

Breath of Fire Guide

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This walkthrough was originally written for Breath of Fire on the SNES, but the walkthrough is still applicable to the GBA version of the game.

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I. Characters A1

Character: Ryu

Skill: Fishing - Can equip a fishing rod and bait and fish in wells and certain other places.

Magic Learned	Level	AP
SnoDr	Event	7
FlmDr	Event	10
ThrDr	Event	12
IceDgn	Event	20
FirDgn	Event	27
Blt.Dgn	Event	30
G.Dgn	Event	40
Rudra	Event	50
Agni	Event	60

Character: Nina

Skill: Great bird (event) - Allows the party to fly.

Magic Learned	Level	AP
Cura	N/A	3
Fort	N/A	6
Heal	N/A	5
Lk-Up	6	6
ATK-Up	7	15
Cura2	9	6
Hold	11	8
Ag-Up	12	8
Warp	13	2
Zom1	14	5
Cura3	15	15
Renew	17	10
Idle	19	5
Shield	21	8
Cura4	23	20
Zom2	24	15
FortX	26	14
Hush	28	6
Dispel	30	20
RenewX	34	30
CuraX	37	30
Wall	41	15
ZomX	46	35

Character: Bo

Skill: Hunting - Can use his bow to kill animals wandering the world map.

Skill 2: Forest walk - Enables you to walk through forests when Bo leads the party.

Magic Learned	Level	AP
Flare	N/A	3
Spark	N/A	4
Cold	N/A	5
Fry	N/A	10
Flame	N/A	6
Frost	N/A	9
Cura	N/A	3

Character: Karn

Skill: Open doors - Karn is able to unlock any locked door.

Skill 2: Disarm traps - If a treasure chest is trapped Karn will disarm it.

Skill 3: Detect traps - Karn can detect traps in front of him.

Magic Learned	Level	AP
Shin	Event	10
Debo	Event	15
Doof	Event	25
Puka	Event	40

Character: Gobi

Skill: Big Fish transformation (event) - Allows you to become a big fish and swim nearly anywhere underwater.

Magic Learned	Level	AP
Ebb	N/A	3
EbbX	N/A	5
Eco	16	8
EcoX	17	10

Character: Ox

Skill: Rock smash - Ox can smash rocks and walls down.

Skill 2: Hit tree - Ox can hit fruit trees to make them drop fruit.

Magic Learned	Level	AP
Cura3	N/A	15
Heal	N/A	5

Character: Bleu

Magic Learned	Level	AP
Exit	N/A	20
Flare	N/A	3
Spark	N/A	4
Cold	N/A	5
3.5	N/A	3
Para	N/A	10
Bomb	N/A	5
Sap	N/A	1
Warp	N/A	2
Rub	N/A	20
Flame	N/A	6
Fry	N/A	10
Frost	N/A	9
5.5	N/A	8
Boom	N/A	11
F.Ball	20	9
LStorm	21	11
Chill	22	12
Flee	23	20
9.5	24	15
Blast	25	18
Gale	26	24
Ice	28	30
Char	29	36
Nova	30	42
IceX	31	48
FireX	32	30
Drain	33	2
BoltX	35	30
NovaX	37	54
Comet	40	75

Character: Mogu

Skill: Dig - Allows you to dig into dirt to find items.

Magic Learned	Level	AP
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II. Guide A2

The Beginning

1. Follow old man
2. Talk to everyone downstairs
3. Travel to Camlon
4. Enter the Castle and defeat Frog
5. Head to Nanai and enter at night
6. Enter Nanai castle and defeat Knight
7. Take the key and exit through the portal
8. Travel to Winlan
9. Enter Winlan castle and speak with the queen
10. Leave Winlan and enter the cave to the west
11. Enter Romero
12. Exit through west entrance and enter forest
13. Find exit and enter tower
14. Defeat Morty
15. Defeat Mortea
16. Battle the Wizard
17. Exit Winlan
18. Defeat the Wizard
19. Speak with Nina by the king's bed
20. Exit Winlan through tunnel inside of the castle
21. Find Tantar and talk to the blacksmith to receive the saw
22. Go to the forest northwest of town and cut down the tree
23. Enter the forest
24. Enter compound
25. Defeat Pog
26. Defeat General
27. Travel to Romero and enter at night
28. Talk to the living people in the town
29. Talk to the old lady in the graveyard
30. Enter the grave
31. Take the WtrJr and go to the cave southwest of town
32. Go to the bottom of the cave and get Cleansing Water
33. Take tablet
34. Travel to Agua, the floating tower (see I1)
35. Defeat Wisp
36. Locate and enter the stone golem near Tantar
37. Defeat the General
38. Activate the golem with the key
39. Find the control panel
40. Speak with the chief in Tantar
41. Retrieve the ring from the northern cave
42. Return to Tantar
43. Enter the chief's hut
44. Enter the stone golem
45. Defeat the Gremlin
46. Enter building to the south of the river (see I1)
47. Defeat Talon
48. Enter cave to the south and find exit
49. Enter Auria south of cave
50. Talk to sleeping man twice
51. Enter the house at the top of the town
52. Talk to the man inside
53. Leave Auria and go to cave to the east
54. Find Bleak (see I2)
55. Speak with the elder of the town (need g.bar)

