Captain Tsubasa V: Hasha no Shoungou Canpione (Import) Guide Pt. I

by Spanettone Updated to v1.0 on Mar 8, 2010

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CAPTAIN TSUBASA 5 GUIDE
                               (Document 1 of 4)
                                  version 1.0
        game : CAPTAIN TSUBASA 5
        system : Super Nintendo
        type : Sport - Soccer
        product: BANDAI
20/01/2002 ---> start work on paper
27/01/2002 ---> start work on computer
30/01/2002 ---> end work
02/05/2003 ---> END REVISION OF ALL DOCUMENTS
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Contents of CAPTAIN TSUBASA 5 GUIDE - 2,3,4:

    all players on EDIT MODE (Captain Tsubasa 5 Guide, doc 2)
    all players on VS MODE (Captain Tsubasa 5 Guide, doc 3)

- all special moves
                              ( Captain Tsubasa 5 Guide, doc 4 )
Contents of CAPTAIN TSUBASA 5 GUIDE:
 1) The game
 2) How to read CAPTAIN TSUBASA 5 GUIDE - 2,3,4
 3) Players on EDIT MODE
 4) Clubs and nazionals on VS MODE
 5) All matches on STORY MODE
 6) Players and teams translation
 7) Curiousness
CREDITS
|1) THE GAME: |
CAPTAIN TSUBASA 5 is not like a normal soccer game,
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it is similar at a RPG, with HP and levels for the characters. After the movie, Main Menù appears: .KICK OFF -: the Story Mode. We can start the real game. .CONTINUE -: We can continue an adventure on Story Mode. .ALLSTAR --: the Vs Mode. This option is divided on: - VS MODE: we can choose: a) to play vs computer or play vs a player, b) to play with a club, a national or an edit team, c) if the team selection must be manual or automatic, d) the time of the match. - LIGUE: we can play a lique with 8 clubs or nationals - EDIT DATA: see point 5. Match menù: .HINT ---: there are advice for the match (only STORY MODE) .LIGUE --: there are the data of the ligue (only LIGUE) .FILE ---: we can save our adventures on 3 files (only STORY MODE) .DATA ---: there are the data of the teams .PLAYER -: we can choose substitution, scheme, marking. During STORY MODE this choice is called TACTICS. .SETUP --: we can choose the function of R and Y buttons. .START --: kick off!! Every time that the game is stopped, we can choose if we continue to play or we can change the tactics. === KICK OFF === How to play: Pressing A button, we can choose if we must: a) pass to an other player (PS) b) dribble an opponent (DRIBBLE) c) shoot (SHOT) d) made a quick pass (COMB) This menù appear everytime we meet an opponent, or pressing B button. To perform a special move, we must hold the specific directional button, and pressing the button of the special move. (Ex: to perform Tsubasa's DRIVE SH we must hold the right button and press B but.t.on) Every special move needs energy (HP). When we pass the ball in penalty area, we can pass it: a) high (HIGH) b) low (LOW) When we receive the ball in penalty area, we can: a) stop it (TRAP) b) let it go (ZUL) When we defend, we could: a) oppose (SERI) b) do a tackle (TACKLE)

When the opponent shoots, goalkeeper can:

c) intercept the ball (CUT)d) let opponent go (KANAI)

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a) stop the ball
                       (CTCH)
b) throw back the ball (BLCK o PUNCH)
When the opponent crosses, goalkeeper can:
a) operate (TOBI)
b) not operate (MIGAM)
If the opponent dribble our goalkeeper, we can:
a) operate to intercept the ball (DRIBBLE)
b) stop his shoot
                                  (SHOOT)
When we receive the ball in our penalty area, we can pull away it with CLR.
If the opponent score a goal, on menù appears "CHEE". We can fully restore our
players HP with it.
|2) HOW TO READ CAPTAIN TSUBASA 5 GUIDE - 2,3,4:|
Contents of CAPTAIN TSUBASA 5 GUIDE - 2,3,4:

    all players on EDIT MODE (Captain Tsubasa 5 Guide, doc 2)
    all players on VS MODE (Captain Tsubasa 5 Guide, doc 3)

