

Captain Tsubasa IV: Pro no Rival Tachi (Import) FAQ/Walkthrough

by magic knight

Updated to v1.16 on Sep 9, 2007

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Captain Tsubasa IV: Pro No Rival Tachi is a STRATEGY soccer simulation game based on Captain Tsubasa anime and comics. My Japanese is not very good and I rarely see Captain Tsubasa anime, so I know nothing about the story. I have played and completed Captain Tsubasa I-V and I quite like them. Captain Tsubasa game is not realistic (imaginative). I wonder if a man like Tsubasa or Hyuga were exist, then nobody would want to play with them. Because their shot can rip the net (and break a wall), so if a person were accidentally hit by the ball, then he might face the risk of severe injuries or even death.

- Ver. 1.00 -- Around July 2004
- Ver. 1.05 -- Around November 2004
- Ver. 1.07 -- Around January 2006
- Ver. 1.09 -- Around March 2006
- Ver. 1.10 -- 9/4/2006
- Ver. 1.11 -- 10/27/2006
- Ver. 1.12 -- 11/11/2006
- Ver. 1.15 -- 8/8/2007
- Ver. 1.16 -- 9/9/2007

A translation attempt to the special list has been completed. Since I'm no Japanese, I can't guarantee that the translation is 100% accurate, but I think it won't disappoint common folks. Also note that some Tsubasa-traditional specials are not translated.

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A. MENU
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Main Menu Options:

1. Continue
2. Kick Off
3. All Star

All Star Menu Options:

Play Options	Team Type	
1P	Club Team	
2P versus	National Team	
2P cooperative	Edit Team	
Team Select	Half Time	
1P manual (you select the team member)	(Select from 10-45 minutes)	
auto (team member selected by CPU)		
2P manual		
auto		

Before Match Starts Menu Options:

1. Kick Off
= Begin match
2. Information
= Provides information of enemy team
3. Team Data
= Organize your team
 - Formation
 - 4-3-3
 - 3-5-3
 - 4-3-3 (Brazil Type)
 - Special
 - Defense Type
 - Normal
 - Press
 - Counter
 - Member Change
 - Level (look at your team's status)
 - Mark
 - Done
4. Control
 - You control all the members of the team
 - You only control the captain you select, the rest are controlled by the computer
5. Save
6. Skip match (if you have finished the game)

Player Status:

1. Goalkeeper

	(Goalkeeper name)	
Pass	(value)	High ball grab (value)
Catch	(value)	Low ball grab (value)
Dribble anticipation	(value)	
Shoot anticipation	(value)	
	(Special ability)	

2. Player

Ball in air midfield:
Up: Not do anything
Down: Not do anything
Left: Seize the ball
Right: Seize the ball
R: Your ability
R twice: Enemy ability

Ball in air near to your position while defending:
Up: Trap
Down: Trap
Left: Pass
Right: Clear
R: Your ability
R twice: Enemy ability
L: Your special ability

Ball in air near to enemy position while defending:
Up: Not do anything (can be a special block for example: Face Block)
Down: Not do anything
Left: Pass Cut
Right: Clear
R: Your ability
R twice: Enemy ability
L: Your special ability

Goalkeeper:
Up: Punch (can be a special catch for example: Sankakutobi)
Left: Catch
Right: Catch
Down: Punch (can be a special catch for example: Sankakutobi)

Ball is in air while controlling the goalkeeper:
Up: Guard the goal (special catch)
Down: Guard the goal
Left: Charge and steal the ball
Right: Charge and steal the ball
R: Your ability
R twice: Enemy ability
L: Your special ability

Ball is in enemy possession while controlling the goalkeeper:
Up: Dribble anticipation
Down: Shoot anticipation
R: Your ability
R twice: Enemy ability

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B. RULES
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The rule of the game is almost the same with a soccer game, but there is no yellow card, red card, and off side. In this game, maybe it's fine to conduct a foul, you don't get cards and the enemy doesn't suffer any injuries. Losing a match will always result to a "try again" option. Each time you try again, your players will get some level up.

Level up system:

It's quite random which player will be level up. Your player can level up not

only after a match ends, but they also can level up during the match. The chance of a particular player to level up is higher if that player has wasted much guts or scores.

AI has infinite guts. So, AI can perform specials infinite times without being exhausted.

AI aerial abilities increase each time they level up. But, your aerial abilities approximately only increase once per scenario. That's why if their level is high, AI volley shot is more dangerous than their special shot.

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C. TIPS
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1. Playing or completing the previous Captain Tsubasas is recommended before playing this game (even if you don't understand Japanese like me :>):
Captain Tsubasa (NES 1988)
Captain Tsubasa 2: Super Striker (NES 1990)
Captain Tsubasa 3: Koutei No Chousen (SNES 1992)
2. Most of the players has better aerial ability. So, use volley or heading to score easily.
3. If you want to pass, pass to your ally who has a -free of enemy- position. Watch out for enemies (especially with a good pass cut ability) on the way. Distance does not matter.
4. You should make the correct decision, for example when the enemy shoots, you should block. It depends on your luck though.

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D. WALKTHROUGH
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There are four different scenarios of the game. Each of them has a unique ending. Firstly, you will be asked to enter your name using hiragana then some scenes will follow.

SCENARIO 1

A. PRACTICE MATCH

1. San Paulo vs Paysandu

San Paulo Player Name:

11. Falcon
10. Stratto
9. Gil
8. Tsubasa
7. Testa
6. Rivelino
5. Bernardo
4. Oscar
3. Junior
2. Celezo
1. Renato

Reserved:
Ishizaki

Difficulty: 1/10

Strong Opponent Team Member: None

An easy match for beginners. This team has very balanced defensive and offensive skills. You can easily catch all of their shots. You can use Tsubasa's Neo Cyclone (I prefer not to use it because of the energy it consumes), Drive Shot or his another special shots, Ishizaki's Monkey Buster Shot and Stratto's volley shot to score a goal easily. While Gil, Rivelino and Testa (by dribbling pass the GK) can make a goal too in this match.

2. San Paulo vs Cruzeiro

Difficulty: 5/10

Strong Opponent Team Member: No. 5 Dotoru
No. 4 Amarau

This team is stronger than the previous team, especially the defense. Only Ishizaki, Tsubasa and Stratto have the chance to score even if your level are the same with the enemy. Dotoru (No.5) and Amarau (No.4) can be a threat if they are overlap.

You don't have to win in this match. If you lose, select the second option (English means: no) to skip the match, or the first option (English means: yes) to replay.

3. San Paulo vs Vasco da Gama

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Zagalo

This match will be harder. Zagalo (No.11) has a special shot and a special dribble that will cause serious problem to your defense goalie. So, mark him with Ishizaki (use his Face Block) and another player if needed. The defense part is weaker compared to the previous team, but not the goalkeeper. You have an extra goal in this match when you pass the ball to Tsubasa for the first time.

This is one of the "junction" matches. Not like the other matches, you can only play once, if you lose, you can't try again.

First time playing:

Win -> Continue.

Lose -> Scenario 3.

Else:

*If you win this match, select the left option (YES) or if you lose this match, select the right option (NO) to continue.

*Otherwise, if you win this match, select the right option (NO) or if you lose this match, select the left option (YES) to go to scenario 3.

B. BRAZIL NATIONAL TEAM SELECTION

1. San Paulo vs Guarani

Difficulty: 7/10

Strong Opponent Team Member: No. 10 Santamaria

Mark Santamaria with Ishizaki and another player as usual because he has Banana Shot which surely is dangerous. As for attacking, you may depend on only Stratto

and Tsubasa because their goalie is good (unless your level is higher than the enemy). Ishizaki's Monkey Buster Shot will also score if you make him overlap. Another forward of this team is very weak, you should be able to catch their shot easily.

2. San Paulo vs Sport

Difficulty: 5/10

Strong Oponent Team Member: None

Their no. 11 (Restorebo?) and no.9 (Gomez) shot is the only thing you should beware of (only if you goalkeeper level is equal or less than them). Tsubasa, Stratto and Ishizaki's special shot have more chance to score a goal here (again).

As soon as Tsubasa get the ball, oponent GK, Meon will challenge Tsubasa, then Tsubasa will pass the ball to Stratto and Stratto will use his (super powerful) special shot and it'll be a certain goal for your team.

3. San Paulo vs Flamengo

Difficulty: 8/10

Strong Opponent Team Member: No. 10 Coimbra
No. 9 Carlos

You should mark Coimbra with Ishizaki and another player if necessary because his Mach Shot is more powerful than Carlos special shot, it's nearly unstoppable (I remember my GK had punched this shot once, it should be very lucky). Their goalkeeper is stronger than the previous team, so, only Tsubasa and Stratto's shot is worthy for him, while Ishizaki should concentrate on blocking Coimbra's Mach shot.

4. San Paulo vs Bragantino

Difficulty: 7/10

Strong Opponent Team Member: No. 4 Dirceu
No. 1 Taffael

This team defense is solid by the precence of Dirceu who has Power Tackle and Power Block and the goalkeeper (Taffael) who is even stronger than Flamengo goalkeeper. No. 9 (Farez) and no. 11 (Perez) normal shot can score to your goalkeeper if your goalkeeper level are not higher than theirs.

