

# Alien vs. Predator FAQ/Walkthrough Final

by Seth0708

Updated on Sep 24, 2004

```
      oo      oo      /oo\      oooooooooo  oo      oo
      oo      oo      / oo \      oooooooooo  oooo      oo
      oooo      oo      /  oo  \      oo      oo oo      oo
      oooo      oo      /   oo   \      oo      oo oo      oo
      oo oo      oo      |   oo   |      oo      oo oo      oo
      oo oo      oo      |   oo   |      oooooo      oo oo      oo
      oo  oo      oo      |   oo   |      oooooo      oo  oo      oo
      oo  oo      oo      |   oo   |      oo      oo  oo      oo
ooooooooooooo  oo      \   oo   /      oo      oo  oo      oo
ooooooooooooo  oo      \   oo   /      oo      oo  oo      oo
oo      oo  oooooooooo  \ oo /      oooooooooo  oo  oooo
oo      oo  oooooooooo  \oo/      oooooooooo  oo  oo
```

```
      oo      oo  oooooo
      oo      oo  oo
      oo  oo  oooo
      oo  oo  oooo
      oooo      oo
      oo      oooooo
```

```
oooo      oooo      ooooooo  ooooooo      oo  oooooooooo  oooo      oooo
oooooo      ooooooo      ooooooo  ooooooo      oo  oooooooooo  oo oo      oooooo
oo  oooo  oo  oooo  oo      oo  oooo  oooo      oo  oo  oo  oo  oooo
oo  oo  oo  oo  oo      oo  oo  oooo      oo  oo  oo  oo  oo
oo  oo  oo  oo  oo      oo  oo  oo  oo      oo  oo  oo  oo  oo
oo  oooo  oo  oooo  oooooo      oo  oo  oo  oo      oo  oo  oo  oo  oooo
oooooo      ooooooo      oooooo  oo  oo  oooooooooo  oo  oo  oo  oooooo
oooo      oo  oo  oo      oo  oo  oooooooooo  oo  oo  oo  oo  oo
oo      oo  oo  oo      oo  oo  oo  oo      oo  oo  oo  oo  oo
oo      oo  oo  oo      oo  oooo  oo  oo  oo  oo  oo  oo  oo  oo
oo      oo  oo  ooooooo  ooooooo      oo  oo  oo  oo  oo  oo  oo
oo      oo  oo  ooooooo  ooooooo      oo  oo  oo  oooo  oo  oo
```

Walkthrough  
by Seth0708

## Introduction

-----

I was browsing through the old Super Nintendo games at my local used game store when I spotted Alien vs. Predator. Awesome! I thought, remembering the glory of the arcade game of the same name. Sadly, once I plugged this game in I realized it was not even close to the arcade version. Honestly I do not recommend playing this game, but if you chose to try it out I hope this guide can help you get through the game. You'll find maps of the levels, along with an enemy appearance guide. The maps are divided up as screens, but this is somewhat misleading. For the purposes of this game, a 'screen' is defined as the extremities you can move without killing any of the enemies present. Thus a 'screen' could be as small as one screen on your television, or as large as three. As for the enemy lists, not all the enemies are necessarily present at once on the screen; several of them may appear after you've killed some of their friends.

## Controls

-----

Jump - (B)  
Laser - (X)  
Punch - (Y)  
Slide Left - (L)  
Slide Right - (R)

## The Streets

-----

The Year: 2493

The Planet: Vega 4

The City: New Shanghai

Workers were digging a new subway tunnel when they uncovered dormant eggs of an extremely dangerous parasitic lifeform. The colonists were helpless against the alien horde. They sent out a distress call to Earth-based authorities. The distress call was recieved and understood by a passing spacecraft. The Predators were in search of big game. They had been thinking to hunt humans, but now they would be up against more challenging prey...

Map:

[1][2][3][4][5][6]

Screen 1

-Items: Health / Invisibility / Boomerang Knife  
-Enemies: none

Screen 2

-Items: Boomerang Knife / Spear  
-Enemies: Chest Buster x1 / Orange Stalker x2 / Red Stalker x1

Screen 3:

-Items: none  
-Enemies: Orange Stalker x1 / Brown Warrior x1

Screen 4:

-Items: none  
-Enemies: Orange Stalker x1 / Red Stalker x1

Screen 5:

-Items: none  
-Enemies: Chest Buster x1 / Orange Stalker x1 / Red Stalker x1  
          Yellow Stalker x1

Screen 6:

-Items: Spear  
-Enemies: Brown Warrior x3 / Orange Stalker x3 / Red Stalker x2  
          Yellow Stalker x3

## The Sewer

-----

The aliens had been cleared from the streets, but now their underground hive would have to be destroyed before the city would be free of them.

