

Zen-Nippon Pro Wrestling Dash: Sekai Saikyou Tag FAQ/Walkthrough

by Fire_Pro_Fan

Updated on Feb 11, 2016

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FAQ GUIDE BY: FIRE_PRO_FAN

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Released only five months after the original Zen Nippon Pro Wrestling, Zen Nippon Pro Wrestling: Dash was released on the Super Famicom on December 28, 1993.

As an updated sequel, Zen Nippon Dash features improved graphics, four new wrestlers (The Eagle, Doug Furnas, Dan Kroffat and AJPW rookie sensation Jun Akiyama), a refined "bounce system" and, for the first time ever, the fan favorite "Battle Royale" mode.

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*****CONTROLS*****

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=====
While standing:
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Y - Punch
B - Kick
A - Head grab
X - Run
Left + X - Run backwards
Right + X - Run forwards
X - Stop running

Up + R - Taunt #1
Down + R - Taunt #2
[Note: not every wrestler has two taunts]

=====
While running:
=====

Y - Light running attack
B - Medium running attack
A - Strong running attack

=====
While opponent is running:
=====

Y - Light running attack
B - Medium running attack
A - Strong running attack

=====
While locking up:
=====

Y - Light grapple
B - Medium grapple
A - Strong grapple
X - Irish Whip

Left + X - Irish Whip towards the left
Right + X - Irish Whip towards the right
Left/Right + X - Irish Whip opponent out of ring
(must be close to the left or right ring ropes)
Up + Y (drag opponent)

Left + L - Tag partner in (left side)
Right + L - Tag partner in (right side)

=====

While opponent is laying on the ground:

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- Y - Pick opponent up (at head of downed opponent)
- B - Stomp
- A - Submission Hold/Stomp
- L - Pin

=====

While opponent is sitting:

=====

- Y - Pick up opponent
- B - Kick opponent
- A - Submission hold

=====

Top rope commands:

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- Up + Left + Y/B/A - Climb top left Turnbuckle (inside the ring)
- Up + Right + Y/B/A - Climb top right Turnbuckle (inside the ring)
- Down + Left + Y/B/A - Climb bottom left Turnbuckle (inside the ring)
- Down + Right + Y/B/A - Climb bottom right turnbuckle (inside the ring)
- Down - Climb down from Turnbuckle
- Y - Light top rope attack
- B - Medium top rope attack
- A - Strong top rope attack

=====

While outside the ring:

=====

- Left + Y/B/A - Exit the left side of the ring
- Right + Y/B/A - Exit the right side of the ring
- Down + Y/B/A - Exit the bottom of the ring
- Right + Y/B/A - Enter the left side of the ring
- Left + Y/B/A - Enter the right side of the ring
- Up + Y/B/A - Enter the bottom of the ring

=====

Additional commands:

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- Button mash - escape a pinfall/submission
- /drag attempt from opponent

=====

While dragging opponent:

=====

Note: only a small window of time is given to drag an opponent before they are able to react.

The more damage an opponent has,
the slower the opponent's reaction
time towards being dragged around
the ring.

Y/B/A/X - Grapples

Hold Up - Drag opponent upwards

Hold Down - Drag opponent downward

Hold Left - Drag opponent backward

Hold Right - Drag opponent forward

Note: using the above commands, it
is also possible to drag an opponent
in a diagonal direction (example: Hold
Up + Right - drags an opponent forwards
diagonally).

=====

*****MAIN MENU*****

=====

=====

START:

=====

Proceed to the mode selection screen.

=====

PASSWORD:

=====

Load progress through Zen Nippon's Password system.

Passwords are acquired at the end of each match by
pressing the Select button at the Wrestler dialogue
screen.

=====

*****THE MODES*****

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1) TAG LEAGUE:

=====

Round-Robin style tag team tournament where
tag teams compete for the highest ranking.

=====

2) TAG TEAM CHAMPIONSHIP:

=====

Compete against the entire tag team division
to become the Triple Crown Tag Champions.

=====

3) WORLD CHAMPIONSHIP:

=====

Go up against the entire All Japan roster to win the Triple Crown Heavyweight Championship.