C. LATIN AMERICA CUP

1. Brazil vs Venezuela

Brazil Player Name:

11. Coimbra
10. Tsubasa
9. Stratto
8. Carlos
7. Testa
6. Santamaria
5. Amarau
4. Dirceu
3. Junior
2. Dotoru

1. Meon
Reserved:
Rivelino
Oscar
Ishizaki
Renato

Difficulty: 2/10

Strong Opponent Team Member: None

You now control a great team, Brazil and the opponent this time, Venezuela, is a very terrible team. Even though they have a player with high level, no.8 "Aru", but I have Renato with the same level as him. So, Renato is enough for this team. For attacking, any special shots and some strong normal shots will do fine.

2. Brazil vs Peru

Difficulty: 6/10

Strong Opponent Team Member: No. 9 Orumiga

Their team should be in a high level, makes this match more difficult than it should be. Player no.9 (Orumiga) is the one you should beware of, his normal shot is rather strange, it's like special shot because sometimes it'll K.O. your DF and GK. Special shots are more favorable here. You don't have to win this match anyway.

3. Brazil vs Colombia

Difficulty: 5/10

Strong Opponent Team Member: No. 4 Mirchivich

Colombia is stronger in all line compared with Peru but they don't have any special shots. The best way to score here is to have Tsubasa, Carlos or Coimbra dribble pass their GK (using special dribble for Tsubasa and Carlos). When Tsubasa confront with this no.4, he will successfully tackle the ball, as soon as Tsubasa get the ball for the second time he will learn a more powerful dribbling skill, Clip Jump and he'll use it to pass Mirchivich.

A sequence between Tsubasa, Stratto and Ishizaki will follow.

4. Brazil vs Mexico

Difficulty: 7/10

Strong Opponent Team Member: No. 9 Hyuga
No. 1 Wakashimazu

Before the final match begin, some sequences will follow, and you'll be introduced to Hyuga and Wakashimazu. Hyuga and Wakashimazu will surely become big obstacles for you. Choose Meon as your main goalkeeper and catch all the other player normal shots. Carlos' Split Dribble and Tsubasa's Clip Jump is the best and cheapest way against Wakashimazu. Another method is using special shots in front of the GK.

First time play:
Win -> Continue.

Lose -> Scenario 2.

Else:

*If you win this match, select the left option (YES) or if you lose this match, select the right option (NO) to continue.

*Otherwise, if you win this match, select the right option (NO) or if you lose this match, select the left option (YES) to go to scenario 2.

D. JAPAN NATIONAL TEAM SELECTION

After some scenes, you'll make a player with the name you entered at the first time you play. The menu is like below:

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|Bonus          00000000          |  
|              |                  |  
|Kick           0000          Dribble (value) |  
|Defensive      0000          Pass (value)   |  
|Dribble        0000          Shoot (value)  |  
|Pass           0000          Tackle (value) |  
|High Ball     0000          Block (value)   |  
|Low Ball      0000          Pass Cut (value)|  
|Skill         0000          |  
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1. Fussball vs Seinan Miracle

Fussball Player Name:

11. Nitta
10. Azukizawa
9. You
8. Oomori
7. Kobayashi
6. Tanaka
5. Terubayashi
4. Sakamoto
3. Kimura
2. Souda
1. Morisaki

Difficulty: 1/10

Strong Opponent Team Member: None

Your team is clearly superior than the enemy. This match is even easier for me because I was cheating when I created a player previously. They don't even enter my penalty area.

After the match, you'll get a special shot which costs 450 guts. You'll personally enter the name of the special shot.

2. Fussball vs Toho University

Difficulty: 5/10

Strong Opponent Team Member: No. 11 Sorimachi
No. 10 Sawada

This match will be harder, and what making it even harder is their high level. Your goalkeeper should be able to handle all opponent's shot, but Sorimachi's

volley shot will be a sure goal for them. To score goals, you may try Azukizawa, Kobayashi and Nitta's volley shot, Soda, Nitta and your created player's special shot.

3. Fussball vs Netz East Japan

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Masao
No. 9 Kazuo

Masao and Kazuo only dangerous when they're in your goal area, you may mark one of them with Souda if you want.

4. Fussball vs Toutodai SV

Difficulty: 6/10

Strong Opponent Team Member: No. 9 Sano
No. 5 Jitou

Jitou and Sano have combination shot, but your goalkeeper can punch it out as well as punch all of this team's normal shot. Sano has overhead kick shot, you should beware of him when he is on your penalty area. For easy scoring goals, use your created player special shot to K.O. their goalkeeper.

5. Fussball vs Musashi Rollers

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Misugi (2nd half)

Musashi is not a bad team actually, their goalkeeper actually is far better than Morisaki for equal level, I don't know why he is not selected as Japan's third goalkeeper though. Musashi's best player, Misugi will play in the 2nd half and even his normal shot can become a goal. Musashi plays very defensively, seven or eight of their players often congregated in their goal area.

There'll be a short sequence between "you" and Musashi's captain Misugi.

6. Fussball vs Nankatsu Wings

Difficulty: 7/10

Strong Opponent Team Member: No. 10 Izawa
No. 9 Kisugi
No. 7 Taki
No. 5 Takasugi

Hm... They apparently aren't like the other teams because they often perform aerial shot instead of normal shot, it should become a goal each time they do it. Taki runs very fast in this match, but he doesn't when you control the Japanese team. The enemy goalkeeper keeps getting better and better, only special shot will pass him.

Then, the coach will announce the selected players. "You" will be one of them. Congratulations!

San Paulo vs Japan Selection Team

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Nitta
No. 10 Misugi
No. 9 Sano
No. 8 Masao
No. 6 Kazuo
No. 3 Jitou
No. 2 Souda

This won't be an easy match. Your opponent now is Japan National Team, almost all of them has special skill. But, their goalkeeper is bad, he's exactly as bad as your goalkeeper. Rivelino or Gil's volley may score if they're free of enemies, otherwise the enemy will clear the ball. At second half, Japanese team will change their players, Kisugi for Misugi and Izawa for Ota. When Tsubasa has the ball for the first time at the second half, Kisugi, Taki and Izawa will perform a combination tackle and Tsubasa'll lose the ball. When Nitta has the ball, have Tsubasa tackle the ball and Nitta'll learn Force Dribble.

There'll be a long sequence and Tsubasa'll join Japanese national team.

E. FRIENDLY MATCH

1. Japan vs Manchester

Japan Player Name:

11. Nitta
10. Tsubasa
9. You
8. Masao
7. Sawada
6. Kazuo
5. Takasugi
4. Ishizaki
3. Jitou
2. Souda
1. Morisaki

Reserved:

Sorimachi
Izawa
Kisugi
Taki
Urabe
Sano
Misugi

Difficulty: 7/10

Strong Opponent Team Member: No. 9 Lorimar (1st half)
No. 4 Robson
No. 9 Matsuyama (2nd half)

As always, mark Lorimar at 1st half and Matsuyama at 2nd half with Jitou and Ishizaki, and tackle them with your special tackle as soon as they get the ball. Matsuyama's Eagle Shot is more powerful than Lorimar's Bound Shot, so you have to be more cautious at 2nd half.

If you put Taki, Izawa and Kisugi into playing, then Kisugi can do Triangle Attack tackling.

2. Japan vs Marseille

Difficulty: 5/10

Strong Opponent Team Member: No. 8 Misaki

Their goalkeeper is very good, but you have many good players, he won't be good enough for them. Misaki has special shots but he can use it only if he is on your goal area.

Then, Matsuyama and Misaki will help you on fighting your next opponent.

3. Japan vs Argentinos

Difficulty: 8/10

Strong Opponent Team Member: No. 10 Diaz

This Diaz surely will give you big problems. Mark him with defender who has special tackling to steal the ball from him. I believe it won't be easy so you may want to mark him with many defenders. Diaz will show Tsubasa a different special shot in this match (Cyclone Shot), and it'll be a sure goal for them. To make things worse, everytime he has an opportunity to shoot, he always uses this Cyclone Shot, you can only wish that it'll strike the post, plus this team is at sky high level.

No matter you win or lose, a unique sequence will follow respectively. Tsubasa will practice his Neo Cyclone Shot after looking at Diaz' Cyclone Shot. Then, Hyuga and Wakashimazu will come to join your team.

F. GYRO CUP QUALIFICATION

You have to win at least three matches, but if you lose a match you may try again.

1. Japan vs Thailand

Difficulty: 0/10

Strong Opponent Team Member: None

It is a ridiculously easy match. Moreover, their level is low.

2. Japan vs China

Difficulty: 7/10

Strong Opponent Team Member: No. 11. Li Hanne

No. 9. Li Bankun

No. 1 Lu

Chinese strikers are very dangerous. They move with fantastic speed and their special twin heading shot is unstoppable even by Wakabayashi. Their goalkeeper, Lu, will kick back any normal shots and even special shots that is done by a low level player. If you want to compete with their speed, you may use the accelerator, but watch out for your player's stamina!

3. Japan vs Saudi Arabia

Difficulty: 1/10

Strong Opponent Team Member: None

Arabian defense is very terrible. You should be able to win even using reserved players.

4. Japan vs Korea

Difficulty: 7/10

Strong Opponent Team Member: No. 10 Kim
No. 9 Sha

Korean team overall is better than the other three Asian teams. The strikers above has combination shot that will bring some trouble to Wakabayashi. Mark Kim with players who has special tackling to take away the ball from him, while it seems impossible to take the ball from Sha because he has dribbling skill. Hyuga will perform Dragon Tiger Shot if you have him dribble many opponents. This shot will rip the net and break the wall (!!?)

