

- Wii U
 - [The Legend of Zelda: The Wind Waker HD]
 - [The Legend of Zelda: Twilight Princess HD]
 - [The Legend of Zelda: Breath of the Wild]
 - [Hyrule Warriors]
- Nintendo NX
 - [The Legend of Zelda: Breath of the Wild]
- Game Boy
 - [The Legend of Zelda: Link's Awakening]
- Game Boy Color
 - [The Legend of Zelda: Link's Awakening DX]
 - [The Legend of Zelda: Oracle of Ages]
 - [The Legend of Zelda: Oracle of Seasons]
- Game Boy Advance
 - [The Legend of Zelda: A Link To The Past Four Swords]
 - [The Legend of Zelda: The Minish Cap]
 - [Classic NES Series: The Legend of Zelda]
 - [Classic NES Series: Zelda II The Adventure of Link]
- Nintendo DS
 - [The Legend of Zelda: Phantom Hourglass]
 - [The Legend of Zelda: Spirit Tracks]
- Nintendo DSi
 - [The Legend of Zelda: Four Swords Anniversary Edition]
- Nintendo 3DS
 - [The Legend of Zelda: Ocarina of Time 3D]
 - [The Legend of Zelda: Majora's Mask 3D]
 - [The Legend of Zelda: A Link Between Worlds]
 - [The Legend of Zelda: Triforce Heroes]
 - [Hyrule Warriors Legends]
- Game & Watch
 - [The Legend of Zelda Game Watch]
- Wristwatch
 - [The Legend of Zelda]

4. NOT QUITE REAL ZELDA GAMES

- Nintendo 64
 - [Super Smash Bros.]
- Nintendo Gamecube
 - [Super Smash Bros. Melee]
 - [Soul Calibur II]
- Wii
 - [Super Smash Bros. Brawl]
- Wii U
 - [Super Smash Bros. for Wii U]
 - [Mario Kart 8]
- Game Boy Advance

- Nintendo DS
 - [Freshly-Picked: Tingle's Rosy Rupeeland]
 - [Tingle no Balloon Fight DS]
 - [Irozuki Tingle no Koi no Balloon Trip]
- Nintendo DSi
 - [Dekisugi Tingle Pack]
- Nintendo 3DS
 - [Super Smash Bros. for 3DS]
 - [My Nintendo Picross - The Legend of Zelda: Twilight Princess]
- Phillips CD-I
 - [Link: The Faces of Evil]
 - [Zelda: The Wand of Gamelon]
 - [Zelda's Adventure]

5. CONTACT

6. UPDATES

7. THANKS

8. MORE ENDINGS

//_/_/ 1 - A Little Reading _/

Welcome to my ending FAQ, hope you enjoy game endings as much as I do. The main purpose of this FAQ is to list all the endings found on this game series, sometimes I will list a game - but that doesn't mean I have or know the ending. So feel free to submit the endings I don't have and if I missed an ending detail or you think I didn't explain the ending correctly, just send me an email at:

** reyvgm at hotmail dot com **

If you prefer to see the ending in image format, just go to the VGMuseum URL I will display at the end of each ending, as long as I have the ending in image format, of course.

You can check more than 4000 endings for multiple consoles and portables at the Video Games Museum - <http://www.vgmuseum.com>

//_/_/ 2 - Incomplete information _/

I try my best to beat all games, but sometimes time isn't enough to do it all. So if you know the ending for any of the following games please email the ending description and the name you want to be credited to:

** reyvgm at hotmail dot com **

Here is the list of the stuff I am missing:

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/zelda.htm>

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Zelda II The Adventure of Link                                [ Usa - NES ]
**Not Released**                                           [ Japan - Famicom ]
Zelda II The Adventure of Link                                [ Europe - NES ]
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1) Number of endings:

1

2) How to get it:

Just beat The Thunderbird and Link's Shadow.

3) The ending from the World of Nintendo:

After defeating Link's shadow, Link gets the Triforce from an old man. Then, the Triforce splits into 3 pieces and the room flashes. Zelda wakes up and says to Link: "You saved Hyrule and you are a great hero." The curtain goes down while Zelda gives Link a kiss. Then, the credits play and it shows a screen with a Triforce and some text that says: "Thanks a million, Push Start to Replay".

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nes/a/zelda2.htm>

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- = Famicom Disk System - =
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**Not Released**                                           [ Usa - Famicom Disk System ]
The Hyrule Fantasy: Zelda No Densetsu                       [ Japan - Famicom Disk System ]
**Not Released**                                           [ Europe - Famicom Disk System ]
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1) Number of endings:

2

2) How to get them:

Beat Ganon on the first quest.

Beat Ganon on the second quest.

3)The ending from the World of Nintendo:

First quest:

After beating Gannon with the Silver arrow, he burns into a pile of ashes. Link then heads to the next room and finds Princess Zelda, he uses his sword to vanquish the flames. The screen grows dark and Zelda says: "Thanks Link, you are the hero of Hyrule." Link holds up one Triforce and Zelda holds up another, more text appears that says: "Finally, peace returns to Hyrule, this ends the story." The credits roll, and then it shows a screen with a single Triforce and it says: "Another quest will start from here, press the start button."

Second quest:

After beating Gannon Link then heads to the next room and finds Princess Zelda, he uses his sword to vanquish the flames. The screen grows dark and Zelda says: "Thanks Link, you are the hero of Hyrule." Link holds up one Triforce and Zelda holds up another, more text appears that says: "Finally, peace returns to Hyrule, this ends the story." The credits roll, and then it shows a screen with a single Triforce and it says: "You are great, you have an amazing wisdom and power. End of The Legend of Zelda 1."

4)You can see the last boss and ending images at:

None yet.

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**Not Released**                [ Usa - Famicom Disk System ]
The Legend of Zelda 2 Link No Bouken    [ Japan - Famicom Disk System ]
**Not Released**                [ Europe - Famicom Disk System ]
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1)Number of endings:

1

2)How to get it:

Just beat The Thunderbird and Link's Shadow.

3)The ending from the World of Nintendo:

After defeating Link's shadow, Link gets the Triforce from an old man. Then, the Triforce splits into 3 pieces and the room flashes. Zelda wakes up and says to Link: "You saved Hyrule and you are a great hero." The curtain goes down while Zelda gives Link a kiss. Then, the credits play and it shows a screen with a Triforce and some text that says: "Thanks a million, Push Start to Replay".

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/fds/a/zelda2.htm>

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-= Super Nes -=
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-= Super Nes -=
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The Legend of Zelda: A Link To The Past                [ Usa - Super NES ]
Super Famicom Zelda No Densetsu:
    Kamigami No Triforce                               [ Japan - Super Famicom ]
The Legend of Zelda: A Link To The Past                [ Europe - Super NES ]
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1)Number of endings:

1

2)How to get it:

Just beat Ganon.

3)The ending from myself:

After beating Ganon the door will open and you will be in a room ready to receive the Triforce. Then The essence of the Triforce will say:
 "Welcome, Link...I am the essence of the Triforce. The Triforce will grant wishes in the heart and mind of the person who touches it. If a person with a good heart touches it, it will make his good wishes come true... If an Evil-hearted person touches it, it grants his evil wishes. Ganon's wish was to conquer the world. That wish changed the Golden Land to the Dark World. Ganon was building up his power here so he could conquer the Light World and make his wish come completely true. But now, you have totally destroyed Ganon. His dark world will vanish. The Triforce is waiting for a new owner, Its Golden Power is in your hands... Now touch it with a wish in your heart."
 Link then takes the Triforce. After that it will show various characters from the game like The King returning, your uncle recovering, the bully making a friend, the flute boy plays again and such.
 The it will show link in the Lost Woods and it will say: "And the Master Sword sleeps again...FOREVER" as it shows the Master Sword on its pedestal. The credits will roll and it will say "The End" the it shows the number of times you died.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/snes/a/zelda3.htm>

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-= Nintendo Satellaview -=
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-= Nintendo Satellaview -=
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Not Released [Usa - Nintendo Satellaview]
Super Famicom Zelda No Densetsu:
Kamigami No Triforce [Japan - Nintendo Satellaview]
Not Released [Europe - Nintendo Satellaview]

1)Number of endings:

1

2)How to get it:

Just beat Ganon.

3)The ending from myself:

After beating Ganon the door will open and you will be in a room ready to receive the Triforce. Then The essence of the Triforce will say:
"Welcome, Link...I am the essence of the Triforce. The Triforce will grant wishes in the heart and mind of the person who touches it. If a person with a good heart touches it, it will make his good wishes come true... If an Evil-hearted person touches it, it grants his evil wishes. Ganon's wish was to conquer the world. That wish changed the Golden Land to the Dark World. Ganon was building up his power here so he could conquer the Light World and make his wish come completely true. But now, you have totally destroyed Ganon. His dark world will vanish. The Triforce is waiting for a new owner, Its Golden Power is in your hands... Now touch it with a wish in your heart."
Link then takes the Triforce. After that it will show various characters from the game like The King returning, your uncle recovering, the bully making a friend, the flute boy plays again and such.
The it will show link in the Lost Woods and it will say: "And the Master Sword sleeps again...FOREVER" as it shows the Master Sword on its pedestal. The credits will roll and it will say "The End" the it shows the number of times you died.

4)You can see the last boss and ending images at:

None yet.

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Not Released [Usa - Nintendo Satellaview]
BS Zelda no Densetsu [Japan - Nintendo Satellaview]
Not Released [Europe - Nintendo Satellaview]

1)Number of endings:

1

2)How to get it:

Just beat Ganon on the 4th week.

3)The ending from myself:

After beating Ganon you pick up the Triforce, rescue Zelda and she'll say:
"Thank you for answering my plea".

You'll then leave the room with Zelda, encounter the old man, and He'll say: "If there are things yet to be done, now is your change to do them".
Once you leave the room, the narrator will say "The time for Hyrule to vanish has come. The adventure ends here".

You'll get an image of Link by the campfire, with a text that reads:
"The battle ended. Having fought with courage to the very last, your tale will surely become a legend to the passed down throughout eternity".

A screen will tell you there's a present waiting for you and will show you the playthrough results. At this screen, the narrator will say:
"How was it, brave hero? Did you have any fun? A password will be shown on the result screen. Write it down and remember it.

A magnificent present is waiting for you next time. Don't take too long before the screen disappears. Until next time."

After that, you'll get the credits along some nice art screens.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/bsx/a/bsz.htm>

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**Not Released**                [ Usa - Nintendo Satellaview ]
BS Zelda no Densetsu: Inishie no Sekiban [ Japan - Nintendo Satellaview ]
**Not Released**                [ Europe - Nintendo Satellaview ]
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1)Number of endings:

2

2)How to get it:

Good Ending:

Just beat Ganon before the time runs out on the 4th week.

Bad Ending:

Let the time run out anywhere in the game.

3)The ending from Master_Thief Garrett, and myself:

Good Ending:

After beating Ganon, the Hero goes out the Tower of Hera and meets Zelda.

She says "This high place is where it all began... Please look.

The land of Hyrule... I never realized how beautiful it is until now.

Thank you, Hero of Light. This land has been saved thanks to your help. No words could express my gratitude... Thank you, truly. We will never forget what you have done... .."

The hero then goes back to the sanctuary, where Sahasrara will say: "You have fought well for the sake of Hyrule, young one... I mean, Hero of Light. Because of you, Hyrule has been saved once more. Thank you.

You only have a limited amount of time left in this world, but don't leave with any regrets."

If you talk to the fortune teller, it will say "Hm, I can't see anything from your future now."

Walk up and talk to the loyal Sage, "Ah, gods. These people have returned here safely. We offer our thanks."

The scene will switch to the hero and Zelda coming down from Death Mountain, where they'll meet Agihna. All three walk towards the Lost Woods to place the Master Sword back to its resting place. While they walk there, they converse the following:

Agihna: "Ah, Princess Zelda is back. Princeess! "

Zelda: "I'm sorry for making you worry for me."

Agihna: "I'm just glad you are unharmed. Now, first and foremost, we need to take you back to the castle."

Zelda: "No, we have no time. There is something I have to say before the young one leaves our world and goes home. On Death Mountain I felt...

I felt Ganon's presence. I know the Evil King Ganon was felled by Link, the Hero. His body was sealed, but his malicious essence could not be sealed. It was through this evil energy's doing that the young one was pulled into our world. If the young one's power had been taken by Ganon, Hyrule would have fallen into deep darkness. I truly thank you. Because of your wisdom, courage, and power, I am sure the future will be bright. The time for us to part is fast approaching."

Once the hero places the Master Sword back in the pedestal, Agihna says: "Farewell. You certainly overcame many hardships, didn't you?"

The hero then disappears and Zelda shouts "Goodbyeeee...!"

Sasharhala walks off. Zelda starts to leave, takes one last look back, and then she too departs.

The game will then congratulate you and you'll be taken to the credits and the results screen.

Bad Ending:

The hero will fall down in front of the witch's hut, and you'll get a message saying: "Oh, how could this happen? Too bad, you've run out of time. But, I guess you gave it your best."

The credits and the results screen will show.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/bsx/a/bszsek.htm>

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-- Nintendo 64 --
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The Legend of Zelda: Ocarina of Time [Usa - Nintendo 64]
Zelda No Densetsu: Toki No Ocarina [Japan - Nintendo 64]
The Legend of Zelda: Ocarina of Time [Europe - Nintendo 64]

1) Number of endings:

1

2) How to get it:

Just beat Ganon.

3)The ending from myself:

After you beat Ganon, Princess Zelda will start to use her magic to keep Ganon on the ground and says: "I'm using my power to hold the evil king! You use your sword and deliver the final blow."