56. After getting the Icicle, go to the caves southwest of Bleak
57. Locate the town Arad
58. Speak with the chief
59. Defeat the sandworm
60. Enter the Krypt just southeast of town
61. Defeat EyeSpy
62. Find the Book (see I3)
63. Return to Auria and talk to the girl in the safe
64. Go to Bleak and enter the tower to the west
65. Defeat Cloud
66. Take the DkKey and talk to the old man downstairs for the mirror
67. Return to Auria and speak with Ross
68. Speak with his daughter in the safe
69. Take the LtKey
70. Head to the port and defeat the Dark Dragons
71. Get the GnPwdr from the fishman and go to North Cave
72. Use the explosives to unblock the path
73. Board the Dark Dragon's ship
74. Defeat Squid
75. Talk to the port captain
76. Defeat Octo
77. Agree to pay 1,000,000GP for the gills
78. Navigate Gobi to Prima
79. Talk to the Guild leader
80. Locate Gant (south of Prima) and talk to the chief there
81. Return to Prima with the Goods
82. Return to Ryu and the others with the Gills
83. Return to Prima and go to the second floor of the inn
84. Defeat Morteo
85. Find the Dark Dragons in Nabal tunnel (see I4)
86. Defeat Toad
87. Find old man's hut east of Gant and speak to him
88. Enter the forest north of Nabal tunnel
89. Take the GrimFowl egg
90. Defeat the GrimFowl
91. Get the GrimFowl to follow you north to Nabal castle
92. Enter the castle
93. Defeat SlimeX
94. Talk to the man upstairs in the guild house in Prima
95. Take the item under the bed and go to Arad
96. Enter the moving city (Wisdon) north of Arad
97. Defeat Wisp, Cloud, and Myst
98. Go to the volcano north of Prima and find the core
99. Drop the OldEgg in on the ledge
100. Leave the inn in Prima
101. Defeat Pincher
102. Re-enter Prima and talk to the guild leader
103. Take the Sphere
104. Locate Tunlan and head northwest to the beachside
105. Find Gust
106. Head north of Gust
107. Meet Cort
108. Defeat K.Roaches
109. Take the M.Cura
110. Defeat RugaX
111. Go to the cave inside of Gust
112. Defeat the Golden Fly
113. Take the G.Fly and go to the frog cave southeast of Tunlan
114. Talk to the frog in the top center to receive oil.
115. Return to Gust and talk to Bleu in the first house on the right