- all special moves
                            ( Captain Tsubasa 5 Guide, doc 4 )
On Document 2, I have written the data of the players present on EDIT MODE,
from the best to the worst.
The parameters of players are:
a) shoot power
                      (KICK)
b) head power
                      (HEAD)
c) ball control
                      (CONTR)
d) run
                      (RUN)
e) attack
                      (ATT)
f) dash
                      (DASH)
g) jump
                      (JUMP)
h) pass
                       (PASS)
The goalkeepers have a different result, under the players one,
because goalkeepers parameters are different:
a) stop the ball
                   (CATCH)
b) throw back the ball (PUNCH)
c) throw
                      (THROW)
d) jump
                       (JUMP)
e) dash
                       (DASH)
f) reflexes
                       (REFLEX)
```

Players and goalkeepers that have special powers, they have a parameter, sub-total, where I have calculated the values without special powers.

Special power have double points.

(Ex: Tsubasa has these values: 7-7-9-9-8-7-7-5-59-9+2*(HO)-81. The firsts eight are the previous values, the nineth is sub-total, the last is total. The value "9+2*(HO)" means that Tsubasa has 9 special powers that he could performs alone and 2 special powers that he could perform with HO (Misaki). Then Tsubasa has 11 special powers, then 22 bonus points, infacts 59+22=81, is it clear???)

On Document 3, I have written the data of the players present on VS MODE. The parameters are similar to File 2. Parameter "REFLEX" is not expressed in numbers, but in letters that have this value:

A = 10 excellent

B = 8 good

C = 6 sufficient

The same is on Document 2.

On Document 4, I have written all the special powers.

First is the team's name, after player's name and the special powers, Hp needed, and the possible team mate to perform it.

The types of the special powers are:

a)	stop the ball	(CATCH, only goalkeepers)
b)	operate on the ball	(TOBI, only goalkeepers)
c)	do a tackle	(TACKLE)
d)	intercept the ball	(CUT)
e)	oppose	(SERI)
f)	pass to an other player	(PASS)
g)	made a quick pass	(COMBO)
h)	shoot	(SHOOT)
i)	shoot receiving an high ball	(H SHOOT)
1)	shoot receiving an low ball	(L SHOOT)
m)	dribble an opponent	(DRIBBLE)
n)	pull away the ball	(CLR)

On VS MODE we play with clubs or nazionals, or we could create a team with our favourite players. To do this we choose EDIT TEAM. Playing vs computer, we choose our players, then computer's one; playing vs player, we alternate the choice.

Default players are:

SU	CHE	HO	SHI	SIN	MAN
NAZ	APE	FUN	во	LOK	PIO
JUL	DAD	POE	LIU	KAN	POW
REY	DON	FED	JON	MIO	WEY
OLIVE	PIP	MAYER	MARC	SIEST	CORD
PIER	NAPOL	ABDEL	DOLM	LUK	MIHA
DOLG					

Playing the STORY MODE, we could add this players:

MANCI	KANELV	LOT	BAMBI	FANBEL	NISKE
STRAT	FURI	AGILEI	MAL	SHINY	EDUARD
HELL	IGOR	RUBE	BERGKA	CESA	ULGE
FAKETI	FRAT	MAURI	BROL	SINOR	INOZTRO
KAIS	KLINS	LESENBR	FRANCH	BATI	KUS
ALEXI	SCHNEI	CAR	EFENBRG	DUA	BABA
OLM	KAN	LAHA	HARM	LADI	LAD
LAI	OVILA	ABDUL	YUNUN	ZUN	YUSO
URG	VICTOR	KARL	DICK	SANTA	NASCI

GALV DIAZ PASC

Default goalkeepers are:

GENZO WAKAS MORISAKI NAKANI BAM LENA

AMO GUMAI

Playing the STORY MODE, we could add this goalkeepers:

MIURA SABICHI HERNAN SCHUMA DORMA GELDI

GOLG SULT

After that we make our choices, we have the list of the formation of the edit teams, called CAPT STAR (CPS), our team, WINGSTAR (WGS) opponent one.

|4) CLUB AND NATIONALS ON VS MODE:|

On VS MODE we play with clubs or nazionals.

Default clubs are:

SPL PTG STUGART BREME FRANKFO TOHO BOLD NANKATSU

Playing the STORY MODE, we could add this clubs:

LEC MIL GNVA TRN
ROM INTR JUVEN SANDOR
PAL FEYENOLT FIORENTIN CAMPIO

BAILU PA HAMBURG KRN MANCHST

Default nationals are:

JPN MORO USA PHILI FRA VENEZ CH BOLI

Playing the STORY MODE, we could add this nationals:

GAN NIGERI MALAS KATA
UAE IRK ARABIA KOR
BULG HOLL ITAL BRAZ
GER ARGENT JPN 2 CANARIAS

To use these teams, we must beat them on STORY MODE.

|5) ALL MATCHES ON STORY MODE:|

Choosing KICK OFF on main menù, we begin the real game:

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Sao Paulo - Portuguesa
```