Her magic will fade and Link's Master Sword will start shining, Link then will slash Ganon twice and then it will stab him in the head.

Ganon will stand up trashing about and Zelda will say: "Six sages... Now!" She will then invoke her magic and kneel down tired. Screen will change to the Chamber of Sages and Rauru will appear and say: "Ancient creators of Hyrule! Now, open the sealed door and send the Evil Incarnation of Darkness into the void of the Evil Realm!!" He will start to invoke the magic, then Darunia appears and invokes also, then Ruto, then Nabooru, then Impa and Lastly Saria, then each of them will turn into a different set of magic ball and they shoot out into the center of the Chamber of Sages, creating a void. Ganon gets sucked in and he says: "YOU... CURSE YOU...ZELDA! CURSE YOU...SAGES!!"

He appears on screen floating in the emptiness of the void and continues to say: "CURSE YOU...Link! Someday... When this seal is broken... That's when I will exterminate your descendants!!" With that he disappears and says: "As long as the Triforce of Power is in my hand..." Then Zelda and Link are shown "standing" in the sky and Zelda says: "Thank you, Link.... Thanks to you, Ganondorf has been sealed inside the Evil Realm! Thus, peace will once again reign in this world... for a time. All the tragedy that has befallen Hyrule was my doing... I was so young... I could not comprehend the consequences of trying to control the Sacred Realm. I dragged you into it, too. Now it is time for me to make up for my mistakes... You must lay the Master Sword to rest and close the Door of Time... However, by doing this, the road between times will be closed..." Zelda extends her hand to Link and says:

"Link, give the Ocarina to me. As a Sage, I can return you to your original time with it."

Link looks at the Ocarina and puts it in Zelda's hand, then Zelda puts her other hand on top of Link's hand and looks at it with sad eyes.

Then Zelda says: " When peace returns to Hyrule... It will be time for us to say Good-bye... Now, go home, Link. Regain your lost time! Home... where you are supposed to be... the way you are supposed to be..." Zelda then plays the Ocarina and a blue light engulfs Link, and Zelda says: "Thank you... Link... Good-bye..." The credits will roll while it shows various sceneries from the game, such as Gerudo Valley, the Gerudo Fortress, Kakariko Town, Death Mountain, Goron City, Lake Hylia, among others. After that they will show all the characters from the game, Gorons, Zoras, the people from the town, Epona, Malon, Talon, etc, having a party with a big fire with multiple colors at Lon Lon Ranch. Then it shows Mido sitting down next to the Zora King, he is sort of worried, he sees some sparkles falling down from the sky, he gets up and starts to look at 5 colored light spheres flying in the sky. Next screen shows the light spheres flying through Death Mountain and there it shows Impa, Ruto, Nabooru and Darunia with Saria on top of his head. Then the scene goes inside the Time Temple and and it shows the Master Sword and Link in front of it, Link is back to his child self again. Then Navi flies to the top of the Time Temple and leaves through a window, Link walks away and the camera does a close up on the Master Sword and it will show "Presented by Nintendo" Then it will show Zelda peeking through a window inside Hyrule Castle and Link is walking towards her, she turns her head and looks at Link, they both stand there looking at each other, just like the first time they met. The screen will freeze and change its colors to a light brown and it will say "The End. The Legend of Zelda Ocarina of Time"

From Jason:

After the end, on the "The End" screen, if you wait a few minutes or so you will hear the Scarecrow song that you told the wandering Scarecrow in several different voices!

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/n64/a/lozoot.htm>

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The Legend of Zelda: Majora's Mask           [ Usa - Nintendo 64 ]
Zelda No Densetsu: Majora No Kamen          [ Japan - Nintendo 64 ]
The Legend of Zelda: Majora's Mask          [ Europe - Nintendo 64 ]
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1) Number of endings:

2

2) How to get it:

Best Ending:

Get all the masks and beat Majora.

Incomplete Ending:

If you don't get the masks, then instead of seeing the characters related to the masks during the credits, you'll instead see the mask spinning in a black background.

3) The ending from the World of Nintendo:

After you beat Majora's Wrath it will show earth again back at clocktown, the moon goes back up in the sky. Everyone is standing around cheering next to the Clock Town. The screen turns white. It says: "DAWN OF A NEW DAY." You wake up Tatl and Tael are floating in front of you. They say: "Aah he's awake!" You sit up. Your horse is behind you. The view looks at the four giants who are looking at you. Then it looks down at skull kid without the Majoras mask. He says: "You guys... You hadn't forgotten about me?"

The giants make a noise. Skull Kid says: "You still thought of me as a friend?" The fairies fly over to skull kid and the giants walk away. The Skull Kid says: "Did you... Did you save me? I thought they didn't want to be friends with me. But... they hadn't forgotten about me... Friends are a nice thing to have... Heh. Heh. Could you be my friend too?" He walks up to you and sniffs you. Then he says: "Eh-Hee-Hee... You have the same smell as the fairy kid who taught me that song in the woods. I know I know Lets do something." Out of nowhere the Mask Man appears holding Majoras Mask and he says: "Oh... So the evil has left the mask after all... Well, now... I finally have it back. Since I am in the midst of my travels... I must bid you Farewell. Shouldn't you be returning home as well? Whenever there is a meeting. A parting sure to follow. However that parting need not last for ever. Whether a parting last forever or merely for a short time... that is up to you. With that please excuse me..."

He turns around and walks away. He stops looks back and says: "But my, you sure have managed to make quite a number of people happy. The masks you have

are filled with happiness. This is truly a good happiness." He disappears. Tat1 says: "Well, both of us have gotten what we were after... so this is where you and I part ways isn't it? You know... it was kind of fun. Well it's almost time for the carnival to begin... So. why don't you just leave and go about your business? The rest of us have a carnival to go to."

Link nods his head jumps on his horse and gallops away.

As he gallops away Talt yells: "Link!Thank you!"

The screen starts rolling the credits, they start in front of Clocktown, a bunch of fireworks start going off inside Clocktown. Depending what masks you got, you will get the following scenes, one scene for each mask you have. If you didn't get a certain mask, it will just show a rotating 3D model of the mask (thanks Steven Cole).

The screen will go to the Milk Bar where the band starts to play a song.

Then the Great Bay. Then the Pirates Fortress. Then Ikana canyon.

Then it shows the Deku King Princess and the monkey. Then in the milk bar the girls are dancing the dance you taught them. Then The big fairies.

Then it shows the girls on the ranch. Then the elderly man and woman in clock town. Then crog and the chickens on romani ranch. Then it goes to the milk bar again and the Indy Go Gos are playing. Then It shows the Guy holding his daughter in ikana canyon. Then Kafei and Anjus wedding. Then it shows the small sad Deku Tree you saw at the start with the Deku Butler in front of it looking at each other.

Then it goes back to where the game first started. The screen turns black then it shows you riding Epona in the woods. Then it zooms in on a tree stump that has a drawing of Link, Skull kid and the 4 giants on it. It plays a little bit of the song from the Lost Woods. It says "The End" at the bottom.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/n64/b/lozmm.htm>

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-- Nintendo Gamecube --
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-- Nintendo Gamecube --
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The Legend of Zelda: The Wind Waker [Usa - Nintendo Gamecube]
Zelda No Densetsu: Kaze No Takuto [Japan - Nintendo Gamecube]
The Legend of Zelda: The Wind Waker [Europe - Nintendo Gamecube]

1) Number of endings:

1

2) How to get it:

Just beat Ganondorf.

3) The ending from Mirkon:

After beating all 3 forms of Puppet Ganon and then facing Gannondorf, the ending will start.

Link Parees Ganondorf, and buries the Master Sword in his forehead.
The magic aura of the sword shatters. Link remains holding the sword's hilt on Ganondorf's head. Ganondorf falls to his knees on the floor.
Ganondorf: "Ughnn... Heh heh... The wind.... It is blowing..."
Link jumps off of Ganondorf, and the evil king turns into stone.
The Master Sword is still embedded in his forehead. Link breathes a sigh of relief, then goes back to holding his left arm.
Zelda: "Link!!!"
Zelda rushes to Link's side, supporting him.
The King of Hyrule reappears.
King: "My children... Listen to me. I have lived regretting the past. And I have faced those regrets. If only I could do things over again... Not a day of my life has gone by without my thoughts turning to my kingdom of old. I have lived bound to Hyrule. In that sense, I was the same as Ganondorf.
But you... I want you to live for the future. There may be nothing left for you... But despite that, you must look forward and walk a path of hope, trusting that it will sustain you when darkness comes. Farewell... This is the only world that your ancestors were able to leave you. Please...forgive us."
Zelda looks down, saddened. She suddenly smiles and looks up at the King.
Zelda: "W-Wait! You could... You could come with us!
Yes, of course... We have a ship! We can find it. We WILL find it! The land that will be the next Hyrule! So..."
King: "..."
The King closes his eyes.
King: "Ah, but child... That land will not be Hyrule. It will be YOUR land!"
The floods from above suddenly come pouring down. Link and Zelda are surrounded in large bubbles, protecting them from drowning.
Zelda floats quickly upward.
Link looks around, and sees the King. He tries to swim to the King, his arm outstretched - the King briefly reaches for Link's hand; then pulls his hand back.
Link is lifted upwards by the water and the King is lost out of sight.
The screen goes black.
King: "I have scattered the seeds of the future..."
Link wakes up. He is floating on the surface of the ocean. He opens his eyes. Tetra, beside him, does the same.
Komali flies in and hovers above them, smiling.
Tetra looks back and Link does likewise. Tetra's ship is behind them.
Up in the crow's nest is Aryll. Link smiles happily. Tetra winks, and the two wave at the ship. The pirates come to pick the two kids up out of the ocean. Medli and Makar are on the ship as well, waving.
CREDITS
(During the credits, characters' faces from throughout the game appear on bubbles that float upwards in the background, ending with bubbles of Link and Tetra smiling. The background begins a dark blue, but gets lighter as the credits roll on.)
The pirate ship is docked at Outset Island, as is Link's boat.
The villagers - including Link's grandmother and sister - stand on the beach. A wind picks up, and fills the boat's sail.
Link begins to slowly sail away.
Tetra: "Anchors aweigh!!! Hold the tiller steady!!! As for our destination... The wind will guide us!"
The pirate ship, likewise, begins to sail off into the distance.
Aryll runs up to the end of the dock, and with watery eyes, waves to her brother, sailing off into the horizon.
The ending screen appears, a cloudy sky in the background, with the Triforce in the center.
Below it is "THE END," with "~THE LEGEND OF ZELDA~" towards the bottom of the

screen. The Triforce pieces separate and spin off in different directions.
The screen fades to black.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gc/a/lozww.htm>

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The Legend of Zelda: Twilight Princess      [ Usa - Nintendo Gamecube ]
Zelda No Densetsu: Twilight Princess       [ Japan - Nintendo Gamecube ]
The Legend of Zelda: Twilight Princess     [ Europe - Nintendo Gamecube ]
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1) Number of endings:

1

2) How to get it:

Just beat Ganondorf.

3) The ending from Simone Smith, Asakane Kotoro:

When you finish Ganondorf, there is a close up of his face, as he screams out in pain. Link jumps backward and then everything fades to black...

Ganon stands there, your blade in his belly, and spits "Do not think this ends here... The history of light and shadow will be written in blood!" He holds his hand out, and his Triforce fades. You then see Zant, and he bends his neck to the left and you hear a snapping noise. You then see Ganondorf's face, and his eyes go completely white as his head snaps backwards in shock... You, Zelda, and Ganondorf stand there... And then the camera shows the horizon. You see the Gods again all together, but after they fade away, Link notices Midna! He starts running towards her uphill, as fast as he can. When he reaches the top, you see a cloak over her as she's laying on the ground. As she slowly rises up, you see her form has changed. She looks like a beautiful womanly form of the short, impish Midna you're so used to seeing. As Link sees her true form, he stammers backwards in awe. The camera does a swirl around her, then closes up on her face as she says, "What? Say something! Am I so beautiful that you've no words left?" You see Link smile and the screen fades to black...

As the credits start rolling, we see many other scenes. The first one being the Ordon Village kids beginning their journey back to Ordon Village, Rusl's wife is shown with a new baby, The Skull Kid is seen playing with the monkeys in the Sacred Grotto, The Gorons are seen enjoying a good sumo match, the Zora Prince and his people are seen swimming and enjoying the newfound peace as the deceased Zora Queen watches from above, the Yeti and his wife could be seen watching the sunrise on top of the snow mountain, finally the kids arrive at Ordon Village and are reunited with their parents. Close to the ending of the credits is a scene where Link is returning to Ordon Village.

The last scene is in the Mirror of Twilight Chamber. You see Midna (still in her true form), Link, and Zelda all standing around the stone block where you stand to enter the twilight realm. Midna then says, "Well... I guess this is farewell, huh? Light and shadow can't mix, as we all know."