Map:

[1][2][3][4][B]

Screen 1

-Items: none  
-Enemies: Face Hugger x1 / Orange Stalker x1

#### Screen 2

-Items: Spear / Knife Boomerang  
-Enemies: Cocoon x2

#### Screen 3

-Items: none  
-Enemies: Orange Stalker x2 / Green Warrior x2

#### Screen 4

-Items: none  
-Enemies: Orange Stalker x1 / Brown Warrior x2 / Green Warrior x1

#### Screen B

-Items: none  
-Enemies: none  
-Boss: Chrysalis

The second stage features your first boss battle, the Chrysalis. The Chrysalis has a simple enough attack pattern, but his great speed makes him hard to hit. Notice the water along the bottom of the screen through the entire stage? The Chrysalis hides in there, leaping out to either flail its tendrils at you, or to perform a rolling attack that covers part of the screen. He likes to jump out right behind you, so you need to quickly turn and punch him a few times. He'll flee back into the water, then you repeat as necessary. If he performs his rolling attack, either move to the top or bottom of the screen to prevent him from hitting you. He should go down fairly easily, once you get past his speed.

#### The Cliffs (Forest?)

-----

The aliens may have been cleared from the city, but they have infested the forests as well. The Predators continued to hunt down the aliens.

#### Map:

[1]  
[2]  
[3]  
[4]  
[5]  
[6]  
[7]  
[8]  
[B]

#### Screen 1

-Items: none  
-Enemies: none

#### Screen 2

-Items: none  
-Enemies: Cocoon x2 / Orange Stalker x1

#### Screen 3

-Items: none  
-Enemies: Orange Stalker x1 / Green Warrior x1

Screen 4

-Items: none

-Enemies: Cacoon x1 / Blue Stalker x1 / Orange Stalker x1

Screen 5

-Items: none

-Enemies: Cacoon x1 / Orange Stalker x2 / Green Warrior x1  
Purple Warrior x1

Screen 6

-Items: none

-Enemies: Blue Stalker x2 / Orange Stalker x1 / Green Warrior x1

Screen 7

-Items: none

-Enemies: Cacoon x1 / Orange Stalker x2 / Green Warrior x1

Screen 8

-Items: none

-Enemies: Green Warrior x3

Screen B

-Items: none

-Enemies: none

-Boss: Gorilla Hybrid

The second boss has less fanfare than the first, but he makes up for it with brute strength. The Gorilla Hybrid has two attacks; it shoots its tongue out at you, or it hops about, flailing while it does.

Both attacks can be used while you are dealing damage to it, making it unique among the enemies you have thus far encountered. The damage it deals is negligible, however, so you should probably just start whacking away at it. Sliding to dodge its attacks is somewhat effective, but the damage you will likely receive in failed escape attempts will add up just as fast as taking a hit for every three or four you deal if you simply chip away at him point-blank.

The Waterfall Basin

-----

The aliens have made a hive at the base of the waterfall. A number of human victims could still be rescued... as if the Predators cared.

Map:

[1][2][3][4][5][6][B]

Screen 1

-Items: none

-Enemies: Chest Burster x2 / Orange Stalker x2 / Red Stalker x1

Screen 2

-Items: none

-Enemies: Chest Burster x1 / Orange Stalker x1 / Brown Warrior x1

Screen 3

-Items: none

-Enemies: Chest Burster x2 / Orange Stalker x1 / Brown Warrior x1  
Purple Warrior x1

Screen 4

-Items: none

-Enemies: Yellow Stalker x1 / Brown Warrior x1

Screen 5

-Items: none

-Enemies: Chest Burster x5 / Blue Stalker x1 / Orange Stalker x1  
Red Stalker x1

Screen 6

-Items: none

-Enemies: Chest Burster x2 / Brown Warrior x2

Screen B

-Items: none

-Enemies: Chest Burster

-Boss: Hive

There is no 'boss' per se in this level, but you do have to defeat a large number of Chest Bursters to complete the stage. They fall from the sky continuously. The health bar on the screen decreases every time you kill one, meaning once you reduce it to zero you've won. Since you can only hurt Chest Bursters by sliding, that's what you have to do. Slide attack each one you see while trying to avoid the ones that fall on you. The best way to do this is by moving to the top of the screen. The Chest Bursters fall to the bottom of the screen, meaning they have to move up towards you. This will lessen the number who came harm you at the same time, making it a little bit easier for you.

The Spaceport Elevator

-----

All the aliens in the city and in the countryside had been hunted down by the Predators. But that still wasn't all the aliens on the planet. The last nest of the aliens was at the spaceport.

