

Mahoujin Guru Guru 2 (Import) FAQ/Walkthrough

by ritchie

Updated to v1.5 on Dec 19, 2006

Mahoujin Guruguru 2

Magical Circle Guru Guru 2

(c) 1996 HIROYUKI ETO-TAM-TAM-ABC-DENTSU

(c) 1996 NIPPON ANIMATION-ENIX

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GUIDE

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VERSION HISTORY

v1.0 (02/23/04) - Initial release.

***I added some cheat codes.

Please use these cheat codes.

Infinite R	7F00EEFF
	7F00EFFF
	7F00F0FF
	7F00F1FF
EXP After Batttle	7F0C3EFF
	7F0C3CFF

About the game

A story RPG where the objective is to defeat the devil Giri same as the original work. The difference with the former work became the visual point of a looking down type in which the screen did not change while fighting. A comprehensible, friendly game system is a feature also for beginners, for example, you can go from town to town on the map at a dash.

Shugi Village

Go to the house in the upper right corner, speak to Obaba, and fight Zebura. Press the A button to shoot the fireball toward Zebura. After defeating Zebura, Kukuri gets 5EXP and 50R. Then, Obaba gives Kukuri the magical circle of chase. Go to the house in the upper left corner, speak to Gochinko, and fight him. Press the A button repeatedly to make Nike swing the sword to attack the back of Gochinko, but don't attack him at his front side because his sword will give Nike damage. After defeating Gochinko, Nike will learn Gochinko's skill. Then, go to the gate, and speak to Rajini. Leave Rajini's house. Now, go to Yadoya's house, and rest to recover the duo's HP and MP. After that, go thru the village gate to Sare Forest.

Sare Forest

Go all the way up until you reach the area where Bushishi and Taroko x3 are at. Fight Taroko x3. Bushishi's earthquake can give damage. After defeating Taroko x3, the duo gets 45EXP and 60R. Then, Kukuri gets the symbol of strength. The duo also gets fairy memory and legendary bracelet.

Shugi Village

Speak to the priest, and give him the legendary bracelet. After that, the priest will give the duo memory grass and return back grass. Go to Rajini's house, and speak to him. Then, Rajini will give the duo the flying shoes.

Acchi Village

Go thru the gate to Acchi Forest.

Acchi Forest

Go all the way up until you reach the area where Kebesubesu and Tongara x3 are at. Fight Tongara x3. After defeating Tongara x3, the duo gets 54EXP and 240R. Then, Kukuri gets the symbol of continue. The duo also gets party set.

Fairy Forest

Go to the upper left corner of the forest to the Cave.

Cave

Go all the way up until you reach the area where Yanban is at. Fight Yanban. After defeating Yanban, the duo gets 220EXP and 200R. Then, Kukuri gets the symbol of life. The duo also gets milkchoco.

Fairy Forest

Go to the house in the lower left corner, and speak to the elder, Feefee who will give the duo a small bottle of magic.

Nekojita Valley

The duo finds Gipple's tent and starchoco in Gatari's house. First, go into the Tower of Strength which is on the right.

Tower of Strength

Only Nike can enter this tower. Go all the way up to 5F to get the stardust sword. After getting the stardust sword, exit the Tower of Strength by using the o'clock feather.

Nekojita Valley

Go into the Tower of Magic which is on the left.

Tower of Magic

Only Kukuri can enter this tower. Go all the way up to 5F to get the witch's broom. After getting the witch's broom, exit the Tower of Magic by using the o'clock feather.

Nekojita Valley

If you speak to the two women, they will sell you weapons and items. Make sure to buy some flying shoes for 100R. Now, go into Gatari's house and speak to him. Go all the way up until you reach the entrance of a cave where Golem is at. Fight Golem. After defeating Golem, the duo gets 350EXP and 420R. The duo also gets devil sword. Inside the cave, Kukuri gets the magical circle of separate from Wanchin.

Jimina Village

Go to house on the lower left. Go nearby the bed to rest to recover the duo's HP and MP. Go into one of the houses in the upper left, and speak to Kitakita who is hiding. Go to the left into Jimina Cave.

Jimina Cave

Go all the way up until you reach the area where Myummyun is at. Fight Myummyun. After defeating Myummyun, the duo gets 400EXP and 560R. Then, Kukuri gets the symbol of time. The duo also gets Gipple's tent.

Jimina Village

Go to the house in the upper right corner, and speak to Obaba.

Dark Magic Association

Go back outside, and buy some items and new equipments. After that, go back inside. Go down the stairs into the Underground, and follow after Raid who had kidnapped Sousai.

Underground

Go all the way down to 6F where Raid is at. Fight Raid. After defeating Raid, the duo gets 480EXP, 980R, and bakushinburai sword.