116. Head north and destroy FlowerX
117. Return to Gust and talk to Bleu
118. Defeat RugaX
119. Go to the house under the inn and take the Maestro from the bed
120. Head north to the bridge
121. Defeat HornToad
122. Cross the bridge and head west till you see a mole girl
123. Follow her into Gramor
124. Talk to the mole in the bed
125. Go to Tunlan
126. Speak with the elder woman in the castle
127. Speak with the princess and return to the old woman
128. Exit town and wait till night (or use the HrGlas or DkKey)
129. Enter the room before the treasure room and search the palm trees
130. Speak with the old woman in the treasure room
131. Do as the old woman says
132. Take the Bolster from the treasure room
133. Return to Gramor and speak to the woman beside the bed
134. Enter Mogu's dream
135. Go to the North Tower and talk to the boy in the center
136. Go back to town and talk to the girl there
137. Go across the bridge to the South Cave
138. Speak with Courage
139. Go back to North Tower and talk to the boy
140. Make your way to the top of the tower
141. Fight Moth
142. Head to cave to south of Gramor (see I5)
143. Enter Spring
144. Enter Spyre using Mogu's dig ability
145. Find the orb at the top of the tower and check it
146. Leave town and enter the cave north of the town
147. Defeat Mote
148. Take the key from the orb and use it on the machine
149. Return to Spring and walk under the waterfall
150. Travel to Carmen
151. Pass Carmen and make your way to the tower (Tock) in view
152. Get to the top and speak with Cerl
153. Return to Carmen
154. Return to the top of Tock tower
155. Defeat Cerl
156. Return to Carmen again
157. Speak with Alan in his home in Carmen
158. Get a Fruit from the tree he tells you to go to
159. Check the door of the fort blocking the path to the south
160. Take the TmKey from the chest upstairs
161. Return time to Carmen
162. Enter Tunlan and find Nina then talk to the ladies around her
163. Return to Carmen and talk to the old man in one of the houses
164. Gather P.Fish, Root, C.Nut, and W.Ant
 - P.Fish can be fished up in the red water to the south
 - Root can be dug up in front of the plants near Gramor
 - C.Nut can be knocked out of a tree in Tunlan
 - W.Ant can be found by hunting white deer
165. Gather the ingrediants and return to the old man
166. Talk to the man standing in the trees and get the pass
167. Take the tonic to Nina in Tunlan
168. Nina can now fly! (check the Useful Information section A4)
169. Fly to Scande (the fortress surrounded by mountains)
170. You can enter if you got the Pass.
171. Examine the control panel to the elevator

172. Return to Spring
173. Talk to the man in the house below the inn for the B.Parts
174. Take these to Gant and speak with the chief
175. Take the parts he gives you back to Scande
176. Use the elevator to ride to the top of the tower
177. Talk to the man there
178. Go to Tunlan and get the D.Hrt from a girl in one of the houses
179. Return to Scande and ride back to the top of the tower
180. Kill Zog
181. Follow the Mole people
182. Exit Scande (see I6 for details on how to advance)
183. With Mogu in the front, speak with the mole in the northeast room
184. Fly to Agua and make your way to the top (see I7)
185. Enter the shrine at the top of the tower
186. Follow Sara
187. Enter the portal
188. Find Sara
189. Slay her
190. Confront Jade
191. Head back to Scande and enter the Obelisk
192. Dig on the cracked ground with Mogu
193. Defeat Goda
194. Defeat Jade (see I8)
195. Defeat the Goddess Tyr (see I9)

The End

III. Lists A3

1. Weapons

Weapon	Atk	Equipped By
SilverDR	10	Karn
ThrowDR	20	Karn
Dagger	32	Karn
Tri-DR	54	Karn
Dart	46	Karn
PowerDR	66	Karn
FlameDR	74	Karn
IcyDR	75	Karn
Dirk	5	Ryu
Sabre	8	Ryu
BronzSD	12	Ryu
Scythe	20	Ryu
LongSD	26	Ryu
BroadSD	34	Ryu
BrokenSD	42	Ryu
Sickle	50	Ryu
PowerSD	62	Ryu
WingSD	96	Ryu
MystSD	100	Ryu
DragonSD	110	Ryu
FlameSD	122	Ryu
EmporSD	255	Ryu
ShortRP	5	Nina
BronzRP	7	Nina
Rapier	10	Nina
LightRP	10	Nina

IronRP	14	Nina
PoisonRP	20	Nina
FlameRP	28	Nina
WingRP	34	Nina
EvilRP	55	Nina
LoyalRP	64	Nina
PowerRP	82	Nina

Stick	5	Bleu
Cane	8	Bleu
BoneCN	14	Bleu
EvilCN	20	Bleu
IcyCN	30	Bleu
GlowCN	100	Bleu

LongBW	28	Bo
SteelBW	35	Bo
PoisonBW	42	Bo
SharpBW	54	Bo
MoonBW	66	Bo
JadeBW	80	Bo
Tri-BW	96	Bo
DwarfBW	150	Bo
HeroBW	220	Bo

Rang	18	Ryu
B.Rang	60	Ryu
Tri-Rang	150	Ryu

Pole	12	Gobi
Pike	24	Gobi
Javelin	34	Gobi
OldSP	42	Gobi
HeroSP	56	Gobi
Trident	74	Gobi
Sleeper	100	Gobi

Club	30	Ox
IronHR	45	Ox
GiantHR	60	Ox
RageHR	75	Ox
SpineHR	120	Ox
FlameHR	120	Ox
StarHR	210	Ox

