

SimCity Game Script

by VinnyVideo

Updated to v1.0 on Jul 29, 2008

----SimCity (SNES) Text Dump---

Good Job! Your fine city
is growing nicely. I
don't see any problems
at the moment, so let's
keep up the good work!

TOWN (population of more
than 2,000 people)

Congratulations! Your
village has become a
TOWN. Placing
Residential zones,
Industrial zones and
Commercial zones in
balanced numbers will
help your city to grow.

CITY (population of more
than 10,000 people)

Congratulations! Your
TOWN has become a CITY.
Solve any transportation
dilemmas and reduce the
crime rate to keep your
citizens happy and the
city growing.

CAPITAL (population of
more than 50,000 people)

Congratulations! Your
CITY has become a
CAPITAL. All eyes are
on you now so it's time
to show your stuff!
Build Airports and
Seaports to improve
your Commercial and
Industrial zones.

METROPOLIS (population
of more than 100,000
people)

Congratulations! Your
CAPITAL has become a
METROPOLIS. You have a
bright future ahead of

you as a politician.
Let's keep going!

MEGALOPOLIS (population
of more than 500,000
people)

Congratulations! Your
METROPOLIS has become a
MEGALOPOLIS. Very few
people can reach and
maintain a city of this
size! Is there still
room for growth? Can
you re-zone areas to
increase your
population? Good Luck!

TRAFFIC JAM WARNING
Stay off the streets!
Heavy traffic is
clogging our roads,
residents are upset, and
the pollution levels are
rising. Now might be a
good time to introduce
your mass transit
program.

ADVICE / CRIME
The crime rate will be
higher in areas where
the land value is low or
the population density
is high. Check the map
and make sure police
stations are distributed
so that they provide
overlapping coverage in
high crime areas.

CRIME WARNING
Crime Alert! The crime
rate in the city is
beyond acceptable
levels. The residents
want to reclaim their
neighborhoods and are
willing to take matters
into their own hands.
You better build some
police stations fast!

BOWSER ATTACK!
The King of the Koopas
has invaded our city!
While looking for Mario
and Luigi, Bowser is
destroying everything in
sight! Contain the

fires he has set and
repair the damage
before he decides to
return for a second
stroll through downtown.

EARTHQUAKE!

Crash! Boom! Bam! A
major earthquake has
shaken your fine city to
ruins! Major fires are
burning out of control.
Put out the fires and
restore power to all
zones before you begin
to rebuild your city to
its past glory.

SIMCITY SAVINGS & LOAN

SimCity Savings & Loan
would like to build a
branch office in this
city. I hear they offer
low interest loans for
city improvements.
Sounds like a steal
. . . I mean a deal!

SCALE MODEL OF THE CITY

You have been given a
scale model of your
city. You can see it
using [VIEW] in the
[INFORMATION] window.

AMUSEMENT PARK OR CASINO

Why don't you build an
amusement park or a
casino for your city?
The amusement park will
attract people to the
nearby zones while the
casino will bring more
money to the city.
Which do you prefer?

ZOO

The children of the city
need some form of
entertainment. How about
building a zoo so they
can learn all about
animals? The income from
the zoo will be added as
Special Income.

ADVICE / HOUSING COSTS

If the residents of the
city are complaining
about housing costs, it

probably means that the land values of available Residential zones are too high or that they are too far from Commercial zones.

LAND FILL

Are you running out of land to develop? With the land fill, you can reclaim land that was previously under water.

POLICE HEADQUARTERS

Why don't you build a Police Department Headquarters? A state of the art facility will give the citizens of your city a wider area of police protection.

FIRE DEPARTMENT HEADQUARTERS

Why don't you build a Fire Department Headquarters? A disaster could happen at any time and the citizens will need the greater area of fire protection that the new headquarters will be able to offer.

WATER FOUNTAIN

Congratulations on your city's 50th year anniversary! This water fountain commemorates your city's 50th birthday. Oh, how wonderful! (I always get teary-eyed at anniversaries.)

MARIO STATUE

Congratulations! Your city now has over 500,000 people! This Mario statue has been given to your city to celebrate your excellent work as Mayor. (I bet you thought the statue should look like you!)

ADVICE / POLLUTION

The pollution has gotten

out of hand. Eventually the land value will drop and the crime rate will rise.

To prevent this, why don't you spread out your Industrial zones and keep them away from the Airport.

EXPO

Why don't you build an EXPO so that the citizens can see all the technical advances we've made. I'm sure that some of this new technology will help to develop the surrounding Industrial zones as well.

SISTER-CITY AFFILIATION

A windmill has been sent from Amsterdam in remembrance of our sister-city affiliation. Let's set it up so that everyone in the city can enjoy their generosity.

LIBRARY

Why don't you build a library for the increasing number of school kids? I'm sure it will help to improve their grades.

LARGE PARK

Why don't you build a big park so that the kids have a place to play? It will also make your city a more comfortable place to live for the residents.