Dark Magic Association

Sousai gives Kukuri the symbol of friend.

Wind Town

Go to the big house that is beside the weapon shop, and speak to the Mayor of the Town. Go to the south area of the town where the exit is at, and go to Wind Valley.

Wind Valley

Go along the way until you reach the area where Bummecha is at. Bummecha will power up the electric fan to blow away the duo back into another area of the valley. Go back again to where Bummecha is at, and he will power up the electric fan for a second time blowing the duo all the way back to Wind Town.

Wind Town

Go to the south area of the town where the exit is at, and go to Wind Valley.

Wind Valley

On the way, the duo will meet Kitakita. After speaking to Kitakita, continue going left until the duo reach the area where Bummecha and Kitakita are at. Fight Bummecha. Kitakita will dance to block Bummecha's wind. After defeating Bummecha, the duo gets 520EXP and 1100R. Then, Kukuri gets the symbol of light. The duo also gets o'clock feather.

Wind Shrine

The Wind Queen Feene gives Nike the wind of kirakira (press the Y button in battle).

Wind Valley

Use the o'clock feather to teleport back to Wind Town.

Wind Town

Go to the big house that is beside the weapon shop, and speak to the Mayor of the Town.

Guran Town

Go to the lower left corner to the house that's in front of the item shop, and go thru the jug (which is a hidden stairs) that's in front of the drawers to the Water Well.

Water Well

Go all the way down to B7 until you reach the area where Takotako. Fight Takotako. Be careful of Takotako's magic attack of light. After defeating Takotako, the duo gets 500EXP and 1300R. Then, Kukuri gets the symbol of whole. The duo also gets the great sword.

Earth Shrine

The Earth King gives Nike the earth of kirakira (press the B button in battle).

Guran Town

Go to the house that's in lower right corner, and speak to the Mayor of the Town.

Java Town

Go to the south area of the town where the exit is at, and go to Java Forest.

Java Forest

Go all the way until you reach the area where Gyaba and Gachigachi x3 are at. Fight Gachigachi x3. With the magical circle, select "flame" + "whole" + "continue" = "a lizard's great rage" to make a blazing pillar burn up the enemy. After defeating Gachigachi x3, the duo gets 192EXP and 4560R. Then, Kukuri gets the symbol of quick. The duo also gets Gipple's tent.

Water Shrine

The Water King gives Nike the water of kirakira (press the X button in battle).

Java Town

Go to the house at the top, and speak to the Mayor of the Town.

Flame Town

Go to the north area of the town where the exit is at, and go to Flame Valley.

Flame Valley

Go all the way until you reach the area where Sphinx is at. Fight Sphinx. After defeating Sphinx, the duo gets 620EXP and 1500R. Then, Kukuri gets the symbol of snatch. The duo also gets burning shoes.

Fire Shrine

The Fire King gives Nike the flame of kirakira (press the A button in battle).

Flame Town

Go to the house that is in the center of the town, and speak to the Mayor of the Town.

Asa Town

Go to the house with the weird looking green thing on the top, and speak to Obaba. Apparently, Giga stole all 12 of the magical circles from Kukuri. Go to the upper right corner to Asa Tower.

Asa Tower

On 1F, defeat enemies to regain the magical circle of flame. On 2F, defeat enemies to regain the magical circle of quick and light. On 4F, defeat enemies to regain the magical circle of continue. On 7F, fight Giga 2. After defeating Giga 2, the duo gets 740EXP and 1700R. Then, Kukuri gets back the eight other magical circles. The duo also gets lightning sword.

Asa Town

Go to the house with the weird looking green thing on the top, and speak to Obaba.

Trail Tower

Go thru the door on the left to the Tower of Light.

Tower of Light

Only Nike can enter this tower. Go all the way up to 7F to where Magu is at. Fight Magu. After defeating Magu, Nike gets 820EXP and 1600R. Nike also gets the legendary armor.

Trail Tower

Go to the door on the right to the Dark Tower.

Tower of Darkness

Only Kukuri can enter this tower. Go all the way up to 7F to where Kinoppi is at. Fight Kinoppi. With the magical circle, select light+whole+continue=light of electricity to make the light sphere burst. After defeating Kinoppi, Kukuri gets a lot of EXPs, Rs and the legendary robe.

Tower of Hell

Go all the way up to 9F to where Rido is at. Nike should be around LV82 and Kukuri should be around LV77 before fighting the final boss Rido because he has two forms. His second form will be somewhat difficulties if the duos' levels are lower than 77. With the magical circle, choose "flame" +

"separate" + "quick" = "explosive flames" to makes Nike do a continuous
attack with powers of the flame.

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THE END

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Version 1.5

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