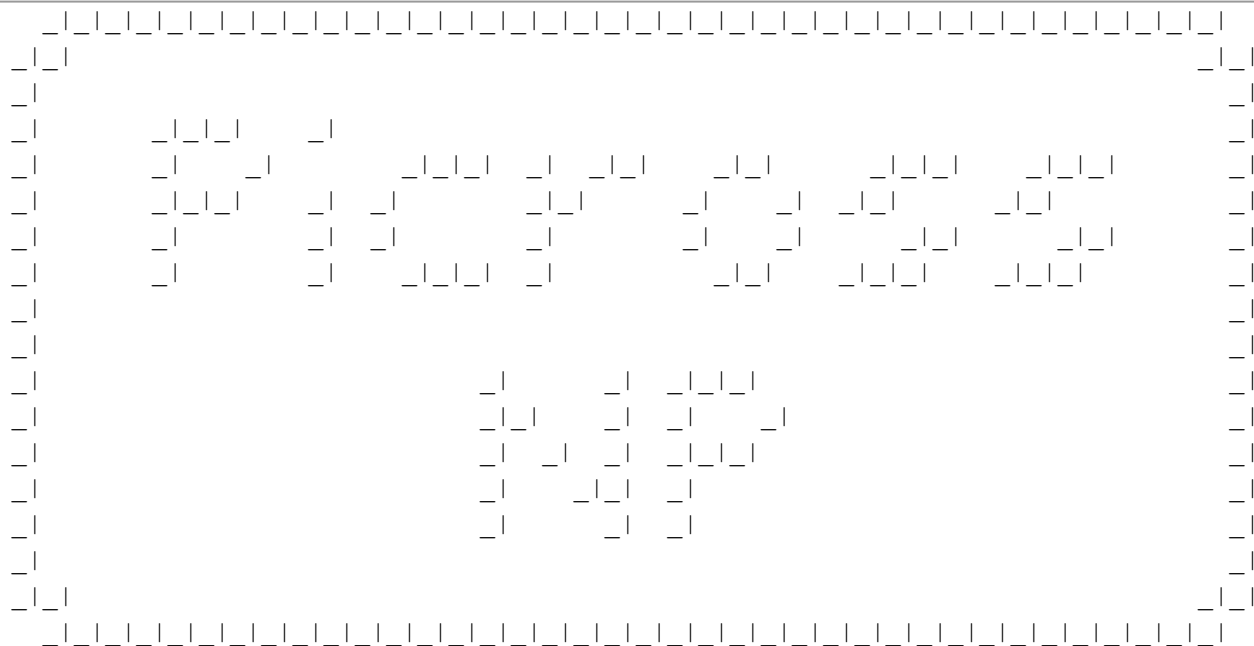


Picross NP Vol. 1 (Import) Translation Guide

by smileydude

Updated to v1.0 on May 16, 2007



=====> Menu Translation Mini-FAQ <=====

v1.0

SmileyDude

.d.m.u.n.s.i.e.@.g.m.a.i.l...c.o.m.

1. =====> Overview <=====

This purpose of this Mini-FAQ is to document the various menus in the Picross NP series for the Super Nintendo. Please let me know if it's helpful or not, and if you discover any errors. Thanks!

1. =====> Version History <=====

14 May 2007 -- Initial Version (v1.0)

2. =====> Data Menu <=====

First time:

- New Game

After the first time:

- Play [default]
- Copy
 - Yes
 - No [default]
- Delete
 - Yes
 - No [default]

3. =====> Main Menu <=====

Tutorial
Easy

Two Player
Character

Regular Special
Professional [Extra]

4. =====> Puzzle Start Menu <=====

In NP Vol. 1:

- Hint?
 - Yes
 - No [default]

In NP Vol. 2-8:

- Ready?
 - No Hint [default]
 - Hint
 - Back

5. =====> Pause Menu <=====

- Quit [default]
 - Yes
 - No [default]
- Save
 - Yes [default]
 - No
- BGM (background music)
 - 1
 - 2
 - 3
 - 4
 - Off
- Stereo
 - On
 - Off
- Hint
 - Yes
 - No [default]

6. =====> Special Thanks <=====

To Evan for writing the first pass of this FAQ and then pawning it off on me. :D

7. =====> Copyright Info <=====

Not copyrighted at all -- feel free to use this however you want.