TRAIN STATION

Why don't you consider building a train station? With a train station, more trains can run on time and that will help to develop the surrounding areas. This will surely make the Monday morning commuters happy!

Hello! I'm Dr. Wright.

You must be the new Mayor! Let's practice our city building techniques by building a Power Plant and then adding Residential, Commercial, and Industrial zones. Next, connect all zones with power and then add roads for the residents to travel on.

Has your city been developing ok? Press to gain useful information about your city. Press to save your city. I'll come and help if you press . Start and Select moves to the icon bars.

I'm sorry, but it seems like something wasn't quite right in your city planning. Was your budget balanced properly? Did you solve your traffic and crime problems? Did you build a stadium? Let's think about this some more, and try again!

POLLUTION WARNING
Smog warning! High levels of pollution are causing your city's air quality to deteriorate. The citizens are leaving town. Spread out your Industrial zones and avoid traffic congestion to improve this situation.

SIMCITY SAVINGS & LOAN
Welcome to SimCity Savings & Loan!
We are happy to offer \$10,000 low interest loans to those who wish to improve our community. Your payments will be \$500 a year for the next 21 years. Would you like to take out a loan?

FIRE!

Yowwza! A fire has broken out! If it continues to burn, it will spread through the city. Bulldoze the area around the fire to stop it from spreading. Have you built a Fire Department yet or do you have sufficient fire protection?

FLOOD WARNING!

Break out the life rafts! The waters have risen to flood levels! Unless you develop the shore lines to prevent erosion and future flooding, the flood waters will continue to spread inland.

PLANE CRASH!

A plane has crashed and emergency crews are needed to check for survivors and any damage caused by the explosion. Locate the disaster and put out the fires so we can look for survivors.

TORNADO!

Run for cover! A tornado has been spotted in the city! You'll have to wait until it passes before you can rebuild the city because nobody fools with Mother Nature.

A NUCLEAR DISASTER!

The nuclear power plant has had a core melt down! Radioactive particles have made parts of your city uninhabitable. Bulldoze the affected area and rebuild your city using uncontaminated land.

Enough is enough! You're the one getting all the fame and glory around here. You should be the

one who makes the decisions. Remember, elections are just around the corner!

Congratulations on achieving a city with a population of 30,000 people! It seems like your city planning has been pretty successful. You are a great Mayor now! Why don't you plan to build an even bigger city?

I'm sorry, but it seems like something wasn't quite right in your city planning. Was your budget balanced properly? Did you solve your traffic and crime problems? Did you build a stadium? Let's think about this some more and try again.

ADVICE / TRAFFIC JAM

A traffic problem is inevitable when your city grows. Traffic jams cause environmental pollution. One way to solve this problem is to replace the roads with mass transit lines.

ADVICE / TAX

If the tax rate is too high, the residents will move to other cities. Most of the residents feel that a 7% tax rate is fair.

ADVICE / UNEMPLOYMENT

The citizens of your city need jobs! Build Commercial or Industrial zones closer to Residential zones and check the transportation grid to make sure your mass transit lines are used efficiently.

SHIPWRECK!

Abandon ship! A ship has crashed somewhere! Let's

find out what happened
and repair any damage it
may have caused.

Where would you like to
build your own house? Do
you want to live near
the residents of your
city or do you want to
build your house in a
secluded area away from
the congestion?
Remember, another
election is just around
the corner!

DISASTER!

A disaster is happening
somewhere in the city!
You'll need to find out
what has happened and
take care of it as soon
as possible.

Do you know how to read
this graph? If the bar
is positive, there is a
demand for that type of
zone.

The longer the bar,
the greater the demand.
Once you know how to use
this graph, the feedback
will help you to prevent
unnecessary construction
of zones.

CONGRATULATIONS! YOU'VE
BECOME A GREAT MAYOR!
The residents of SimCity
have decided to honor
you as their most
successful Mayor. You've
helped this city grow
into a thriving
Megalopolis and you
should have a long
career as a politician.

Run! Hide! Aaaahhh. . .
Aliens are attacking Las
Vegas! Parts of the
city have been damaged
by the attack. Check
the city for damage and
rebuild as soon as
possible.

YOUR CITY NOW HAS
100,000 PEOPLE!

Congratulations! Your city has reached a population of 100,000 people! You've done an excellent job in developing your city given the limited amount of land available. Your planning has been very successful. Keep it up!

LET'S PLAN A BUDGET!

It is important to form a budget every December. Careful planning is required to increase your revenue without upsetting the citizens. If they think the tax rate is high, they'll move to another city.

Is everything going ok? To develop your city further, I think you should study your transportation network. Citizens don't like to live or work in an area that is difficult to get to. Connect each zone with roads or rail, but remember every kilometer requires maintenance.

Game Text: (c) 1989-1991 Nintendo/Maxis

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Version History:

Version 1.0 (7/24/08)