

Dragon Slayer II: Eiyuu Densetsu (Import) FAQ/Walkthrough

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Dragon Slayer The Legend of Heroes II

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GUIDE

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VERSION HISTORY

v1.0 (12/17/04) - Initial release.

***I added some cheat codes and about the game.

Please use these three cheat codes.

Infinite Gold	7E0159FF
	7E015AFF
	7E015BFF
	7E015CFF
EXP After Battle	7E11A5FF
	7E11A6FF
No Encounter	7E010A01

About the game

The second part of the popular game whose easy operation is sold. This hero, Atlas, is the son of the hero of the former work. To solve the mystery of the monster that began to overflow on the ground, ATLAS goes on an adventure journey. In the battle with the monster, it is convenient to be able to set the combat technique in detail.

Prologue The Peaceful Days

Elasta

Leave the castle, and try to go thru the exit at the bottom. Now, go to the lower right, and speak to Parka. There is a scene. Now, when Raueru comes by, just quickly go thru the open area of the fence to the outside of the town. (If Atlas is caught by Raueru, Atlas will return back to the town). Just walk around the field or stay in one position until Atlas's MP recover. Recommend LV3 for Atlas. After that, go into Cape Cave.

Cape Cave

Use the item of torch, and go upward to exit the cave. After that, go west to Rudia.

Rudia

There is a scene in the castle. After that, leave the castle, and go into the town area. In the town area, go thru the north gate, and go east to Cross.

Cross

Go to right side of the center house, and speak to Aron (the old man). Speak to Low (the blue-haired man with the cape on) who is nearby the entrance. After that, leave, and go west-south to Belga Mine.

Belga Mine

Speak to Pete who's nearby the entrance. After that, leave, and go back to Cross.

Cross

Go into the house in the lower right, and speak to the woman. After that, leave, and go back to Rudia.

Rudia

Go to the bar, and speak to Aron. After that, leave, and go back to Cross.

Cross

Speak to the man who is in the field on the right side of the village. After that, go west, and then southwest to Neria.

Neria

Go to the top area, and speak to man in the green cape. Reply with yes to buy the calamity talisman for 300G. Make sure to equip Atlas with the calamity talisman. Now, go to the lower left, and buy a ticket from the woman behind the counter of the ticket shop for 100G. Go to the right, and speak several times to Low in order for the ship to appear at the port. After that, go to the port, and search the ship. Reply with yes to the man, and the ship which will automatically take Atlas to Rondo.

Rondo

Go around to the lower right. There is a scene at front of the bar. After the scene Atlas' money will be stolen. After that, leave, and go all the way southwest, then north to Riizel.

Riizel

There is a scene at the entrance. Now, go to the top area to the castle gate, and speak to the soldiers. Go into the castle. In the castle, go to the upper right, and go up the stairs to 2F. On 2F, go to the throne room, and speak to King Jeston. After that, go back into the town area, and speak to Rando who is nearby the castle gate. Now, Rando (LV3) becomes a friend. After that, leave, and go all the way southeast to Ralfa.

Ralfa

Go to the left to the ticket shop, and talk to the woman who is behind the counter. Speak to the red-haired man who is behind the ticket shop will mention something about a spell shop. Now, go to the spell shop which is on the right. At the spell shop, speak to the man behind the counter, and sell the scared sword, armor & shield for 150G. Go back to the ticket shop, and reply with yes to buy a ticket. After that, go upward, and speak to the soldier. Now, go to the right to the port, and search the ship. Reply with yes to the man, and the ship which will automatically take the duo to Yold.

Yold

After that, leave, and go south to Seris.

Seris

Go upward to the castle gate. At the castle gate, there is a scene. After that, leave, and go northeast to Nash.

Nash

Go to the top area to Gerald's mansion. In Gerald's mansion, go to the upper right, and go up the stairs to 2F. On 2F, go into the room that's nearby the stairs, and speak to Flora (the green-haired woman). After that, leave the town, and re-enter the town again. Now, go back to Gerald's mansion. There is a scene at the entrance. After that, go around to the top left side into Gerald's mansion. In Gerald's mansion, go to the right, and speak to Gerald who is sleeping. Now, go up the stairs to 2F, and speak to Flora. There is a scene, and the duo will automatically go back to Seris.

Seris

At the castle gate, there is a scene. Go to the castle to 2F, and speak to King Erion. After that, leave, and go around to the northeast, then southwest to Sueru.