DigCW	42	Mogu
RustCW	60	Mogu
IronCW	74	Mogu
IcyCW	88	Mogu
MystCW	120	Mogu

2. Armor

Armor	DEF	Equipped By
Cloth	1	All
Robe	2	Ryu, Bleu
Dress	8	Nina, Bleu
SuedeGN	10	All
PrisnCL	10	All
SuedeAR	14	Ryu, Bo, Karn, Gobi, Ox, Mogu

SilkGN	15	Nina, Bleu
HuntCL	16	Ryu, Bo, Karn
Gown	18	Nina, Bleu
ChainML	20	Ryu, Bo, Ox
PlateAR	24	Ryu, Bo, Karn, Gobi, Ox, Mogu
SageML	25	Ryu, Bo, Karn, Gobi, Ox, Mogu
WoolRB	25	Bo, Bleu
IronML	27	Ryu, Bo, Ox
ThiefCL	30	Ryu, Karn
SuedeRB	35	Nina, Bleu
MetalAR	39	Ryu, Bo, Ox, Mogu
RangerVT	40	Ryu, Bo, Gobi
QuartzAR	50	All
MystRB	60	Ryu, Nina, Bleu
SpineCL	60	Gobi
LightCL	68	Nina, Bleu
GuruCT	70	Bleu
WorldML	75	Ryu, Bo, Ox, Mogu
AngelAR	76	Nina, Bleu
IcyAR	80	Ryu, Bo, Ox
Wolfskin	80	Bo
WorldAR	80	Ox, Mogu
FlameAR	82	Ryu, Mogu
PowerAR	84	Nina, Bleu
AgileAR	92	Nina, Bleu
ClearCL	100	Nina, Bleu
DragonAR	110	Ryu
LifeAR	115	Ryu

3. Shields

Shield	DEF	Equipped By
SuedeSH	2	All
WoodSH	5	Ryu, Karn
Gauntlet	8	All
BronzSH	8	Ryu, Bo, Karn, Gobi, Ox, Mogu
Wrist	10	All
IronSH	12	Ryu, Bo, Karn, Gobi, Ox, Mogu
SkySH	15	Nina
MetalSH	16	Ryu, Bo, Karn, Gobi, Ox, Mogu
Glove	20	Bo
IronSL	22	Gobi
IcySH	30	All
HuntGL	30	Bo
ProSH	32	Ryu, Bo, Karn, Gobi, Ox, Mogu
GuardSH	32	Ryu, Nina, Bo, Karn, Gobi, Ox, Mogu
LightSH	36	Nina, Bleu
TrapGRD	40	Karn
MystSH	48	Ryu, Bo, Ox, Mogu
FlameSH	52	Ryu, Bo, Karn, Gobi, Ox, Mogu
MaskSH	65	All
StarSH	70	Ryu, Bo, Karn, Gobi, Ox, Mogu
DragonSH	128	Ryu

4. Helmets

Helmet	DEF	Equipped By
StrawHT	2	All
G-Tiara	2	Nina, Bleu

SuedeHT	3	All
Bandana	5	All
Visor	6	Ryu, Bo, Karn, Gobi, Ox, Mogu
NiceHT	6	All
HairBand	8	Nina, Bleu
Tiara	10	Nina, Bleu
BronzHT	10	Ryu, Bo, Karn, Gobi, Ox, Mogu
Turban	11	All
SunHT	12	Ryu, Bo, Karn, Gobi, Ox, Mogu
WolfHT	12	Bo
GoldHT	14	All
IcyHT	16	Ryu, Bo, Ox
TideHT	20	All
ShellHT	25	Gobi
SkullHT	25	All
ChainHT	25	All
EchoHT	28	All
DivingHT	32	Gobi
IronHT	32	Ryu, Bo, Karn, Gobi, Ox, Mogu
FaceMask	35	Ryu, Karn, Mogu
GaiaMask	36	Ryu, Ox, Mogu
HornHT	37	Ryu, Bo, Karn, Gobi, Ox, Mogu
AgileHT	42	All
PowerHT	44	Karn, Gobi
StoneHT	48	Mogu
CursedHT	62	All
LoveHT	64	Nina
DragonHT	80	Ryu