But... Never forget that there's another world bound to this one."
Zelda then says to her, "Shadow and light are two sides of the same coin... One cannot exist without the other. I know now the reason the goddesses left the mirror of twilight in this world... They left it because it was their design that we should meet. Yes... That is what I believe."
The camera closes up on Midna's face. "Zelda... Your words are kind and your heart is true. If all in Hyrule are like you... Then maybe you'll do alright. Thank you. Well, the Princess spoke truly. As long as the mirror's around, we could meet again". She sheds one glistening, white tear, and it floats in the air, and goes through the center of the mirror, and the mirror cracks from every angle, but does not break... Link and Zelda are distracted by this, so they don't see that Midna has run up to the pedestal you walk on to enter the twilight realm. She then says "Link... I... See you later..."
From her feet up, her body forms white sparkles and descends into the mirror. After she has entered, the mirror shatters. The camera slowly goes upwards, and stares at the sky for a bit, then the screen goes back to the credits. The background changes to scenes around Hyrule again. You see Ilia and the kids get back home safely. You see that researcher in the site of the two statues near the Temple of Time. After a few more scenes, it shows that Triforce with the three women around it above Zelda's throne.
"The End" appears right below the Triforce.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gc/b/loztp.htm>

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The Legend of Zelda: Ocarina of Time

The Legend of Zelda: Master Quest [Usa - Nintendo Gamecube]

Zelda No Densetsu: Toki No Ocarina GC

Toki No Ocarina GC URA [Japan - Nintendo Gamecube]

The Legend of Zelda: Ocarina of Time

The Legend of Zelda: Master Quest [Europe - Nintendo Gamecube]

1) Number of endings:

1 (Per game)

2) How to get it:

Just beat Ganon.

3) The ending from myself:

The Legend of Zelda: Ocarina of Time and Master Quest:

After you beat Ganon, Princess Zelda will start to use her magic to keep Ganon on the ground and says: "I'm using my power to hold the evil king! You use your sword and deliver the final blow."

Her magic will fade and Link's Master Sword will start shining, Link then will slash Ganon twice and then it will stab him in the head.

Ganon will stand up trashing about and Zelda will say: "Six sages... Now!"

She will then invoke her magic and kneel down tired. Screen will change to the Chamber of Sages and Rauru will appear and say: "Ancient creators of Hyrule! Now, open the sealed door and send the Evil Incarnation of Darkness into the void of the Evil Realm!!" He will start to invoke the

magic, then Darunia appears and invokes also, then Ruto, then Nabooru, then Impa and Lastly Saria, then each of them will turn into a different set of magic ball and they shoot out into the center of the Chamber of Sages, creating a void. Ganon gets sucked in and he says: "YOU... CURSE YOU...ZELDA! CURSE YOU...SAGES!!"

He appears on screen floating in the emptiness of the void and continues to say: "CURSE YOU...Link! Someday... When this seal is broken... That's when I will exterminate your descendants!!" With that he disappears and says: "As long as the Triforce of Power is in my hand..." Then Zelda and Link are shown "standing" in the sky and Zelda says: "Thank you, Link.... Thanks to you, Ganondorf has been sealed inside the Evil Realm! Thus, peace will once again reign in this world... for a time. All the tragedy that has befallen Hyrule was my doing... I was so young... I could not comprehend the consequences of trying to control the Sacred Realm. I dragged you into it, too. Now it is time for me to make up for my mistakes... You must lay the Master Sword to rest and close the Door of Time... However, by doing this, the road between times will be closed..." Zelda extends her hand to Link and says:

"Link, give the Ocarina to me. As a Sage, I can return you to your original time with it."

Link looks at the Ocarina and puts it in Zelda's hand, then Zelda puts her other hand on top of Link's hand and looks at it with sad eyes.

Then Zelda says: " When peace returns to Hyrule... It will be time for us to say Good-bye... Now, go home, Link. Regain your lost time! Home... where you are supposed to be... the way you are supposed to be..." Zelda then plays the Ocarina and a blue light engulfs Link, and Zelda says: "Thank you... Link... Good-bye..." The credits will roll while it shows various sceneries from the game, such as Gerudo Valley, the Gerudo Fortress, Kakariko Town, Death Mountain, Goron City, Lake Hylia, among others. After that they will show all the characters from the game, Gorons, Zoras, the people from the town, Epona, Malon, Talon, etc, having a party with a big fire with multiple colors at Lon Lon Ranch. Then it shows Mido sitting down next to the Zora King, he is sort of worried, he sees some sparkles falling down from the sky, he gets up and starts to look at 5 colored light spheres flying in the sky. Next screen shows the light spheres flying through Death Mountain and there it shows Impa, Ruto, Nabooru and Darunia with Saria on top of his head. Then the scene goes inside the Time Temple and and it shows the Master Sword and Link in front of it, Link is back to his child self again. Then Navi flies to the top of the Time Temple and leaves through a window, Link walks away and the camera does a close up on the Master Sword and it will show "Presented by Nintendo" Then it will show Zelda peeking through a window inside Hyrule Castle and Link is walking towards her, she turns her head and looks at Link, they both stand there looking at each other, just like the first time they met. The screen will freeze and change its colors to a light brown and it will say "The End. The Legend of Zelda Ocarina of Time"

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Collector's Edition [Usa - Nintendo Gamecube]
Zelda No Densetsu: Collection [Japan - Nintendo Gamecube]
The Legend of Zelda: Collector's Edition [Europe - Nintendo Gamecube]

1) Number of endings:

2)How to get them:

-The Legend of Zelda-

Beat Ganon on the first quest.

Beat Ganon on the second quest.

-Zelda II The Adventures of Link-

Just beat The Thunderbird and Link's Shadow.

-The Legend of Zelda: Ocarina of Time-

Just beat Ganon.

-The Legend of Zelda: Majora's Mask-

Best Ending:

Get all the masks and beat Majora.

Incomplete Ending:

If you don't get the masks, then instead of seeing the characters related to the masks during the credits, you'll instead see the mask spinning in a black background.

3)The ending from myself:

-The Legend of Zelda-

First quest:

After beating Gannon with the Silver arrow, he burns into a pile of ashes. Link then heads to the next room and finds Princess Zelda, he uses his sword to vanquish the flames. The screen grows dark and Zelda says: "Thanks Link, you are the hero of Hyrule." Link holds up one Triforce and Zelda holds up another, more text appears that says: "Finally, peace returns to Hyrule, this ends the story." The credits roll, and then it shows a screen with a single Triforce and it says: "Another quest will start from here, press the start button."

Second quest:

After beating Gannon Link then heads to the next room and finds Princess Zelda, he uses his sword to vanquish the flames. The screen grows dark and Zelda says: "Thanks Link, you are the hero of Hyrule." Link holds up one Triforce and Zelda holds up another, more text appears that says: "Finally, peace returns to Hyrule, this ends the story." The credits roll, and then it shows a screen with a single Triforce and it says: "You are great, you have an amazing wisdom and power. End of The Legend of Zelda 1."

-Zelda II Adventures of Link-

After defeating Link's shadow, Link gets the Triforce from an old man.

Then, the Triforce splits into 3 pieces and the room flashes.

Zelda wakes up and says to Link: "You saved Hyrule and you are a great hero."

The curtain goes down while Zelda gives Link a kiss. Then, the credits play and it shows a screen with a Triforce and some text that says:

"Thanks a million, Push Start to Replay".

-The Legend of Zelda: Ocarina of Time-

After you beat Ganon, Princess Zelda will start to use her magic to keep Ganon on the ground and says: "I'm using my power to hold the

evil king! You use your sword and deliver the final blow."

Her magic will fade and Link's Master Sword will start shining, Link then will slash Ganon twice and then it will stab him in the head.

Ganon will stand up trashing about and Zelda will say: "Six sages... Now!" She will then invoke her magic and kneel down tired. Screen will change to the Chamber of Sages and Rauru will appear and say: "Ancient creators of Hyrule! Now, open the sealed door and send the Evil Incarnation of Darkness into the void of the Evil Realm!!" He will start to invoke the magic, then Darunia appears and invokes also, then Ruto, then Nabooru, then Impa and Lastly Saria, then each of them will turn into a different set of magic ball and they shoot out into the center of the Chamber of Sages, creating a void. Ganon gets sucked in and he says: "YOU... CURSE YOU...ZELDA! CURSE YOU...SAGES!!"

He appears on screen floating in the emptiness of the void and continues to say: "CURSE YOU...Link! Someday... When this seal is broken... That's when I will exterminate your descendants!!" With that he disappears and says: "As long as the Triforce of Power is in my hand..." Then Zelda and Link are shown "standing" in the sky and Zelda says: "Thank you, Link.... Thanks to you, Ganondorf has been sealed inside the Evil Realm! Thus, peace will once again reign in this world... for a time. All the tragedy that has befallen Hyrule was my doing... I was so young... I could not comprehend the consequences of trying to control the Sacred Realm. I dragged you into it, too. Now it is time for me to make up for my mistakes... You must lay the Master Sword to rest and close the Door of Time... However, by doing this, the road between times will be closed..." Zelda extends her hand to Link and says: "Link, give the Ocarina to me. As a Sage, I can return you to your original time with it."

Link looks at the Ocarina and puts it in Zelda's hand, then Zelda puts her other hand on top of Link's hand and looks at it with sad eyes.

Then Zelda says: " When peace returns to Hyrule... It will be time for us to say Good-bye... Now, go home, Link. Regain your lost time! Home... where you are supposed to be... the way you are supposed to be..." Zelda then plays the Ocarina and a blue light engulfs Link, and Zelda says: "Thank you... Link... Good-bye..." The credits will roll while it shows various sceneries from the game, such as Gerudo Valley, the Gerudo Fortress, Kakariko Town, Death Mountain, Goron City, Lake Hylia, among others. After that they will show all the characters from the game, Gorons, Zoras, the people from the town, Epona, Malon, Talon, etc, having a party with a big fire with multiple colors at Lon Lon Ranch. Then it shows Mido sitting down next to the Zora King, he is sort of worried, he sees some sparkles falling down from the sky, he gets up and starts to look at 5 colored light spheres flying in the sky. Next screen shows the lightspheres flying through Death Mountain and there it shows Impa, Ruto, Nabooru and Darunia with Saria on top of his head. Then the scene goes inside the Time Temple and and it shows the Master Sword and Link in front of it, Link is back to his child self again. Then Navi flies to the top of the Time Temple and leaves through a window, Link walks away and the camera does a close up on the Master Sword and it will show "Presented by Nintendo" Then it will show Zelda peeking through a window inside Hyrule Castle and Link is walking towards her, she turns her head and looks at Link, they both stand there looking at each other, just like the first time they met. The screen will freeze and change its colors to a light brown and it will say "The End. The Legend of Zelda Ocarina of Time"

-The Legend of Zelda: Majora's Mask-

After you beat Majora's Wrath it will show earth again back at clocktown, the moon goes back up in the sky. Everyone is standing around cheering next to the Clock Town. The screen turns white. It says: "DAWN OF A NEW DAY." You wake up Tatl and Tael are floating in front of you. They say: "Aah he's awake!" You sit up. Your horse is behind you. The view

looks at the four giants who are looking at you. Then it looks down at skull kid without the Majoras mask. He says: "You guys... You hadn't forgotten about me?"

The giants make a noise. Skull Kid says: "You still thought of me as a friend?" The fairies fly over to skull kid and the giants walk away.

The Skull Kid says: "Did you... Did you save me? I thought they didn't want to be friends with me. But... they hadn't forgotten about me... Friends are a nice thing to have... Heh. Heh. Could you be my friend too?" He walks up to you and sniffs you. Then he says: "Eh-Hee-Hee...You have the same smell as the fairy kid who taught me that song in the woods. I know I know Lets do something." Out of nowhere the Mask Man appears holding Majoras Mask and he says: "Oh...So the evil has left the mask after all... Well, now... I finally have it back. Since I am in the midst of my travels... I must bid you Farewell. Shouldn't you be returning home as well? Whenever there is a meeting. A parting sure to follow. However that parting need not last for ever. Whether a parting last forever or merely for a short time... that is up to you. With that please excuse me..."

He turns around and walks away. He stops looks back and says: "But my, you sure have managed to make quite a number of people happy. The masks you have are filled with happiness. This is truly a good happiness." He disappears. Tatl says: "Well, both of us have gotten what we were after... so this is where you and I part ways isn't it? You know... it was kind of fun. Well it's almost time for the carnival to begin... So. why don't you just leave and go about your business? The rest of us have a carnival to go to."

Link nods his head jumps on his horse and gallops away.

As he gallops away Talt yells: "Link!Thank you!"

The screen starts rolling the credits, they start in front of Clocktown, a bunch of fireworks start going off inside Clocktown. Depending what masks you got, you will get the following scenes, one scene for each mask you have. If you didn't get a certain mask, it will just show a rotating 3D model of the mask (thanks Steven Cole).

The screen will go to the Milk Bar where the band starts to play a song.

Then the Great Bay. Then the Pirates Fortress. Then Ikana canyon.

Then it shows the Deku King Princess and the monkey. Then in the milk bar the girls are dancing the dance you taught them. Then The big fairies.

Then it shows the girls on the ranch. Then the elderly man and woman in clock town. Then crog and the chickens on romani ranch. Then it goes to the milk bar again and the Indy Go Gos are playing. Then It shows the Guy holding his daughter in ikana canyon. Then Kafei and Anjus wedding. Then it shows the small sad Deku Tree you saw at the start with the Deku Butler in front of it looking at each other.

Then it goes back to where the game first started. The screen turns black then it shows you riding Epona in the woods. Then it zooms in on a tree stump that has a drawing of Link, Skull kid and the 4 giants on it. It plays a little bit of the song from the Lost Woods. It says "The End" at the bottom.

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Four Swords Adventures [Usa - Nintendo Gamecube]
Zelda no Densetsu: 4tsu no Tsurugi + [Japan - Nintendo Gamecube]
The Legend of Zelda: Four Swords Adventures [Europe - Nintendo Gamecube]

1) Number of endings:

2)How to get it:

Just beat Vaati and Ganon in Hyrulean Adventure.

Finish Navi's Trackers (Japanese version only)

3)The ending from DEVIMON02:

Hyrulean Adventure:

After beating Ganon, Zelda will say:

"Now! Hold the Four Sword over your head!"

