

Mahoujin Guru Guru (Import) FAQ/Walkthrough

by ritchie

Updated to v1.5 on Dec 19, 2006

Mahoujin Guruguru

Magical Circle Guru Guru

(c) 1995 HIROYUKI ETO-TAM-TAM-ABC-DENTSU

(c) 1995 NIPPON ANIMATION-ENIX

++++
GUIDE

++++
VERSION HISTORY

v1.0 (04/19/05) - Initial release.

***I added some cheat codes and about the game.

Please use these cheat codes.

EXP After Battle 7E0688FF
7E0689FF

An RPG which is the original work of the children's popular manga and TV anime "Magical Circle Guru Guru." To regain the magical bird Ocroc 痴 egg, the half shared combo of the hero Nike and the wizard Kukuri explore all 13 towers.

Town

Go to the upper left side of town into the castle. In the castle, go upward, and speak to the king. After that, the king will give the duo 1000R. Now, leave the castle, and go to the weapon shop that's nearby. In the weapon shop, speak to the man who is behind the counter twice, and buy weapon & armor for the duo. After that, leave the weapon shop, and go to the item shop which is nearby. In the item shop, speak to the man who is behind the counter twice, and buy 10 egg rice crackers (40R) which recover 50 points of HP for one person. After that, leave the item shop, and go to the lower right side of town into Obaba's house (a house with a grass growing on the top). In Obaba's house, speak to Obaba. After that, leave Obaba's house, and go to the upper right side of the town into the main tower. (There is a house that's on the left side of the main tower where you can save the game and recover the duo's HP & MP by going up the stairs). In the main tower, there are 12 warp symbols that are on the floor. Now, walk onto the warp symbol of the Tower of Strength, and press the X or A button to warp there.

Tower of Strength (1-13)

This tower has four floors. On 4F, speak to Pawarn. Now, fight Pawarn. After defeating Pawarn, the duo gets the wind armor, and Kurikuri learns the symbol of strength. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of the Tower of Life, and press the X or A button to warp there.

Tower of Life (2-13)

This tower has four floors. Make sure to equip Nike with the wind armor

before you go to 4F. On 4F, speak to Giga. Now, fight Giga. After defeating Giga, Kurikuri learns the symbol of life. After that, the duo will teleport back to the main tower. Now, leave the main tower, go back into the town.

Town

Now, go to the weapon shop, and buy new weapon & armor for the duo. After that, leave the weapon shop, and go to the item shop. In the item shop, buy some items to recover the duo's HP. After that, leave the item shop, and go back to the main tower. In the main tower, walk onto the warp symbol of the Tower of Water, and press the X or A button to warp there.

Tower of Water (3-13)

This tower has four floors. On 4F, speak to Kerun. Now, fight Kerun. After defeating Kerun, Kurikuri learns the symbol of whole. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of the Tower of Door, and press the X or A button to warp there.

Tower of Door (4-13)

This tower has six floors. On 6F, speak to Kyaroonu. Now, fight Kyaroonu. After defeating Kyaroonu, Kurikuri learns the symbol of trap. After that, the duo will teleport back to the main tower. Now, leave the main tower, go back into the town.

Town

Now, go to the weapon shop to buy new weapon & armor for the duo. After that, leave the weapon shop, and go to the item shop to buy some items to recover the duo's HP. After that, leave the item shop, and go back to the main tower. In the main tower, walk onto the warp symbol of the Tower of Stone, and press the X or A button to warp there.

Tower of Stone (5-13)

This tower has eight floors. (The treasure chests on 7F has 750R). On 8F, speak to Nu. Now, fight Nu. After defeating Nu, Kurikuri learns the symbol of whimsical. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of the Sacred Tower, and press the X or A button to warp there.

Sacred Tower (6-13)

This tower has five floors. On 5F, speak to Kasshu. Now, fight Kasshu. After defeating Kasshu, Kurikuri learns the symbol of light. After that, the duo will teleport back to the main tower. Now, leave the main tower, go back into the town.

Town

Now, go to the weapon shop to buy new weapon & armor for the duo. After that, leave the weapon shop, and go to the item shop to buy some items to recover the duo's HP. After that, leave the item shop, and go back to the main tower. In the main tower, walk onto the warp symbol of the Mysterious Tower, and press the X or A button to warp there.

Mysterious Tower (7-13)

This tower has six floors. On 6F, speak to Bubaboo. Now, fight Bubaboo. After

defeating Bubaboo, Kurikuri learns the symbol of summons. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of Fairy Tower, and press the X or A button to warp there.

Fairy Tower (8-13)

This tower has six floors. On 6F, speak to Burashii. Now, fight Burashii. After defeating Burashii, Kurikuri learns the symbol of fairy. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of Fairy Tower, and press the X or A button to warp there. Now, leave the main tower, go back into the town.

Town

Now, go to the weapon shop to buy new weapon & armor for the duo. After that, leave the weapon shop, and go to the item shop to buy some items to recover the duo's HP. After that, leave the item shop, and go back to the main tower. In the main tower, walk onto the warp symbol of the Tower of Wild, and press the X or A button to warp there.

Wild Tower (9-13)

This tower has eight floors. On 8F, speak to Killer Wolf. Now, fight Killer Wolf. After defeating Killer Wolf, Kurikuri learns the symbol of jinjuu. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of the Reverse Tower, and press the X or A button to warp there.

Reverse Tower (10-13)

This tower has five floors, and no map. On 5F, speak to Borg. Now, fight Borg. After defeating Borg, Kurikuri learns the symbol of reverse. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of the Devil Tower, and press the X or A button to warp there.

Devil Tower (11-13)

This tower has eight floors. On 8F, speak to Kokoro. Now, fight Kokoro. After defeating Kokoro, Kurikuri learns the symbol of devil. After that, the duo will teleport back to the main tower. Now, walk onto the warp symbol of the Tower of Darkness, and press the X or A button to warp there.

Tower of Darkness (12-13)

This tower has eight floors, and no map. On 8F, speak to Fugaago. Now, fight Fugaago. After defeating Fugaago, Kurikuri learns the symbol of person. After that, the duo will teleport back to the main tower. Now, leave the main tower, go back into the town.

Town

Now, go to the item shop, and buy a lot of hero's lunch (400R) to fully recover one's HP & strange seed (500R) to recover MP. After that, leave the item shop, and go back to the main tower. In the main tower, walk onto the warp symbol of the Last Tower, and press the X or A button to warp there.

Last Tower (13-13)

This tower has ten floors. On 10F, speak to Dodogabu. Now, fight the final boss Dodogabu.

+++++

THE END

+++++

Version 1.5

By Ritchie (hidall@hotmail.com)

This document is copyright ritchie and hosted by VGM with permission.