After a short movie, we see Tsubasa in Italy to play in 2ND LEAGUE (I think on the youth league) with LECCE (puah!!)

*** TSUBASA'S CHAPTER ***

Lecce - Milan

Lecce - Genoa

Lecce - Ternana

Lecce - Roma

Lecce - Inter

Lecce - Juventus

Lecce - Sampdoria

Lecce - Parma

After the match against Parma, Lecce won the league. After that we see the Youth Japan that prepare itself to win the Asian Cup

*** YOUTH JAPAN CHAPTER ***

Red Japan - White Japan

Japan - Morocco

Japan - Ghana

Japan - Nigeria

Japan - U.S.A

After the match against USA, Japan is ready to win Asian Cup, but in can't use the best players (Tsubasa, Hyuga, Wakabayashi and Wakashimazu): they are playing in own clubs.

*** ASIAN CUP CHAPTER ***

Japan - Philippines

Japan - Malaysia

Japan - Qatar

Japan - United Arab Emirates

Japan - Iraq

Japan - Saudi Arabia

Japan - South Corea

After the Asian Cup, Tsubasa, Hyuga, Wakabayashi, Wakashimazu come back to their youth national to begin the World Cup, a league with the best nationals and the best clubs of the world. << It is the strangest thing I ever heard >>

*** WORLD CUP CHAPTER ***

Japan - Uruguay

Japan - France

Japan - Holland

Japan - Italy

Red Japan - White Japan

Japan - Brazil

Japan - Germany

Japan - Argentina

Japan - Campioni

=== EXTRA CHAPTERS ===

To play with the following chapters, we must to save an adventure on STORY

MODE. Then came back to the main menù, select CONTINUE, choose Tsubasa's face to continue the STORY MODE, or other player's face to play the following (We can play more chapters winning matches on STORY MODE) *** HYUGA'S CHAPTER *** Juventus - Fiorentina Juventus - Milan Completing this chapter, we can play at WAKASHIMAZU'S CHAPTER *** NAPOLEON'S CHAPTER *** Nankatsu - Toho *** PIERRE'S CHAPTER *** Paris St. Germain - Bordeaux Completing this chapter, we can play at MISAKI'S CHAPTER *** MISAKI'S CHAPTER *** Paris St. Germain - Manchester United *** HERNANDEZ'S CHAPTER *** Koln - Stugard Koln - Bayern Munchen *** SANTANA'S CHAPTER *** Brazil - Venezuela Brazil - Chile Brazil - Bolivia Brazil - Argentina *** SCHNEIDER'S CHAPTER *** Bayern Munchen - Hamburger Bayern Munchen - Koln *** WAKABAYASHI'S CHAPTER *** Hamburger - Werder Bremen Hamburger - Frankfurt *** WAKASHIMAZU'S CHAPTER *** Juventus - Parma *** MULLER'S CHAPTER ***

Inter - Feyenood

Ending all chapters and losing this match,

we can play at the firsts 3 ISHIZAKI'S CHAPTERS

*** ISHIZAKI'S CHAPTERS ***

- a) Japan 2 Canary Islands
- b) Japan 2 Japan 2
- c) Japan 2 Ichigayak
- d) Edit Team Japan 2

To play at the fourth ISHIZAKI'S CHAPTER follow this passage.