Ganon: "Gyaaaaaaaa! What... What have you done? I am the King of Darkness! I cannot be destroyed by insects like you! Noooo!!!"

Ganon is sucked into the Four Sword, and the six maidens talk to Link.

"... ... Link.

We whom you protected, and all of Hyrule as well...

We will struggle together and grow stronger than before. We will work as one, as the four of you have done. We will work...together.

Now, the Four Sword... Place the sword that sealed away the darkness on the pedestal".

At the shrine of the Four Sword the four swords fly into the air, the four Links and the sword both combine into one again at the same time. Then the sword jams into the pedestal and the six maidens return to their forms as fairies and put a barrier on the sword.

They then fly off and leave Princess Zelda and Link alone who both walk off together. The scene then fades off showing the Four Sword in its Pedestal.

Then the credits begin and they show Kaepora Gaebora (the Owl) and the six maiden fairies fly across Hyrule in deferent scenes. They show Kakariko village and its people happy and at peace. They show Tingle on top of a mountain with what I would say 500,000 force gems. Also Talon and Malon riding horses together. And it also shows Link walking down a stone walkway with tons of people cheering for him and shooting off fireworks.

The game ends with Zelda looking out a window (maybe at link and his celebration) and then turning around and walking into a room with the Triforce marked above it.

Navi's Trackers:

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4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gc/a/lozfsa.htm>

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1) Number of endings:

1

2) How to get it:

Just beat Ganondorf.

3) The ending from Simone Smith, Asakane Kotoro:

When you finish Ganondorf, there is a close up of his face, as he screams out in pain. Link jumps backward and then everything fades to black...

Ganon stands there, your blade in his belly, and spits "Do not think this ends here... The history of light and shadow will be written in blood!" He holds his hand out, and his Triforce fades. You then see Zant, and he bends his neck to the left and you hear a snapping noise. You then see Ganondorf's face, and his eyes go completely white as his head snaps backwards in shock... You, Zelda, and Ganondorf stand there... And then the camera shows the horizon. You see the Gods again all together, but after they fade away, Link notices Midna! He starts running towards her uphill, as fast as he can. When he reaches the top, you see a cloak over her as she's laying on the ground. As she slowly rises up, you see her form has changed. She looks like a beautiful womanly form of the short, impish Midna you're so used to seeing. As Link sees her true form, he stammers backwards in awe. The camera does a swirl around her, then closes up on her face as she says, "What? Say something! Am I so beautiful that you've no words left?" You see Link smile and the screen fades to black...

As the credits start rolling, we see many other scenes. The first one being the Ordon Village kids beginning their journey back to Ordon Village, Rusl's wife is shown with a new baby, The Skull Kid is seen playing with the monkeys in the Sacred Grotto, The Gorons are seen enjoying a good sumo match, the Zora Prince and his people are seen swimming and enjoying the newfound peace as the deceased Zora Queen watches from above, the Yeti and his wife could be seen watching the sunrise on top of the snow mountain, finally the kids arrive at Ordon Village and are reunited with their parents. Close to the ending of the credits is a scene where Link is returning to Ordon Village.

The last scene is in the Mirror of Twilight Chamber. You see Midna (still in her true form), Link, and Zelda all standing around the stone block where you stand to enter the twilight realm. Midna then says, "Well... I guess this is farewell, huh? Light and shadow can't mix, as we all know. But... Never forget that there's another world bound to this one." Zelda then says to her, "Shadow and light are two sides of the same coin... One cannot exist without the other. I know now the reason the goddesses left the mirror of twilight in this world... They left it because it was their design that we should meet. Yes... That is what I believe." The camera closes up on Midna's face. "Zelda... Your words are kind and your heart is true. If all in Hyrule are like you... Then maybe you'll do alright. Thank you. Well, the Princess spoke truly. As long as the mirror's around, we could meet again". She sheds one glistening, white tear, and it floats in the air, and goes through the center of the mirror, and the mirror cracks from every angle, but does not break... Link and Zelda are distracted by

this, so they don't see that Midna has run up to the pedestal you walk on to enter the twilight realm. She then says "Link... I... See you later..." From her feet up, her body forms white sparkles and descends into the mirror. After she has entered, the mirror shatters. The camera slowly goes upwards, and stares at the sky for a bit, then the screen goes back to the credits. The background changes to scenes around Hyrule again. You see Ilia and the kids get back home safely. You see that researcher in the site of the two statues near the Temple of Time. After a few more scenes, it shows that Triforce with the three women around it above Zelda's throne. "The End" appears right below the Triforce.

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Skyward Sword [ Usa - Wii ]
Zelda No Densetsu: Skyward Sword [ Japan - Wii ]
The Legend of Zelda: Skyward Sword [ Europe - Wii ]
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1) Number of endings:

1

2) How to get it:

Just beat Demise.

3) The ending from az47:

After delivering the fatal blow to finish Demise off, he stands hunched over, and with no energy left he thrusts his sword to the ground where it shatters. Demise tells Link: "Extraordinary. You stand as a paragon of your kind, human. You fight like no man or demon I have ever known. Though this is not the end.

My hate... never perishes. It is born anew in a cycle with no end!
I will rise again!

Those like you... Those who share the blood of the goddess and the spirit of the hero... They are eternally bound to this curse.

An incarnation of my hatred shall ever follow your kind, dooming them to wander a blood-soaked sea of darkness for all time!".

Demise's energy leaves his body and he disintegrates.

Link looks at the Master Sword as it is aglow. He then raises it to the sky as the dark fog left by Demise is drawn into it.

Fi calls to Link and says: "I have confirmed the eradication of the demon king. His residual consciousness has been absorbed into the Master Sword... and is now sealed away."

The scene shows Link standing before Impa. "You have done well, Link", she says. Link turns to see Zelda and Groose smiling at him. Zelda thanks Link and says, "Link... Thank you. I think it's over... Finally... it's all over". She then begins to cry.

Groose laughs as he walks away and says, "Nice going, you two.

You guys were totally amazing in this little adventure I like to call the Legend of Groose. That's a little joke".

Impa walks up to Goose and thanks him as well: "Joke or not, your contributions to our efforts were heroic. You have my thanks."

Goose responds "Aww, well, you know... Just glad I could make myself useful. I'm happy things turned out OK."

Goose turns to Link and Zelda and says: "Hey, so things look pretty sewn up here. What do you say, guys? Ready to head back to our time?"

Grannie was really worried about you two. We don't want to keep the old girl in suspense too long".

Fi appears and tells the Goddess Hylia, or Zelda: "Hylia, Your Grace...

Or perhaps you prefer "Zelda." It pleases me to know you are safe.

...Master, I must speak with you."

Link and Fi walk up to the pedestal.

"Master Link, you have successfully protected the goddess reborn and defeated Demise, fulfilling your role as the hero of legend.

My purpose here is complete.

Therefore, I ask you to dissolve our arrangement as master and servant.

Drive the sword into the pedestal before you, and I will return to the sword to enter a sleep without end."

Link is reluctant to do it and Fi says: "Master, you have achieved the purpose you were chosen to fulfill. Please, set the sword in the pedestal and bring the goddess's mission to an end.

Now, Master. It is time to conclude our necessary companionship."

Fi then transforms herself to energy and hits him at the back of the head. Link looks at Zelda and places the sword into the pedestal.

As Link turns to walk away, Fi calls out, "Link...

Link, hear me. My purpose was to obey the command of the goddess and lead you, the chosen hero of this land, on your quest.

When I first awoke and began this task, I perceived it as merely serving my function as a servant to Her Grace.

However, I have come to consider the information corresponding to our time together among the most precious data I have on record."

Fi then appears, and tells Link "I do not have the capability to fully understand the human spirit, Link...

But now, at the end of my journey with you, as I prepare to sleep within the Master Sword forever, I experience a feeling I am unable to identify.

I lack sufficient data to be sure of my conclusion, but I believe this feeling correlates closest to what your people call... happiness.

Our partnership is at an end, and even as we speak, I feel my consciousness fading away.

Before I enter the sleep that call me to the sword, I wish to relay to you words that I recorded many times over the course of our journey.

Many have said them to you thus far, but I now wish to say them for myself...

Thank you, Master Link. May we meet again in another life..."

Fi disappears and the sword glows.

Zelda says: "What? Impa, why? Come with us!"

Impa: "Zelda, Your Grace, you possess the memories of the goddess. You must understand why that is not possible. I am a being of this age. My place is here."

Zelda: "I... I know that, but..."

Impa: "You must return to your own time. I will take care of the gate once you have passed through."

Zelda: "I... can't do that. You and I have been through so much together.

I don't want to leave you alone. Please, Impa. Come back with us."

Impa: "Zelda, at the command of the goddess, I passed through the Gate of Time, I did so to protect you and aid the fight to prevent the world's destruction.

The last remnants of Demise are decaying slowly within the sword. Someone must stay behind to watch over this blade.

His spirit must not reawaken. He must never be allowed to threaten the world again.

This is the nature of the task given to my tribe.

As a member of the Shiekah, the goddess's chosen guardians, I gladly welcome this duty.

Zelda, I shall watch over the Triforce.

Its power is too great to leave in the grasp of man. Dependence on its might is an invitation to disaster.

When it has served its purpose, it must be secreted away to lie dormant once again... the knowledge of its existence hidden from mortal history.

These are the words the goddess spoke to me long ago. I remember them well.

As do you, I'm sure."

Zelda tries to give Impa her goddess bracelet, and Impa says: "Do not despair, Zelda. You and I will surely meet again someday".

The next scene shows Zelda, Link and Goose arriving in the Sealed Temple and the Gate of Time disappearing. Link and Goose run to the Priestess who is wearing the Goddess bracelet. Zelda smiles and walks to her.

The Priestess says, "...See? I told you we'd meet again."

Zelda nods her head with understanding. The Priestess then transforms into a glittering golden cloud and then is gone, Link, Zelda and Goose gasp.

A sad Zelda says "Thank you for everything", and then a bright light shines at the great doors as they open to the outside. It shows the sword in the forest much like the Master Sword.

The credits will start, and you'll see small cutscenes of Zelda's journey while Link was on his own journey.

The first clips shows Zelda outside the Sealed Temple meeting old Impa, then going into Skyview Temple, and then praying in front of the altar with the goddess symbol.

Second clip shows Zelda trying to enter the Earth Temple with the harp, but gets ambushed by some enemies. Then it shows her inside the temple, where Impa saves her. Then you see both of them walking towards the Lanayru Desert, and finally the Temple of Time.

The credits continue as the game shows various locations from Skyloft, temples, regions, etc. culminating with the Goddess Statue on Skyloft holding the Triforce.

The scene is now at the Goddess Statue grounds. Zelda's father, Cawlin and others rejoin Zelda, Link and Goose at the base of the Goddess Statue.

Several Loftwings land to greet them as well. The scene shifts to Goose riding his Loftwing and waving to Zelda and Link who are standing in the hands of the Goddess Statue. Zelda turns to Link to tell him that she had always dreamed of the world below the clouds and of being on the surface.

Zelda tells Link: "Look around us! As a child, I always dreamed of a world below. I wanted to see the surface with my own eyes and feel the land's warm breeze on my skin. I... I think I want to live here. I always want to feel solid ground beneath my feet, see the clouds above my head, and watch over the Triforce.

What about you, Link? What will you do now?"

Link smiles for a moment and then looks to the sky to see two Loftwings rising to the clouds. THE END.

4) You can see the last boss and ending images at:

None yet.

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Link's Crossbow Training

[Usa - Wii]

Link no Bowgun Training

[Japan - Wii]

1)Number of endings:

1

2)How to get it:

Just defeat the Fossil Stallord.

3)The ending from myself:

The game has no story ending. After defeating the last boss, you are just taken to the results screen. No credits or congratulations are given.

4)You can see the last boss and ending images at:

None yet.

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-- Wii U --
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-- Wii U --
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The Legend of Zelda: Wind Waker HD [ Usa - Wii U ]
Zelda No Densetsu: Kaze No Takuto HD [ Japan - Wii U ]
The Legend of Zelda: Wind Waker HD [ Europe - Wii U ]
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1)Number of endings:

1

2)How to get it:

Just beat Ganondorf.

3)The ending from Mirkon:

After beating all 3 forms of Puppet Ganon and then facing Gannondorf, the ending will start.

Link Parees Ganondorf, and buries the Master Sword in his forehead.

The magic aura of the sword shatters. Link remains holding the sword's hilt on Ganondorf's head. Ganondorf falls to his knees on the floor.

Ganondorf: "Ughnn... Heh heh... The wind.... It is blowing..."

Link jumps off of Ganondorf, and the evil king turns into stone.

The Master Sword is still embedded in his forehead. Link breathes a sigh of relief, then goes back to holding his left arm.

Zelda: "Link!!!"

Zelda rushes to Link's side, supporting him.

The King of Hyrule reappears.

King: "My children... Listen to me. I have lived regretting the past. And I have faced those regrets. If only I could do things over again... Not a day of my life has gone by without my thoughts turning to my kingdom of old. I have lived bound to Hyrule. In that sense, I was the same as Ganondorf.

But you... I want you to live for the future. There may be nothing left for you... But despite that, you must look forward and walk a path of hope, trusting that it will sustain you when darkness comes. Farewell...

This is the only world that your ancestors were able to leave you.

Please...forgive us."

Zelda looks down, saddened. She suddenly smiles and looks up at the King.

Zelda: "W-Wait! You could... You could come with us!

Yes, of course... We have a ship! We can find it. We WILL find it!

The land that will be the next Hyrule! So..."

King: "..."

