

Magna Braban FAQ/Walkthrough

by ritchie

Updated to v1.5 on Jun 9, 2006

MAGNA BRABAN -Pilgrimage of the Hero-

MAGNA BRABAN -Henreki no Yusya-

(c) 1994 ASK KODANSHA

++++
Guide

++++
VERSION HISTORY

v1.0 (12/23/03) - Initial release.

***I added some cheat codes and about the game.

Please use these cheat codes.

Infinite Gold 7E03087F
7E030996
7E030A98

About the game

An RPG where the hero who yearns to be a knight unfolds an adventure to defeat the Devil who plans world domination. The companions are only eccentric characters, such as a somewhat TOMMA fighter with herculean strength and a self-centered young lady magician. Their give-and-take of conversations exchanged in an event is pleasant.

Arena

First, speak to the guy who is behind the counter, then go to the middle room in the upper right, and speak to the blue hair guy who will give Alex some equipment to wear. Now, speak to Gina (the female magician with the blue hat on) and Getz (the Viking who is in the corner of the room drinking alcohol). After that, speak to guard who is at the top blocking the doorway to enter the tournament. Alex will loose the match, and wake up in Karerubo Village.

Karerubo Village

Go downstairs, and speak to Gina and Getz who will then join Alex. After the destruction of the Arena, the trio will be taken to Anatea Castle.

Anatea Castle

After speaking to the King who will give the trio the knight's crest, make sure to buy new equipment for the trio, and a lot of recovery items. Now, leave, and go northeast to Karerubo Village. Once you have exit the castle, you cannot go back inside. (As a reminder, in battle to move the screen back and forth, use the L or R button.)

Karerubo Village

Go to the curio dealer which is on the left side of the entrance, and buy Alex (leather scandal [200G], circlet [400G]), Gina (iron ring [480G], leather scandal, circlet) and Getz (leather scandal, circlet), and also buy some powvita A (50G) which recover 100 MP for one person & also removes power

down status, and potion (80G) which recovers 120HP for one person & also removes HP down status. After that, leave and go west to Curme Village. The trio should be around LV4.

Curme Village

Go to Alex's house which is in the upper left corner, and speak to Alex's parents. After Alex gets kick out of the house by his father, his mother will come outside to give him the singing crystal. After that, leave and go southeast to Border Cave. Incidentally, to the southeast of this village, there is a weapon shop that sells equipments that only Lototo can wear, so ignore that shop for now.

Border Cave

Go inside of the cave, and Alex will use the singing crystal. Then, go all the way to the right which will lead the trio to the exit of the cave. On the west side of the cave is "The Gate of Blessing" which is a save point. After that, go all the way southeast to the Magician Guild which is a white tower with four pillars around it.

Magician Guild

Go and speak to the magician Bakutoun who will take the group to meet Guild Master who is Gina's grandfather. Then, Bakutoun will ask the trio to search for a mushroom called "yumemidake (only a dream)." After that, leave, and go all the way west to Orleans.

Orleans

Go to the bar that is behind the inn, and speak to the elf Lilliana who will then join the group. Go to the curio dealer which is on the left side of the entrance, and buy Alex (long sword [980G], bronze shield [600G], face guard [1100G], mail [1550G]), Gina (iron rod [800G], silk robe [650G]), Getz (long sword, bronze shield, face guard, mail), and some powvita A (50G) & potion (80G). After that, leave, and go south to where the post sign is at, and go thru the Forest. The group should be around LV7 by now.

Forest

After speaking to the mushroom looking guy who is blocking the pass, go further down to exit the forest. Then, go south to Mush Town.

Mush Town

Go to Mush Palace, and speak to King Mushroom whom the group will fight. Unfortunately, the group will loose the battle against King Mushroom. First, go to the inn that is on the right side of the entrance to recover the group's HP & MP for 100G. Then, go to the weapon shop which is behind the inn, and buy Alex (chrome blade [1480G], chrome mail [2800G], iron shield [1100G]), Getz (chrome blade, chrome mail, iron shield), Lilliana (long bow [950G], silver dagger [840G]). Go to the curio dealer which in on the left side of the entrance, and buy Gina (silk veil [720G], suede boots [400G]), Lillian (suede boots), and also 10 powvita A (50G) & 15 potion (80G). After that, leave the town, go back thru the forest, and go all the way west passing Orleans to go to Witch Anis' House. The group should be around LV8 by now.

Witch Anis' House

Go and speak to Anis. After that, leave the house, and go back thru the forest again. Now, go all the way east to a house, and speak to an old man who is blocking the path to Illusion Forest.

