Cybernator Game Script

by DinobotMaximized   Updated to v1.0 on May 5, 2005

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Cybernator
Game Script Version 1.0
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**************************************************************************
1. Introduction **********************************************************
**************************************************************************
In this FAQ I have typed up every piece of dialogue and story related text that
appears in Cybernator for the Super Nintendo Entertainment System.

**************************************************************************
2. Version History *******************************************************
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1.0 - May 05, 2005

**************************************************************************
3. Prologue **************************************************************
**************************************************************************
Jake: The Saratoga has been
      blown to bits!!

Crea: All systems OK, GO!

Jake: Here comes the next
      attack wave!

Captain: Deploy all suits now!

I was drafted into the
Marine Corps of the
Pacific States when I
was 22 years old. By the
time I finished my
training with the
Assault Suits, the war
had begun.
Everyone knew that it
was a fight for the
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little fossil fuel that
remained on the earth
and for territorial
rights on the moon.
Our leaders had no
intention of sharing
their limited wealth
with the enemy.
I fight not for
patriotism or for
justice. I fight because
I am a soldier.
For a soldier, survival
depends on fighting and
defeating the enemy.

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4. Colony Attack *************************************************************
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The job of destroying
the enemy battlecraft
was assigned to our
platoon.
The plan was to use the
Versis battlecraft to
force our way into the
colony, and to destroy
the ship's engine block.
The plan was a dangerous
one and we knew that
some of us would not
return.

Captain: This ship will break
         into the enemy colony.
         Our goal is the
         Battlecraft under
         construction there.
         After penetration,
         deploy the
         Assault Suits.

Jake: This is
      Jake,
      I'm outta here!

Crea: Captain! I'm getting
      energy readings from
      the bow of the enemy
      warship!
      Right in front of this
      ship!

Captain: What?! Are the beam
         guns firing already?

Jake: Has the energy unit
      been connected?

Crea: No, not yet.

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        But there's no time.

Jake: Roger. I'll destroy
      it. Versis, retreat!

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Jake: This is Jake,
      I have found the
      energy unit.

Crea: Roger! Destroy it
      immediately.
      That's an order!

      MISSION COMPLETE

Captain: Alright! We're outta
         here.
         Full speed ahead.

********************************************************************************
5. Orbital Hideout ************************************************************
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Enemy manufacture of
heavy artillery was very
active. Ore mined from
the moon was sent into
satellite orbit where it
was processed.
After destroying the
enemy spaceship, we
headed to the satellite
orbit, rife with
floating asteroids, to
destroy their ore
processing facilities.

Captain: All suits advance!
         Don't run into any
         'roids.

Crea: Jake the general
      course is plotted in
      the ship's computer,
      but use manual control
      to get past the
      asteroids.

Jake: Don't worry about me.

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Jake: I've arrived at the
      Checkpoint.
      Boosters away!

Crea: Roger, advance with
      care.
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Jake: Alright. That's it.
      Huh? What's that?

Crea: Did something happen?

Jake: I just got an energy
      reading from the
      bedrock in front.
      It was pretty big.

Crea: I picked something up
      there too.
      I have a bad feeling
      about this.

Jake: I'll go and check it
      out.
      Mobile artillery!

     MISSION COMPLETE

Jake: This is Jake.
      I have destroyed the
      enemies
      mobile artillery.

Crea: Good job. Mission
      accomplished.
      Return home.

******************************************************************************
6. Attack on Arc Nova *****************************************************
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The strategic attack
plan on Arc Nova, the
power nucleus of the
enemy orbit, had begun.
Arc Nova was a fortress
created by a meteor
strike, and if we didn't
control of it,
safety along the route
between the Earth and
the moon could not be
guaranteed.
Our plan was to gain
control of Arc Nova and
open up the
"Lunar Route"

Captain: All ships prepare to
         advance! Penetrate
         Arc Nova as planned
         and destroy the base
         from inside.

Crea: Versis will approach
      as close as possible,
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            but the enemy fire is
            strong,
            so take full
            precautions.
            Jake,
            search the
            understructure for a
            way inside Arc Nova.

Jake: OK, got it.