The King closes his eyes.

King: "Ah, but child... That land will not be Hyrule. It will be YOUR land!"

The floods from above suddenly come pouring down. Link and Zelda are surrounded in large bubbles, protecting them from drowning.

Zelda floats quickly upward.

Link looks around, and sees the King. He tries to swim to the King, his arm outstretched - the King briefly reaches for Link's hand;

then pulls his hand back.

Link is lifted upwards by the water and the King is lost out of sight.

The screen goes black.

King: "I have scattered the seeds of the future..."

Link wakes up. He is floating on the surface of the ocean. He opens his eyes. Tetra, beside him, does the same.

Komali flies in and hovers above them, smiling.

Tetra looks back and Link does likewise. Tetra's ship is behind them.

Up in the crow's nest is Aryll. Link smiles happily. Tetra winks, and the two wave at the ship. The pirates come to pick the two kids up out of the ocean. Medli and Makar are on the ship as well, waving.

CREDITS

(During the credits, characters' faces from throughout the game appear on bubbles that float upwards in the background, ending with bubbles of Link and Tetra smiling. The background begins a dark blue, but gets lighter as the credits roll on.)

The pirate ship is docked at Outset Island, as is Link's boat.

The villagers - including Link's grandmother and sister - stand on the beach. A wind picks up, and fills the boat's sail.

Link begins to slowly sail away.

Tetra: "Anchors aweigh!!! Hold the tiller steady!!! As for our destination... The wind will guide us!"

The pirate ship, likewise, begins to sail off into the distance.

Aryll runs up to the end of the dock, and with watery eyes, waves to her brother, sailing off into the horizon.

The screen shifts to a cloudy sky and the words "THE END," appear.

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Twilight Princess HD [Usa - Wii U]
Zelda No Densetsu: Twilight Princess HD [Japan - Wii U]
The Legend of Zelda: Twilight Princess HD [Europe - Wii U]

1) Number of endings:

1

2) How to get it:

Just beat Ganondorf.

3) The ending from Simone Smith, Asakane Kotoro:

When you finish Ganondorf, there is a close up of his face, as he screams out in pain. Link jumps backward and then everything fades to black...

Ganon stands there, your blade in his belly, and spits "Do not think this ends here... The history of light and shadow will be written in blood!" He holds his hand out, and his Triforce fades. You then see Zant, and he bends his neck to the left and you hear a snapping noise. You then see Ganondorf's face, and his eyes go completely white as his head snaps backwards in shock... You, Zelda, and Ganondorf stand there... And then the camera shows the horizon. You see the Gods again all together, but after they fade away, Link notices Midna! He starts running towards her uphill, as fast as he can. When he reaches the top, you see a cloak over her as she's laying on the ground. As she slowly rises up, you see her form has changed. She looks like a beautiful womanly form of the short, impish Midna you're so used to seeing. As Link sees her true form, he stammers backwards in awe. The camera does a swirl around her, then closes up on her face as she says, "What? Say something! Am I so beautiful that you've no words left?" You see Link smile and the screen fades to black...

As the credits start rolling, we see many other scenes. The first one being the Ordon Village kids beginning their journey back to Ordon Village, Rusl's wife is shown with a new baby, The Skull Kid is seen playing with the monkeys in the Sacred Grotto, The Gorons are seen enjoying a good sumo match, the Zora Prince and his people are seen swimming and enjoying the newfound peace as the deceased Zora Queen watches from above, the Yeti and his wife could be seen watching the sunrise on top of the snow mountain, finally the kids arrive at Ordon Village and are reunited with their parents. Close to the ending of the credits is a scene where Link is returning to Ordon Village.

The last scene is in the Mirror of Twilight Chamber. You see Midna (still in her true form), Link, and Zelda all standing around the stone block where you stand to enter the twilight realm. Midna then says, "Well... I guess this is farewell, huh? Light and shadow can't mix, as we all know. But... Never forget that there's another world bound to this one." Zelda then says to her, "Shadow and light are two sides of the same coin... One cannot exist without the other. I know now the reason the goddesses left the mirror of twilight in this world... They left it because it was their design that we should meet. Yes... That is what I believe." The camera closes up on Midna's face. "Zelda... Your words are kind and your heart is true. If all in Hyrule are like you... Then maybe you'll do alright. Thank you. Well, the Princess spoke truly. As long as the mirror's around, we could meet again". She sheds one glistening, white tear, and it floats in the air, and goes through the center of the mirror, and the mirror cracks from every angle, but does not break... Link and Zelda are distracted by this, so they don't see that Midna has run up to the pedestal you walk on to enter the twilight realm. She then says "Link... I... See you later..."

From her feet up, her body forms white sparkles and descends into the mirror. After she has entered, the mirror shatters. The camera slowly goes upwards, and stares at the sky for a bit, then the screen goes back to the credits. The background changes to scenes around Hyrule again. You see Ilia and the kids get back home safely. You see that researcher in the site of the two statues near the Temple of Time. After a few more scenes, it shows that Triforce with the three women around it above Zelda's throne. "The End" appears right below the Triforce. You'll then see the credits for the HD version.

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Breath of the Wild                [ Usa - Wii U ]
Zelda No Densetsu: Breath of the Wild                 [ Japan - Wii U ]
The Legend of Zelda: Breath of the Wild                [ Europe - Wii U ]
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1) Number of endings:

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2) How to get it:

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3) The ending from ?:

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4) You can see the last boss and ending images at:

None yet.

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=====
Hyrule Warriors                                        [ Usa - Wii U ]
Zelda Musou                                           [ Japan - Wii U ]
Hyrule Warriors                                        [ Europe - Wii U ]
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1) Number of endings:

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2) How to get it:

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3) The ending from ?:

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4) You can see the last boss and ending images at:

None yet.

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- = Nintendo NX - =
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- = Nintendo NX - =
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The Legend of Zelda: Breath of the Wild [Usa - Nintendo NX]
Zelda No Densetsu: Breath of the Wild [Japan - Nintendo NX]
The Legend of Zelda: Breath of the Wild [Europe - Nintendo NX]

1) Number of endings:

?

2) How to get it:

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3) The ending from ?:

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4) You can see the last boss and ending images at:

None yet.

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- = Game Boy - =
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- = Game Boy - =
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The Legend of Zelda: Link's Awakening [Usa - Game Boy]
Zelda No Densetsu: Yume Wo Miru Shima [Japan - Game Boy]
The Legend of Zelda: Link's Awakening [Europe - Game Boy]

1) Number of endings:

1 + Additions

2) How to get it:

Just beat the Nightmares.

3)The ending from the World of Nintendo:

After you beat all of the Nightmares, they will say:

"This island is going to disappear... Our world is going to disappear... Our world.... Our... World..."

After the Nightmare disappears the Owl will say: "Link, you have beaten all the nightmares! Climb the stairs before you!" A stairway will appear.

At the top, the owl appears and congratulates you and says: "Hoot, young lad... I mean... Link, the hero. You have defeated all the nightmares. You have proven your wisdom, courage and power! As part of the Wind Fish's spirit, I am the guardian of his dream world... But one day, the Nightmares entered the dream and began wreaking havoc. Then you, Link, came to rescue the island... I have always trusted in your courage to turn back the Nightmares.

Thank you, Link...My work is done... The Wind Fish will wake soon. Good bye..Hoot!" Then the Owl disappears and the Wind Fish appears. It says:

"I AM THE WIND FISH... LONG HAS BEEN MY SLUMBER...IN MY DREAMS...AN EGG APPEARED AND WAS SURROUNDED BY AN ISLAND, WITH PEOPLE, ANIMALS, AN ENTIRE WORLD! BUT, VERILY, IT BE THE NATURE OF DREAMS TO END! WHEN I DOST AWAKEN, KOHOLINT WILL BE GONE...ONLY THE MEMORY OF THIS DREAM LAND WILL EXIST IN THE WAKING WORLD...SOMEDAY, THOU MAY RECALL THIS ISLAND... THAT MEMORY MUST BE THE REAL DREAM WORLD. COME, Link... LET US AWAKEN... TOGETHER!!"

Then he disappears and you are told: "Play the eight instruments, play the song of awakening." The instruments appear around link he plays the song. You then see different screenshots of the island disappearing. then it shows you being blown away by a big gust of water. Now link is floating on a piece of wreckage unconscious when he wakes up. He sits up and the Wind Fish flies overhead, Link smiles while he is sitting on top of the piece of wreckage. The credits will roll and if you never lost a life, Marin will appear flying around like a seagull on top of the "The End" words.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gb/a/zelda.htm>

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-- Game Boy Color --
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-- Game Boy Color --
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The Legend of Zelda: Link's Awakening DX [Usa - Game Boy Color]
Zelda No Densetsu: Yume Wo Miru Shima DX [Japan - Game Boy Color]
The Legend of Zelda: Link's Awakening DX [Europe - Game Boy Color]

1)Number of endings:

1 + Additions

2)How to get it:

Just beat the Nightmares.

3)The ending from the World of Nintendo:

After you beat all of the Nightmares, they will say:

"This island is going to disappear... Our world is going to disappear...
Our world.... Our... World..."

After the Nightmare disappears the Owl will say: "Link, you have beaten all
the nightmares! Climb the stairs before you!" A stairway will appear.

At the top, the owl appears and congratulates you and says: "Hoot, young
lad... I mean... Link, the hero. You have defeated all the nightmares. You
have proven your wisdom, courage and power! As part of the Wind Fish's
spirit, I am the guardian of his dream world... But one day, the Nightmares
entered the dream and began wreaking havoc. Then you, Link, came to rescue
the island... I have always trusted in your courage to turn back the
Nightmares.

Thank you, Link...My work is done... The Wind Fish will wake soon. Good
bye..Hoot!" Then the Owl disappears and the Wind Fish appears. It says:

"I AM THE WIND FISH... LONG HAS BEEN MY SLUMBER...IN MY DREAMS...AN EGG
APPEARED AND WAS SURROUNDED BY AN ISLAND, WITH PEOPLE, ANIMALS, AN ENTIRE
WORLD! BUT, VERILY, IT BE THE NATURE OF DREAMS TO END! WHEN I DOST AWAKEN,
KOHOLINT WILL BE GONE...ONLY THE MEMORY OF THIS DREAM LAND WILL EXIST IN
THE WAKING WORLD...SOMEDAY, THOU MAY RECALL THIS ISLAND... THAT MEMORY MUST
BE THE REAL DREAM WORLD. COME, Link... LET US AWAKEN... TOGETHER!!"

Then he disappears and you are told: "Play the eight instruments, play the
song of awakening." The instruments appear around link he plays the song.
You then see different screenshots of the island disappearing. then it shows
you being blown away by a big gust of water. Now link is floating on a piece
of wreckage unconscious when he wakes up. He sits up and the Wind Fish flies
overhead, Link smiles while he is sitting on top of the piece of wreckage.
The credits will roll and then it will say "The End".

If you didn't lose a life, Marin portrait will appear on the sky and a
special message from the developers will say: "The development team would
like to thank you for playing!"

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gbc/a/zelda-1.htm>

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The Legend of Zelda: Oracle of Ages                [ Usa - Game Boy Color ]
Zelda No Densetsu Fushigi No Ki No Mi:
                Jikuu No Shou                [ Japan - Game Boy Color ]
The Legend of Zelda: Oracle of Ages                [ Europe - Game Boy Color ]
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1)Number of endings:

2

2)How to get them:

Beat Veran on the first story.

Beat Twinrova and Ganon on the second story.

3)The ending from myself:

First story:

After you beat Veran, she will say: "My... My body withers... But you are too late! My role... was to disrupt the currents of time... To flood humanity in sorrow... The despair that fills this land has already passed through this tower and on to Twinrova! I see it... Burning blue... The Flame of Sorrow!!! Hah hah hah..." After that, Veran dies. Then the scene goes outside the tower and it shows Nayru and Ralph in front of the door and they say: "Link... What's happening inside...?" Suddenly Link breaks out through the blocked door and Nayru says: "Link!!! I'm so glad you're safe! Thank goodness!" Then Ralph says: "You really beat Veran, didn't you? Nice work, Link! You're amazing! ...Huh? Queen Ambi? She saw you get shut in and turned and ran." Nayru says: "Let us go!" The scene then goes to Lynna Town where they bump into Queen Ambi and her guards and Nayru says: "What? Are you gonna take on Ralph?" Queen Ambi then says: "Link! You are safe! I just called my knights from the palace to help since you were locked inside the tower..." Then Ralph says: "Don't startle me like that! I thought Veran's tricks had gotten to you!" Queen Ambi continues: "Link, thanks to you, everyone is back to normal. I thank you."

It will then show various scenes of previously frozen people in stone starting to move again. Screen goes back to Link and Ralph says: "Link! My respect for you has grown. I thought it was over when you got locked in the tower. I never thought you'd outdo me!" Queen Ambi will say: "Ralph is my grandson's ...Grandson! You, too, have great courage. You shall be the pride of my people." Then Ralph will say: "And you, Queen Ambi! Veran is gone, so now you can be my great, great, great, great, great, great, grandmother! A queen! I'm so proud!" Queen Ambi will say: "How rude! I am still young! Don't call me granny!" Nayru then says: "I am reluctant to part, but we must return to our own age." The screen goes into a close-up of Nayru, Ralph, Queen Ambi and Link and Queen Ambi says: "All is well in this age! You may return without worry. We shall never forget you."