=====

4) OPEN LEAGUE:

=====

Round-Robin style tournament where wrestlers compete for the highest ranking.

=====

5) VERSUS MODE:

=====

The standard versus mode where players can fight against each other in single and tag team match-ups.

=====

6) BATTLE ROYALE:

=====

Four Wrestlers face each other in the ring at the same time. Last Wrestler standing wins!

=====

7) TUTORIAL:

=====

Learn the game's basics from Giant Baba himself.

=====

*****1) TAG LEAGUE*****

=====

The tag team division of Open League mode where tag teams compete to achieve the highest ranking in terms of wins from each match.

Up to eight human controlled teams can compete in the Tag League.

=====
MODE - PLAYER 2 (default) - number of human players.
=====
COM 14 (default) - number of computer players.
=====

LEVEL - EASY (default)
=====
NORMAL
HARD
=====

=====
TIME - 10 MINUTES (default)
=====
20 MINUTES
=====

STAMINA - ON - health bars are visible (default).
=====
OFF - health bars remain invisible.

The available Open League tag teams are as followed:

| | |
|----------------------------------|--------------------------------------|
| GIANT BABA & JUMBO TSURUTA | MITSU HARU MISAWA & KENTA KOBASHI |
| AKIRA TAUE & TOSHI AKI KAWADA | STAN HANSEN & JOHNNY ACE |
| TERRY GORDY & STEVE WILLIAMS | THE PATRIOT & THE EAGLE |
| DOUG FURNAS & DAN KROFFAT | DAN SPIVEY & JUN AKIYAMA |

Note: the option to create a custom "EDIT" team has been disabled in Tag and Open League modes.

To skip matches between two computer (COM) players in Open League mode, simply select a match between two COM and a small window will appear immediately asking the following question:

```

| |
| Watch? Skip? |
| |

```

Select the second option "Skip" (default) to automatically skip the match.

=====

*****2) TAG TEAM CHAMPIONSHIP*****

=====

The tag team division of World Championship mode. Compete against six tag teams to win the Triple Crown Tag Team Championship.

====

MODE - 1P VS COM - Player 1 controls the entire tag team
 (default).

1P & 2P VS COM - A tag team of Player 1 and Player 2.

=====

LEVEL - EASY (default)
 NORMAL
 HARD

=====

STAMINA - ON - health bars are visible (default).
===== OFF - health bars remain invisible.

The available teams are as followed:

| | |
|----------------------------------|--------------------------------------|
| GIANT BABA & JUMBO TSURUTA | MITSU HARU MISAWA & KENTA KOBASHI |
| AKIRA TAUE & TOSHI AKI KAWADA | STAN HANSEN & JOHNNY ACE |
| TERRY GORDY & STEVE WILLIAMS | THE PATRIOT & THE EAGLE |
| DOUG FURNAS & DAN KROFFAT | EDIT (create custom team) |

*****3) WORLD CHAMPIONSHIP*****

The singles division of World Championship mode where the player must defeat fifteen opponents to win the Triple Crown Championship.

It should also be noted that there are endless continues in the single and tag team World Championship divisions as matches will continue to reset until the player has defeated the opponent.

=====
LEVEL - EASY (default)
===== NORMAL
HARD

=====
STAMINA - ON - health bars are visible (default).
===== OFF - health bars remain invisible.

*****4) OPEN LEAGUE*****

In Open League mode, players compete against each other

to achieve the highest ranking in terms of wins from each match.

Up to eight human players can compete in Open League.

====

MODE - PLAYER 1 (default) - number of human players.
===== COM 7 (default) - number of computer players.

=====

LEVEL - EASY (default)
===== NORMAL
HARD

====

TIME - 10 MINUTES (default)
===== 20 MINUTES

=====

STAMINA - ON - health bars are visible (default).
===== OFF - health bars remain invisible.

To skip matches between two computer (COM) players in Open League mode, simply select a match between two COM and a small window will appear immediately asking the following question:

```
|_____|
|      |
| Watch? Skip? |
|_____|
```

Select the second option "Skip" (default) to automatically skip the match.