Map:

- [B]
- [9]
- [8]
- [7]
- [6]
- [5]
- [4]
- [3]
- [2]
- [1]

Screen 1

-Items: none

-Enemies: none

Screen 2

-Items: none

-Enemies: Cocoon x2 / Orange Stalker x1

Screen 3

-Items: none

-Enemies: Cocoon x1 / Blue Stalker x1

Screen 4

-Items: none

-Enemies: Cocoon x2 / Purple Warrior x1

Screen 5

-Items: none

-Enemies: Blue Stalker x1 / Orange Stalker x1

Screen 6

-Items: none

-Enemies: Cocoon x2 / Orange Stalker x1 / Green Warrior x1

Screen 7

-Items: none

-Enemies: Blue Stalker x2

Screen 8

-Items: none

-Enemies: Cocoon x1 / Green Warrior x1 / Purple Warrior x1

Screen 9

-Items: none

-Enemies: Cocoon x1 / Blue Stalker x1 / Green Warrior x1

Screen B

-Items: none

-Enemies: none

-Boss: Winged Queen

The Winged Queen has only one attack, but that doesn't stop her from being the hardest boss yet. The Winged Queen flies up in the air constantly, making her difficult to hit. The only time you can hit her is when she dives at you to attack. That is all she does; she flies about above your head, then dives quickly in and quickly back to the top of the screen. Thus you have to jump at her as she dives, kicking her before her tail or claws hit you. Occaissionally, after a successfully dive attack, the Winged Queen will hover just above you and try to hit you with her wings as you get up. Sometimes you can take advantage of this to get off a combo, making your life a lot easier.

The Starship Bridge

-----  
The Predators had now hunted down every alien on Vega 4, except the ones in the spaceship itself. It was determined that the aliens had come to Vega 4 from the Orion Nebula long ago. The Predators decided to follow the trail, flying the alien-infested spaceship to the source of the alien plague.

Map:

[1] [2] [3] [4] [5] [6] [7] [8] [9]

Screen 1

-Items: none

-Enemies: Orange Stalker x2 / Green Warrior x2

Screen 2

-Items: none

-Enemies: Blue Stalker x1 / Purple Warrior x3

Screen 3

-Items: none

-Enemies: Blue Striker x1 / Orange Striker x1 / Yellow Stalker x2

Screen 4

-Items: none

-Enemies: Orange Stalker x1 / Yellow Stalker x1 / Green Warrior x4  
Purple Warrior x2

Screen 5

-Items: none

-Enemies: Blue Stalker x1 / Orange Stalker x1 / Green Warrior x2

Screen 6

-Items: none

-Enemies: Blue Stalker x3

Screen 7

-Items: none

-Enemies: Blue Stalker x1 / Yellow Stalker x1 / Purple Warrior x1

Screen 8

-Items: none

-Enemies: Orange Stalker x2 / Yellow Stalker x1

Screen 9

-Items: none

-Enemies: Green Warrior x1 / Purple Warrior x2

The Starship Corridors

-----

The aliens were firmly entrenched in the spaceship. The Predators had their work cut out for them.

Map:

[1][2][3][4][5]  
[6]

Screen 1

-Items: none

-Enemies: Blue Stalker x1 / Red Stalker x1 / Black Warrior x1  
Purple Warrior x1

Screen 2

-Items: none

-Enemies: Red Stalker x1 / Black Warrior x1 / Purple Warrior x2

Screen 3

-Items: none

-Enemies: Red Stalker x1 / Purple Warrior x3

Screen 4

-Items: none

-Enemies: Red Stalker x1 / Black Warrior x1 / Purple Warrior x3

Screen 5

-Items: none

-Enemies: Red Stalker x1 / Purple Warrior x2

Screen 6

-Items: none

-Enemies: none

## The Starship Observation Deck

-----

It was a long journey to the Orion Nebula. Finally the Predators could smell victory at hand.

### Map:

[1][2][3][4][5][6][B]

#### Screen 1

-Items: none

-Enemies: Orange Stalker x3 / Yellow Stalker x3 / Brown Warrior x2  
Green Warrior x2

#### Screen 2

-Items: none

-Enemies: Orange Stalker x1 / Yellow Stalker x2 / Brown Warrior x1  
Green Warrior x1

#### Screen 3

-Items: none

-Enemies: Orange Stalker x2 / Yellow Stalker x2 / Black Warrior x1  
Brown Warrior x1

#### Screen 4

-Items: none

-Enemies: Orange Stalker x2 / Brown Warrior x2 / Purple Warrior x1

#### Screen 5

-Items: none

-Enemies: Orange Stalker x1 / Yellow Stalker x3 / Purple Warrior x1

#### Screen 6

-Items: none

-Enemies: Orange Stalker x1 / Yellow Stalker x1 / Brown Warrior x1  
Purple Warrior x1