You then realize you have been watched by Twinrova through their magic flame and they say: "Eee hee hee hee! Link! Don't think it ends here! Behold, Veran! The troubles you've caused have filled the land with cries of sorrow! It has given birth to the Flame of Sorrow, which burns brightly! When this flame brightens the darkness, our wish will be granted! Oh ho ho ho ho!" It will show a close-up of Koume in the dark and the screen will change to "The Legend of Zelda ~Oracle of Ages~" in big letters.

Then it shows Nayru, Ralph, Impa and Link in front of the Maku Tree, and Ralph gets shocked when he sees a statue of Link holding a sword. The credits will roll while it shows Nayru singing to an audience of animals and Maple flying near. Then it shows another screen with Link trying to teach Ralph the spinning sword slash and when Ralph does it he gets dizzy. Next scene shows Queen Ambi in the past watching over Link's statue while they are making it and then when they put it next to the infant Maku Tree. It will keep showing the credits with a view of the castle in the background, another still shot will show a sunset and a bunch of birds in the sky, then the game will give you a password to continue the game on the next game and it will say: "To be continued in....Oracle of Seasons."

Second story:

After you beat Twinrova and Ganon, he will say: "Gwoh hoh hoh! I am the evil king, Ganon..." He disappears and you get to go up the stairs. You will find Zelda lying in the altar, get next to her and she will wake up and start talking to you: "Uhn...Link! ...it's ended. Thank you, Link. You halted the completion of the rites that would have revived Ganon! Since they

could not sacrifice me in their final rite, the powers of darkness could only revive a mindless, raging Ganon. Your power, wisdom and courage were able to prevent Twinrova's planned resurrection of Ganon. Now hope and peace can return to the hearts of the people. Thank you! You are a true hero! Let us return to the others!

The castle starts to crumble and Zelda says: "Oh no!!! The castle is crumbling now that the powers of shadow wane! We must get out of here! What do we do...? The leaves from the Maku Tree will start floating down and the Maku Tree will say:

"Link, You did it! I knew you could! Leave this to me!" Zelda casts some spell that gets you both out of there. Then Zelda and you appear in front of the Maku Tree and it says: "Welcome back, Link! Now the world is at peace! I knew you could do it, Link (a little heart besides Link's name). And I knew you'd come back... (another little heart besides Link's name)."

Nayru will get in front of Zelda and say: "Welcome back, Zelda, and you too, Link. It's all over, isn't it?" Then Din says: "I knew you would find a way, Link! Let us dance together again!" Then Impa gets in front of Zelda and says: "Zelda! I'm glad to see you return safely... Link! You are all I expected! I always believed in you!" Then Zelda speaks: "Link.... The three Triforces in your left hand symbolize power, wisdom and courage, these are the mark of the hero who is fated to appear when peace crumbles in Hyrule. With the Essences of Nature and Time and the courage you possess, you have fought back the powers of evil! The guidance of the Triforce has made you into this legendary hero! Thank you, Link." Then Zelda will kiss Link on the cheek, little hearts appear on top of Link's head. Then it shows a close-up of the Maku Tree, Din, Nayru, Zelda, Impa and Link. A screen that says "Legend of Zelda ~Oracle of Ages~" in big letters will appear. The credits will roll while it shows some of the characters and the animals Link found on his adventure. Then it will show Zelda on a balcony while she looks up into the sky and a falling star appears. It will then keep showing the credits with a view of the castle in the background, the Triforce will appear and in the sky, they fade out and it shows an image of 3 seagulls, then it shows Link waving good bye from a small boat. Then it says "The End" while the boat sails into the sea. You get another password titled "Hero's Secret."

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gbc/a/zeldaa.htm>

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The Legend of Zelda: Oracle of Seasons          [ Usa - Game Boy Color ]
Zelda No Densetsu Fushigi Na Ki No:
                Daichi No Shou          [ Japan - Game Boy Color ]
The Legend of Zelda: Oracle of Seasons          [ Europe - Game Boy Color ]
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1) Number of endings:

2

2) How to get them:

Beat Onox on the first story.

Beat Twinrova and Ganon on the second story.

3)The ending from myself:

First story:

After you beat both of Onox's forms, he will start saying: "Grrrrgh....no... It's too late. My orders were to capture Din and deliver the destructive power of a seasonless land to Twinrova. Now, as the flame of destruction, that power is set to devour this land. Gah hah hah..." He then disappears and a crystal starts to descend with Din inside, she is freed from the crystal and she says:

"Thank you Link, I knew you could save me. Now that I am free again, the seasons should return to normal." Then it shows the season returning to normal in various parts of the game. Din talks again: "The trials you faced to collect the Essences of Nature have made you a true hero! A new trial shall call you away soon but we Oracles will watch over you in secret, in hope that darkness is kept from the hearts of mankind." The screen goes into a close-up of Din and Link and she says: "Let's return to Horon village and meet the others."

You then realize you have been watched by Twinrova through their magic flame and they say: "Kya, ha, ha! Link! Don't think this is the end... Onox has fallen, but the damage he has done to this land burns on in the Flame of Destruction! When this flame lights the dark, our wish shall be granted, kya, ha, ha, ha!" It will show a close-up of Koume in the dark and the screen will change to "The Legend of Zelda ~Oracle of Seasons~" in big letters. The credits will roll while it shows Din and Link in the town, it will also show Maple flying near the Maku Tree and crashing in the nose bubble coming out the Tree. Then it shows another screen with Impa slapping Link in the face and some other stuff. It will then keep showing the credits with a view of the castle in the background, another still shot will show a sunset and a bunch of birds in the sky, then the game will give you a password to continue the game on the next game and it will say: "To be continued in....Oracle of Ages."

Second story:

After you beat Twinrova and Ganon, he will say: "Gwoh hoh hoh! I am Ganon... The evil king..." He disappears and you get to go up the stairs. You will find Zelda lying in the altar, get next to her and she will wake up and start talking to you: "...Link! Has it ended? Thank you, Link. You halted the completion of the rites that would have revived Ganon! Since they could not sacrifice me in their final rite, the powers of darkness could only revive a mindless, raging Ganon. Your power, wisdom and courage were able to prevent Twinrova's plan to resurrect Ganon. Now hope and peace can return to the hearts of the people. Thank you! You are a true hero! Let us return to the others!

The castle starts to crumble and Zelda says: "Oh no!!! The castle is crumbling now that the powers of shadow wane! We must get out of here! What do we do...? The leaves from the Maku Tree will start floating down and the Maku Tree will say:

"You did it Link. I'm so proud!!! Leave this to me!" Zelda casts some spell that gets you both out of there. Then Zelda and you appear in front of the Maku Tree and it says: "See, Link? I have managed to help too."

Nayru will get in front of Zelda and say: "Welcome back, Princess Zelda! Welcome back, Link! Now all is finished!" Then Din says: "I knew you would find a way, Link! Let us dance together again!" Then Impa gets in front of Zelda and says: "Princess Zelda! I'm glad to see you return safely! Link! You are all I expected! I always believed in you!" Then Zelda speaks: "Link.... The three Triforces in your left hand symbolize power, wisdom and courage, these are the mark of the hero who is fated to appear when peace crumbles in Hyrule. With the Essences of Nature and Time and the courage you possess, you have fought back the powers of evil! The guidance of the Triforce has made

you into this legendary hero! Thank you, Link." Then Zelda will kiss Link on the cheek, little hearts appear on top of Link's head. Then it shows a close-up of the Maku Tree, Din, Nayru, Zelda and Impa patting Link's head. A screen that says "Legend of Zelda ~Oracle of Seasons~" in big letters will appear. The credits will roll while it shows some of the characters and the animals Link found on his adventure. Then it will show Zelda on a balcony while she looks up into the sky and a falling star appears. It will then keep showing the credits with a view of the castle in the background, the Triforce will appear and in the sky, they fade out and it shows an image of 3 seaguls, then it shows Link waving good bye from a small boat. Then it says "The End" while the boat sails into the sea. You get another password titled "Hero's Secret."

4) You can see the last boss and ending images at:

http://www.vgmuseum.com/end/gbc/a/zeldas_a.htm

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-- Game Boy Advance --
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-- Game Boy Advance --
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The Legend of Zelda:
 A Link To The Past / Four Swords [Usa - Game Boy Advance]
Zelda No Densetsu:
 Kamigami No Triforce / 4tsu No Tsurugi [Japan - Game Boy Advance]
The Legend of Zelda:
 A Link To The Past / Four Swords [Europe - Game Boy Advance]

1) Number of endings:

3

2) How to get them:

-The Legend of Zelda: A Link To The Past-
In the Pyramid just beat Ganon.

In The Palace of The Four Sword beat the Link clones.

-The Legend of Zelda: Four Swords-
Just beat Vaati.

3) The ending from myself & Alacarde:

-The Legend of Zelda: A Link To The Past-
In the Pyramid, just beat Ganon:
After beating Ganon in the Pyramid the door will open and you will be in a room ready to receive the Triforce. Then the essence of the Triforce says: "Welcome, Link...I am the essence of the Triforce. The Triforce will grant wishes in the heart and mind of the person who touches it. If a person with a good heart touches it, it will make his good wishes come true..."

If an Evil-hearted person touches it, it grants his evil wishes. The stronger the wish, the more powerful the Triforce's expression of that wish. Ganon's wish was to conquer the world. That wish changed the Golden Land to the Dark World. After building up his power, Ganon planned to go on to the Light World to fulfill his wish.

But now that Ganon has been destroyed, his dark world will surely vanish. The Triforce is waiting for a new master. Its Golden Power is in your hands... Now, touch it and think of the wish in your heart."

Link then takes the Triforce. After that it will show various characters from the game like The King returning, your uncle recovering, the bully making a friend, the flute boy plays again and such.

Then it will show Link in the Lost Woods and it will say: "And the Master Sword sleeps again...FOREVER" as it shows the Master Sword on its pedestal. The credits will roll and it will say "The End" then it shows the number of times you died.

In The Palace of The Four Swords beat the Link clones:

After beating all 4 of Link clones, the four swords will start to circle the screen. It will then show scenes of the eight dungeons and the bosses. Then the scene changes to a shot of the Triforce rotating in the background while the game shows the stats of your game such as how many times you used each item in the game, how many enemies you killed, how many times you saved, etc. Then it shows each dungeon and then it will show each boss you encountered.

-The Legend of Zelda: Four Swords-

When you beat Vaati, he will scream and say: "Gwahhhhhhhh... I've been felled by a bunch of young kids?! My b-body! My being! I'm being sucked into the Four Sword!"

Zelda will drop down engulfed in light, and says: "Uhhnnn... Oh! You saved me, didn't you? Thank you! But this time, something seems different...

Why!? Where are 4 of you! So the legend of the Four Sword was true!

But how can we get you back to normal!?"

The background goes white, the 4 Links rejoin into one.

Zelda says: "The Four Sword is the only blade that can contain the wind mage. Since you have fulfilled that destiny, the sword's power over you will fade. Now, let us return! And let us return the Four Sword to its shrine once again."

When the credits start rolling, the Links will be on a small platform, and fairies start flying at them. Hit them to get rupees (basically a Mini Game, for one last Triforce Medal). When the credits stop rolling, the mini game stops. It then shows Link and Zelda at the Four Sword shrine and the blade is placed on the pedestal.

At the end of it, one of the Links will get a Triforce medal for the most rupees.

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/b/loz.htm>

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The Legend of Zelda: The Minish Cap           [ Usa - Game Boy Advance ]
Zelda No Densetsu: Fushigi No Boushi         [ Japan - Game Boy Advance ]
The Legend of Zelda: The Minish Cap           [ Europe - Game Boy Advance ]
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1) Number of endings:

2)How to get it:

Just beat Vaati.

3)The ending from mistereli:

After defeating Vaati in his final form he says "Fool! I... But the light force... My power... I had such power..." then explodes.

The mage's hat floats down and scene cuts back to the door to the sanctuary with Link and Zelda and the mage's hat.

Zelda says "Link, thank goodness you're safe... you defeated Vaati... You were so brave! But we've lost so much... The castle... All those people..."

The Minish Cap floats off of Link's head and returns to his original form and says "What's this? The curse... Defeating Vaati seems to have broken the curse he cast upon me! Allow me to introduce myself to you, Princess Zelda. My name is Elzo, master of Minish lore and sorcery. The mage's cap was my creation. But its limitless power has caused nothing but trouble for your kind. Is there any way you can forgive me? I know many have fallen, and much of the castle has been destroyed... But it is too soon to give into despair. The curse on me is broken, and Zelda still possesses some of the light force.

Perhaps, together, we can do something to make things right."

Elzo floats the mage's cap onto Zelda's head and says "If one with a just heart wears this cap, things can be made right again. Princess Zelda! Let your wishes be made real!" Princess Zelda and Elzo glow with magic and then the screen shows scenes of the castle and stone guards being returned to normal. Then it shows all the monsters in the world disappearing and finally the sanctuary returning to normal. Zelda says "Look! The castle! All the people who had been turned to stone! They're all back to normal!"

Elzo says "hmm-hmm! The hat is falling apart. It's overflowing with the power of life! The hat has the power to turn the thoughts of its wearer into reality. Vaati's heart was filled with evil, and that was reflected in what he became. But it seems that Zelda's pure heart, coupled with the hat's power... .. has created a miracle!"

The sanctuary starts shaking Elzo says "Hmm... It looks like the time for us to part has come. The Minish Door opens but once every century, and soon, it must close. I must leave you both now and return to my homeland.

I know I've caused you much suffering, but the evil one's power has been withered. The power of Princess Zelda herself has returned the light to Hyrule. Well, Link, my journey with you has been exciting, to say the least. In fact, I'm...more than just a little sad that we must part ways now."