5. Accessories

Accessory	Effect	Equipped By
Ring	+10 atk	Ryu
Sash	+10 atk	All
SmartRG	+6 mag, +8 int	All
Clog	+10 act, +3 mag	All
DarkBR	+20 act, +20 fate, +3 mag	Karn
WindBR	+20 act, +5 mag	Nina, Bleu
SkullRG	+10 def	All
MagicRG	+7 mag, +8 int	Nina, Bleu
LoveBR	Regeneration	Nina, Bleu
DreamRG	May prevent sleep?	All
SilverBR	??	All
MystSF	??	Nina, Bleu
RubyRG	??	Nina, Bleu
Rod1	Use to go fishing	Ryu
Rod2	Use to go fishing	Ryu
Rod3	Use to go fishing	Ryu
Rod4	Use to go fishing	Ryu
Rod5	Use to go fishing	Ryu
Worm	Use to go fishing	Ryu
Worm2	Use to go fishing	Ryu
Urchin	Use to go fishing	Ryu
Shell	Use to go fishing	Ryu

6. Items

Item Name	Description
Apple	Heals 60 Hit Points (1)
Antdt	Heals Poison status (1)

Antler	Heals Poison status (1)
Acorn	Recover 20 AP (1)
A Ptn	Raises Agility by 1 (1)
B Stn	Casts Fry
C Nut	Recover 20 HP (1)
Charm	Heals Curse status (1)
Cure	Recover all HP (1)
Cure2	Recover all HP (all)
C Stn	Casts Frost (1)
D Hrt	All dragon-types' HP drops to 1 (1)
DkKiss	Casts Rub (1)
F Stn	Casts Flare (1)
Herb	Recovers 50 HP (1)
HrGlas	Changes day to night or night to day
L Ptn	Raise Luck by 1 (1)
Life	Heals Unconscious status (1)
Life2	Heals Unconscious status and fully recovers HP (1)
Mackrl	Heals Poison status (1)
Melon	Recovers all HP (1)
M Drop	Recover all HP and heals all status ailments (all)
Mrb1	Character's next attack is a SLAM (1)
Mrb2	Same as above, but works with dragon skills (1)
Mrb3	Reduces enemy encounter rate temporarily
Meat	Recover 70 HP (all)
ProtnA	Increases Off during battle (1)
ProtnB	Increases Off more than ProtnA during battle (1)
P Fish	Used to make Tonic
Srdine	Recover 50 HP (1)
Sole	Recover 100 HP (1)
Smoke	Allows you to escape any non-boss battle
S Ptn	Raises Strength by 1 (1)
Trout	Recover 150 HP and poison status (1)
T Drop	Heals Zombie status (1)
Tuna	Completely recover HP (1)
Vtmn	Heals all status ailments (1)
V Ptn	Raises Vigor by 1 (1)
W Ptn	Raises Wisdom by 1 (1)
W Ant	Recover 100 AP (1)
WMeat	Completely recovers HP (all)

7. Spells

Spell Name	AP	Description
Cura	3	Recovers 50 HP (1)
Cura2	6	Recovers 100 HP (1)
Cura3	15	Recovers 250 HP (1)
Cura4	20	Completely recovers HP (1)
CuraX	20	Recovers 250 HP (all)
Heal	5	Heals any status ailment (1)
Renew	10	Heals Unconscious status
RenewX	30	Heals Unconscious status and recovers all HP
Atk-Up	15	Raises attack (1)
Fort	6	Raises defense (1)
FortX	14	Raises defense (all)
Ag-Up	8	Raises agility (1)
Lk-Up	6	Raises luck (1)
Wall	15	Raises spell resistance (1)
Hold	8	Paralyzes enemy (1)
Para	10	Paralyzes enemy (1)
Idle	5	Slows enemy (1)

