 10.
|3)-your can hire Spear Soldier when you reached level 10.
O-----O

O-----O
|Question 3A|
O-----O

Which do you like best ?
Choices:
1)The quiet before the storm
2)The smell of sea breaze
3)Autumn wind with fallen leaves

|Next Question:

- |1)Question 4
- |2)Question 4
- |3)Question 4

|Effect(s):
|1)-you can hire Sky Soldier when you reached level 30.
|2)-you can hire Water Soldier when you reached level 30.
|3)-you can hire Spear soldier when you reached level 30.
O-----O

O-----O
|Question 3B|
O-----O

Which do you like best ?
Choices:
1)The smell of sea breaze
2)Autumn wind with fallen leaves
3)Summer wind across a field

|Next Question:

- |1)Question 4
- |2)Question 4
- |3)Question 4

|Effect(s):
|1)-you can hire Water Soldier when you reached level 30.
|2)-you can hire Spear Soldier when you reached level 30.
|3)-you can hire Hoesse Soldier when you reached level 30.
O-----O

O-----O
|Question 3C|
O-----O

Which do you like best ?
Choices:

- |1)A refreashing wind
- |2)Autumn wind with fallen leaves
- |3)The smell of sea breaze

|-----|
|Next Question:

- |1)Question 4
- |2)Question 4
- |3)Question 4

|-----|
|Effect(s):

- |1)-you can hire Foot Soldier when you reached level 30.
- |2)-you can hire Horse Soldier when you reached level 30.
- |3)-you can hire Water Soldier when you reached level 30.

0-----0

O-----O

|Question 3D|

O-----O

0-----0

|Which do you like best ?

|-----|
|Choices:

- |1)The quiet before the storm
- |2)Summer wind across a field
- |3)The smell of sea breaze

|-----|
|Next Question:

- |1)Question 4
- |2)Question 4
- |3)Question 4

|-----|
|Effect(s):

- |1)-you can hire Sky Soldier when you reached level 30.
- |2)-you can hire Horse Soldier when you reached level 30.
- |3)-you can hire Water Soldier when you reached level 30.

0-----0

O-----O

|Question 3E|

O-----O

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|Which do you like best ?

|-----|
|Choices:

- |1)Summer wind across a field
- |2)A refreashing wind
- |3)The smell of sea breaze

|-----|
|Next Question:

- |1)Question 4
- |2)Question 4
- |3)Question 4

|-----|
|Effect(s):

- |1)-you can hire Horse Soldier when you reached level 30.
- |2)-you can hire Foot Soldier when you reached level 30.
- |3)-you can hire Water Soldier when you reached level 30.

0-----0

O-----O

|Question 3F|

O-----O

O-----O

|Which do you like best ?

|Choices:

- |1)The quiet before the storm
- |2)A refreashing wind
- |3)The smell of sea breaze

|Next Question:

- |1)Question 4
- |2)Question 4
- |3)Question 4

|Effect(s):

- |1)-you can hire Sky Soldier when you reached level 30.
- |2)-you can hire Foot Soldier when you reached level 30.
- |3)-you can hire Water Soldier when you reached level 30.

O-----O

O-----O

|Question 4 |

O-----O

O-----O

|Where does God exist ?

|Choices:

- |1)Heaven
- |2)God doesn't exist
- |3)In everything that has shape

|Next Question:

- |1)Question 5
- |2)Question 7
- |3)Question 6

|Effect(s):

- |1)-you can hire Priest when you reached level 50.
 - | -Elemental + 10
 - | -Sophia love index + 1
- |2)-you can hire Mage when you reached level 50.
 - | -Elemental - 10
 - | -Sophia love index - 1
- |3)-you can hire Bow Soldier when you reached level 50.

O-----O

O-----O

|Question 5 |

O-----O

O-----O

|What will save the world on its brink of extinction ?

|Choices:

- |1)The Great Gods
- |2>Wealth of knowledge
- |3)Power of self

|Next Question:

- |1)Question 8

|2)Question 9
|3)Question 10

|-----
|Effect(s):

- |1)-learn magic ForceHeal1
- | -INT + 5
- | -soldier recovery + 1
- | -Elemental + 10
- |2)-learn magic Thunder
- | -INT + 8
- |3)-AT + 1
- | -DF + 1
- | -HP + 2

0-----0

O-----O
|Question 6 |
O-----O

0-----0

|What do you request from your troops ?

|-----
|Choices:

- |1)Sufficient troops
- |2)High morale
- |3)Complete control

|-----
|Next Question:

- |1)Question 9
- |2)Question 10
- |3)Question 11

|-----
|Effect(s):

- |1)-you can hire 1 more team of soldier.
- | -soldier recovery + 1
- |2)-soldier's attack + 2
- | -soldier recovery + 1
- |3)-soldier's attack + 2
- | -soldier's defense + 2