There'll be a sequence between Ishizaki and Mihael after this match.

G. GYRO CUP LEAGUE

1. Japan vs U.S.A

Difficulty: 4/10

Strong Opponent Team Member: No. 11 Mihael
No. 10 Jack

American goalkeeper is a bad one. Misugi, Misaki, or Nitta with special dribble can pass him.

If one of your players dribble away Mihael, Mihael will learn Rose Steal and a more powerful version of Rose Buster, Rose Smash. Don't worry, your goalkeeper will automatically punch the first Rose Smash.

2. Japan vs England

Difficulty: 4/10

Strong Opponent Team Member: No. 9 Lorimar
No. 4 Robson

England has strong defense, especially with the presence of Robson. He has Power Tackle, Power Block, and Force Dribble. If Lorimar does the Bound Shot, catch it with Sankakutobi, it should work well.

3. Japan vs Cameroon

Difficulty: 5/10

Strong Opponent Team Member: No. 9 Camachio

Their no. 9 has incredible speed plus powerful special shot. Dribbling pass the G.K with any special dribbling skill is the easiest and the cheapest way to score here.

There'll be a conversation between Roberto and Tsubasa about Diaz afterwards.

4. Japan vs Argentina

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Batin
No. 10 Diaz
No. 9 Caejare?
No. 4 Galvan

This time, Diaz will perform Neo Cyclone Shot and make Tsubasa surprised. When you pass the ball at around their penalty area, you have to beware of no. 4, Galvan, he is a good defender and he may intercept your passes. After his Sankakutobi fail twice, Wakashimazu'll have more powerful version of Sankakutobi, use it to stop Diaz' Neo Cyclone.

It's O.K if you lose this match, as long as you win on the previous three matches. You may continue. If you win, Tsubasa will have a chat with Diaz about Neo Cyclone that Diaz just performed.

H. GYRO CUP FINAL TOURNAMENT

From now on, half time will be 45 minutes instead of 40 minutes. You must win to continue, but if you lose, you may try again.

1. Japan vs Austria

Difficulty: 2/10

Strong Opponent Team Member: None

This team has nothing but luck. Their players' weak normal shot will surprisingly score or your shots will hit the post many times.

The great goalkeeper, Wakabayashi will come to join your team after the match.

2. Japan vs Brazil

Difficulty: 9/10

Strong Opponent Team Member: No. 11 Nei
No. 10 Coimbra
No. 9 Carlos
No. 8 Toninho
No. 7 Zagalo
No. 6 Santamaria
No. 5 Dirceu
No. 4 Amarau
No. 3 Dotoru
No. 2 Jetorio
No. 1 Gertis

This match won't be this hard if they're not at high level, also considering that your team actually is BETTER than them. Almost all of Brazilian players have special shot. Nei, Coimbra, Carlos, Toninho, Jetorio, Zagalo, Santamaria, but the most powerful of them all is Coimbra's Mach Shot. You may mark Coimbra but if you do so, blocking his shot is a very hard job because of his speed, thus, you may want to mark Santamaria or Toninho, otherwise use the accelerator. Place Wakashimazu as main goalkeeper and he will perform Garyu Sankakutobi and catch Coimbra's first time Mach Shot. If you want to win, always use this special catch to stop all their special shots, and when he

runs out of stamina, substitute him to Wakabayashi. The easiest way to score is using Tsubasa's Clip Jump, while Nitta's Hayabusa Volley, Misaki's Jumping Volley, Misugi's Hyper Overhead and Hyuga's Special Volley Shot and Special Dribble also have chance to score.

If you have Tsubasa dribble until he is one-on-one with Gertis, Gertis will challenge Tsubasa's Neo Cyclone. Tsubasa'll do it and it's an extra goal for you.

3. Japan vs France

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Pipin
No. 10 Pierre
No. 9 Napoleon
No. 7 Bossi

Their weakness is they have a not-so-good goalie. You won't have any problems in scoring goals. Wakashimazu's strongest special catch can handle all of their special shots most of the time.

Pierre uses "Eiffel Wonder" for the first time when he confronts Tsubasa or Misaki during the game.

There'll be a conversation between Tsubasa and Pipin. Then, Stratto'll appear with his two friends. So, you should know that you'll face Stratto on the next match.

4. Japan vs Italy

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Riveli
No. 10 Jashinto
No. 9 Stratto
No. 7 Rampion
No. 1 Hernandez

Stratto tends to dribble while he is against your defenders, and do the special shot when he's free. Rampion often does one-two to your penalty area and use his Cannon Head. Italy's goalkeeper, Hernandez has a special catch, you can't recognize when he uses it though.

GYRO CUP SEMIFINAL

Japan vs Germany

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Schneider
No. 10 Metza
No. 9 Marcus
No. 8 Pobulsen
No. 7 Capelmann
No. 6 Karltz
No. 5 Schester
No. 1 Muller

Uber Alles! Germany won't be easy to defeat. Wakabayashi or Wakashimazu's special catch usually can stop Pobulsen and Capelmann's special shot. I don't recommend dribbling pass the goalkeeper for scoring goal (I did it many times

and it always fail). Use your strongest special shot or volley shot at short distance instead.

When Schneider does Neo Fire Shot for the first time, Wakabayashi will be able to catch it and Schneider will be shocked. If you confront Pobulsen and Tsubasa when Pobulsen has possession of the ball, Pobulsen will get angry and his super shot will K.O. Tsubasa and your goalie and also rip the net.

After winning this match, Tsubasa will practice his Cyclone Shot.

GYRO CUP FINAL

Japan vs Holland

Difficulty: 6/10

Strong Opponent Team Member: No. 9 Van Berg

This is an easy final match, but never underestimate them! (just like I did). That Van Berg will appear everywhere and shoot until he scores a goal. If Tsubasa can dribble many opponents successfully, then he'll perform the Cyclone Shot to send the enemy's goalkeeper flying.

After you win this match, enjoy the ending, then your game will be auto saved.

SCENARIO 2

D. FRIENDLY MATCH

1. San Paulo vs Moscow

The player is the same with previously, but no Stratto anymore while Ishizaki played as main team now (no.5). No reserved players.

Difficulty: 4/10

Strong Opponent Team Member: No. 1 Ramcane

In the previous Captain Tsubasa game, Ramcane is Belgium's goalkeeper. Belgium is hard to defeat because of him!! But, he won't be as tough as before because he sometimes does not use his special catch (Shadow Shield). You don't need to worry about the other players, they're not better than your normal player.

2. San Paulo vs Goteborg

Difficulty: 5/10

Strong Opponent Team Member: None

This team defense is very pathetic, while their attack is better than Moscow.

3. San Paulo vs Brondby

Difficulty: 3/10

Strong Opponent Team Member: None

Their player quality is about the same with Paysandu. You can catch all of their normal shots. But, their goalkeeper is much better. You only have a

chance to make a goal with special shots.

4. San Paulo vs Manchester

Difficulty: 8/10

Strong Opponent Team Member: No. 9 Lorimar (1st half)
No. 4 Robson
No. 9 Matsuyama (2nd half)

Mark Lorimar with Ishizaki and your another defensive half, hopefully, Ishizaki can block his Bound Shot. Manchester defensive half has Robson that surely will strengthen their defense. And to make everything worse, Lorimar will be replaced with stronger forward, Matsuyama. Hmm... you will have some difficult time here.

There will be a sequence after the match.

5. San Paulo vs Barcelona

Difficulty: 7/10

Strong Opponent Team Member: None

From now on, San Paulo will face giant teams. You'll always lose in competing to get the ball in the air with them, and their goalkeepers are very good. Their strongest player (no. 4) normal shot is the only thing you should worry about. It's better to score goals when you're one-on-one with the goalkeeper, but should be with special shot, normal shot will never pass him.

Tsubasa will have a conversation with Ishizaki afterwards, maybe they're talking about France because the next match will be held in France.

6. San Paulo vs Marseille

Difficulty: 6/10

Strong Opponent Team Member: No. 8 Misaki

A scene will introduce you to Misaki as an opening to this match.

This team can be called Barcelona + Misaki. Misaki is not very dangerous, you do not need to mark him specially.

Then, Tsubasa and Misaki will shake hands, means friendship.

7. San Paulo vs Ajax

Difficulty: 5/10

Strong Opponent Team Member: No. 11 Isurasu

I wanna call this team "The Dribbling Team" because they have a very good dribbling skill while the other skills are not really well developed. Moreover, Ajax best player, Isurasu, has special dribbling technique and an overhead kick. Use any Ishizaki or Tsubasa special shots (more favorable while in one-on-one situation) or dribble the ball pass the goalkeeper.

The legendary goalkeeper, Wakabayashi will appear then, so you should know who'll be your opponent next.

8. San Paulo vs Hamburg SV

Difficulty: 9/10

Strong Opponent Team Member: No. 11 Pobulsen
No. 1 Wakabayashi

Wow! an extreme goalkeeper plus an extreme striker will be your enemy now. Mark Pobulsen with any defender you have and try your best to block his super duper shot. I know it'll be very hard because his flame dribble will send all your defenders flying so easily. The only way to win this match is exerting Tsubasa to use Clip Jump in order to pass Wakabayashi, and scores goals as many as you can, more than Pobulsen does because the other players won't stand a chance against him (equal level). Otherwise, you may want to level up. If you lose, you may skip this match by selecting the 2nd option.