Hush	8	Silence an enemy (1)
Sap	1	Absorbs an enemy's HP (1)
Drain	2	Absorbs an enemy's MP (1)
Dispel	14	Reflects spells back to the caster (1)
Warp	2	Teleport to any town previously visited
Exit	20	Exit a dungeon you're in
Flee	20	Escape from a battle
Zom1	5	Deals damage to undead (1)
Zom2	15	Deals damage to undead (1)
Zom3	35	Deals damage to undead (all)
Rub	20	Has a chance to one-hit KO (1)
Flare	3	Deals fire damage (1)
Flame	6	Deals fire damage (1)
FireBall	9	Deals fire damage (1)
Char	36	Deals fire damage (all)
FireX	30	Deals fire damage (all)
Spark	4	Deals thunder damage (1)
Fry	10	Deals thunder damage (1)
LStorm	11	Deals thunder damage (1)
Gale	24	Deals thunder damage (all)
BoltX	30	Deals thunder damage (all)
Cold	5	Deals cold damage (1)
Frost	9	Deals cold damage (1)
Chill	12	Deals cold damage (1)
Ice	30	Deals cold damage (all)
IceX	48	Deals cold damage (1)
3.5	3	Deals earth damage (all)
5.5	8	Deals earth damage (all)
Bomb	5	Deals damage (1)
Boom	11	Deals damage (1)
Blast	20	Deals damage (1)
Nova	40	Deals damage (all)
NovaX	54	Deals damage (all)
Comet	75	Deals damage (all)
Ebb	3	Deals damage (underwater) (all)
EbbX	5	Deals damage (underwater) (all)
Eco	8	Deals damage (underwater) (all)
EcoX	10	Deals damage (underwater) (all)
SnoDr	7	Deals thunder damage (1)
FlmDr	10	Deals fire damage (1)
ThrDr	12	Deals thunder damage (1)
IceDgn	20	Deals high cold damage (all)
FirDgn	27	Deals high fire damage (all)
Blt.Dgn	30	Deals high thunder damage (all)
G.Dgn	40	Deals damage to undead (all)
Rudra	50	Deals heavy damage (all)
Agni	60	Deals 999 damage always (all)
Shin	10	Fuses Bo and Gobi to make Shin
Debo	15	Fuses Gobi and Ox to make Debo
Doof	25	Fuses Bo and Ox to make Doof
Puka	40	Fuses Bo, Gobi, and Ox to make Puke
Dig	5	Use to escape outside battles

8. Shop Lists

Drogen	
Armory	
Dirk	50
Sabre	400
Cloth	10

SuedeCP	240
ArmPad	300
WoodSH	300
HairBand	1000
SilkGN	2800

Item Store

Mrbl3	9
Herb	9
Herb x9	81
Antdt	13
T.Drop	18
Apple	90
Life	450
Cure	1800

Camlon

Item Store

Herb	8
Herb x9	72
Antdt	12
T.Drop	16
Acorn	24
Apple	80
Life	400
Cure	1600

Nanai

Armory

IronRP	1800
LongSD	2250
Cloth	9
SuedeSH	135
SuedeCP	216
WoodSH	270
HairBand	900
SilkGN	2520

Winlan

Armory

Sabre	400
BronzSD	700
BronzRP	800
SuedeHT	200
WoodSH	300
SuedeGN	500
Visor	800
ChainML	2000

Item Store

Mrbl3	10
Herb	10
Antdt	15
T.Drop	20
Acorn	30
Charm	150
Life	500
Cure	2000

Romero

Armory	
Sabre	400
ShortRP	400
BronzRP	800
BronzSH	500
BronzHT	1200
Gown	2000
ChainML	2000
SilkGN	2800

Item Store

Herb	10
Herb x9	90
Antdt	15
Antdt x9	135
Acorn	30
Acrn x9	270
Life	500
Cure	2000

Tantar

Armory	
Sabre	400
BronzRP	800
ShortBW	1000
Scythe	1200
Bandana	400
BronzSH	500
SuedeAR	750
Visor	800

Tuntar

Item Store

Herb	10
Herb x9	90
Antdt	15
Acorn	30
Cure	2000
Life	500
Drop x9	180
T.Drop	20

Auria

Armory	
Rapier	1650
Dagger	2200
LongSD	2750
LongBW	2860
BroadSD	5500
Tiara	1650
SunHT	2750
SageML	3300

Item Store

Herb	13
Worm	65
Life	650
Vitamn	650
Mrbl1	1300
Pouch	1300

Rod1	1300
G.Bar	65000

Bleak	
Armory	
Dagger	2000
LongBW	2600
BroadSD	5000
MetalSH	1400
HuntCL	1500
IronSL	2000
BronzAR	3600
WoolRB	5000

Item Store

Herb	12
Herb x9	108
Antdt	18
T.Drop	24
Acorn	36
Charm	180
Life	600
Cure	2400

Prima

Armory	
Club	3250
IronHR	4550
PowerSD	10400
Glove	3900
IcySH	5200
HornHT	6500
FaceMask	7800
GoldHT	26000

Armory 2

Dart	3000
SteelBW	4000
BroadSD	5000
Sickle	6500
EvilRP	20000
Bandana	400
NiceHT	600
WoolRB	5000