0-----0

O-----O
|Question 7 |
O-----O

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|What superior traits do you consider an ideal troop has ?

|-----
|Choices:

- |1)Your own strength is more important than the army's power
- |2)Impregnable defense
- |3)Power to defeat the enemy

|-----
|Next Question:

- |1)Question 10
- |2)Question 11
- |3)Question 12

|-----
|Effect(s):

- |1)-AT + 2
- | -DF + 1
- | -HP + 2

|2)-DF + 1
| -soldier's defense + 2
|3)-AT + 2
| -soldier's attack + 2

0-----0

0-----0

|Question 8 |

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0-----0

|What do you spend your lifetime searching For ?

|Choices:

- |1)Power
- |2)Wealth
- |3)Knowledge

|Next Question:

- |1)Question 13
- |2)Question 14
- |3)Question 15

|Effect(s):

- |1)-get Long Sword
- |2)-money + 80
- |3)-INT + 4

0-----0

0-----0

|Question 9 |

0-----0

0-----0

|What is your Purpose in life ?

|Choices:

- |1)To protect the one you Love
- |2)To Improve yourself
- |3)To live for fill your dream

|Next Question:

- |1)Question 13
- |2)Question 14
- |3)Question 15

|Effect(s):

- |1)-learn magic Protection1
| -INT + 1
| -Charisma + 2
| -All love index + 1
- |2)-AT + 1
| -DF + 1
- |3)-learn magic Attack1
| -INT + 1

0-----0

0-----0

|Question 10|

0-----0

0-----0

|While you're resupplying your troops, you were ambushed, what do you do ?

|-----|
|Choices:

- |1)Retreat
- |2)Counter attack
- |3)Defense

|-----|
|Next Question:

- |1)Question 14
- |2)Question 15
- |3)Question 16

|-----|
|Effect(s):

- |1)-soldier's movement + 1
- | -soldier's recovery + 1
- |2)-soldier's attack + 1
- |3)-soldier's defense + 1

0-----0

O-----O

|Question 11|

O-----O

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|A Friendly Reconnaissance Group is surrounded, Your troops are also in danger. |

|What will you do ? |

|-----|
|Choices:

- |1)Retreat
- |2)Request reinforcements, defend
- |3)Help Reconnaissance Group

|-----|
|Next Question:

- |1)Question 15
- |2)Question 16
- |3)Question 17

|-----|
|Effect(s):

- |1)-soldier's movement + 1
- | -Charisma + 2
- | -get Speed Shoe
- |2)-learn magic Protection1
- | -INT + 1
- |3)-learn magic Heal1
- | -INT + 1
- | -Charisma + 2

0-----0

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|Question 12|

O-----O

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|If you acquired great powers, what would you use it for ? |

|-----|
|Choices:

- |1)To protect people
- |2)To control everything
- |3)To uphold justice

|-----|
|Next Question:

- |1)Question 15
- |2)Question 16

|3)Question 17

|-----|
|Effect(s):

|1)-get Amiyretsut

| -Charisma + 2

|2)-AT + 1

| -DF + 1

|3)-learn magic Heal1

| -INT + 1

| -Charisma + 2

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|Question 13|

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|What is love to you?

|-----|
|Choices:

|1)Something to give to each other

|2)Something to receive

|3)A source of infinite energy

|-----|
|Next Question:

|1)Question 18

|2)Question 18

|3)Question 18

|-----|
|Effect(s):

|1)-learn magic Forceheal1

| -INT + 1

| -All love index + 1

|2)-HP + 3

|3)-AT + 2

| -DF + 1

0-----0

0-----0

|Question 14|

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|What do you hope for your world ?

|-----|
|Choices:

|1)Love , Courage and Hope

|2)Freedom to live according to your own will

|3)To be unified

|-----|
|Next Question:

|1)Question 18

|2)Question 18

|3)Question 18

|-----|
|Effect(s):

|1)-AT + 1

| -love index + 1 (except Freya)

|2)-INT + 2

| -you can hire 1 more team of soldier.

|3)-soldier's attack + 1

| -HP + 2

0-----0

0-----0

|Question 15|

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0-----0

|What do you think is the ability needed in a ruler ? |

|-----|

|Choices: |

|1)Charisma |

|2)Decisiveness |

|3)Executive Power |

|-----|

|Next Question: |

|1)Question 18 |

|2)Question 18 |

|3)Question 18 |

|-----|

|Effect(s): |

|1)-you can hire 1 more team of soldier. |

| -INT + 2 |

| -Charisma + 2 |

|2)-learn magic Quick |

| -INT + 2 |

| -Charisma + 2 |

|3)-you can hire 1 more team of soldier. |

| -INT + 2 |

0-----0

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|Question 16|

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|You and Your Lover Seperate on the last night of Battle, What do you do ? |

|-----|

|Choices: |

|1)Reassure him/her not to worry |

|2)Embrace him/her |

|3)Just smile and leave |

|-----|

|Next Question: |

|1)Question 18 |

|2)Question 18 |

|3)Question 18 |

|-----|

|Effect(s): |

|1)-INT + 3 |

| -Charisma + 2 |

|2)-HP + 3 |

| -AT + 1 |

| -Charisma + 2 |

|3)-resist all magic + 1 |

| -Charisma + 2 |

0-----0

0-----0

|Question 17|

0-----0

0-----0

|Man is ... ? |

|-----|
|Choices:

- |1)All-embracing love
- |2)Hot Spirited
- |3)Body like steel

|-----|
|Next Question:

- |1)Question 18
- |2)Question 18
- |3)Question 18

|-----|
|Effect(s):

- |1)-INT + 2
| -learn magic Heall
- |2)-you can hire 1 more team of soldier.
| -AT + 1
- |3)-soldier's defense + 1
| -HP + 1
| -defense + 1

0-----0

O-----O

|Question 18|

O-----O

0-----0

|What ability do you request from yourself before battle ?

|-----|
|Choices:

- |1)Rich knowledge of tactics
- |2)Cool-headed judgement ability
- |3)Abundance of power

|-----|
|Next Question:

- |1)Question 19
- |2)Question 19
- |3)Question 19

|-----|
|Effect(s):

- |1)-INT + 4
- |2)-DF + 2
| -soldier's defense + 1
- |3)-AT + 2
| -HP + 2

0-----0

O-----O

|Question 19|

O-----O

0-----0

|What type of unit is Ideal for you ?

|-----|
|Choices:

- |1)Small Elite Force
- |2)Large but individually weak force
- |3)Yourself is all you need

|-----|
|Next Question:

- |1)Question 20
- |2)Question 20
- |3)Question 20

|Effect(s):
|1)-soldier's attack + 3
| -soldier's defense + 2
| -your soldier will reduce by 1 team.
|2)-you can hire 1 more team of soldier.
| -INT + 2
| -learn magic Quick
|3)-AT + 2
| -DF + 1
| -HP + 2
| -INT + 2
| -resist all magic + 1
O-----O

O-----O
|Question 20|
O-----O

O-----O
Lastly, What do you Fight for ?

|Choices:
|1)To obtain honor
|2)To defend your home country
3)To protect the ones that you love

|Next Question:
|1)Finish
|2)Finish
3)Finish

|Effect(s):
|1)-AT + 2
| -INT + 2
| -Charisma + 2
|2)-INT + 2
| -resist all magic + 1
|3)-INT + 1
| -DF + 1
| -learn magic Protection1
| -All love index + 1 (except Freya)
O-----O

=====
C H E A T S [CHTS]
=====

PC Version

Infinite money

buy items until your item list reach second page. Sell your items start from the bottom item from the second page.

Secret Shop

Highlight buy option and press the code below
Tab,Tab,Tab,Right,Left

Select Level

In the load menu, highlight a save file and press the code below
Down, Tab, Up, Up, Tab

Love Index

Use Ultra edit to open your save file. Go to Address 00000b43h. Do not MODIFY anything since it will spoil your save file.

- 00000b43h - Tialice Love index
- 00000b44h - Rifanny Love index
- 00000b45h - Luna Love index
- 00000b46h - Sophia Love index
- 00000b47h - Freya Love index

Game Master

Use Game Master 8.0 to hack this game.

- 00670B88 - Item 1st slot
- 00679DEC - Money
- 00671012 - Tialice Love index
- 00671013 - Rifanny Love index
- 00671014 - Luna Love index
- 00671015 - Sophia Love index
- 00671016 - Freya Love index

Saturn Version

Sound Test

At the title screen press the code below
Z, A, Y, Left, X, Right, C

Hidden Shop

Highlight buy option and press the code below
Y, A, Down, X, B

Scenario Select

Highlight a save file and press the code below
Right, X, Left, Y, A

Infinite MP

Equip Tiara and use all mp until your mp is less than 5. Then, unequip tiara.

Extra Experience

Open character menu in battle and press the code below
Z, Start, Up, R, X, Down, B + Start

Infinite money

Highlight sell command and press the code below
Y, A, Down, X, B + Start

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Email: FallenWings at gmail dot com
dslevantine at hotmail dot com

=====
C R E D I T S [CRDT]
=====

CJayC

-post this FAQ on his web site.

Gamania

-translate this game to Chinese Version.

PYee and Outis Longxing

-translate all the questions.

God Cat (Ang Guang Yang)

-lend this game to me.

<http://xingyin.myrice.com/lang3/>

- I get many information from this Chinese Web-site.

=====
E N D
=====

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