Illusion Forest

Go into the forest, and you will be at a cross road with a brown looking statue nearby. First, go all the way to the right, and then go all the way down. Now, go left, down, left, down, left, down, right, and then down until you see another brown looking statue that is nearby the exit. Go thru that exit, and go to the Dragon's Cave that is nearby.

Dragon's Cave

Go to the right, and go down the stairs. In the next area, go down to the bottom, and go down the stairs. After the Knights event, Getz will go towards the dragon's head to pick up the dragon's scale. After that, leave the cave, and go thru the Illusion Forest.

Illusion Forest

Go up, left, up, right, up, right, up, right, and then go all the way up, and all the way to the left to get out of the Illusion Forest. Now, return back to Witch Anis' House.

Witch Anis' House

Go and speak to Anis who will give Getz the water of life. After that, leave, and go to Magician Guild.

Magician Guild

Go to the weapon shop which is in the upper right, and buy Alex (silver toga [2600G], cone-shaped hat [1200G]), Getz (silver toga, cone-shaped hat), Gina (silver stick [3500G], silver toga, cone-shaped hat, silver ring [980G]), and Lillian (silver toga, cone-shaped hat, silver ring, Libra's bow [2400G]). After that, leave, and go back to Mush Town. The group should be around LV11 by now.

Mush Town

Go to Mush Palace, and give King Mushroom the water of life. Then, the group will fight King Mushroom. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP and MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. After defeating King Mushroom, Getz will get the yumemidake (only a dream). After that, leave, and go back to Magician Guild.

Magician Guild

Go up the stairs on the left to 2F, and give the yumemidake to Bakutoun. Then, go upstairs to the roof, and talk with Gina. After the event, fight Bakutoun. Unfortunately, the group will loose the battle against Bakutoun. Then, go upstairs to 4F, and speak to Guild Master. After Alex gets the awakening bell, go to the curio dealer which is in the upper left, and buy 15 powvita A (50G). After that, go down the stairs to the Guild Underground Passage. The group should be around LV12 by now.

Guild Underground Passage

Go to the far lower right, and then go down the stairs further into the River Bottom Underground Passage.

River Bottom Underground Passage

Go to the far upper right, and then go up the stairs to exit the underground. After that, go east to Rerikus Cemetery.

Rerikus Cemetery

Go and speak to the zombies (4) who are blocking the cemetery entrance. After that, go back to the River Bottom Underground Passage.

River Bottom Underground Passage

Go to the lower left corner, and help Sharon who is cornered by three monsters. Then, Sharon who has recovery spells will join the group. After that, leave, and go back to Rerikus Cemetery.

Rerikus Cemetery

Sharon will use a spell to remove the zombies from the cemetery entrance. Go all the way to the right to exit the cemetery, and go to Port Town Soleil that is on the east side across the river. First, go north, then west, then north passing Saranan Castle going to the cave called River Bottom Underground Passage.

River Bottom Underground Passage

After going thru the cave, go east passing Saranan Shrine, and then go south to Port Town Soleil.

Port Town Soleil

Go to the bar/inn, and speak to the barkeeper who is behind the counter. After Gina, Sharon, and Lilliana leave the group, Lototo will join Alex and Getz. Lototo has the hero's crest. Go to the harbor, and speak to Lee who will then join the group. Now, go to the weapon shop which is in front of the inn, and buy new equipment for Alex (silver armor [5000G], chrome mask [1680G], chrome shield [1900G], iron greaves [820G]), Getz (silver armor, chrome mask, chrome shield, iron greaves, tomahawk [2100G]), Lototo (silver armor, chrome mask, chrome shield, iron greaves), and Lee (iron greaves, tiger claw [3000G]). Then, go to the curio dealer which is in front of the weapon shop, and buy a dagger [1600G] for Alex, and also 10 powvita A (50G). After that, leave, and go north to Saranan Shrine. The group should be around LV13 by now.

Saranan Shrine

When you go into the shrine, the group will be captured by soldiers, and put inside of a prison in Saranan Castle.