He waves his wand and a green hat appears above Link's head "Please, accept this..." and the hat lands on Links head. Elzo says "Heh... You know, I've never actually seen you wearing a cap until now! It suits you, little hero. Take care..."

Elzo shrinks to Minish size and walks toward the sanctuary but stops halfway and says "Farewell, my friend..." then enters the door. The credits roll.

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/e/lozmc.htm>

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Classic NES Series: The Legend of Zelda [Usa - Game Boy Advance]

Famicom Mini Vol. 5:

The Hyrule Fantasy: Zelda No Densetsu 1 [Japan - Game Boy Advance]

NES Classics: The Legend of Zelda [Europe - Game Boy Advance]

1)Number of endings:

2

2)How to get them:

Beat Ganon on the first quest.

Beat Ganon on the second quest.

3)The ending from the World of Nintendo:

First quest:

After beating Gannon with the Silver arrow, he burns into a pile of ashes. Link then heads to the next room and finds Princess Zelda, he uses his sword to vanquish the flames. The screen grows dark and Zelda says: "Thanks Link, you are the hero of Hyrule." Link holds up one Triforce and Zelda holds up another, more text appears that says: "Finally, peace returns to Hyrule, this ends the story." The credits roll, and then it shows a screen with a single Triforce and it says: "Another quest will start from here, press the start button."

Second quest:

After beating Gannon Link then heads to the next room and finds Princess Zelda, he uses his sword to vanquish the flames. The screen grows dark and Zelda says: "Thanks Link, you are the hero of Hyrule." Link holds up one Triforce and Zelda holds up another, more text appears that says: "Finally, peace returns to Hyrule, this ends the story." The credits roll, and then it shows a screen with a single Triforce and it says: "You are great, you have an amazing wisdom and power. End of The Legend of Zelda 1."

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gba/e/cnsloz.htm>

=====
Classic NES Series:

Zelda II The Adventure of Link [Usa - Game Boy Advance]

Famicom Mini Vol. 25:

The Legend of Zelda 2 Link No Bouken [Japan - Game Boy Advance]

Classic NES: Zelda II The Adventure of Link [Europe - Game Boy Advance]

1)Number of endings:

1

2)How to get it:

Just beat The Thunderbird and Link's Shadow.

3)The ending from the World of Nintendo:

After defeating Link's shadow, Link gets the Triforce from an old man. Then, the Triforce splits into 3 pieces and the room flashes. Zelda wakes up and says to Link: "You saved Hyrule and you are a great hero." The curtain goes down while Zelda gives Link a kiss. Then, the credits play and it shows a screen with a Triforce and some text that says: "Thanks a million, Push Start to Replay".

4)You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Phantom Hourglass [Usa - Nintendo DS]
Zelda No Densetsu: Mugen no Sunadokei [Japan - Nintendo DS]
The Legend of Zelda: Phantom Hourglass [Europe - Nintendo DS]

1)Number of endings:

1

2)How to get it:

Just beat Bellum.

3)The ending from ?:

?

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nds/a/lozphant.htm>

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The Legend of Zelda: Spirit Tracks [Usa - Nintendo DS]
Zelda No Densetsu: Daichi no Kiteki [Japan - Nintendo DS]
The Legend of Zelda: Spirit Tracks [Europe - Nintendo DS]

1)Number of endings:

1 + Variations

2)How to get it:

Just beat Malladus

3)The ending from Banjo_2553:

Hyrule is safe, and the Lokomos are no longer needed. Byrne is revealed to be one of the Lokomo, and will be reborn years after. Anjean, Byrne's spirit, and the rest of the Lokomos ascend to the heavens as Link and Zelda look to the glistening, orange sunrise. As the two take in the surroundings...rolling mountains, dense forests, the graceful waves of the ocean...Link extends a hand to Zelda. The hand of a hero, and the hand of a princess, join together. Their relationship has grown to far more than just friends...

And so the credits appear! I love that ending. It's probably the best ending in a Zelda game to date...tied with Ocarina of Time's, of course. Enjoy the sketches of after-game scenes, such as Link returning Zelda to Hyrule Castle, and Teacher being relieved and shocked to see Zelda back safely, to Niko telling two children of Link's brave adventure of restoring the Spirit Tracks and killing Malladus. After the credits, you'll see another scene afterwards. Here's the scene depending on what you picked.

Before fighting Malladus, Zelda asks you what you want to do when this is all over.

Engineer:

Zelda is at her desk, working papers and important bills, when she hears a distant train whistle. She rushes to her window, and sees Link driving by. She waves at him and giggles, then the camera pans up to the sky, showing "The End". The train whistle goes off once again.

Warrior:

Zelda is at her desk, working papers and important bills, when she hears some swords clanking. She rushes to her window, and sees Link. She yells and waves at Link, but it distracts him so that he gets hit. Zelda cringes a little bit, then smiles, and half-heartedly waves. The camera pans up to the sky, showing "The End".

Dunno:

Zelda is at her desk, looking at a picture of her and Link. She looks toward a window for a moment, smiles, then continues working on some paperwork. The camera pans out, through the window, and turns to face the sky. "The End."

4)You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/nds/a/lozspi.htm>

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-= Nintendo DSi -=
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The Legend of Zelda:
    Four Swords Anniversary Edition          [ Usa - Nintendo DSi ]
Zelda No Densetsu:
    4tsu No Tsurugi 25th Anniversary Edition [ Japan - Nintendo DSi ]
The Legend of Zelda:
    Four Swords Anniversary Edition          [ Europe - Nintendo DSi ]
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1) Number of endings:

1

2) How to get it:

Just beat Vaati.

3) The ending from myself and Alacarde:

When you beat Vaati, he will scream and say: "Gwahhhhhhhh... I've been felled by a bunch of young kids?! My b-body! My being! I'm being sucked into the Four Sword!"

Zelda will drop down engulfed in light, and says: "Uhhnnn... Oh! You saved me, didn't you? Thank you! But this time, something seems different... Why!? Where are 4 of you! So the legend of the Four Sword was true! But how can we get you back to normal!?"

The background goes white, the 4 Links rejoin into one.

Zelda says: "The Four Sword is the only blade that can contain the wind mage. Since you have fulfilled that destiny, the sword's power over you will fade. Now, let us return! And let us return the Four Sword to its shrine once again."

When the credits start rolling, the Links will be on a small platform, and fairies start flying at them. Hit them to get rupees (basically a Mini Game, for one last Triforce Medal). When the credits stop rolling, the mini game stops. It then shows Link and Zelda at the Four Sword shrine and the blade is placed on the pedestal.

At the end of it, one of the Links will get a Triforce medal for the most rupees.

4) You can see the last boss and ending images at:

None yet.

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-- Nintendo 3DS --
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The Legend of Zelda: Ocarina of Time 3D          [ Usa - Nintendo 3DS ]
Zelda No Densetsu: Toki no Ocarina 3D          [ Japan - Nintendo 3DS ]
The Legend of Zelda: Ocarina of Time 3D          [ Europe - Nintendo 3DS ]
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1)Number of endings:

1

2)How to get it:

Just beat Ganon.

3)The ending from myself:

After you beat Ganon, Princess Zelda will start to use her magic to keep Ganon on the ground and says: "I'm using my power to hold the evil king! You use your sword and deliver the final blow." Her magic will fade and Link's Master Sword will start shining, Link then will slash Ganon twice and then it will stab him in the head. Ganon will stand up trashing about and Zelda will say: "Six sages... Now!" She will then invoke her magic and kneel down tired. Screen will change to the Chamber of Sages and Rauru will appear and say: "Ancient creators of Hyrule! Now, open the sealed door and send the Evil Incarnation of Darkness into the void of the Evil Realm!!" He will start to invoke the magic, then Darunia appears and invokes also, then Ruto, then Nabooru, then Impa and Lastly Saria, then each of them will turn into a different set of magic ball and they shoot out into the center of the Chamber of Sages, creating a void. Ganon gets sucked in and he says: "YOU... CURSE YOU...ZELDA! CURSE YOU...SAGES!!" He appears on screen floating in the emptiness of the void and continues to say: "CURSE YOU...Link! Someday... When this seal is broken... That's when I will exterminate your descendants!!" With that he disappears and says: "As long as the Triforce of Power is in my hand..." Then Zelda and Link are shown "standing" in the sky and Zelda says: "Thank you, Link.... Thanks to you, Ganondorf has been sealed inside the Evil Realm! Thus, peace will once again reign in this world... for a time. All the tragedy that has befallen Hyrule was my doing... I was so young... I could not comprehend the consequences of trying to control the Sacred Realm. I dragged you into it, too. Now it is time for me to make up for my mistakes... You must lay the Master Sword to rest and close the Door of Time... However, by doing this, the road between times will be closed..." Zelda extends her hand to Link and says: "Link, give the Ocarina to me. As a Sage, I can return you to your original time with it." Link looks at the Ocarina and puts it in Zelda's hand, then Zelda puts her other hand on top of Link's hand and looks at it with sad eyes. Then Zelda says: " When peace returns to Hyrule... It will be time for us to say Good-bye... Now, go home, Link. Regain your lost time! Home... where you are supposed to be... the way you are supposed to be..." Zelda then plays the Ocarina and a blue light engulfs Link, and Zelda says: "Thank you... Link... Good-bye..." The credits will roll while it shows various sceneries from the game, such as Gerudo Valley, the Gerudo Fortress, Kakariko Town, Death Mountain, Goron City, Lake Hylia, among others. After that they will show all the characters from the game, Gorons, Zoras, the people from the town, Epona, Malon, Talon, etc, having a party with a big fire with multiple colors at Lon Lon Ranch. Then it shows Mido sitting down next to the Zora King, he is sort of worried, he sees some sparkles falling down from the sky, he gets up and starts to look at 5 colored light spheres flying in the sky. Next screen shows the light spheres flying through Death Mountain and there it shows Impa, Ruto, Nabooru and Darunia with Saria on top of his head. Then the scene goes inside the Time Temple and and it shows the Master Sword and Link in front of it, Link is back to his child self again. Then Navi

flies to the top of the Time Temple and leaves through a window, Link walks away and the camera does a close up on the Master Sword and it will show "Presented by Nintendo" Then it will show Zelda peeking through a window inside Hyrule Castle and Link is walking towards her, she turns her head and looks at Link, they both stand there looking at each other, just like the first time they met. The screen will freeze and change its colors to a light brown. Now you will see the credits for the 3D version while screens of scenes from the game appear on the left.

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Majora's Mask 3D          [ Usa - Nintendo 3DS ]
Zelda No Densetsu: Majora no Kamen 3D         [ Japan - Nintendo 3DS ]
The Legend of Zelda: Majora's Mask 3D         [ Europe - Nintendo 3DS ]
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1) Number of endings:

2

2) How to get it:

Best Ending:

Get all the masks and beat Majora.

Incomplete Ending:

If you don't get the masks, then instead of seeing the characters related to the masks during the credits, you'll instead see the mask spinning in a black background.

3) The ending from the World of Nintendo:

After you beat Majora's Wrath it will show earth again back at clocktown, the moon goes back up in the sky. Everyone is standing around cheering next to the Clock Town. The screen turns white. It says: "DAWN OF A NEW DAY." You wake up Tatl and Tael are floating in front of you. They say: "Aah he's awake!" You sit up. Your horse is behind you. The view looks at the four giants who are looking at you. Then it looks down at skull kid without the Majoras mask. He says: "You guys... You hadn't forgotten about me?"

The giants make a noise. Skull Kid says: "You still thought of me as a friend?" The fairies fly over to skull kid and the giants walk away. The Skull Kid says: "Did you... Did you save me? I thought they didn't want to be friends with me. But... they hadn't forgotten about me... Friends are a nice thing to have... Heh. Heh. Could you be my friend too?" He walks up to you and sniffs you. Then he says: "Eh-Hee-Hee... You have the same smell as the fairy kid who taught me that song in the woods. I know I know Lets do something." Out of nowhere the Mask Man appears holding Majoras Mask and he says: "Oh... So the evil has left the mask after all... Well, now... I finally have it back. Since I am in the midst of my travels... I must bid you Farewell. Shouldn't you be returning home as well? Whenever there is a meeting. A parting sure to follow. However that parting need not last for ever. Whether a parting last forever or merely for a short time... that is up

to you. With that please excuse me..."

He turns around and walks away. He stops looks back and says: "But my, you sure have managed to make quite a number of people happy. The masks you have are filled with happiness. This is truly a good happiness." He disappears. Tatl says: "Well, both of us have gotten what we were after... so this is where you and I part ways isn't it? You know... it was kind of fun. Well it's almost time for the carnival to begin... So. why don't you just leave and go about your business? The rest of us have a carnival to go to."

Link nods his head jumps on his horse and gallops away.

As he gallops away Talt yells: "Link!Thank you!"

The screen starts rolling the credits, they start in front of Clocktown, a bunch of fireworks start going off inside Clocktown. Depending what masks you got, you will get the following scenes, one scene for each mask you have. If you didn't get a certain mask, it will just show a rotating 3D model of the mask (thanks Steven Cole).

The screen will go to the Milk Bar where the band starts to play a song.

Then the Great Bay. Then the Pirates Fortress. Then Ikana canyon.

Then it shows the Deku King Princess and the monkey. Then in the milk bar the girls are dancing the dance you taught them. Then The big fairies.

Then it shows the girls on the ranch. Then the elderly man and woman in clock town. Then crog and the chickens on romani ranch. Then it goes to the milk bar again and the Indy Go Gos are playing. Then It shows the Guy holding his daughter in ikana canyon. Then Kafei and Anjus wedding. Then it shows the small sad Deku Tree you saw at the start with the Deku Butler in front of it looking at each other.