Sueru

Go to the top area to the inn, and speak to Jigo to rest. There is a scene, and the duo will automatically end up at Board's Marine Transportation.

Board's Marine Transportation

There is a scene, and the duo will automatically go back to Sueru on a ship.

Sueru

Press the R button to use the wapu wings, and the world map will appear. On the world map, choose Rondo, and the duo will teleport to Rondo.

Rondo

Leave, and level up the duo to LV4. Just walk around the field or stay in one position until the duo's MP recover. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Riizel, and the duo will teleport to Riizel.

Riizel

Leave, and level up the duo to LV5. Just walk around the field or stay in one position until the duo's MP recover. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Seris, and the duo will teleport to Seris.

Seris

Go to the castle to 2F, and speak to King Erion. There is a long scene, and the prologue ends.

Rudia

There is a scene. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Riizel, and the duo will teleport to Riizel.

Riizel

Leave, and level up the duo to LV8. Just walk around the field or stay in one position until the duo's MP recover. Make sure to buy new equipment for the duo. After that, go back into Riizel. Now, go to the castle, and go up the stairs to 2F. On 2F, speak to King Jeston. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Yold, and the duo will teleport to Yold.

Yold

Leave, and level up the duo to LV9. Make sure to buy new equipment for the duo. Now, go thru the top right area, and go into the geisha restaurant. At the geisha restaurant, speak to Sonia (the green-haired woman). There is a scene. After that, leave, and go northeast to the cave called Grave of the Royal Family (which is south of Nash).

Grave of the Royal Family

Use the item of torch or Joshua's eyes (the item of Joshua's eyes is a grid which scans an area). Go around to the upper right where the treasure chest is at. Go to the front of the treasure chest, and the duo will fall thru the sand into B3. (The path on the lower right on B3 will take you to an area where there are six treasure chests). On B3, go downward into the next area with light. In this area, go around to the lower left. There is a scene. Now, fight Pulldarm. After defeating Pulldarm, Flora (LV7) becomes a friend. Now, go to the top area, and go up the stairs to B2. On B2, go downward, and go up the stairs to B1. On B1, go around to the upper right, and go up the stairs to 1F. On 1F, go to the bottom area, and exit the cave. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Yold, and the duo will teleport to Yold.

Yold

Go to the geisha restaurant, and speak to Sonia. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Sueru, and the duo will teleport to Sueru.

Sueru

Leave, and go all the way east to Sedaru.

Sedaru

Go into the house on the far right, and talk to the soldier who is standing by the door. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Board's Marine Transportation, and the duo will teleport to Board's Marine Transportation.

Board's Marine Transportation

Speak to Board (the man with the blue hat), and the group will automatically sail to Rudora.

Rudora

Make sure to buy new equipment for the group. Leave, and level up the group to LV8-LV10. Now, go all the way south, and then east to Bazunuun.

Bazunuun

Go thru the top area, and go into the castle. In the castle, go to the upper right, and go up the stairs to 2F. On 2F, speak to King Artos. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Rudora, and the duo will teleport to Rudora.

Rudora

Now, go to the upper left, and buy a ticket from the man behind the counter of the ticket shop for 100G. After that, go to the port which is nearby, and search the ship. Reply with yes to the captain, and the ship which will automatically take the group to Risheeru.

Risheeru

There is a spell shop. After that, leave, and go north to Nasuuru.

Nasuuru

There is a scene. Make sure to buy new equipment at the dark shop for the group. After that, leave, and go northeast to Faeto.

Faeto

Go to the village mayor's house that's in the center of the village, and speak to Cindy. There is a scene. Now, Cindy (LV9) becomes a friend. After that, leave, and go all the way south, then all the way west to Kolkus.

Kolkus

There is a spell shop. Now, go into the house that's in the upper left, and speak to President Hans who is the white-haired man behind the table. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Ralfa, and the group will teleport to Ralfa.

Ralfa

Make sure to buy the silent spell at the spell shop for 200G. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Kolkus, and the group will teleport to Kolkus.

Kolkus

After that, leave, and go around northeast of Kolkus to the cave on the left called Hell's Mouth.

Hell's Mouth

Use the item of torch or Joshua's eyes. Go around to the upper right where Puazo's box is at. Search Puazo's box. After that, leave the cave, and go to the cave on the right called Wolf痴 Mouth.