Saranan Castle

If you speak to the priest who is standing in the right hand corner of the prison, he will let you save your game. After Lototo breaks the prison door down, go upstairs to 1F to the upper right corner, and go down the stairs into the underground. Go to the room on the right, and speak to the cooking chief who is behind the counter. In that same room, speak to the weapon's man

and buy new equipment for Alex (silver sword [2380G], silver helmet [2400G], silver shield [3200G]), Getz (silver sword, silver helmet, silver shield), Lototo (silver sword, silver helmet, silver shield), and also speak to the curio dealer lady and buy a golden ring [2000G] for Lee, and 10 powvita A (50G). Go back to 1F, and go all the way to the lower left or lower right corner, and go up the stairs to 2F where there are two warehouse rooms. On 2F, there are two men who are blocking the doorway of each room. Now, speak to the guy on the left first, then speak to the guy on the right, then speak to the guy on the left again, then speak to the guy on the right again, then speak to the guy on the left, then speak to the guy on the right, then speak to the guy on the left, and then speak to the guy on the right. Now, Getz will push the guy (that's on the right) out of the doorway, and tell him to give him the cooking materials. After Getz receives the cooking materials, go back to the underground, and pass the cooking materials to the cooking chief. After the cooking chief prepares the food, he will take the group along with him upstairs to 2F to Princess Angelica's room. Then, the cooking chief will give Alex Saranan's key. The group should be around LV16 by now. Leave that room, and go next door to fight the chimera like monster that is blocking the door to the throne room. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. After defeating the monster, go into the throne room, and Bakutoun will appear. Then, Alex will use the awakening bell which won't affect Bakutoun who will escape. Leave the castle, and later on outside by the castle door, Ann will come by to join the group. After that, leave, and go to the Weapon Shop that is southeast of Curme Village.

Weapon Shop

Go and buy all of those powerful equipments (hero's sword [2980], hero's armor [2980], hero's helmet [2980], hero's shield [2980], hero's shoes [2980], and hero's knife [2980]) for Lototo because he is the only one who can wear them. After that, leave, and go all the way back to Port Town Soleil.

Port Town Soleil

When you enter the town, there will be an event at the harbor where three dwarves will take Sophia, Lilliana and Gina onto a boat. Now, go into the boat that is nearby for it will automatically take the group to Port Town Dwitch which is on Dwarf Island.

Port Town Dwitch

Go to the general store which is in front of the inn, and buy some equipment for Alex (katana blade [10700G], mithril armor [10970G], Getz (katana blade, mithril armor), Lee (aura bandana [2100G]), and Ann (katana blade, mithril armor), and also 10 potion (80G). After that, leave, and go northeast to the Cave. The group should be around LV19 by now.

Cave

Go thru the first cave, and then go thru the second cave which is in the bottom left. The second cave will take you to the third cave. In the third cave, go to the upper left to exit that cave. Now, go thru the fourth cave which is at the top. In the fourth cave, go to the upper right to exit the cave. After that, go into the fifth cave which is the middle one. (The cave on the right will take you to a save point.) In the fifth cave, go to the lower left to exit the cave, and then go to Block Village that is nearby.

Block Village

Go and speak to the village mayor who is near the entrance, and then go to the village mayor's house which is in the upper right corner. Go upstairs to 2F, and walk thru the fireplace into another room with a treasure chest that has the seal of crystal A and password 1. Go down into the basement. First, step on the gray button that is in the lower right, and then step on the gray button that is on the right side of the stairs to open the secret doorway which is in the upper right. Go into the room to get the seal of crystal B and password 2. Go to the weapon shop, and buy equipment for Alex (mithril helmet [5800G], mithril shield [6400G]), Getz (mithril helmet, mithril shield), Lee (dragon claw [7380G], Ann (mithril helmet, mithril shield). Go to the curio dealer, and buy equipment for Alex (mithril shoes [1640G]), Getz (mithril shoes), Lee (mithril ring [4300G], mithril shoes), Ann (mithril shoes), and also 5 powvita DX (600G). The group should be around LV23 by now. After that, go to the upper left corner, and go in front of the big purple door which is the entrance to the Dwarf Coal Mine.

Dwarf Coal Mine

After the door opens, go inside, and go to the far upper left area, and go down the stairs. In the next area, go around to far lower right area, and go down the stairs into the prison area where the captured girls are at. After Lototo breaks the prison door down, Lilliana and Sharon who are also among the captured girls will tell the group where Gina is at. Now, the group will be in the seal room confronting the village headman who is with two dwarves. Afterwards, the three dwarves will runaway, and the Dragon of Destruction is revived. Fight the Dragon of Destruction. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. Let all members of the group use magic on this troublesome boss. After defeating the Dragon of Destruction, Bakutoun will appear for a short time to cause a cave in, and then disappear. First, Lototo, Lee, Getz, Ann, Sharon, Lilliana will exit from the cave, then Alex and the injured Gina. After the group ends up inside of the village mayor's house to drop off Sharon, Lilliana, and Gina, they (Alex, Getz, Lototo, Lee and Ann) will automatically go back to Port Town Dwitch.