=====

*****5) VERSUS MODE*****

=====

The standard versus mode that features the following options:

====

MODE - SINGLE (default)
===== 2 PLAYERS TAG - Player 1 versus Player 2 in a tag match.
4 PLAYERS TAG - Player 1 and 2 versus Player 3 and 4 in a tag match (a multitap is required).

====

TIME - 10 MINUTES (default)
===== 20 MINUTES

=====

STAMINA - ON - health bars are visible (default).
===== OFF - health bars remain invisible.

=====

*****6) BATTLE ROYALE*****

=====
Four Wrestlers face each other in the ring at
the same time. Last Wrestler standing wins!

Up to four human players can compete in the Battle
Royale.

=====
MODE - PLAYER 1 (default) - number of human players.
===== COM 3 (default) - number of computer players.

===== LEVEL - EASY (default)
===== NORMAL
===== HARD

===== TIME - 10 MINUTES (default)
===== 20 MINUTES

===== STAMINA - ON - health bars are visible (default).
===== OFF - health bars remain invisible.

=====
*****7) TUTORIAL*****
=====

Learn Zen Nippon's gameplay mechanics by training with
Giant Baba himself.

=====
Lesson 1 - Light Grapples:
=====

The first lesson involves light grapples which are
performed by pressing Y or Y + Up/Down/Left/Right
directional buttons (while grappling).

Perform a handful of light grapples on Giant Baba
to proceed to the next lesson.

=====
Lesson 2 - Medium Grapples:
=====

The second lesson focuses on medium grapples
which are initiated by pressing B or B + Up/
Down/Left/Right directional buttons (while
grappling).

Perform a few medium grapples on Giant Baba
to move on to the next lesson.

=====
Lesson 3 - Running Counter Attacks:
=====

First, Giant Baba will ask the player to perform an Irish Whip (X or X + Left/Right directional buttons).

After the player has performed the Irish Whip, Giant Baba will begin running towards the left or right ring ropes.

After Baba has collided with the left or right ring ropes, Giant Baba will spring from the ring ropes and begin running towards the player; giving the player the perfect opportunity to perform a Running Counter Attack Giant Baba using the Y, B or A buttons.

If timed correctly, Giant Baba will be either struck with a strike attack or thrown to the mat with one of the player's grapples.

Repeat the above steps a couple more times to access the final lesson.

=====
Lesson 4 - Stomp/Submission attacks:
=====

The fourth and final lesson involves attacking an opponent that is laying on the ground.

First, Giant Baba will ask the player to perform a strong grapple while using A or A + Up/Down/Left/Right directional buttons (while grappling).

After Giant Baba has been thrown to the ground, the player is then instructed to press the A button once again on the grounded Baba to initiate a stomp or submission move on Giant Baba.

Successfully perform the above steps consecutively to complete Tutorial mode.

=====
*****THE WRESTLERS*****
=====

| | | | | |
|--|-------|---------|------------|-----------|
| | | | | |
| | GIANT | JUMBO | MITSU HARU | TOSHI AKI |
| | BABA | TSURUTA | MISAWA | KAWADA |
| | | | | |
| | | | | |
| | AKIRA | KENTA | JUN | STAN |
| | TAUE | KOBASHI | AKIYAMA | HANSEN |
| | | | | |
| | | | | |
| | TERRY | STEVE | DAN | JOHNNY |
| | | | | |

| | | | | |
|---------|----------|--------|---------|--|
| GORDY | WILLIAMS | SPIVEY | ACE | |
| _____ | _____ | _____ | _____ | |
| THE | THE | DOUG | DAN | |
| PATRIOT | EAGLE | FURNAS | KROFFAT | |
| _____ | _____ | _____ | _____ | |

=====

GIANT BABA

=====

Height: 209 cm (6 ft, 10 in)

Weight: 135 kg (297 lbs)

From: Sanjo, Japan

=====

Special moves:

=====

Big Boot - B (while opponent is running)

DDT - A (while grappling)

Russian Leg Sweep - Up/Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Overhead Chop - Hold Down + Y (while grappling)

Giant Stomp - A (at head or feet of downed opponent)

Overhead Chop - A (during head grab)

Light Knife Edge Chop - Y (during head grab)

Knife Edge Chop - B (during head grab)