Wolf痴 Mouth

Use the item of torch or Joshua's eyes. At the entrance area, go to the left, and go down the stairs to B1. On B1, go upward, and step on the switch to open the door that's nearby. Now, go thru that door, and go up the stairs to 1F. On 1F, go back to the entrance area. At the entrance area, go upward, and step on the two switches to open the two doors. Now, go thru the two doors, and go upward into another area where there is a building. In this area, go into the building, and speak to the robber who is standing still above the doorway on the left side. After that, go outside the building to the lower left, and speak to Drake. After that, Drake will leave. Now, exit the cave, and go back to Hell's Mouth. Recommend LV11-LV12 for the group.

Hell's Mouth

Use the item of torch or Joshua's eyes. Go around to the upper right where Puazo's box is at. Speak to Drake who standing nearby Puazo's box. Now, go upward into another area. In this area, go to the upper left into another area. In this area, fight the two gurokku guards. In battle, use the spell of silence on the gurokku guards, and the item of lesu leaf to recover the group's HP. After defeating the two gurokku guards, chapter 1 ends, and there is a long scene.

Chapter 2 The Heroes' Whereabouts

Hell's Mouth

Go upward into Ishuta-Izuu.

Ishuta-Izuu

Use the item of torch. Now, go around to the far lower left to where the treasure chest is at. Search the treasure chest for a lamp. Now, use the item of lamp. After that, go all the way to the upper right to where the old man is at. Now, go to the right, and then go to the far upper right into another area where there is water. Recommend LV12-LV13 for the group. In this area, make sure to equip Flora with the thunder cane which is very effective on those annoying enemy of the monstrous fish's strange bubble before going into the water. After that, go into the water, and go thru the waterfalls on the right into another area. In this area, go to the right into another area. In this area, go to the upper right, and search the treasure chest for the fighter's whistle. After that, return back to the area where the old man was at, and go to the far upper left into Ishuta.

Ishuta

There is a scene. Fight the two guards. In battle, use the spell of silence on the guards. After defeating the two guards, go into the house that's in the upper right, and speak to Boza. There is a scene. After speaking to Leader, leave Leader's hideout, and go to the upper left into Ishuta-Aful. There is a scene. Go back to Leader's hideout, and speak to Leader. Now, talk to Reishia. After Reishia leaves, exit the hideout, and go to the upper left into Ishuta-Aful.

Ishuta-Aful

Use the item of lamp & Joshua's eyes. Now, go all the way around to the lower left into another area. In this area, go all the way to the lower left into Aful.

Aful

Go to the upper left, and speak to Reishia who is nearby the waterway. Make sure to buy new equipment at the dark shop for the group. Follow after Reishia in the waterway to the upper left into Aful-Castle.

Aful-Castle

Now, go around to the upper left in the waterway to Grosstoss Castle.

Grosstoss Castle

Go upward into the castle, and go up the stairs to 1F. On 1F, there is a scene. Go to the upper right, and speak to Reishia. After that, the group will automatically go back to Ishuta.

Ishuta

There is a scene. Now, leave Leader's hideout, and go to the upper right to the fighter's grave area. In this area, speak to Reishia. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, press the UP button to go back to the world map. Press the UP button, choose Board's Marine Transportation, and the group will teleport to Board's Marine Transportation.

Board's Marine Transportation

Speak to Board. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. Press the UP button, choose Ishuta, and the group will teleport to Ishuta.

Ishuta

Go into the house that's in the upper left, and speak to the purple-haired woman who will mention something about Harvey. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Aful, and the group will teleport to Aful.

Aful

Go into the house that's in the upper right, and speak to Harvey. After that, leave, and go back into Ishuta-Aful.

Ishuta-Aful

Use the item of lamp & Joshua's eyes. Go all the way to the far right into another area. In this area, go to the lower left into another area. In this area, go to the lower right to Anes Tower.

Anes Tower

Speak to the guard who is blocking the door. Fight the two guards. In battle, use the spell of silence on the two guards. After defeating the two guards, go thru the door, and go up the stairs to the top floor. On the top floor, search the one of those groups of mushrooms to get the item of mushroom king. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Aful, and the group will teleport to Aful.

Aful

Go into Harvey's house, and speak to Harvey. Now, search the treasure chest that's in Harvey's house to get the moonshine which can fully revive a fallen member in battle. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the world map. Press the UP button, choose Board's Marine Transportation, and the group will teleport to Board's Marine Transportation.

