

Shin Megami Tensei Demon PAR Codes

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This walkthrough was originally written for Shin Megami Tensei on the SNES, but the walkthrough is still applicable to the GBA version of the game.

SNES Shin Megami Tensei demonic tome

Code: 7E050Axx

Note: dec/hex - demon name

The names listed are based on Aeon Genesis' patch.

0/00 - Vishnu
1/01 - Indra
2/02 - Fudo-Myo-O
3/03 - Odin
4/04 - Arahabaki
5/05 - Loki
6/06 - Lakshmi
7/07 - Kikuri-Hime
8/08 - Sarasvati
9/09 - Kushinada-Hime
10/0A - Ame-no-Uzume
11/0B - Lord Asura
12/0C - Shiva
13/0D - Mahakala
14/0E - Seiten-Teisei
15/0F - Indrajit
16/10 - Yama
17/11 - Ravana
18/12 - Agni
19/13 - Bishamonten
20/14 - Nio
21/15 - Takemikazuchi
22/16 - Hinokagutsuchi
23/17 - Jikokuten
24/18 - Komokuten
25/19 - Zochoten
26/1A - Nagasunehiko
27/1B - Takeminakata
28/1C - Omononushi
29/1D - Kotoshironushi
30/1E - Hitokotonushi
31/1F - Michael
32/20 - Gabriel
33/21 - Raphael
34/22 - Uriel
35/23 - Cherub
36/24 - Throne
37/25 - Dominion
38/26 - Virtue
39/27 - Power
40/28 - Archangel
41/29 - Angel
42/2A - Ananta
43/2B - Maya

44/2C - Pekyoung
45/2D - Vritra
46/2E - Ganga
47/2F - Coatlicue
48/30 - Garuda
49/31 - Yatagarasu
50/32 - Phoenix
51/33 - Jatayu
52/34 - Ho-ou
53/35 - Barong
54/36 - Chimera
55/37 - Narasinha
56/38 - Nandi
57/39 - Genbu
58/3A - Kirin
59/3B - Pabilsag
60/3C - Hakutaku
61/3D - Unicorn
62/3E - Salamander
63/3F - Undine
64/40 - Sylph
65/41 - Gnome
66/42 - Flamies
67/43 - Aquans
68/44 - Aeros
69/45 - Earthies
70/46 - Kali
71/47 - Hariti
72/48 - Rangda
73/49 - Scylla
74/4A - Dakini
75/4B - Gorgon
76/4C - Taraka
77/4D - Lamia
78/4E - Hanuman
79/4F - Ganesha
80/50 - Kinnara
81/51 - Tengu
82/52 - Choronzon
83/53 - Ongkot
84/54 - Loa
85/55 - Watcher
86/56 - Isora
87/57 - Apsaras
88/58 - Kinnari
89/59 - Vampire
90/5A - Succubus
91/5B - Incubus
92/5C - Ni Chalong
93/5D - Chulruk
94/5E - Liliun
95/5F - Nightmare
96/60 - Cyak
97/61 - Imp
98/62 - Oberon
99/63 - Senko
100/64 - Cu Chulainn
101/65 - Tam Lin
102/66 - Troll
103/67 - Senri

104/68 - Hobgoblin
105/69 - Elf
106/6A - Kelpie
107/6B - Rusalka
108/6C - Gandharva
109/6D - Dryad
110/6E - Jack o' Lantern
111/6F - Jack Frost
112/70 - Goblin
113/71 - Pixie
114/72 - Flauros
115/73 - Fleurety
116/74 - Abaddon
117/75 - Samael
118/76 - Marchocias
119/77 - Ose
120/78 - Decarabia
121/79 - Leonard
122/7A - Orobas
123/7B - Sytry
124/7C - Berith
125/7D - Forneus
126/7E - Gamygyn
127/7F - Andras
128/80 - Pendragon
129/81 - Yamata No Orochi
130/82 - Itzamu Na
131/83 - Quetzalcoatl
132/84 - Yurlungur
133/85 - Raja Naga
134/86 - Siren
135/87 - Badb Catha
136/88 - Kokakucho
137/89 - Harpy
138/8A - Griffon
139/8B - Kerberos
140/8C - Rakcarango
141/8D - Orthrus
142/8E - Tammuz
143/8F - Stonka
144/90 - Nekomata
145/91 - Tangie
146/92 - Cu Sith
147/93 - Sanki
148/94 - Yaksha
149/95 - Nataka
150/96 - Mezuki
151/97 - Gozuki
152/98 - Yakshini
153/99 - Spartoi
154/9A - Shuten-Doji
155/9B - Turdak
156/9C - Ibaragi-Doji
157/9D - Phurski
158/9E - Momunofu
159/9F - Bogle
160/A0 - Azumi
161/A1 - Atlas
162/A2 - Giant
163/A3 - Sarutahiko