Overhead Chop - B (while dragging opponent)

| | |
|---|--|
| | |
| Note: Baba's Overhead Chop (Hold Down + Y (while grappling) | |
| has a unique side effect that causes the opponent to fall | |
| into a sitting position. | |
| | |

=====

JUMBO TSURUTA

=====

Height: 196 cm (6 ft, 5 in)

Weight: 127 kg (279 lbs)

From: Makioka, Japan

=====

Special moves:

=====

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)

Backdrop - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Knee Lift - B (during head grab)

Body Slam Toss - A (during head grab)

=====
MITSUHARU MISAWA
=====

Height: 185 cm (6 ft, 1 in)

weight: 110 kg (242 lbs)

From: Yubari, Japan

=====
Special moves:
=====

Diving Crossbody - Y/B/A (from top ropes)

DDT - A (while grappling)

Stepover Sleeper Hold - A (back grapple while opponent is sitting)

Backdrop - Up + A (while grappling)

Tiger Driver - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Strong Elbow Strike - Hold Down + Y (while grappling)

Light Elbow Strike - Y (during head grab)

Head Kick - B (during head grab)

Strong Elbow Strike - A (during head grab)

=====
TOSHIKI KAWADA
=====

Height: 183 cm (6 ft)

Weight: 110 kg (242 lbs)

From: Tochigi, Japan

=====
Special moves:
=====

Diving Elbow Drop - Y/B/A (from top ropes)

Dangerous Kick - B (while running)

DDT - A (while grappling)

Backdrop - Up + A (while grappling)

Powerbomb - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

Stretch Plum - A (back grapple while opponent is sitting)

=====

Secret moves:

=====

Kawada Kicks - Hold Down + Y (while grappling)

Shin Kick - Y (during head grab)

Knife Edge Chop Special - B (during head grab)

Kawada Kicks - A (during head grab)

Toe Kick - R (while opponent is sitting or laying on ground)

=====

AKIRA TAUE

=====

Height: 192 cm (6 ft, 2 in)

Weight: 120 kg (264 lbs)

From: Chichibu, Japan

=====

Special moves:

=====

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)

Chokeslam - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Body Slam Toss - Hold Down + Y (while grappling)

Knee Lift - Y (during head grab)

Knife Edge Chop - B (during head grab)

Body Slam Toss - A (during head grab)

=====

KENTA KOBASHI

=====

Height: 187 cm (6 ft, 1 in)

Weight: 118 kg (260 lbs)

From: Fukuchiyama, Japan

=====

Special moves:

=====

Flying Shoulder Block - A (while running)

Moonsault - Y/B/A (from top ropes)

DDT - A (while grappling)
Backdrop - Up + A (while grappling)
Release Powerbomb - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Knife Edge Chop Special - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Knife Edge Chop Special - B (during head grab)
Shoulder Toss - A (during head grab)

=====

JUN AKIYAMA

=====

Height: 188 cm (6 ft, 2 in)
Weight: 100 kg (220 lbs)
From: Izumi, Japan

=====

Special moves:

=====

Belly To Belly Suplex - Down + B (while grappling)

DDT - A (while grappling)
DDT - Up/Left/Right + A (while grappling)
Backdrop - Down + A (while grappling)

=====

Secret moves:

=====

Arm Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Head Kick - B (during head grab)
Arm Toss - A (during head grab)

=====

STAN HANSEN

=====

Height: 195 cm (6 ft, 4 in)
Weight: 140 kg (308 lbs)
From: Borger, Texas

Special moves:

Body Kicks - B (back grapple while opponent is sitting)

The Western Lariat - A (while running)

DDT - A (while grappling)
Backdrop - Up + A (while grappling)

Strong Elbow Strike - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Elbow Check - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Knee Lift - B (during head grab)
Octopus Hold - A (during head grab)

Alternate Taunt - Down + R

=====
TERRY GORDY
=====

Height: 195 cm (6 ft, 4 in)
Weight: 135 kg (297 lbs)
From: Badstreet, USA

=====
Special moves:
=====

Lariat - A (while running)

Powerslam - Down + B (while grappling)
DDT - A (while grappling)
Backdrop - Up + A (while grappling)
Powerbomb - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)
Knee Lift - B (during head grab)
Octopus Hold - A (during head grab)