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Jake: This is Jake.
         I have destroyed the
         hatch to Arc Nova.

Captain: Copy, proceed inside!

Jake: Roger, I'm on my way!

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Jake: This is Jake.
      Where is the command
      center?

Crea: Directly below you.
      Go around on the left!

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General: All personnel
          evacuate.
          As planned, we will
          drop the base to
          Earth.
          Proceed immediately
          with Granbia's
          preparations.
          I will conduct the
          raid.

Jake: What? Drop the base to
      Earth?!
      They're crazy!

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Captain: Everyone listen up,
          the enemy has started
          the engines to send
          Arc Nova hurtling
          towards the Earth.
          Change the attack
          target to the main
          engines located on the
          top of Arc Nova.

Crea: Repeat. All ships, set
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             your targets for the
             engine located in the
             upper part of
             Arc Nova.

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Jake: I have located the
      enemy hangar!

Crea: Watch yourself. I have
      readings of heavy
      artillery inside.

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General: You cannot stop
         Granbia!

Jake: Drop the base on the
      Earth...
      you want to involve
      civilians, do you?!

General: It's better than using
         nuclear bomb.
         Here I go!

Crea: Two minutes left
      until impact.
      Concentrate attack on
      the main engine.

General: Granbia, complete your
         mission.....

Crea: One minute to go!

Crea: Destroy that engine
      immediately.
      We have no time.

If the engine isn't stopped:

     MISSION FAILED

Crea: It's fallen too far
      for us to change it's
      course! Get out of the
      way.

Jake: What a shame. I hope
      it lands in an ocean..

If the engine is stopped:

     MISSION COMPLETE

Crea: Whew. Made it just in
      time.
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        Arc Nova has been
        knocked off course.

Jake: Roger. Return home.


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7. Atmosphere Entry ********************************************************
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Because the battle with
Granbia dragged on for
so long, I was forced to
enter the atmosphere.
Either I'll be trapped
in the Versis
battlecraft, or this
ship, and me along with
it, will be destroyed.
The long ten seconds to
death begins now...

Beldark: Follow it as close to
         the atmosphere as you
         can!

Soldier: Roger!

Rick: Roger!

Beldark: I'm reaching maximum
         heat limit!
         Returning to shuttle!

Rick: N...No! Major Beldark!
      My engine!

Beldark: I'm going for it! Rick.

Soldier: No good, Major.
         No more time.

Crea: What happened?!

Jake: One enemy Suit was too
      slow to escape.
      I'll go and help out.

Crea: That's dangerous! You
      will be destroyed too!

Jake: Don't worry.
      I'll be back.

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Crea: They are preparing to
      launch their transport
      shuttles.

Captain: How many?
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Crea: Just one but with
      several Assault Suits
      guarding it.

Captain: Appolo, Mitch!
         Intercept!

Apollo: Roger!

Mitch: Roger!

Apollo: This is Apollo!
        One of those guys is
        really quick!
        Wow!

Jake: What's wrong?! Apollo!
      No! Who got him?
      You...from before.

Beldark: We meet again.

Jake: What? How did he get
      onto this wavelength?

Beldark: You helped Rick, I
         wanted to thank you,
         but I'm taking him
         back.

Jake: You just try it!

Beldark: Are you alright, Rick.

Rick: Y...Yes, Major.

Beldark: Okay, stay there.
         I'll pull you up!

Jake: Wait!

      MISSION COMPLETE

Crea: The enemy Assault
      Suits are pulling out.

Jake: No...Apollo...

Captain: All men, Let's do it
         for Apollo!

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8. Twilight Pursuit ***********************************************************
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After the disappearance
of Arc Nova, the enemy
has launched shuttle
after shuttle of troops
to supplement its
weakened military forces
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in space.
The ground troops of the
Federated States Army,
fast becoming the
strongest force on
Earth, put all of their
effort into blocking the
launch of the shuttles.

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Jake: Is the shuttle this
      way?

Crea: Yes! Hurry!

Jake: Oh no! I'm too late!

Crea: Attaching rocket pod.
      After attachment,
      pursue the enemy.