- Go back at the main menù,
- choose ALLSTARS, then EDIT DATA
- with PCMAKE we can create a player, with PCERSE we delete the edit player.
- Choose PCMAKE, then a FILE to create a player. We can edit the following players:

Tsubasa Hyuga Ishizaki Jito Matsuyama Napoleon Schneider Diaz

Choose the player, then write his name (pressing 2 times SELECT, we can use occidental characters). After that, the following scheme appears. Give the points to the parameters (max 16 points).

PLAYER NAME => (name you wrote)	
SPEED => SLOW >NORMAL FAST	
SKILL => LOW >NORMAL HIGH	PHOTO
	ll
	1
POINTS REMAINING => 16	1
	1
	1
	I
KICK SKILL => 1	ATTACK => 1
HEADING => 1	DASH => 1
CONTROL => 1	JUMP => 1
RUNNING => 1	GROUND => 1
	J

Ending this operation, we have created a player.

Repeat all these operation creating 14 players, choosing always different FILE for every players. Go back to the CONTINUE screen and we play at the fourth ISHIZAKI'S CHAPTER; as goalkeepers, computer give us MORISAKI (puah!!) and NAKANISHI (double puah!!). We can use the edit players on EDIT MODE.

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### Players ###
APE = Ryo
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APE	= Ryo Ishizaki	MAN	= Kazusa Sorimachi
во	= Hajime Taki	MARC	= Manfred Margas
CAR	= Hermann Kaltz	MIO	= Masao Nakayama
CHE	= Kojiro Hyuga	MIURA	= Deuter Muller
DAD	= Makoto Soda	NAPOL	= Luis Napoleon
DIAZ	= Fan Diaz	NAZ	= Hikaru Matsuyama
DICK	= Leon Dick	PASC	= Alan Pascal

PIER = El Cid Pierre = Masao Tachibana DON DORMA = Hans Dolman PIO = Teppei Kisugi FED = Kazuo Tachibana FUN = Shingo Takasugi HERNAN = Gino Hernandez

НО = Taro Misaki

PIO = Tepper RISUGI

POW = Hanji Urabe

REY = Mitsuro Sano

SANTA = Carlos Santana

SCHNEI = Karl Heinz Schneider

SHI = Shun Nitta

SIEST = Franz Schester

SIN = Takeshi Sawada

SU = Tsubasa Ozora

VICTOR = Ramon Victorino JON = Jun Misuqi JUL = Jito Hiroshi = Gert Kaiser KAIS KAN = Takeshi Kishida KLINS = Ruud Klinsman VICTOR = Ramon Victorino LESEMBRU = Johan Rensenblink WEY = Koji Nishio

LOK = Mamoru Izawa

If anybody knows other names, email me, please.

Clubs

 ${\tt BAILU} = {\tt Bayern Munchen} \qquad {\tt LEC} = {\tt Lecce}$

BOLD = Bordeaux MANCHST = Manchester United

BREME = Werder Bremen MIL = Milan

CAMPIO = Campioni PA = Paris St. Germain

PAL = Parma FEYENOLT = Feyenoord PTG FRANKFO = Frankfurt = Portuguesa ROM GNVA = Genoa = Roma

HAMBURGE = Hamburger SANDOR = Sampdoria INTR = Inter SPL = Sao Paulo JUVEN = Juventus STUGART = Stutgard KRN = KolnTRN = Ternana

Nationals

ARABIA = Saudi Arabia ITAL = Italy ARGENT = Argentina JPN = Japan BOLI = Bolivia JPN = Japan 2 KATA = Qatar BULG = Uruguay

BRAZ = Brazil KOR = South Corea CANARIAS = Canary Islands MALAS = Malaysia CH = Chile MORO = Morocco FRA = France NIGERI = Nigeria GAN = Ghana