=====
STEVE WILLIAMS
=====

Height: 188 cm (6 ft, 2 in)
Weight: 123 kg (271 lbs)
From: Norman, Oklahoma

=====
Special moves:
=====

Scoop Powerslam - A (while opponent is running)

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)
Powerslam - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====

Elbow Check - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Head Kick - B (during head grab)

Octopus Hold - A (during head grab)

=====

DAN SPIVEY

=====

Height: 203 cm (6 ft)

Weight: 127 kg (279 lbs)

From: Tampa, Florida

=====

Special moves:

=====

Release Powerbomb - A (while grappling)

Backdrop - Up + A (while grappling)

Jumping DDT - Down + A (while grappling)

Release Powerbomb - Left/Right + A (while grappling)

=====

Secret moves:

=====

Body Slam Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Head Kick - B (during head grab)

Body Slam - A (during head grab)

=====

JOHNNY ACE

=====

Height: 194 cm (6 ft, 3 in)

weight: 115 kg (253 lbs)

From: San Bernardino, California

=====

Special moves:

=====

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)

Ace Cutter - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====

Secret moves:

=====
Body Slam - Down + Y (while grappling)

Bare Knuckled Punch - Y (during head grab)

Head Kick - B (during head grab)

Octopus Hold - A (during head grab)

=====
THE PATRIOT
=====

Height: 190 cm (6 ft, 2 in)

Weight: 118 kg (260 lbs)

From: Columba, South Carolina

=====
Special moves:
=====

Diving Shoulder Block - Y/B/A (from top ropes)

DDT - A (while grappling)

Release Powerbomb - Up + A (while grappling)

Release Dragon Suplex - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Release Belly To Belly Suplex - Hold Down + Y (while grappling)

Bare Knuckle Punch - Y (during head grab)

Head Kick - B (during head grab)

Strong Elbow Strike - A (during head grab)

=====
THE EAGLE
=====

Height: 186 cm (6 ft, 1 in)

Weight: 108 kg (231 lbs)

From: China Grove, North Carolina

=====
Special moves:
=====

DDT - A (while grappling)

Snap Suplex - Up + A (while grappling)

Backdrop - Down + A (while grappling)

DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Strong Elbow Strike - Hold Down + Y (while grappling)

Strong Elbow Strike - Y (during head grab)

Head Kick - B (during head grab)
Headbutt - A (during head grab)

=====
DOUG FURNAS
=====

Height: 181 cm (5 ft, 11 in)
Weight: 115 kg (253 lbs)
From: Commerce, Oklahoma

=====
Special moves:
=====

DDT - A (while grappling)
Backdrop - Up + A (while grappling)
DDT - Left/Right + A (while grappling)
German Suplex - Down + A (while grappling)

=====
Secret moves:
=====

Bare Knuckled Punch - Hold Down + Y (while grappling)

Strong Elbow Strike - Y (during head grab)
Head Kick - B (during head grab)
Dropkick - A (during head grab)

=====
DAN KROFFAT (also known as Philip Lafond - not to be confused
===== with the original Dan Kroffat)

Height: 186 cm (6 ft, 1 in)
Weight: 105 kg (231 lbs)
From: Mantourage, Ontario

=====
Special moves:
=====

DDT - A (while grappling)
Backdrop - Up + A (while grappling)
Sitout Powerbomb - Down + A (while grappling)
DDT - Left/Right + A (while grappling)

=====
Secret moves:
=====

Body Slam Toss - Hold Down + Y (while grappling)

Bare Knuckled Punch (during head grab)
Head Kick - B (during head grab)
Thrust Kick - A (during head grab)

*****CREDITS*****

=====

[NINTENDO] - for creating the Super Nintendo and Super Famicom.

[NCS] - for creating the Zen-Nippon Pro Wrestling series of video games.

[PuroGeek] - for remaining a constant inspiration towards my FAQs.

[Cagematch.net] - for providing additional wrestler information.

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[RVGFANATIC] - for their entertaining and retro-cool SNES/SFC
website: rvgfanatic.com

[...and you!]

=====

*****CONTACT*****

=====

Questions, comments and corrections:

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