Armory 3

Pike	2750
Javelin	4400
RustCW	7700
IronCW	11000
DivingHT	4400
LightSH	4400
SuedeRB	6600
SpineCL	8800

Armory 4

Dart	3300
PoisonRP	3300
Tri-DR	4400
Cane	6600

Visor	880
MetalSL	3300
BronzAR	3960
IronML	5500

Armory 5

LongBW	2860
SteelBW	4400
PoisonBW	5500
ChainHT	2750
PlateAR	3740
IronMask	4400
RangerVT	5500
G.Tiara	22000

Item Store

Herb	9
Herb x9	81
Antdt	13
Antdt x9	121
Charm	135
Chrm x9	1215
Life	450
Cure	1800

Item Store 2

Mrbl3	10
Herb	10
Antdt	15
T.Drop	20
Acorn	30
Charm	150
Mrbl1	1000
Cure	2000

Item Store 3

Worm	50
Srdine	50
Worm2	100
Mackrl	100
Sole	250
Trout	500
Rod1	1000
Rod2	2000

Item Store 4

B.Stn	22
F.Stn	22
Acorn	33
Acrn x9	297
C.Stn	44
Drop x9	198
Life	550
Chrm x9	1485

Item Store 5

Herb x9	117
Antd x9	175
Life	650
Vitamn	650

Mrbl1	1300
Pouch	1300
Chrm x9	1755
G.Bar	65000

Gant

Armory	
IronHR	3150
GiantHR	4050
HeroSP	6750
SpineHR	27000
IronSL	1800
MetalSL	2700
IronHT	6300
MetalAR	8100

Item Store

Herb	8
Herb x9	72
Antdt	12
F.Stn	16
B.Stn	16
C.Stn	32
Charm	120
Cure	1600

Tunlan

Armory	
BoneCN	2412
PoisonRP	2700
Cane	5400
EvilRP	18000
Dress	900
Gown	1800
MystRB	5400
GuruCT	18000

Armory 2

Dagger	2200
LongBW	2860
PoisonRP	3300
Tri-DR	4400
Gauntlet	880
HuntCL	1650
ThiefCL	2750
RangerVT	5500

Item Store

Herb	13
Antdt	19
T.Drop	26
Acorn	39
Acrn x9	351
Charm	195
Mrbl1	1300
Cure	2600

Gust

Armory	
Tri-DR	4000

OldSP	6000
WingRP	7000
MoonBW	8000
WingSD	10000
GaiaMask	8000
FlameSH	12000
WorldML	22000

Item Store

Herb	10
Antdt	15
T.Drop	20
Acorn	30
Acrn x9	270
Charm	150
Mrbl1	1000
Cure	2000

Mogu's Dream World

Item Store

Herb	10
Herb x9	90
Antdt	15
Antdt x9	135
Acorn	30
Acrn x9	270
Life	500
Cure x9	4500

Spring

Armory

PowerDR	5500
RustCW	7000
IronCW	10000
WingSD	10000
IronML	5000
SpineCL	8000
GaiaMask	8000
QuartzAR	10000

Item Store

Herb	10
Antdt	15
T.Drop	20
Drop x9	180
Acorn	30
Acrn x9	270
Charm	150
Cure	2000

Mote's Dream World

Item Store

Herb	10
Herb x9	90
Antdt	15
Antdt x9	135
Acorn	30
Acrn x9	270
Life	500
Cure x9	4500

Carmen	
Armory	
Tri-BW	12000
IcyCW	15000
FlameSD	20000
LoyalRP	25000
WorldAR	12000
PowerHT	20000
MystSH	20000
LightCL	30000

9. Monster Drop List

Monster	Item Dropped
Beak	Antdt
Bulla	Herb
Dogfish	Urchin
E.Chest	Acorn
Entity	Cure
FireBeak	F.Stn
Flea	Herb
Flower	M.Drop
Fly	Cure
Gloom	Herb
G.Slime	Life2
K.Roach	Cure
Midget	Meat
Mimic	Life2
M.Scorp	Cure
P.Bug	Herb
Roach	Cure
Scorp	Herb
Slime	Herb
S.Rider	C.Stn
WarHog	Meat
Zard	C.Stn
Zoom	C.Stn

IV. Useful Information A4

1. Dragon Spell Locations I1

First Set - Southwest of Tantar near tunnel to Auria. You will receive SnoDr, FlmDr, and ThrDr.