There will be some scenes, then you'll challenge 2 powerful Italian teams.

9. San Paulo vs Juventus

Difficulty: 8/10

Strong Opponent Team Member: I think they're all strong players

You'll always lose everytime you're one-on-one with them, except Tsubasa maybe...so avoid those. Be careful to pass the ball, make sure no enemy player on your way, or else they will intercept the ball. If you want to win, put Ishizaki and Tsubasa as striker and use Ishizaki's special shot or Tsubasa's Clip Jump when they're at the position one-on-one with the GK.

10. San Paulo vs Milan

Difficulty: 10/10

Strong Opponent Team Member: No. 11 Pipin (1st half)
No. 9 Van Berg
No. 11 Stratto (2nd half)
No. 5 Zoff
The others

Welcome to the hardest match of the game. You'll notice the enemy's theme music has changed. Your awful team definitely can't be compared to this super team. Ishizaki should mark Pipin and Stratto, blocking their special shot is not as hard as blocking Pobulsen's because they don't have special dribbling skill. If Van Berg does happen to shoot, it's goal to them then. Two Italian super defensive half in 1980s are also in this team, you maybe have heard their names, Paolo Rossi and Dino Zoff (there's something wrong with this.. Dino Zoff should be a goalkeeper, not a stopper), but anyway he can move pretty fast.

No matter you win or lose, a sequence will follow. Stratto will show you another Milan's super player that is reserved in this team (!!).

E. SOCCER GRAND PRIX QUALIFICATION

1. Japan vs United Arab Emirates

You'll now control Japanese team. Many good players in this team. You can relax now after previous tough matches. You have to win at least three matches in this event to be able to advance into the next event.

Japan Player Name:

11. Nitta
10. Tsubasa
9. Sawada
8. Misaki
7. Masao
6. Kazuo
5. Matsuyama
4. Ishizaki
3. Jitou
2. Souda
1. Wakabayashi

Reserved:

- Takasugi
Sorimachi
Izawa
Kisugi
Taki
Urabe
Sano
Misugi
Morisaki

Difficulty: 2/10

Strong Opponent Team Member: None

What I do is making the best players' level balanced and higher than the other players to prepare my team for tougher enemies like Brazil or Germany. So, I put weak players with the lowest level, Masao, Kazuo, Morisaki as goalkeeper and Misaki into play. By doing this, this match will be more difficult. Otherwise, you can win this match easily.

2. Japan vs China

Difficulty: 7/10

Strong Opponent Team Member: No. 11. Li Hanne
No. 9. Li Bankun
No. 1 Lu

If you have played scenario 1, this team is entirely the same (the others are too). Li Hanne and Li Bankun runs very fast and their twin heading is unstoppable even with Sankakutobi. Their goalkeeper can kick all your normal shots and even special shots if your team at low level. If you have Jitou, Masao, and Kazuo played in this match, they will perform a new combination shot.

3. Japan vs Korea

Difficulty: 7/10

Strong Opponent Team Member: No. 10 Kim
No. 9 Sha

They are the same with scenario 1, Kim and Sha are the ones you should watch out because their twin shot is nearly unstoppable.

4. Japan vs Saudi Arabia

Difficulty: 1/10

Strong Opponent Team Member: None

This will be very easy. You won't lose even if you play with reserved players. Morisaki should be able to catch all their normal shots except for their no. 10, you can punch it away.

F. SOCCER GRAND PRIX LEAGUE

The rule's still the same, you have to win at least three matches out of four, otherwise, you'll start all over from the beginning of the league.

1. Japan vs U.S.A

Difficulty: 4/10

Strong Opponent Team Member: No. 11 Mihael
No. 10 Jack

The weak point of American team is its goalkeeper. Give him any volley shot, it should become a goal. Wakabayashi with the same level as Mihael can punch his Rose Buster away.

There'll be two players come on your team, Hyuga and Wakashimazu.

2. Japan vs Brazil

Difficulty: 9/10

Strong Opponent Team Member: No. 11 Nei
No. 10 Coimbra
No. 9 Carlos
No. 8 Toninho
No. 7 Zagalo
No. 6 Santamaria
No. 5 Dirceu
No. 4 Amarau
No. 3 Dotoru
No. 2 Jetorio
No. 1 Gertis

Brazilian players are excellent and their level is high, so if you want to pass the ball, pass it carefully, otherwise they may intercept your passes. The strategy is the same if you have read scenario 1.

3. Japan vs Egypt

Difficulty: 0/10

Strong Opponent Team Member: None

Very very easy. A short cut scene will follow after the match.

4. Japan vs France

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Pipin

No. 10 Pierre
No. 9 Napoleon
No. 7 Bossi

French attackers are troublesome, but their goalkeeper is not so good, you won't have any problems to get some goals.

G. SOCCER GRAND PRIX FINAL TOURNAMENT

From now on, you must win to continue. But if you lose, you may try again. Half time is changed to 45 minutes.

1. Japan vs Colombia

Difficulty: 5/10

Strong Opponent Team Member: No. 4 Mirchivich

This team is the same with Colombia in Latin American Cup. The difference is that they seems to cheat a lot this time, their player which comes out of nowhere will often block your shot.

Then, Tsubasa will shake hands with Mirchivich.

2. Japan vs Denmark

Difficulty: 3/10

Strong Opponent Team Member: No. 1 Schmeichel

Your only problem is how to score goals to Denmark. Special dribbling and special volley shot have better chance. Another strategy is when the ball is in the air between you and their goalkeeper, trap the ball then shoot right away, or pass to another player that's free to shoot, and have that player shoot.

Once Hyuga possesses the ball, shoot it and there'll be three options, select the third option and Hyuga will give Schmeichel an unstoppable shot.

3. Japan vs Holland

Difficulty: 7/10

Strong Opponent Team Member: No. 9 Van Berg

Holland is a fine team, it has a good goalkeeper, good defense and good offense. You may want to mark Van Berg, because his overhead can pass your goalkeeper, although he has already used the strongest special catch. This match can be a tough one, the main reason is that they often perform volley shot or heading which is unstoppable.

4. Japan vs Germany

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Schneider

No. 10 Metza
No. 9 Marcus
No. 8 Pobulsen
No. 7 Capelmann
No. 6 Karlitz

No. 5 Schester
No. 1 Muller

Mark Schneider and Capelmann with players who have special tackling and steal the ball as soon as they get it. From now on, you may choose Wakashimazu as the main goalkeeper and use Garyu Sankakutobi to catch any strong shots and substitute him with Wakabayashi when his stamina has run out for maximal result.

Schneider congratulates Tsubasa for winning the match. Go! semifinal!

SOCCKER GRAND PRIX SEMIFINAL

Japan vs Argentina

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Batin
No. 10 Diaz
No. 9 Caejare?
No. 4 Galvan

This is an easy semifinal because their midfielder and striker don't have any special dribbling skill, and when one of their midfielder get the ball, he tends to pass it to one of the strikers, so you can easily intercept it with any pass cut skills.

Tsubasa will practice the Cyclone Shot afterwards.

SOCCKER GRAND PRIX FINAL

Japan vs Italy

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Riveli
No. 10 Jashinto
No. 9 Stratto
No. 7 Rampion
No. 1 Hernandez

The final match won't be very hard either. Their goalkeeper Hernandez has a special catch but he never use it, I don't know why though. Tsubasa's old pal, Stratto is the one you should take care of the most. And Rampion sometimes will do one-two to your penalty area and do a powerful heading shot, but Wakashimazu's most powerful special catch can handle that most of the time.

After winning this match, enjoy the ending sequence, and your game will be auto saved again.

SCENARIO 3

B. FRIENDLY MATCH

1. San Paulo vs Goteborg

Difficulty: 7/10

Strong Opponent Team Member: None

Enemy goalkeeper was not very good at scenario 2, but now, he suddenly transforms into a super goalkeeper. Their no. 9 and 11 normal shot can score if your goalkeeper level is low, but you can easily handle the other players' shot. Their defense is terrible, you can do anything freely on their defense area.

2. San Paulo vs Manchester

Difficulty: 7/10

Strong Opponent Team Member: No. 9 Lorimar (1st half)
No. 4 Robson
No. 9 Matsuyama (2nd half)

You can only score with Stratto and Tsubasa since the other players are too weak to make a goal.

3. San Paulo vs Barcelona

Difficulty: 7/10

Strong Opponent Team Member: None

Barcelona's goalkeeper will certainly be a great obstacles for you to score goals. Only Tsubasa can score this time. Stratto and Ishizaki can also score if you level up them enormously, but it will waste a long long time.

4. San Paulo vs Brondby

Difficulty: 3/10

Strong Opponent team Member: None

Both teams will have a hard time for scoring. You can only hope from Tsubasa with Heel Lift again. Another method is by passing in the air, just like I explained when against Denmark and Brazil, but note that only Tsubasa and Stratto can do this.

5. San Paulo vs Ajax

Difficulty: 5/10

Strong Opponent Team Member: No. 11 Isurasu

Yeah, good dribbling skill and good goalkeeper. You just have to be careful with Isurasu. As for the others, your goalkeeper can catch their shots. The strategy to score is the same with scenario 2.

6. San Paulo vs Marseille

Difficulty: 6/10

Strong Opponent Team Member: No. 8 Misaki

Misaki and Tsubasa that used to be friends, now become rivals. This match is quite the same as previous matches. A good team with a good goalkeeper, but almost no specials. Misaki will score only if he receives the ball inside your goal area.