Then it goes back to where the game first started. The screen turns black then it shows you riding Epona in the woods. Then it zooms in on a tree stump that has a drawing of Link, Skull kid and the 4 giants on it. It plays a little bit of the song from the Lost Woods and then you will get the credits for the 3D version.

4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: A Link Between Worlds          [ Usa - Nintendo 3DS ]
Zelda No Densetsu: Kamigami no Triforce 2          [ Japan - Nintendo 3DS ]
The Legend of Zelda: A Link Between Worlds          [ Europe - Nintendo 3DS ]
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1) Number of endings:

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2) How to get it:

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3) The ending from ?:

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4) You can see the last boss and ending images at:

None yet.

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The Legend of Zelda: Tri Force Heroes [Usa - Nintendo 3DS]
Zelda No Densetsu: Tri Force 3-Juushi [Japan - Nintendo 3DS]
The Legend of Zelda: Tri Force Heroes [Europe - Nintendo 3DS]

1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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Hyrule Warriors Legends [Usa - Nintendo 3DS]
Zelda Musou: Hyrule All-Stars [Japan - Nintendo 3DS]
Hyrule Warriors Legends [Europe - Nintendo 3DS]

1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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The Legend of Zelda Game Watch          [ Usa - Game & Watch ]
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?                                       [ Europe - Game & Watch ]
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1)Number of endings:

1

2)How to get it:

Just beat the Dragon.

3)The ending from DFX:

After defeating the 8th and final dragon and getting the last Triforce, Zelda will be waiting for Link behind a brick wall in the top-left corner of the top screen. Link hops onto the top platform (next to Zelda). The wall disappears brick by brick. A short melody plays. Zelda rushes toward Link and embraces him... the game then restarts from the beginning at a higher difficulty level.

The ending from Dan:

After defeating the last dragon, Link gets the last piece of the Triforce. The Triforce picture is now complete and starts to blink for a short time. Then Link arrives at the chamber where princess Zelda is being captive. The barrier opens and Zelda jumps out of the cell. A happy music sounds while Zelda stands free and Link waits her with his arms open. If you press the attack button, a more difficult round of the game starts. If you don't press the attack button, after five minutes the game switches automatically to watch mode.

4)You can see the last boss and ending images at:

None yet.

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-- Wristwatch --                      -- Wristwatch --
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The Legend of Zelda                    [ Usa - Wristwatch ]
No info - Info needed                  [ Japan - Wristwatch ]
No info - Info needed                  [ Europe - Wristwatch ]
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1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

//_/_/ 4 - Not Quite Real Zelda Games _/

These are the endings for games that are not quite real LoZ titles.

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-= Nintendo 64 -=
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Super Smash Bros. [ Usa - Nintendo 64 ]
Nintendo All-Star Dairantou Smash Brothers [ Japan - Nintendo 64 ]
Super Smash Bros. [ Europe - Nintendo 64 ]
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1)Number of endings:

1

2)How to get it:

Just beat the Master Hand with Link.

3)The ending from the World of Nintendo:

The Master Hand falls into the background from your final blow, your character (in puppet form) falls on the desk, the door closes and the credits roll. After that, a special congratulation screen will appear that shows Link leaning on Hyrule Castle and looking at the land behind.

4)You can see the last boss and ending images at:

None yet.

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-= Nintendo Gamecube -=
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Super Smash Bros. Melee	[Usa - Nintendo Gamecube]
Dairantou Smash Brothers DX	[Japan - Nintendo Gamecube]
Super Smash Bros. Melee	[Europe - Nintendo Gamecube]

1)Number of endings:

12

2)How to get them:

Beat the Master Hand/Crazy Hand with Link, Young Link, Zelda, or Ganondorf in Classic Mode.

Beat Bowser/Giga Bowser with Link, Young Link, Zelda, or Ganondorf in Adventure Mode.

Beat the Mr. Game And Watch team with Link, Young Link, Zelda, or Ganondorf in All-Star Mode.

3)The ending from the World of Nintendo & Myself:

Classic Mode:

Once you destroy Master Hand or Master Hand & Crazy Hand, your character's trophy is seen falling, and then lands on a table with all the trophies of characters who have beaten it. The credits roll, and as an added bonus, you get to shoot the credits. After that, it shows your character doing a few moves, and then shows a screen featuring your character, and the narrator says, "Congratulations."

If you used Link you will get:

Link shooting the hookshot in the Hyrule's Castle stage, meanwhile Donkey Kong Covers his head.

Young Link:

Young Link stares at Zelda while she is kneeling beside him.

Zelda:

It will show Zelda with a bunch of stars around her.

Ganondorf:

It will show Link and Ganondorf fighting.

Then, you get a notice saying that you got a trophy of your character.

Adventure Mode:

Once you destroy Bowser or Bowser and Giga Bowser, the Bowser trophy flies off into the distance, and blows up. The credits roll, and as an added bonus, you get to shoot the credits. After that, it shows your character doing a few moves, and then shows a screen featuring your character, and the narrator says, "Congratulations."

If you used Link you will get:

It will show Link using Kirby as a practice target and aiming his bow and arrow at Kirby which has an apple on his head.

Young Link:

It will show Young Link drinking a Lon Lon ranch milk bottle while Pikachu and Kirby watch him.

Zelda:

It will show Link battling with Sheik.

Ganondorf:

It will show Zelda and Ganondorf battling.

Then, you get a notice saying that you got a trophy of your character.

All-Star Mode:

Once you destroy the Mr. Game and Watch team, the credits roll, and as an added bonus, you get to shoot the credits. After that, it shows your character doing a few moves, and then shows a screen featuring your character, and the narrator says, "Congratulations." If you used Link you will get: It will show Link standing in front of the huge Kraid ready for battle. Young Link: It will show Young Link standing in the Temple stage. Zelda: It will show 3 Zeldas dancing around in unison. Ganondorf: It will show blurred Ganondorf with a city in the background. Then, you get a notice saying that you got a trophy of your character.

4) You can see the last boss and ending images at:

None yet.

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Soul Calibur II [Usa - Nintendo Gamecube]
Soul Calibur II [Japan - Nintendo Gamecube]
Soul Calibur II [Europe - Nintendo Gamecube]

1) Number of endings:

1

2) How to get it:

Just beat Inferno in Arcade Mode.

3) The ending from Basel:

After defeating Inferno, Link holds up the Master Sword and then you see a couple of art works of Link posing with his sword and Shield, and another one of him playing the Ocarina. The text below reads: "Link came to this world in order to defeat the evil that threatened Hyrule. After a long journey, Link finally succeeded in sealing away the terrible evil. In doing so, he not only saved his homeland from peril, but also maintained the tranquility of this world. Link then quietly left this world- a faint echo of his Ocarina was all that remained."

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/gc/b/sc2lin.htm>

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Super Smash Bros. Brawl [ Usa - Nintendo Wii ]
Dairantou Smash Brothers X [ Japan - Nintendo Wii ]
Super Smash Bros. Brawl [ Europe - Nintendo Wii ]
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1)Number of endings:

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2)How to get it:

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3)The ending from ?:

4)You can see the last boss and ending images at:

None yet.

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-- Nintendo Wii U --
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Super Smash Bros. for Wii U [ Usa - Nintendo Wii U ]
Dairantou Smash Bros. for Wii U [ Japan - Nintendo Wii U ]
Super Smash Bros. for Wii U [ Europe - Nintendo Wii U ]
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1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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Mario Kart 8 [ Usa - Nintendo Wii U ]
Mario Kart 8 [ Japan - Nintendo Wii U ]
Mario Kart 8 [ Europe - Nintendo Wii U ]
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1)Number of endings:

1

2)How to get it:

Finish the Special Cup.

3)The ending from myself:

The ending just shows the racers in several tracks while the credits roll.
Link doesn't have a character-specific ending.

4)You can see the last boss and ending images at:

None yet.

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-- Game Boy Advance --
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-- Game Boy Advance --
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Game & Watch Gallery 4: 6 Games In 1! [ Usa - Game Boy Advance ]
Gameboy Gallery 4 [ Japan - Game Boy Advance ]
Game & Watch Gallery Advance [ Europe - Game Boy Advance ]
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1)Number of endings:

1

2)How to get it:

Just beat the Dragon in the unlockable Legend of Zelda game.

3)The ending from myself:

After defeating the Dragon for the 8th time, you get the last Triforce piece
and you rescue Zelda, who was being held captive behind a wall.

4)You can see the last boss and ending images at:

http://www.vgmuseum.com/end/gba/b/g&w4_2.htm

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-- Nintendo DS --
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-- Nintendo DS --
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**Not Released**

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[ Usa - Nintendo DS ]

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Mogitate Tingle no Barairo Rupee Land

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[ Japan - Nintendo DS ]

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Freshly-Picked: Tingle's Rosy Rupeeland

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[ Europe - Nintendo DS ]
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1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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**Not Released**

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[ Usa - Nintendo DS ]

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Tingle no Balloon Fight DS

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[ Japan - Nintendo DS ]

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**Not Released**

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[ Europe - Nintendo DS ]
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1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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Not Released [Usa - Nintendo DS]
Irozuki Tingle no Koi no Balloon Trip [Japan - Nintendo DS]
Not Released [Europe - Nintendo DS]

1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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- = Nintendo DSi - =
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Not Released [Usa - Nintendo DSi]
Dekisugi Tingle Pack [Japan - Nintendo DSi]
Not Released [Europe - Nintendo DSi]

1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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-- Nintendo 3DS --
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-- Nintendo 3DS --
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Super Smash Bros. for 3DS [Usa - Nintendo 3DS]
Dairantou Smash Bros. for 3DS [Japan - Nintendo 3DS]
Super Smash Bros. for 3DS [Europe - Nintendo 3DS]

1)Number of endings:

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2)How to get it:

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3)The ending from ?:

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4)You can see the last boss and ending images at:

None yet.

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-- Phillips CD-I --
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-- Phillips CD-I --
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Link: The Faces of Evil [Usa - Phillips CD-I]
Not Released [Japan - Phillips CD-I]
Not Released [Europe - Phillips CD-I]

1)Number of endings:

1

2)How to get it:

Just beat Ganon.

3)The ending from myself:

Throw the Book of Koridai at Ganon and he will say: "Nooo! Not into the pit!
It burns!!!"
Link throws the Book, Ganon gets trapped inside it and the book closes.
Link picks up the Key that Ganon left, goes up to the prison door and

opens it.

Hit the Golden Shield behind Zelda to awaken her, Zelda wakes up and says:

"Why did you do that?"

Link: "I just saved you from Ganon!"

Zelda: "You did not."

Gwonam appears and says:

"Well done Link, Ganon is once again imprisoned. Come!"

They all get on Gwonam's magic carpet and fly out.

Gwonam says: "Look, already Koridai is returning to harmony. The birds are singing, isn't beautiful?"

Gwonam magically produces a bird with his hand.

Link: "Golly!"

Gwonam: "As it is written, you Link, are the hero of Koridai!"

Link: "I guess that's worth a kiss, huh?"

Zelda: "Hah!"

Link: "I won!"

4) You can see the last boss and ending images at:

<http://www.vgmuseum.com/end/cdi/a/linkface.htm>

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Zelda: The Wand of Gamelon                [ Usa - Phillips CD-I ]
**Not Released**                          [ Japan - Phillips CD-I ]
**Not Released**                          [ Europe - Phillips CD-I ]
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1) Number of endings:

1

2) How to get it:

Just beat Ganon.

3) The ending from myself:

Zelda throws the Wand of Gamelon to Ganon and he says: "Arghh, the chains! Nooooo! You haven't seen the last of me!" A huge golden chain ties Ganon, he gets trapped in a book and the book closes.

Zelda picks up the Key left by Ganon, opens the door on top, enters the room where the King is being held and opens up the cage with the key.

Zelda says: "Father!"

King Harkinian: "You saved me!"

King's Guard: "Here's the traitor your majesty."

Duke Onkled: "Please, your omnipotence, have mercy."

King Harkinian: "After you scrub all the floors in Hyrule, THEN we can talk about mercy. Take him away!"

King's Guard: "Yes my liege."

Zelda: "I wonder what happened to Link..."

Lady Alma: "Oh he was a bore anyways."

Zelda: "Stop looking at yourself."

Zelda takes Lady Alma's mirror and throws it, the mirror breaks and Link appears.

Link says: "What happened?"

Zelda: "Haha, nothing Link, we were just about to have a feast."

<http://www.gamefaqs.com/nes/563433-the-legend-of-zelda/faqs/25766>

Kirby series ending FAQ by me:

<http://www.gamefaqs.com/snes/588425-kirby-super-star/faqs/29807>

Mega Man series ending FAQ by me:

<http://www.gamefaqs.com/nes/563445-mega-man-6/faqs/29827>

Contra series ending FAQ by me:

<http://www.gamefaqs.com/ps/196860-c-the-contra-adventure/faqs/25764>

Ghosts'n series ending FAQ by me:

<http://www.gamefaqs.com/snes/588275-demons-crest/faqs/40959>

Ninja Gaiden series ending FAQ by me:

<http://www.gamefaqs.com/nes/587488-ninja-gaiden/faqs/41188>

Ogre Battle 64 Person of Lordly Caliber ending FAQ by me:

<http://www.gamefaqs.com/n64/198230-ogre-battle-64-person-of-lordly-caliber/faqs/72567>

Vandal Hearts 2 ending FAQ by me:

<http://www.gamefaqs.com/ps/199180-vandal-hearts-ii/faqs/72556>

Weapon Lord ending FAQ by me:

<http://www.gamefaqs.com/snes/588840-weaponlord/faqs/46166>

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