

Final Fight 2 Move List

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Final Fight 2

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1. Legend

ub	u	uf	f - Forward	A - Attack
\		/	b - Back	J - Jump
b--	--f		u - Up	+ - And
/		\	d - Down	/ - Or
db	d	df		, - Then

2. System

Grapple	walk into enemy	
Pick Up Object	press A when on top of item	
Use Weapon	press A after picking up weapon	
Rear Jump	J, b	press b immediately after pushing J; can only perform your d + A air attack out of it
Get Up Faster	shake joystick and tap A and J rapidly after being knocked down	
Special Attack	J+A	consumes part of your

lifebar if move
connects; cannot
perform if you only
have a sliver of life
left

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3. Characters
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* 3.1 Mike Haggar *

Colors

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1P/2P (before "Same Player" code): green pants

2P (after "Same Player" code): dark gray pants

Age: 46

Height: 6' 10''

Weight: 280 lbs

Hobby: Wrestling

Profile: Once the champion Street Fighter, Haggar has found peace as Mayor of
Metro City.

Basic Moves

Gut Punch	A	
Second Gut Punch	A	Gut Punch must hit the enemy for this to come out
Vertical Suplex	d/u/b + A	Second Gut Punch must hit the enemy for this to come out
Side Hammer	A	Second Gut Punch must hit the enemy for this to come out
Dropkick	b+J/f+J/J, A	
Body Splash Cancel	d + A	
Body Splash	d + A during jump	
Dropkick Cancel	A	
Rear Jump	J, b	
Body Splash	d + A	

Grapple Moves

Walking Grapple	use joystick to move around	
Headbutt	A	if the first or second headbutt doesn't KO the enemy then the grapple will remain "locked" and you can choose to perform another knee strike or one of the

other grapple moves
listed below

Vertical Suplex In Front f + A
Vertical Suplex b + A
Double Lariat J+A

consumes part of your
lifebar if move
connects; cannot
perform if you only
have a sliver of life
left

Jump Grapple b+J/f+J/J

using b/f determine where
Haggar jumps

Spinning Piledriver A

Special Move

Double Lariat J+A

consumes part of your
lifebar if move
connects; cannot
perform if you only
have a sliver of life
left

* 3.2 Maki *

Colors
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1P/2P (before "Same Player" code): red outfit, blond hair
2P (after "Same Player" code): dark blue outfit, light blue hair

Age: 20
Height: 5' 4''
Weight: 114 lbs
Hobby: Street Fighting
Profile: The little sister of Rena and best friend of Guy, Maki trains hard to
one day compete in tournaments.

Basic Moves

Jab A

Second Jab A

Jab must hit the enemy
for this to come out

Straight A

Second Jab must hit the
enemy for this to come
out

Elbow Strike A

Straight must hit the
enemy for this to come
out

Shoulder Toss Behind d/u/b + A

Elbow Strike must hit the
enemy for this to come
out

High Hop A

Elbow Strike must hit the

enemy for this to come out

Skyward Kick J, A
Ready Elbow Cancel d + A
Jump Kick b/f + J, A
Ready Elbow Cancel d + A
Ready Elbow d + A during jump
Jump Kick Cancel A
Rear Jump J, b

cannot Wall Jump from a Rear Jump

Ready Elbow d + A
Wall Jump Kick jump toward the wall, then J when you reach the wall
Ready Elbow Cancel d + A

the wall, in this sense, is a literal wall (NOT the edge of the screen)

Grapple Moves

Vicious Knee A

if the first or second knee strike doesn't KO the enemy then the grapple will remain "locked" and you can choose to perform another knee strike or one of the other grapple moves listed below

Shoulder Toss f + A
Shoulder Toss Behind b + A
Reppuu Kyaku J+A

consumes part of your lifebar if move connects; cannot perform if you only have a sliver of life left

Jump Escape J

Special Move

Reppuu Kyaku J+A

consumes part of your lifebar if move connects; cannot perform if you only have a sliver of life left

* 3.3 Carlos Miyamoto *

Colors
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1P/2P (before "Same Player" code): blue outfit
2P (after "Same Player" code): brown outfit

Age: Unknown
 Height: 6' 2"
 Weight: 200 lbs
 Hobby: Sword Collector
 Profile: A fierce fighter from South America who's currently a tenant at Mike Haggar's home.

Basic Moves

Backfist	A	
Second Backfist	A	Backfist must hit the enemy for this to come out
Chop	A	Second Backfist must hit the enemy for this to come out
Layback Toss	d/u/b + A	Chop must hit the enemy for this to come out
Jawing Kick	A	Chop must hit the enemy for this to come out
Skyward Kick	J, A	
Down Punch Cancel	d + A	
Straight Jump Kick	b/f + J, A	
Down Punch Cancel	d + A	
Down Punch	d + A during jump	
Jump Kick Cancel	A	
Rear Jump	J, b	
Down Punch	d + A	

Grapple Moves

Knee Strike	A	if the first or second knee strike doesn't KO the enemy then the grapple will remain "locked" and you can choose to perform another knee strike or one of the other grapple moves listed below
Layback Toss In Front	f + A	
Layback Toss	b + A	
Sword Shredder	J+A	consumes part of your lifebar if move connects; cannot perform if you only have a sliver of life left
Jump Escape	J	

Special Move

Sword Shredder	J+A	consumes part of your lifebar if move
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connects; cannot
perform if you only
have a sliver of life
left

4. Misc. And Easter Eggs

Same Player Code

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At the title screen, press Down, Down, Up, Up, Right, Left, Right, Left, L, R.
If done right, the title screen background will turn blue. This means, two
players can select the same character.

Unlock Expert Difficulty

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Beat the game on Hard.

5. Conclusion

5.1 What's Missing/Needed

- Clean up and corrections
- If you have anything to add, any corrections I need to make, please email me at billy_kane_32@hotmail.com. Credit will be given for your contribution.

5.2 Credits

- Capcom
- Gamefaqs
- BigDarsh (thetstandingfierce@gmail.com) for corrections and info on Rear Jumps
- Victor Perez for the Same Player code and all the color info
- And me for writing this FAQ