Two hardest matches are ahead.

7. San Paulo vs Hamburg SV

Difficulty: 9/10

Strong Opponent Team Member: No. 11 Pobulsen
No. 1 Wakabayashi

Hahaha... This will be very hard. Plus, Tsubasa does not have Clip Jump yet. You can see that most of the time, so many players are inside their defensive area, they can block your shot or clear the ball. So, this is my strategy: Have someone use the accelerator and pass the ball to Stratto or another player if you are experienced enough, then bring the ball to your defensive area while avoiding enemies on your way, all their players will leave his area completely, and all your players will be inside enemy's goal area. Next, pass the ball to another player but you have to look out if there is enemy player on your way. Pass the ball to Tsubasa and Heel Lift Wakabayashi. If he punches the ball away, another players will be free to shoot. If you lose, you may try again and level up.

There'll be some sequences and your team will arrive at Italy.

8. San Paulo vs Milan

Difficulty: 10/10

Strong Opponent Team Member: No. 11 Pipin
No. 9 Van Berg
No. 5 Zoff
No. 7 Banbino (2nd half)
The others

Milan is much better than your team. Just hope that their level is low, otherwise I can't do anything to help you. Not only Tsubasa, Stratto can also score this time. For defense, mark Pipin with Ishizaki and another players if needed, and try to block his special shot. At second half, No. 7 Banbino and No. 10 Furia will replace another average Milan player. Banbino has special dribble and Furia doesn't have any specials.

First time play:
Win -> Continue.
Lose -> Scenario 4.

Else:

*If you win this match, select the left option (YES) or if you lose this match, select the right option (NO) to continue.

*Otherwise, if you win this match, select the right option (NO) or if you lose this match, select the left option (YES) to go to scenario 4.

C. SUPER JAPAN CUP

You'll be asked to create a player again and name his special shot.

1. Scudetto vs University Selection Team S

Scudetto Player Name:

- 11. Ooi
- 10. Tsubasa
- 9. Kon

8. You
7. Katayama
6. Suzuki
5. Hattori
4. Ishizaki
3. Nakaya
2. Kurosawa
1. Kawaguchi

Reserved:

Nakajima
Tanabe
Wakayama
Chiba
Honda

Difficulty: 6/10

Strong Opponent Team Member: No. 2 Souda
No. 11 Misugi (2nd half)

The only threat here is only Souda's Kamisori Shot. Souda will move with high speed and overlap to your defense area then show you what he can do (that's how the AI cheat, huh...?). Misugi will play on 2nd half but he is not dangerous, Kawaguchi (he is Japanese goalkeeper in Real Life? will be able to punch his normal shot. You can score goals by your no. 9 or 11 or 7's aerial shot or your newly created player's shot if you give him a good kick ability (or cheating like me).

There'll be a funny sequence after the match.

2. Scudetto vs Seinan Miracle

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Nitta

Their level is very high, makes this match rather difficult. Mark Nitta with any defenders because he has a special shot that will bring you troubles. Their goalkeeper is very good, you can only get a goal by special shot unless you are lucky. If you lose on this match, you may try again.

3. Scudetto vs Netz East Japan

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Masao
No. 9 Kazuo

Masao and Kazuo can do Gemini Attack and sometimes he is inside your goal area afterwards. If he is, then he'll do a combination shot, and it'll be a goal for them. But, Kawaguchi can catch all enemy's normal shots.

4. Scudetto vs Nankatsu Wings

Difficulty: 6/10

Strong Opponent Team Member: No. 10 Izawa
No. 9 Kisugi
No. 7 Taki
No. 5 Takasugi

Nope, this time they don't often do one-two followed by volley shot like before. It will be difficult to get a goal in this match because their goalkeeper is very very good.

5. Scudetto vs University Selection Team V

Difficulty: 3/10

Strong Opponent Team Member: No. 10 Sorimachi
No. 9 Sawada
No. 8 Sano
No. 3 Jitou

This is an easy match, and their goalkeeper, Nakanishi is far weaker than the previous one, any volley shot will pass him!

Every one will practice after this match, then you'll fight against the five teams above once more.

6. Scudetto vs University Selection Team S

Difficulty: 5/10

Strong Opponent Team Member: No. 2 Souda
No. 11 Misugi (2nd half)

They don't cheat again this time, making this match a little bit easier. Souda will not overlap and move with high speed like before. Misugi will come into play at second half, when he receive the ball for the first time, he'll use his new special shot, Moon Slider. If you mark him with many defenders, he won't have chance to use this shot again. Their goalie, Morisaki is not so good, he won't pose any problems for you to score.

A short sequence will follow then.

7. Scudetto vs Seinan Miracle.

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Nitta

When Nitta gets the ball at the first half, he won't do his Hayabusa Shot, he just execute normal shot instead. This will never score, Kawaguchi will be able to catch it or the ball will strike the post. But, at the 2nd half, when Nitta has the opportunity to shoot, he will do a more powerful special shot. Your goalkeeper, Kawaguchi can't stop this shot, but if you have Tsubasa mark Nitta or set Tsubasa defensive enough, he may block it. Their goalkeeper is very good, good luck!

8. Scudetto vs Netz East Japan

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Masao
No. 9 Kazuo

They will perform new shooting technique on the second half and your goalkeeper can't stop it.

9. Scudetto vs Nankatsu Wings

Difficulty: 6/10

Strong Opponent Team Member: No. 10 Izawa
No. 9 Kisugi
No. 7 Taki
No. 5 Takasugi

Kawaguchi can catch all their normal shots, your only problem is if they do volley shot because this team does not have any special shots.

This time, Senbatsu S has some additional good players, Hyuga and Wakashimazu, but fortunately, Misaki will join your team.

10. Scudetto vs University Selection Team S

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Sorimachi
No. 10 Sawada
No. 9 Hyuga
No. 7 Sano
No. 3 Jitou
No. 1 Wakashimazu

Their attack will depend on Hyuga and each time he has the opportunity to shoot, he will always use Lightning Tiger Shot that will surely rip your net. The best way to score against Wakashimazu is dribbling pass him with Tsubasa's Heel Lift. You may have to score many goals if you want to win, more than Hyuga does.

If you win this match, then you'll become the champion of Super Japan Cup. If you lose, you can't try again. Next, there'll be some cutscenes.

D. INTERNATIONAL FRIENDLY MATCH

1. Japan vs England

Japan Player Name:

11. Nitta
10. Tsubasa
9. Hyuga
8. Misaki
7. Masao
6. Kazuo
5. Matsuyama
4. Ishizaki
3. Jitou
2. Souda
1. Wakashimazu

Reserved:

- Takasugi
- Sorimachi
- Sawada
- Izawa
- Kisugi
- Taki
- Urabe
- Sano

Misugi
You
Morisaki

Difficulty: 4/10

Strong Opponent Team Member: No. 9 Lorimar
No. 4 Robson

You should be carefull with Robson when passing on English goal area because he may intercept your passes. Use Sankakutobi to catch Lorimar's Bound Shot. If you do these two things, you should be able to win easily.

2. Japan vs Denmark

Difficulty: 4/10

Strong Opponent Team Member: No. 1 Schmeichel

If they are at a high level, just lose and take some level ups if you want. Their attack is not dangerous, even Morisaki can handle that. For attacking strategy, look at Scenario 2.

3. Japan vs France

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Pipin
No. 10 Pierre
No. 9 Napoleon
No. 7 Bossi

You can score many goals in this match, their goalkeeper is really **** Mark the players above because they have special shots. Use Sankakutobi to catch their special shot, it may work sometimes.

4. Japan vs China

Difficulty: 8/10

Strong Opponent Team Member: No. 11. Li Hanne
No. 9. Li Bankun
No. 1 Lu

You may notice that ALL of Chinese players move with above average speed, and Li Hanne and Li Bankun move with even higher speed (or maybe this time only). Chinese goalkeeper, Lu is also very good. He may kick all your shots away especially if your level is low. The best way to score here is just dribbling or shooting when your position is one-on-one with the G.K.

There'll be a sequence among Ishizaki, Mihael and Jack after you win this match.

5. Japan vs U.S.A

Difficulty: 5/10

Strong Opponent Team Member: No. 11 Mihael
No. 10 Jack

Mark Mihael with Ishizaki, hopefully you can block his Rose Buster. Jack has special dribbling skill, but he does not have any special shot. Their goalkeeper is really weak, you can score many goals without any difficulties.

Next, Tsubasa's old pal, Stratto will appear and he is accompanied with his friend, Banbino.

6. Japan vs Italy

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Riveli
No. 10 Jashinto
No. 9 Stratto
No. 8 Banbino
No. 1 Hernandez

This Italy won't be too hard because Stratto doesn't have any special shot. Another good news is they put Banbino into playing instead of Rampion who used to perform one-two and followed by Cannon Head.

7. Japan vs Holland

Difficulty: 7/10

Strong Opponent Team Member: No. 9 Van Berg

Your goal is now safer because you now have Wakabayashi in your team. Holland has Van Berg, who has the most powerful normal shot which you should pay attention to the most.

From now on, half time will becomw 45 minutes.