Port Town Dwitch

Go to the inn, and speak to the barkeeper who is behind the counter. After that, leave the inn, and go to the harbor to meet Sharon, Lilliana, and Gina. Now, the entire group will automatically go into the boat which will take them to Port Town Sadi. On the boat, speak to all seven of the members of the group, and make sure to speak last to Lee who is at the front steering the boat. Again speak to all seven of the members of the group, and make sure to speak last to Gina who is at the back of the boat. After that, Alex will talk to Gina, and give her the singing crystal. Then, the group arrives in Port Town Sadi.

Port Town Sadi

At the harbor, Lototo, Lee, and Ann will separate from the group going back to the boat, and Gina, Lilliana, and Sharon will remain with Alex and Getz. Go to the general store, and buy equipment for Gina (rune wand [4980G], mithril clothes [4800G], mithril shoes [1640G], scarab [7900G], turban [3800G]), Lilliana (jambiya [3800G], mithril clothes, mithril shoes, scarab, turban), and Sharon (rune wand, mithril clothes, mithril shoes, scarab,

turban). After that, leave, and go southwest to Nolterio. The group should be around LV24 by now.

Nolterio

Go to the weapon shop which is on the left side of the entrance, and buy equipment for Alex (Damascus sword [15000G], spike armor (19800G), tower shield (10500G), wing helm [9720G]), Getz (Damascus sword, spike armor, tower shield, wing helm), Gina (stardust stick [10000G]), Lilliana (hunting bow [5700G]), and Sharon (stardust stick). Go to the curio dealer which is on the right side of the entrance, and buy equipment for Gina (Ifrit's breath [8080G]) and Sharon (Aluler light [12000G]). After that, leave, and go west to Southern Oasis. The group should be around LV26 by now.

Southern Oasis

The group will automatically go into the water which will warp them to Elf Land. Now, go inside of the big tree which is Elf Village.

Elf Village

Go to the general store which is in the upper left, and buy equipment for Alex (wing boots [4200G]), Getz (wing boots), Gina (snake wand [13500G], elf mantle [8000G], yadoriza twig [6400G], lauring ring [11800G], wing boots), Lilliana (elf mantle, yadoriza twig, raurin ring, hayate dagger [6240G], elf bow [9400G], wing boots), and Sharon (snake wand, elf mantle, yadoriza twig, lauring ring, wing boots). Go to the senior's house which is at the top of the tree to 2F, and speak to him. After that, leave, and go back thru the warp, then go southwest to Ancient Ruins. The group should be around LV29 by now.

Ancient Ruins

Go up the stairs, and go inside. Now, go to the lower left area, and go down the stairs. In the second area, go down the stairs that is on the right. In the third area, take the path on the left or right to the upper middle area where there is another stair. Go down that stairs. In the fourth area, go further down, and then go down the stairs. In the fifth area, go further down to where the stairs is at. Make sure the group is at LV30. Go down that stairs into the last area where the boss Gorgon is at. Fight Gorgon. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. After defeating Gorgon, Alex will pick up the time crystal. After that, Alex will pick up the injured Captain, and the group will automatically end up at the inn in Elf Village.

Elf Village

Lilliana already separated from the group. On 2F of the inn, Alex, Sharon and Gina will talk with the Captain for a while. After the four members of the group gathers, leave, and go thru the warp, then go back to Nolterio.

Nolterio

Go to the upper left side of the town to go to Nolterio Castle, and speak to the guards who will let you thru. Go up the stairs to the throne room, and speak to the king. Then, Bakutoun will appear in the throne room, and use a cursed poison spell on Gina, Getz, and Sharon, then escape once again. After speaking to the king in the guards' sleeping area, leave (Alex will be by

himself), and go to the far northeast area passing the Northern Oasis to go to Medina Village. Alex should be around LV32 by now.

Medina Village

The man who is sitting under the palm tree on the far right sells various kinds of medical herbs. Buy 20 powvita DX (600G). Go thru the opening that is behind the inn to go to Medical Herb Valley. Alex should be around LV34 by now.

Medical Herb Valley

As you make your way up into the valley, stay on the left side. When you reach the first bridge (do not cross over to the other side), go to the left. When you reach the second bridge (do not cross over to the other side), just go further up, and then go to the right until you reach the third bridge (cross over to the other side). Make sure that Alex is at LV35. Then, go all the way up until you encounter the monster. Alex fights the monster, and then loses the battle. After that, Lototo, Lee, and Ann will come by to fight the monster. During the battle, press the A button to make the command menu appear so that you can occasionally recover Lototo, Lee, and Ann's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. Lototo, Lee, and Ann must stay away from the monster's sharp claws which can cause serious damage. After defeating this troublesome monster, Lototo will get the monster's scale from the monster's body, and then the trio will take the injured Alex to the inn in Medina Village to recover.