164/A4 - Kwanca
165/A5 - Dwarf
166/A6 - Bucca-Boo
167/A7 - Tsuchi-Gumo
168/A8 - Fachan
169/A9 - Kobold
170/AA - Knocker
171/AB - Brownie
172/AC - Werewolf
173/AD - Werecat
174/AE - Weredog
175/AF - Scanner
176/B0 - Magus
177/B1 - Temple Knight
178/B2 - Zealot
179/B3 - Assassin
180/B4 - Yami-Hoshi
181/B5 - Oni-Joro
182/B6 - Hakai-zo
183/B7 - Executioner Rider
184/B8 - Suicide Squad
185/B9 - Totetsu
186/BA - Orcus
187/BB - Tezcatlipoca
188/BC - Mishaguji-sama
189/BD - Beelzebub
190/BE - Mara
191/BF - Bael
192/C0 - Dagon
193/C1 - Ariocho
194/C2 - Fafnir
195/C3 - Serpent
196/C4 - Basilisk
197/C5 - Wyvern
198/C6 - Wurm
199/C7 - Cocatrice
200/C8 - Worm
201/C9 - Hresvelgr
202/CA - Gurr
203/CB - Furiae
204/CC - Fukei
205/CD - Fenrir
206/CE - Kraken
207/CF - Manticore
208/D0 - Tamamo
209/D1 - Atsuyu
210/D2 - Nue
211/D3 - Girimekra
212/D4 - Cyclops
213/D5 - Rakshasa
214/D6 - Barbegazi
215/D7 - Lakhe
216/D8 - Wendigo
217/D9 - Orc
218/DA - Donko
219/DB - Gremlin
220/DC - Lich
221/DD - Vetara
222/DE - Sanni Yaka
223/DF - Sawobak

224/E0 - Baykok
225/E1 - Man-Eater
226/E2 - Ghoul
227/E3 - Oshichi
228/E4 - Gaki
229/E5 - Legion
230/E6 - Phantom
231/E7 - Larvae
232/E8 - Pishasha
233/E9 - Lemure
234/EA - Shade
235/EB - Ghost
236/EC - Corpse(s)
237/ED - Zombie Soldier
238/EE - Bodyconian
239/EF - Zombie Cop
240/F0 - Obatarion
241/F1 - Lady Zombie
242/F2 - Zombie
243/F3 - Backbeard
244/F4 - Black Ooze
245/F5 - Slime
246/F6 - Moryo
247/F7 - Yakuza
248/F8 - Thug
249/F9 - T9SD
250/FA - T9SC/P
251/FB - T93F
252/FC - Bit Ball
253/FD - Bigfoot
254/FE - Kugutsu
255/FF - Cannot Fuse (a message, not a char/enemy/NPC)

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To the best of my knowledge, the info listed here is correct. Any errors here are mine.

Notes: I've heard stories about how this game doesn't like emulators, especially if you use a translation patch. I found a trick you can use if the game screws up in battle. It involves the use of a PAR code, which some may consider cheating (in a negative sense). If you don't want to do this, you can wait until Aeon Genesis updates their patch. The first problem I ran into was when you go to rescue Eleanor. When you defeat the first round of Zombie Cops, the event resets, Yuriko makes her speech again, & you go into the battle again. I had a hunch what the problem was, so I

did some hacking, & I was right. Here's the code:

7E051200 - No 1st rank enemies

I believe you can input this code anytime after the event starts up until the battle begins. I think if you input it during the battle, the effect won't show up until the event resets & the battle begins again (but I could be wrong). What happens is the enemies will still appear, & you'll still have to take them out, but they will croak & the second wave of enemies will appear. That's what we want, right? The battle will continue & the event won't reset with this code active. Afterwards, Yuriko will say something about her losing. I haven't fully tested this code, but I got thru the event ok. I haven't had any problems since then. Explore at your own risk.

SALUTATIONS -

Gamefaqs & its staff for being far & away the the all-time best site on the web for a wide range of game info.
The Snes9x development team for programming a decent emulator.
Atlus for creating a great game.
Gideon Zhi & the Aeon Genesis team for their exemplary work:
Don't let the whining 'IDIOTS' bring you down!

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