8. Japan vs Brazil

Difficulty: 9/10

Strong Opponent Team Member: No. 11 Nei
No. 10 Coimbra
No. 9 Carlos
No. 8 Toninho
No. 7 Zagalo
No. 6 Santamaria
No. 5 Dirceu
No. 4 Amarau
No. 3 Dotoru
No. 2 Jetorio
No. 1 Gertis

This would be a nightmare if their level were high. Wakabayashi should be able to catch Toninho and Santamaria's special shot. I don't have much confident of being able to catch Zagalo, Carlos, Coimbra or Nei's, but you can punch them away. And avoid Gertis to use Dark Illusion Catch to score more easily.

There'll be a scene introduce you to the Germany player that has a special water shot that only can be used while it rains.

9. Japan vs Germany

Difficulty: 9/10

Strong Opponent Team Member: No. 11 Schneider
No. 10 Metza
No. 9 Marcus
No. 8 Pobulsen
No. 7 Furaihaito
No. 6 Karlitz
No. 5 Schester
No. 1 Muller

For this match, it'll be raining at the beginning of the match. Also notice that the enemy music is similar to previous Captain Tsubasa final match which is also against Germany. It is player no. 7 who has water special shot, you may mark him but he can dodge you easily with Water Dribble. You should mark Schneider with Ishizaki and another defensive player to steal the ball from him as soon as he gets it. Beside of these two, Germany also has one more trouble maker player, he's Pobulsen from Hamburg SV. So, good luck for you to stop their shots.

At the second half, the rain stops and your players'll be happy, but this condition does not make this match easier. It's true that no. 7 doesn't have special dribble and special shot anymore, but in exchange, he will have special pass, Rainbow Pass. And they will often pass the ball to Schneider (also note that their no. 10 also has special pass) and Schneider will do Neo Fire Shot or even worse, aerial shot.

To score against Muller, shoot with your most powerful special shot or special volley shot in short distance. If you lose you may try again and this match will be easier.

Watch the ending and continue with the auto saved game if you want to play another scenario.

SCENARIO 4

C. BRAZIL OPEN LEAGUE

Stratto leaves the team, but you get a new goalie for your team, Bamora, and Ishizaki will play as main player of the team.

1. San Paulo vs Fluminense

Difficulty: 3/10

Strong Opponent Team Member: None

Their goalkeeper is really good, but they won't make many goals (maybe even a single goal). Your new goalkeeper can catch all their normal shots easily, even Renato can handle them.

An old, but good player from Italy will come to help you after this match. His name is Nelson and he will be no. 6

2. San Paulo vs Goias

Difficulty: 4/10

Strong Opponent Team Member: None

This team actually is not so good. But, their level is high makes this match a

little bit unfair. You must be careful of their no. 9 shot, if you're unlucky, Bamora's special catch may fail to catch it. As for scoring goals, it'll be a lot easier, moreover you now have Nelson on your team and their goalkeeper is far worse from Fluminense's.

3. San Paulo vs Atletico

Difficulty: 4/10

Strong Opponent Team Member: None

Their attack won't cause too much problems for you if you set Bamora as your main goalkeeper, just catch their normal shot and punch their volley or heading. Only Tsubasa and Nelson have the chance to score against their goalkeeper. Ishizaki's special shot may also score if his level is high enough.

4. San Paulo vs Sport

Difficulty: 3/10

Strong Opponent Team Member: None

Their goalkeeper is Brazil's goalkeeper at Scenario 1. He is not as good as Atletico's goalie, the strongest volley shot or special shot can score.

5. San Paulo vs Palmeiras

Difficulty: 5/10

Strong Opponent Team Member: None

This team player is not bad, and their goalkeeper is too as well. If you want to keep the goal safe, you may use his Big Hand Catch. But, you must think about his stamina too.

There will be a scene after this match. Tsubasa is practicing at night.

6. San Paulo vs Guarani

Difficulty: 5/10

Strong Opponent Team Member: No. 10 Santamaria

This match shouldn't be too hard considering that you have a good goalkeeper and a good striker on your team now. Mark Santamaria because his Banana Shot sometimes will score even if you have used Big Hand Catch. The other players are pretty weak, even Renato can catch their normal shots.

7. San Paulo vs Bragantino

Difficulty: 6/10

Strong Opponent Team Member: No. 4 Dirceu
No. 1 Taffael

Bragantino is a team with a very good defense and goalkeeper. Their no. 9 and 11's normal shot is also pretty good. You possibly will have some difficulties to score, but if you keep trying, you will make it.

8. San Paulo vs Flamengo

Difficulty: 6/10

Strong Opponent Team Member: No. 10 Coimbra
No. 9 Carlos

This match won't be too hard because you have Bamora as your goalkeeper. Bamora should catch the Mach Shot with Big Hand Catch, I have done this once and it succeeded. Only Tsubasa and Nelson can score goals while the chance for the other players to score is very slim.

When Tsubasa get the ball for the first time, enemy player will tackle him automatically and he will use a new dribbling technique, Clip Jump.

After winning this match, there'll be a short sequence.

9. San Paulo vs Botafogo

Difficulty: 4/10

Strong Opponent Team Member: None

Their DFs are extremely good, just be careful when passing on their defensive area. Set the strategy to counter to avoid them, or when they're attacking and you get the ball, counterattack quickly by using the accelerator and pass all of their DF. Their attack won't be dangerous if you don't let their DF to overlap.

And next, it's revenge time!

10. San Paulo vs Vasco da Gama

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Zagalo

Yes, it's the same team with the former Vasco da Gama and your team is more powerful now. But, they now come back with a great luck! Even their weak normal shot can pass Bamora. To overcome this, you can catch it with special catch if you want, but Bamora may run out of stamina because he'll need it to catch Zagalo's special shot.

Regardless of the result of this match, the same sequence will follow then. Two new players will join you for the next event, Mauricio and Nitta.

D. WORLD CLUB CUP QUALIFICATION

1. San Paulo vs Montevideo

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Victorino
No. 9 Salvatore
No. 7 Da Silva

Salvatore and Victorino don't have special dribbling, so stealing the ball from them is possible. Catch their special shot with special catch, it may work sometimes depends on Bamora's level at that moment.

When Da Silva uses his special dribble, Ishizaki will tackle him with a new special tackling, then Mauricio will tackle the ball to his possession. After your kick fail to pass enemy's GK, Mauricio will use his new Drive Overhead Shot, and it'll K.O. the GK and rip the net. An extra goal for you.

The next opponent for San Paulo will be Argentinos and their best striker, Diaz. But, before that match, you'll control Hyuga and his club, Mexico City that also participates in this contest.

2. Mexico City vs Bogota

Mexico City Player Name:

11. Gutirez
10. Gorge
9. Hyuga
8. Sergio
7. Antonio
6. Pedro
5. Daniel
4. Kempes
3. Kubijas
2. Osvaldo
1. Wakashimazu

Difficulty: 1/10

Strong Opponent Team Member: None

The enemy is amazingly weak. Catch all of their normal shot and use Sankakutobi to catch their aerial shot. You are free to do any attacking style you want.

WORLD CLUB CUP QUALIFICATION SEMIFINAL

San Paulo vs Argentinos

Difficulty: 8/10

Strong Opponent Team Member: No. 10 Diaz

Argentinos actually is not an outstanding team, but their high level makes them hard to defeat, just like when you against them at Scenario 2. If Diaz receive the ball in your goal area, then he'll perform Zenten Shot which is similar to Neo Cyclone. Just hope that it'll strike the post, because Bamora can't catch this shot by any means. You can score to Argentinos' goal by any specials that your players have.

Mexico City vs Los Angeles

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Mihael

Your team is better than Los Angeles in equal level, but they are up to 5 levels higher than your team. The enemy tend to pass the ball to Mihael. So, when the other players hold the ball, pass cut it. Wakashimazu should be able to catch all the other players normal shot and catch Mihael's Rose Buster with Sankakutobi.

WORLD CLUB CUP QUALIFICATION FINAL.

San Paulo vs Mexico City

Difficulty: 9/10

Strong Opponent Team Member: No. 9 Hyuga
No. 1 Wakashimazu

It's a very tough match and their level is high. The best way to score against Wakashimazu is only Clip Jump or Heel Lift. The other specials won't stand a chance against Wakashimazu because your players whose those special's level is too low except if you're lucky. Use Bamora's special catch to stop Hyuga's Lightning Tiger Shot, it may work sometimes if Hyuga shoot from long distance.

If you lose you can't try again, then Hyuga will be happy. If you win, then a winning sequence will follow.

E. WORLD CLUB CUP LEAGUE

You have to win at least three times for the following four matches to continue to the next event.

1. San Paulo vs Feyenoord

Difficulty: 2/10

Strong Opponent Team Member: None

You won't have any difficulties here, even Renato is enough for their shot. If they perform volley, let them score, you will score more than they do.

There'll be a sequence between Tsubasa and Mauricio after the match.

2. San Paulo vs Beijing New Star

Difficulty: 6/10

Strong Opponent Team Member: No. 11 Li Hanne
No. 9 Li Bankun
No. 1 Lu

Although their best player is the same with China National Team, but this match will be easier because Li Bankun and Li Hanne now move with normal speed, so Ishizaki can tackle the ball from them using special tackle before they can do anything (it may fail though). The best way to score is still Special Dribble pass the GK. Tsubasa, Mauricio and Nelson can do it.

If you use a special shot that is powerful enough to K.O. Lu, he won't be flying like the others, but he will seem to be pushed by the ball. This is quite funny IMO.