PHILI = Philippines
UAE = United Arab Emirates GER = Germany HOLL = Holland USA = United States of America

IRK = Iraq VENEZ = Venezuela

NOTES:

- TRN is Ternana, not Torino, then the uniform is pink and green at vertical
- BAILU could be Bayer Leverkusen, but Schneider plays in Bayern Munchen on manga.
- Campioni existes only in this game.
- BULG isn't Bulgary but Uruguay, then the uniform is blue and one player is Victorino that is uruguayan on manga.
- JAPAN 2 is Japan with Nitta. On team select menù, they have the same name, then I have called JAPAN 2 the second one.

<< Don't play JAPAN vs JAPAN 2, they have the same uniforms! >>

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|7) CURIOUSNESS:|
I have found some curiousness on game.
=== REAL PLAYERS ===
In same teams, players have name of the real players:
FIORENTINA
Bati (argentinian), like Gabriel Omar Batistuta
Bayan, like Francesco Baiano
INTER
 Igor, like Igor Shalimov
 Ruben (uruguayan), like Ruben Sosa
Bergka (dutch), like Dennis Bergkamp
JUVENTUS
 Cesa (brazilian), like Julio Cesar
KOI.N
Efenberg (german), like Stefan Effenberg
MILAN
 Furi and Niske are black midfields like Ruud Gullit e Frank Rijkard
Lot, central defender, plays in Italy like Franco Baresi
Pip (french), like Jean Pierre Papin
PARMA
Brol, like Thomas Brolin
ROMA
Anoni, like Francesco Annoni
Lombar, like Attilio Lombardo
=== SAME NAME IN DIFFERENT TEAM ===
There are players with the same name, but in different teams:
ALEXI, Campioni ----- Koln
 ANDREW, Koln ----- Genoa
BENJAM, Koln ----- Lecce
 BRIGE, Paris St.Germain ----- Hamburger
 CHEZA, Stutgard ----- Lecce
HAM,
       United Arab Emirates -- Nankatsu
       Iraq ----- Philippines
 LAI,
MARC, Werder Bremen ----- Portuguesa
       Campioni ----- Sao Paulo -- Juventus
 SHI,
Same player in different team
There are only 2 players that play on different clubs (the same player):
 SHI, Campioni -- Sao Paulo
 DL, Parma ---- Koln
=== ICHIGAYAK ===
On ISHIZAKI'S CHAPTER 3, we play against Ichigayak, a team made from players of
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=== MISCELLANEOUS ===
 SCHNEI -: he is the only player that could have 2 different faces when he
         performs his special moves
KUS ----: when he performs his TACKLE, we can't see his face
 CAR ---: the only player with toothpick
 WORNER -: is the only goalkeeper with 2 special moves
NANKATSU and TOHO -: we can't see their names on team select menù
GENZO, WAKAS, MORISAK, NAKANI -: we can't see their names on every menù.
ALEXI ----> is the best player on VS MODE
 SU ----> is the best player on EDIT MODE
 TELESI ----> is the worst player on VS MODE
 WEY & MIO -> are the worsts players on EDIT MODE
 GUMAI ----> is the best goalkeeper on VS MODE and on EDIT MODE
 NAKANI ----> is the worst goalkeeper on EDIT MODE
HAROL ----> is the worst goalkeeper on VS MODE
|To correct any mistake on this guide,,
|or you want to ask me something on this game
|write me at:
|spanettone@yahoo.it
_____
|**CREDITS**|
_____
CAPTAIN TSUBASA 5 GUIDE - Document 1
CAPTAIN TSUBASA 5 GUIDE - Document 2
CAPTAIN TSUBASA 5 GUIDE - Document 3
CAPTAIN TSUBASA 5 GUIDE - Document 4
All the documents are the english translation of
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GUIDA A CAPTAIN TSUBASA 5
                            (Documento 4)
by Spanettone (myself)
Special Thanks:
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Nankatsu and Toho: this team isn't selectable on VS MODE.

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