Jake: Got it. Hurry it up,
      then.

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If the shuttle isn't stopped:
Jake: The shuttle isn't
      slowing down!
      It's getting away!

      MISSION FAILED

Crea: The shuttle will soon
      leave the atmosphere..

Jake: ...Sorry.

Crea: Jake.

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If the shuttle is stopped:
      MISSION COMPLETE

Crea: The plan was a
      success.
      Everyone report back
      to Versis.

Jake: Crea?

Crea: What?

Jake: We've got to end this
      war...for Apollo.

Crea: You're right, Jake.

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9. Gunfire Mountains ********************************************************
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While the enemy's
military was weak, the
Federated States Army
put into action its
final strategy to take
control of the enemy
capital,
"Operation Soldier Soul"
While battle divisions
closed in on the enemy
capital from all
directions, Versis
headed for the enemy
antiaircraft military
base located halfway up
the Alps.

Captain: You mean we can't move
         out?

Crea: That's right.
      If we don't reach the
      rendezvous point in
      six hours, we won't be
      able to join in the
      Soldier Soul plan. To
      get there we have to
      get over this
      mountain...

Jake: Mitch and I will go
      first and destroy the
      antiaircraft guns.

Captain: There should be
         reconnaissance planes
         hanging around near
         the army base.
         Let's make sure they
         don't find us.

Jake: Roger.
      Let's go, Mitch.

Mitch: Let's go.

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Jake: There are no enemies
      in sight.

Mitch: That's strange.

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Jake: There it is! That's
      one. Versis! We found

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               the antiaircraft guns!

Mitch: Uh oh! It's going
          outside!

Jake: Versis is in danger!
      Mitch, let's get out
      of here!

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Crea: Captain! Enemy gunfire.

Captain: where is Jake?

Jake: All antiaircraft guns
      have been taken care
      of.

Crea: Thanks.

Jake: My pleasure. Crea.

      MISSION COMPLETE

Jake: I don't think there's
      anything left.

Crea: Yeah, there are no
      readings at all.

Jake: Well, we survived for
      time being.

Crea: Guess you're right.

Captain: Alright, let's join up
         with the others.

*****************************************************************************
10. Last Stand *************************************************************
*****************************************************************************
After joining the other
platoons, we were
ordered to take over the
National Assembly
building at the center
of the enemy capital.
This is where this
meaningless war will
end...
The soldiers' hopes are
growing steadily.
After this final battle
we will have peace
again.

Crea: Finally.

Jake: Uh oh.
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Captain: Everyone listen up.
         We've gotten this far.
         And here is where the
         war is going to end
         for sure.
         Now, I have but one
         command to give you
         guys, "WIN"

Crea: All ships proceed to
      the National Assembly
      building. Good luck!

Jake: Yes, sir!

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Jake: This assembly hall is
      in the hands of the
      Federated States Army!

Beldark: No you won't!

Jake: That voice!

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Jake: Stupid fellow...

Duke: Somebody!
      Somebody! answer!

Jake: Who's that?

Duke: First Lieutenant Duke
      of Troop 32AS, sir!
      The enemy's giant
      mobile weapons are
      starting to move!
      We need support...

Jake: Where at?!

Duke: At the site of the
      National Assembly
      building, in the
      construction
      facilities.
      Wow!

Jake: Respond! First
      Lieutenant Duke!
      ................
      ................
      Will this war never
      end?!

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Beldark: Let's have a showdown.


Jake: What will that prove!


Beldark: There's no use talking
          about it!


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At last, the war is
over. The enemies
capital burns slowly to
the ground.
All of the soldiers look
up to the red sky with
silence.
There thoughts are no
longer on destruction
and war, but they look
into the future. A new
future that is filled
with promise.
I almost didn't survive
this war. I'm not afraid
of what tomorrow
brings. Rather, I look
towards the hope that
comes with the next
dawn.
Many enemies have fallen
by my hand. Hopefully I
will never again have to
raise my hand against
another human being.
The people can now live
in peace.
The flames that
enveloped the city
diminish as the morning
sun rises over horizon..


********************************************************************************
11. Credits and Thanks ********************************************************
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