3. San Paulo vs Bordeaux

Difficulty: 6/10

Strong Opponent Team Member: No. 10 Pierre

This team's characteristic is that if their player gets the ball, then he will pass the ball to Pierre and Pierre will shoot with Slider Shot. Thus, mark Pierre with many defenders to steal the ball from him and intercept any passes that will be given to him.

4. San Paulo vs Los Angeles

Difficulty: 5/10

Strong Opponent Team Member: No. 11 Mihael

The opponent is entirely the same with Los Angeles at the qualification. The only enemy player that you must take care of is Mihael, but Bamora's special catch can handle his special shot. You won't encounter any problems for scoring. You can do the attack with many ways.

For a sure goal and new special shot for Nitta, when Mihael dribble the ball, have Ishizaki tackle him then Nitta will get the ball and shoot with Falcon Crow.

F. WORLD CLUB CUP FINAL TOURNAMENT

Half time is changed to 45 minutes in final tournament. If you lose, you may level up and try again.

1. San Paulo vs Milan

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Pipin (1st half)
No. 9 Van Berg
No. 5 Zoff
No. 11 Stratto (2nd half)
The others

If you lost to Milan, you can revenge now. Your players are much better this time, so beating Milan won't be as hard as your first encounter against them. The strategy is the same, you should use special catch to catch Van Berg normal shot, it's the most powerful normal shot in this game. Second half will be easier for you because Stratto will replace Pipin and he doesn't have any special in this scenario.

If you give the ball to Mauricio at the end of the first half, he'll use his normal shot but Milan goalkeeper will be able to catch it.

Stratto will congratulates Tsubasa after winning this match and Schneider will be waiting for you on the next match.

2. San Paulo vs Bayern

Difficulty: 8/10

Strong Opponent Team Member: No. 11 Schneider

You'll fight against one man this time, not one team. They always pass the ball to Schneider and then Schneider will shoot with Neo Fire Shot quickly. It'll score to Bamora even from outside your goal area except if the ball hits the post. So, you have to concentrate on Schneider only and ignore the others. Their goalkeeper is just average, you can score as easy as Schneider scores. If you can't win, try again, take some level ups, and this match will be easier. If you give the ball to Mauricio for the first time at first half, he'll use a strong normal shot, but he can't score in this case. At second half, for the first time he receives the ball, he will use new special shot and score.

Some short scenes will follow then.

WORLD CLUB CUP SEMIFINAL

San Paulo vs Argentinos

Difficulty: 8/10

Strong Opponent Team Member: No. 10 Diaz

Argentinos level is always very high, you may try to make your best players' level more balanced so that Diaz level won't be too high because the enemy depends a lot on him. The enemy style is about the same with a lot of match in this scenario, pass the ball to the best player to shoot with his special. Concentrate on taking the ball from Diaz. If Diaz can bring the ball to your penalty area, he will shoot with Drive Shot. If he receives the ball inside your goal area, he will shoot with Forward Somersault Shot (a.k.a. Zenten Shot) or acrobatic Cyclone Shot if you get this skill for him. If you can't beat this team due to the great difference of level, I suggest you to lose and level up because you may need it for the final match. When Diaz has control of the ball, confront him with Tsubasa, then he will show Tsubasa a new acrobatic shot and score. You can use this cool shot in All Star Mode.

Then, Diaz will congratulate Tsubasa for winning this match.

WORLD CLUB CUP FINAL

San Paulo vs Japanese Club Selection

Difficulty: 7/10

Strong Opponent Team Member: No. 11 Sorimachi (1st half)
No. 11 Misugi (2nd half)
No. 10 Sawada
No. 9 Sano
No. 8 Misaki
No. 7 Masao
No. 6 Kazuo
No. 5 Matsuyama
No. 4 Takasugi
No. 3 Jitou
No. 2 Souda
No. 1 Wakabayashi

Your opponent in the final match has many good players but their level is low, makes this match rather easy. Also, they don't have any good striker like Schneider or Hyuga. Many of them have aerial special shot, so don't let them have the ball for too long so that they only do normal shots which Bamora can catch easily. Misugi will play at 2nd half, his normal shot sometimes can score if you don't use a special catch. Wakabayashi is still pretty good even at low level, just use your specials to conquer him.

At last, you win this match and a cool ending sequence will follow. Enjoy!

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E. SPECIAL LIST (TRANSLATED)
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Almost all of the specials listed below are available on All Star Mode. This list contains special name, guts required and description.

You (Fussball, Japan)		
Tornado (customizable)	450	special shot
Power Block	180	special block
Heel Lift	50	special dribble
Power Tackle	170	special tackle

Tsubasa (San Paulo, Japan)

Drive Shot	250	special shot
Overhead Kick	160	special aerial shot (high ball only)
Drive Overhead	370	special aerial shot (high ball only)
Twin Shot	230	twin shot with Misaki (low ball only)
Cyclone	450	special and aerial shot (low and high ball)
Neo Cyclone	500	special and aerial shot (low and high ball)
Drive Pass	30	special pass
Heel Lift	50	special dribble
Clip Jump	60	special dribble
Golden Combination	120	special one-two with Misaki

Hyuga (Mexico City, Japan)

Overhead Kick	160	special aerial shot (high ball only)
Tiger Overhead	490	special aerial shot (high ball only)
Tiger Shot	290	special shot
Neo Tiger Shot	420	special shot
Lightning Tiger Shot	490	special shot
Dragon Tiger Shot	500	special shot
Force Dribble	40	special dribble
Tiger Tackle	200	special tackle
Toho Combination	80	special one-two with Sawada

Misaki (Marseille, Japan)

Overhead Kick	160	special aerial shot (high ball only)
Twin Shot	230	twin shot with Tsubasa (low ball only)
Overhead Twin	270	overhead twin shot with Tsubasa (high ball only)
Jumping Volley	370	special aerial shot (low ball only)
Golden Combination	120	special one-two with Tsubasa
Moon Slider Pass Cut	110	special pass cut

Ishizaki (San Paulo, Japan)

Monkey Buster	290	special shot
Face Block	400	special block
Monkey Tackle	160	special tackle

Misugi (Musashi Rollers, Japan)

Overhead Kick	160	special aerial shot (high ball only)
Hyper Overhead	370	special aerial shot (high ball only)
Moon Slider	490	special shot

Matsuyama (Manchester, Japan)

Overhead Kick	160	special aerial shot (high ball only)
Eagle Shot	330	special shot
Eagle tackle	180	special tackle

Nitta (Seinan Miracle, Japan)

Hayabusa Shot	250	special shot
Hayabusa Volley Shot	290	special aerial shot (low ball only)
Falcon Crow	370	special shot
Force Dribble	40	special dribble

Masao (Netz East Japan, Japan)

Twin Shot	230	twin shot with Kazuo
Skylab Hurricane	250	special aerial shot with Kazuo (high ball only)
Skylab Twin	330	special aerial shot with Kazuo (low ball only)
Skylab Storm	370	special aerial shot with Kazuo and Jitou
Time Skylab	330	special aerial shot with Kazuo (high ball only)
Gemini Attack	80	special one-two with Kazuo

Skylab Block	180	special block with Kazuo
Skylab Tackle	180	special tackle with Kazuo
Skylab Pass Cut	100	special pass cut with Kazuo
Kazuo (Netz East Japan, Japan)		
Twin Shot	230	twin shot with Masao
Skylab Hurricane	250	special aerial shot with Masao (high ball only)
Skylab Twin	330	special aerial shot with Kazuo (low ball only)
Skylab Storm	370	special aerial shot with Kazuo and Jitou
Time Skylab	330	special aerial shot with Kazuo (high ball only)
Gemini Attack	80	special one-two with Masao
Skylab Block	180	special block with Masao
Skylab Tackle	180	special tackle with Masao
Skylab Pass Cut	100	special pass cut with Masao
Jitou (Toutodai SV, Japan)		
Sano Tono Combi Play	250	combination shot with Sano
Force Dribble	40	special dribble
Power Block	180	special block
Power Tackle	170	special tackle
Souda (Seinan Miracle, Japan)		
Kamisori Shot	250	special shot
Kamisori Pass	40	special pass
Kamisori Tackle	180	special tackle
Sawada (Toho University, Japan)		
Toho Combination	80	special one-two with Hyuga
Sano (Toutodai SV, Japan)		
Overhead Kick	160	special aerial shot (high ball only)
Kisugi (Nankatsu Wings, Japan)		
Triangle Attack	170	special tackle with Taki and Izawa
Stratto (Milan, Italy)		
Megalo Zone Shot	490	special shot
Carlos (Flamengo, Brazil)		
Overhead Kick	160	special aerial shot (high ball only)
Mirage Shot	330	special shot
Phantom Shot	490	special shot
Lethal Twin	270	twin shot with Coimbra (low ball only)
Split Dribble	30	special dribble
Coimbra (Flamengo, Brazil)		
Overhead Kick	160	special aerial shot (high ball only)
Mach Shot	450	special shot
Lethal Twin	270	twin shot with Carlos (low ball only)
Santamaria (Guarani, Brazil)		
Banana Shot	290	special shot
Dirceu (Bragantino, Brazil)		
Canon Head	290	special aerial shot (high ball only)
Power Block	180	special block
Power Tackle	170	special tackle
Karlitz (Unknown, Germany)		
Hedgehog Dribble	30	special dribble

