

The Incredible Hulk Game Script

by DinobotMaximized

Updated to v1.0 on Aug 13, 2005

This walkthrough was originally written for The Incredible Hulk on the SNES, but the walkthrough is still applicable to the GENESIS version of the game.

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*****
The Incredible Hulk
Game Script Version 1.0
Copyright 2005 Chris Castiglione (dinobotmaximized)
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*****
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I. Introduction
II. Version History
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V. Legal
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*****
I. Introduction *****
*****
In this FAQ I have typed up every piece of dialogue and story related text that
appears in The Incredible Hulk for the Super Nintendo Entertainment System.
The text is exactly as it appears in the game except it's not all capitals.
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*****
II. Version History *****
*****
1.0 - August 13, 2005
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III. Script *****
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```
Opening
*****
Hulk: ...UNNHHH
```

```
*****
Cutscene 1
*****
With Rhino defeated the
Hulk leaves the scene of
destruction for a place of
peace...
The Hulk chance for peace
falls to pieces as he
steps into Tyrannus' trap..
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*****
Cutscene 2
*****
Leapingfrom the decaying
debris of Tyrannus'
labyrinth, the Hulk lands
```

in a trap more dangerous
than the one he just
narrowly escaped...

Cutscene 3

The Hulk realizes his
mistake...too late...now
he's at the mercy of his
most dangerous enemy...the
leader, a being whose gamma
irradiated genius
threatens to overwhelm all
mankind..
Paaralyzed by the blinding
light the Hulk struggles
to free himself only to find
he's been transported into a
new world, unlike any he's
ever seen before...

Cutscene 4

The Hulk finds himself in
Leader's fortress again. This
time in the presence of the
Leader himself...

The Ending

SELF-DESTRUCT

The Hulk barely esacpes the
blast. Its intensity is
greater in magnitude than
any measured by earth
technology...

IV. Credits and Thanks *****

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