#### Screen B

-Items: none

-Enemies: none

-Boss: Snake Hybrid

This guy is actually really easy. He's got three attacks, one of which is really nasty, but they all can be avoided very simply. The Snake Hybrid has a slashing and charging attack like most of the regular enemies, but he's got a third attack that takes off about a fourth of your bar. If you get too close to him, he'll grab you and start slashing and biting. It's unavoidable if you're next to him, but it can be totally avoided with a simple measure. Pick a corner, stand in it, and then just fire your laser repeatedly. Use short bursts, hitting him every other second or so. Each time he takes a hit, he'll back up to the opposite corner. Repeat over and over and he's toast.

## The Surface

-----

The aliens had all been eliminated. The Predators came at last to even richer hunting grounds, in the Orion Nebula. This should be the grandest hunt of all...



Map:

[1][2][3][4][5][6][7]

Screen 1

-Items: none

-Enemies: Cocoon x1 / Orange Stalker x1 / Red Stalker x1

Screen 2

-Items: Boomerang Knife

-Enemies: Cocoon x1 / Orange Stalker x1

Screen 3

-Items: none

-Enemies: Purple Warrior x4

Screen 4

-Items: none

-Enemies: Cocoon x1 / Purple Warrior x4

Screen 5

-Items: none

-Enemies: Cocoon x2 / Blue Stalker x1

Screen 6

-Items: none

-Enemies: Blue Stalker x2

Screen 7

-Items: none

-Enemies: none

The Hive

-----

The surface was now clear of aliens. The Predators entered the final alien hive.

Map:

[1][2][3][4][5][6][7][B]

Screen 1

-Items: none

-Enemies: Red Stalker x1 / Black Warrior x1 / Purple Warrior x1

Screen 2

-Items: none

-Enemies: Chest Burster x2 / Blue Stalker x1 / Black Warrior x1

Purple Warrior x2

Screen 3

-Items: none

-Enemies: Chest Burster x2 / Red Stalker x1 / Purple Warrior x1

Screen 4

-Items: none

-Enemies: Chest Burster x2 / Red Stalker x1 / Purple Warrior x1

Screen 5

-Items: none

-Enemies: Chest Burster x1 / Black Warrior x1 / Purple Warrior x1

Screen 6

-Items: none

-Enemies: Chest Burster x2 / Blue Stalker x1 / Orange Stalker x1  
Red Stalker x1

Screen 7

-Items: none

-Enemies: Red Stalker x1 / Purple Warrior x3

Screen B

-Items: none

-Enemies: none

-Boss: Alien Queen

The Alien Queen is your final opponent. She is nothing more than a super-powered Warrior, but she is still the hardest boss you will face. It's not her attacks that make her tough, it's the fact that she can combo you to death. When she starts hitting you, you cannot break free unless she knocks you to the ground. This means you can (and probably will) lose your entire health bar without being able to even move. She also cannot be hurt while she is charging, not even by an item or a laser shot. There isn't much in strategy for defeating her, you just simply need to knock away at her health as much as you can, hoping that she doesn't 'catch' you with a combo.

The End?

-----

All races in the galaxy owed the Predators a debt that could never be repaid. The Predators didn't care for thanks, however. It had been a glorious hunt. Perhaps some of this new and interesting prey would someday be found on another planet...

Enemy Attack Data

-----

Here you will find descriptions of the various attacks employed by the different varieties of enemies. Information on enemy health, however, is not available because seemingly identical enemies all have different size health bars. Bosses are covered in their individual levels above and are not found in this section.

Cacoon

-Spawn: Cacoons do not perform any attacks, they merely produce Face Huggers.

Chest Burster

-Charge: Chest Bursters charge across the screen, damaging you if they connect while they go by.

Face Hugger

-Charge: Face Huggers are just like Chest Busters, except they stay on the screen until you kill them. Kill them with a slide attack.

Stalkers

-Acid Spit: Two word, projectile vomit. They can spit acid at you from clear across the screen.

-Jump Attack: Stalkers like to leap forward with their fists extending. This allows them to leap at you from just outside your reach, hitting you

before you can react.

-Slash: Stalkers will also slash at you from a stationary position, if they do not need to get any closer.

#### Warriors

-Charge: If a Warrior touches you at all, you take damage.

-Jump Attack: Warriors like to jump at you as well.

-Slash: Warriors also attack you by slashing at you with their claws.

-Tongue: In the later stages, the Warriors will start shooting their long tongues at you. They reach about as far as a slash.

#### Closing

-----

Alien vs. Predator is (c) Activision, IGS Corp, and Fox

This document is copyright Seth0708 and hosted by VGM with permission.