Medina Village

Leave, and go back to Nolterio.

Nolterio

First, go to the weapon shop to buy some equipment for brass boomerang [2600G] for Ann. Then, go to the curio dealer to buy budougi [16800G] for Lee. Finally, go to Nolterio Castle, and go to the guards' sleeping area, and speak to the King. Then, Alex will find the singing crystal inside of a jar. After speaking to the King, leave, and go to Elf Village.

Elf Village

Go to the general store, and buy equipment for Lee (lauring ring, yadoriza twig) and Ann (wing boots). Go to the senior's house, and speak to him. Then, the senior will give Alex the time drop. Lilliana rejoins the group. After that, leave, and go northeast to North Oasis which is nearby Medina Village.

North Oasis

Lilliana will throw the time drop into the water. Go into the water to warp to Ice Town which is in Ice Land.

Ice Town

Go to the inn, and go to the room on the left. Speak to man (weapon shop) behind the counter on the right to buy equipment for Alex (dragon sword [198000G], dragon mail [30000G], dragon helm [138000G], dragon shield [16000G]), Lee (savage claw [21000G]), Ann (dragon sword, dragon mail, dragon helm, dragon shield), Lilliana (crinoline dress [24000G], star dagger [9950G]). Speak to man (curio dealer) behind the counter on the left to buy

equipment for Alex (soul greaves [8500G]), Lee (soul greaves, holy symbol [22000G], lamellar crown [9680G]), Ann (soul greaves), Lilliana (holy symbol, lamellar crown). After that, leave, and go west, then east, then north to Ice Tower. The group should be around LV37 by now.

Ice Tower

Go inside and speak to Bakutoun whom the group will fight. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. After defeating Bakutoun, he will bring forth Gina, Getz, and Sharon who are under Bakutoun's spell to attack the group. Then, Gina will come to her senses when she sees the singing crystal, and then uses all of her magic to defeat Bakutoun. After Getz picks up Hades' key, the entire member of the group will automatically end up inside of the inn in Ice Town.

Ice Town

Alex and Gina who heard a loud sound outside of the inn will go out to investigate the situation. Apparently, a phantom image of the Devil Galdea appears speaking to everybody across the world including the heroes, then disappears. After that event, the group will end up back inside of the inn. Then, Getz will give Alex Hades' key. Now, choose which 4 members you want to accompany Alex (I choose Getz, Sharon, Lototo, Gina). First, go to the weapon shop, and buy new equipments for Sharon [Gorigan's cane (17420G), crinoline dress] and Gina [Gorigan's cane, crinoline dress]. Then, go to the curio dealer, and buy new equipments for Sharon [holy symbol, lamellar crown] and Gina [holy symbol, lamellar crown]. Make sure to stock up on 25 powvita set (recovers full MP) [4800G], 15 specific medicine (recovers full HP) [1800G], 15 Iriya's honey (recovers full HP & MP) [7000G]. After that, leave, and go back to Ice Tower.

Ice Tower

On 1F, go to the room in the far upper right corner, and go up the stairs to 2F. On 2F, go to the room on the far left, and go up the stairs to 3F. On 3F, go all the way to the room on the far left, and go up the stairs to 4F. On 4F, go to the room on far right, and go down the stairs to 3F. On 3F, go up the stair (the top one) to 4F. The group should be around LV39 by now. On 4F, fight the giant skeleton snake that is blocking the way. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. After defeating the skeleton, go up the stairs to the top floor. On the top floor, fight the watchman boss who is blocking the Gates of Hell. After defeating the watchman, Alex will use the Hades' key to open the Gates of Hell. Then, the group will automatically teleport to the Land of the Dead. Go all the way north to Galdea's Castle. The group should be around LV40 by now.

Galdea's Castle

Go inside of the castle and fight the final boss Devil Galdea twice. During the battle, press the A button to make the command menu appear so that you can occasionally recover the group's HP & MP or select different tactics for them. Also, to move the screen back and forth, use the L or R button. After defeating the Devil Galdea twice, the group will automatically leave the castle, and go back to where the gate is at. At the gate, they will re-encounter the Devil Galdea whom they will fight. After defeating the Devil Galdea for the third time, the group goes thru the gate. Then, the gate

disappears.

+++++

THE END

+++++

Version 1.5

By Ritchie (hidall@hotmail.com)

This document is copyright ritchie and hosted by VGM with permission.