Schester (Unknown, Germany)		
Spiral Pass Cut	90	special pass cut
Marcus (Unknown, Germany)		
Burst Head	290	special aerial shot (high ball only)
Metza (Unknown, Germany)		
Top Spin Pass	30	special pass
Capelmann (Unknown, Germany)		
Side Winder	330	special shot
Rampion (Unknown, Italy)		
Rocket Head	290	special aerial shot (high ball only)
Isurasu (Ajax, Holland)		
Overhead Kick	160	special aerial shot (high ball only)
High Speed Dribble	30	special dribble
Libuta (Unkown, Holland)		
Force Dribble	40	special dribble
Power Block	180	special block
Power Tackle	170	special tackle
Pierre (Bordeaux, France)		
Slider Shot	290	special shot
Slider Canon	230	special aerial shot
Super Eiffel	100	special one-two with Napoleon
Eiffel Wonder	120	special one-two with Napoleon
Napoleon (Unknown, France)		
Canon Shot	290	special shot
Force Dribble	40	special dribble
Super Eiffel	100	special one-two with Pierre
Eiffel Wonder	120	special one-two with Pierre
Diaz (Argentinos, Argentina)		
Drive Shot	250	special shot
Forward Somersault Shot	370	special and aerial shot (low ball only)
Cyclone	410	special and aerial shot (low and high ball)
Neo Cyclone	500	special and aerial shot (low and high ball)
Aerial Back Cyclone	490	special aerial shot (high ball only)
Galvan (Unknown, Argentina)		
Force Dribble	40	special dribble
Power Block	180	special block
Power Tackle	170	special tackle
Nei (Unknown, Brazil)		
Booster Shot	290	special shot
Vanishing Feint	30	special dribble
Toninho (Unknown, Brazil)		
Drive Shot	250	special shot
Mihael (Los Angeles, USA)		
Rose Buster	290	special shot
Rose Smash	370	special shot
Rose Dance	40	special dribble

Rose Steal	170	special tackle
Robson (Manchester, England)		
Force Dribble	40	special dribble
Power Block	180	special block
Power Tackle	170	special tackle
Lorimar (Manchester, England)		
Bound Shot	290	special shot
Li Hanne (Beijing New Star, China)		
Flying Dragon Kick	370	special aerial shot with Li Bankun
Li Bankun (Beijing New Star, China)		
Flying Dragon Kick	370	special aerial shot with Li Hanne
Kim (Unknown, Korea)		
Twin Shot	230	twin shot with Sha
Sha (Unknown, Korea)		
Twin Shot	230	twin shot with Kim
Force Dribble	40	special dribble
KAZU (Unknown, Japan)		
Formula Shot	370	special shot
Complete Smash	500	special shot
Spread Missile	490	special aerial shot (low ball only)
Clear Bomb	490	special aerial shot (high ball only)
Grand Shearing	40	special dribble
Hyper Tackle	180	special tackle
Da Silva (Montevideo, Uruguay)		
Passion Stampede	30	special dribble
Victorino (Montevideo, Uruguay)		
Overhead Kick	160	special aerial shot (high ball only)
Panther Stream	290	special shot
Bossi (Unknown, France)		
Saber Noir?	290	special shot
Jetorio (Unknown, Brazil)		
Drive Shot	250	special shot
Zagalo (Vasco da Gama, Brazil)		
Double Eel	290	special shot
Force Dribble	40	special dribble
Schneider (Bayern, Germany)		
Overhead Kick	160	special aerial shot (high ball only)
Fire Shot	330	special shot
Neo Fire Shot	500	special shot
Nelson (San Paulo, Italy)		
Envelope Shot	370	special shot
Clever Dribble	40	special dribble
Mauricio (San Paulo, Unknown)		
Drive Overhead	370	special aerial shot (high ball only)
Jolt Shot	330	special shot

Skill Step	30	special dribble
Furaihaito (Unknown, Germany)		
Clear:		
Rainbow Pass	50	special pass
Rainy:		
Wash Drive	490	special shot
Water Dribble	40	special dribble
Hydro Plain Tackle	180	special tackle
Banbino (Milan, Italy)		
Shotgun Dribble	30	special dribble
Riveli (Unknown, Italy)		
Twin Tackle	180	twin tackle with Jashinto
Jashinto (Unknown, Italy)		
Twin Tackle	180	twin tackle with Riveli
Pobulsen (Hamburg SV, Germany)		
Murder Shot	410	special shot
Flame Dribble	40	special dribble
Van Berg (Milan, Holland)		
Overhead	250	special aerial shot (high ball only)
Pipin (Milan, France)		
Homing Shot	500	special shot
Batin (Milan, Argentina)		
Hyper Twin Shot	270	twin shot with Caejare (low ball only)
Caejare (Milan, Argentina)		
Hyper Twin Shot	270	twin shot with Batin (low ball only)
Jack (Unknown, USA)		
Force Dribble	40	special dribble
Power Block	180	special block
Power Tackle	170	special tackle
Mirchivich (Unknown, Colombia)		
Nanahan Tackle	200	special tackle
Salvatore (Montevideo, Uruguay)		
Machine Gun Shot	330	special shot
Camachio (Unknown, Cameroon)		
Dragon Smash	290	special shot
Wakashimazu (Mexico City, Japan)		
Sankakutobi	200	special catch
Garyu Sankakutobi	220	special catch
Abisegeri	200	aerial special catch
Hernandez (Unknown, Italy)		
Golden Right Hand	200	special catch
Gertis (Unknown, Brazil)		
Dark Illusion	250	special catch

Ramcane (Moscow, Belgium)
Shadow Shield 150 special catch

Lu (Beijing New Star, China)
Raising Kick 180 special kick

Bamora (San Paulo, Brazil)
Big Hand Catch 200 special catch

Schmeichel (Unknown, Denmark)
Miracle Wall 200 special catch

Extra notes:

1. Tsubasa, Hyuga, and Schneider can do the Counter Shot in rare occasion. When the enemy is going to shoot a special shot and one of them is on guard, select any option and he may counter the shot. It'll be a sure goal. I only did it once against Hyuga's Lightning Tiger Shot.

2. For your created player: Heel Lift, Power Block and Power Tackle are only obtainable in All Star Mode.

Below is the minimum ball requirements to give to his ability for each corresponding special:

- Heel Lift --- 2 Dribble, 1 Pass, 1 High Ball
- Power Tackle --- 1 Kick, 2 Defensive, 1 High Ball, 1 Skill
- Power Block --- 2 Defensive, 2 Pass, 1 Low Ball
- Tornado -- 2 Kick, 2 Pass, 1 Skill

(Thanks to Kaiser for the correction. He also found that this player can learn a secret special shot, Immitation Tornado. If any of you know how to make him learn it, please tell me, you'll be credited).

3. Tsubasa can use Drive Tiger when he gets angry. For making Tsubasa angry, enemy goal keeper should catch or block many shots you use. At a certain time, Tsubasa shows his face and says something. Then when you pass the ball to Tsubasa you see an extra shot option, which is Drive Tiger. It costs 250 guts.

4. Schneider can use a secret special shot, Fire Drive, a special shot which is similar to Tsubasa and Hyuga's Drive Tiger which Schneider uses when he is angry. But it's more effective than Drive Tiger. If enemy GK blocks most of your shots, Schneider can get angry but we don't see his face when he gets angry so we can only guess that he can be angry when many shots are blocked. Then when you pass the ball to Schneider there is an extra shooting option, which is Fire Drive. He shoots the ball with Tsubasa. But Tsubasa can't do this shot. Only Schneider can use it. It costs 250 guts.

5. When a shot comes to Wakashimazu, he can show his face when the ball is going to pass him and he uses his fingers to block the ball and he can block the shot by this move. The name of this move is Shutou Defense and it's very random.

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F. FREQUENTLY ASKED QUESTIONS
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- 1. Q: Why don't I get [some some] special?
A: There are several secret specials in this game. For example: Kazu's Complete Smash can be unlocked if you have completed all four scenarios of the game. It means there are four balls in your save slot.

Someone asked me:

- 2. Q: Who is KAZU and how to have him play for my team?

A: KAZU is a REAL Japanese National Team player, Kazuyoshi Miura. He is not playable at the story, but after you finish the game once, you can select him in All Star Mode.

3. Q: I changed my players position, but after the match, it was changed back to default setting. Is there something I can do to avoid this from happening?

A: Only team formation and defense type settings are permanent. As far as I know, you have to change your player to the desired position everytime before a match. The coach even forbid you to change particular players at later matches.

4. Q: Why couldn't I find any option screen after I won the match against Mexico?

A: Because you hadn't completed any scenario yet (In this case, it is scenario 1 or 2).

5. Q: Do you have any cheat codes (for [some some] purpose)?

A: If you're really interested in getting them, mail me and I will answer you. Almost all of the codes presented by Kaiser. Thanks to him.

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G. SPECIAL THANKS
=====

I have seen many FAQs mainly at Gamefaqs and they really helped me on finishing a game. So, I write this my first FAQ as thanks.

I make this FAQ by myself, but I looked for many informations all over the net and the other FAQs as well, especially Mykas0 CT4 FAQ.

Kaiser from Turkey for giving extra notes number 3,4, some translations, informations and corrections. Also thanks to him for the great assistance during the development process of this document.

Tarik Tunca for after Brazil vs Mexik match correction.

junmisugi84 for correcting extra notes number 5.

If you want to tell me about some errors that I've made in this FAQ/Walkthrough or ask any questions, you may mail me at frengky_wu@hotmail.com.