Second Set - After Nabal Tunnel follow the path west to find the shrine. You will receive IceDgn, FirDgn, BltDgn, and GldDgn.

Rudra - North of Gust waterfall in a castle surrounded by a moat. You must be able to fly to get here.

Agni - Enter the cave where you got the cleansing water back at the start of the game (southwest of Romero) and go down to the water's edge and walk down. With the gills you will be able to enter the water. You must have Rudra form and the Dragon Helmet in order to obtain this spell. The Agni transformation cannot be used if Karn is fused with others. It always deals 999 damage and has 999 HP.

2. Chun'li Cameo I2

After arriving in Bleak, walk to the first residence on the left and speak with the man inside. He will ask you for 100gp. Say yes and then he will tell you to look behind you, say no twice then say yes and you will see Chun'li practicing her kicks.

3. Karn, the Master Thief I3

Karn is able to unlock any door you might come across. Here is a list of items and their locations that you can get to using Karn's skills.

Winlan - Turban, BrokenSD, Life, Life2, Cure, FlameRP
Tunnel to Bleak - Dart, G.Bar

Shapeshifting

Karn will eventually be able to shapeshift into powerful forms using other party members. Here are their locations:

Shin is in
Debo is in Gust under the flute maker's house

Once Karn can use his transformation abilities with Ox you will be able to push heavy objects for even more powerful equipment!

Bleak - ClearCL, Puka (Karn's transformation)

With the Puka transformation you can move stone slabs with dragon symbols on them for powerful items.

North of Auria - DarkBR
Southwest of Gust - LoveBR
East of Carmen (past Tock tower and below the cliffs) - WindBR

4. Ox the strong I4

Ox is able to smash rocks, push heavy objects, and break down walls. Here is a list of items you can get using his strength.

Agua - 3000GP, Life, SilverBR, Life2
Krypt - B.Rang (take this to Gant)
Gant - Karn's Shin spell
Tunnel to Bleak - A.Ptn, L.Ptn
Wisdon - ProSH x2, Herb x4, Life x2, Life2, OldSP, SilverBR, RageHR, ChainML

5. Mogu's Claws I5

Mogu has the ability to dig into soil and specially marked locations to find items and other things. Here are some special places he can dig.

Northeast of Tantar (southeast of where Stone Golem started) - L.Ptn, Clog, A.Ptn, V.Ptn
Northeast of Camlon - Doof (Karn's transformation)
Northeast of Romero (need to be able to fly to get to) - V.Ptn, S.Ptn, Sash
Northeast of Carmen - HeroBW
Southeast of Scande (past red water, by the ocean, near dead trees) - StarSH, MystCW, LoveHT, AgileHT, Life2, L.Ptn, S.Ptn, A. Ptn

6. The Iron Claw I6

You may have come across an island with a wall of rocks preventing you from

going from the beach to the small house that is on the island. Once you can fly, go to this house and speak with the old woman there. Then fly to the man in a house surrounded by palm trees and speak to him. He will walk inside his house. Follow him in and grab the List. Now return to the woman. Take the Wtzit from within her house and return to the old man. He will give you a letter to give to the old woman. Bring her letter to him.

7. The Life Armor I7

The Life Armor is the most powerful suit of armor in the game and it can be obtained by searching the left dragon statue in Agua on the top floor. The person who wears this armor regenerates HP as they walk. Search the right dragon statue for an IcyDR.

8. The Emperor Sword I8

To obtain the EmporSD, the most powerful weapon in the game, search Jade's throne after defeating him.

9. The Best Ending I9

If you picked up the Agni dragon spell immediately turn into the Agni dragon and attack Tyr. This will cause he to transform into a large beast. Defeat her for the best ending.

10. Fishing up some powerful equipment!

In order to get some of the most powerful equipment in the game you'll need Rod5 which can be found under the treasure room in Tunlan.

Well northwest of Romero - DragonSD

In lake in Spring - DragonAR

Well northwest of Tantar - Slab

East of Gramor (need to be able to fly to get to) - DragonSH

Southwest of Arad (need to be able to fly to get to) - DragonHT

11. The M.Slime and the TriRang

The best place to level up in the game is an island north of the well that contains the DragonSD. You mostly battle slimes but an M.Slime might appear and they give 9999XP and 9999GP. You can reach this island once Nina can fly.

Search behind the tower to receive the TriRang. This is the strongest boomerang in the game! It's even more powerful than the DragonSD.

V. End A5

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