Board's Marine Transportation

Go to the room on the left, and speak to Board. Now, go into the room in the upper right, and speak to the sailor to get the explosive. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. Press the UP button, choose Ishuta, and the group will teleport to Ishuta.

Ishuta

Leave, and go back into Ishuta-Izuum. Recommend LV13-LV14 for the group.

Ishuta-Izuum

Use the item of lamp & Joshua's eyes. Go to the lower left into an area where there are two big rocks. In this area, go to the front of the two rocks, and Atlas will automatically set the explosive to destroy the rocks. After that, go around to the lower right into another area. In this area, go to the lower left into Izuum-Castle.

Izuum-Castle

Use the item of lamp & Joshua's eyes. Go to the far upper left into another area. In this area nearby the entrance, speak to the four people who had lost their way from Ishuta to Yuishis. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Ishuta, and the group will teleport to Ishuta.

Ishuta

Leave, and go back into Ishuta-Izuum. Recommend LV14 for the group.

Ishuta-Izuum

Use the item of lamp & Joshua's eyes. Go to the lower left into an area. In this area, go around to the lower right into another area. In this area, go to the lower right into Izuum.

Izuum

Go thru the top area, and go into the Mayor's house. In the Mayor's house, there is a scene. Now, speak to the Mayor to get Gillmore's star. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Alf, and the group will teleport to Alf.

Alf

Leave, and go to the upper left into Alf-Castle. Recommend LV14-LV15 for the group.

Alf-Castle

In this area, there is a treasure chest with the item of Joshua's mirror

which is similar to Joshua's eyes, but this item can be used repeatedly. I would recommend that you get this item. Now, go all the way to the upper left into Yuishisu.

Yuishisu

Speak to the guard at the gate to get Alf's passing certificate. Make sure to buy new equipment for the group at the dark shop. Go to the menu, and choose "leader" + "Flora" (to put Flora to the front of the group). Now, go to the upper right, and speak to one of the guards who is protecting the stairs to Grosstoss Castle. After that, go up that stairs, and go into Grosstoss Castle. Recommend LV17 for the group.

Grosstoss Castle

Go to the upper right, and talk to Captain Naresa. There is a scene. Go into the waterway that's nearby, and go to the upper right into the castle area. In this area, go up the stairs to 2F. On 2F, go all the way to the upper right, and go down the stairs to 1F. On 1F, go to the lower left, and fight the two guards who are blocking the door (in separate battles). After defeating the two guards, go thru that door, and fight two more guards. After defeating the two guards, go thru that door, and go down the stairs to B1. On B1, there is a scene. Fight Daris. In battle, use the spell of silence on Daris, and the item of lesu leaf to recover the group's HP. After defeating Daris, there is a scene, and chapter 2 ends.

Chapter 3 The Dragon痴 Egg

Rudia

In the castle, there is a scene. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Yold, and the duo will teleport to Yold.

Yold

Now, go to the geisha restaurant, and speak to Sonia. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. Press the UP button, choose Ishuta, and the duo will teleport to Ishuta.

Ishuta

Go to Leader's hideout, and speak to Leader. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Izuu, and the duo will teleport to Izuu.

Izuu

Now, go thru the top area, and go speak to Rando & Flora who will rejoin the duo. Make sure to buy new equipment for the group at the dark shop. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, press the UP button to go back to the world map. Press the UP button, choose Yold, and the group will teleport to Yold.

Yold

Go to area where the geisha restaurant is at. In this area, go thru the top into the sanctuary, and speak to the Priestess Barbara to get the dragon's tear. After that, leave the port, and go south to a pink looking mound called

Dragon's Egg which is nearby the destroyed town of Seris. Recommend LV19 for the group.

Dragon痴 Egg

The place is infested with monsters. Go upward, and go to the front of the building, and search the small square hole to teleport to the inside of the building. Inside the building, search the machine that's nearby. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. Press the UP button, choose Izuu, and the group will teleport to Izuu.

Izuu

Go to the Mayor's house, and speak to the great thief Gail. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Ishuta, and the group will teleport to Ishuta.

Ishuta

Go to Leader's hideout, and speak to Leader. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Izuu, and the group will teleport to Izuu. Recommend LV20 for the group.

Izuu

Leave, and go into Ishuta-Izuu.

Ishuta-Izuu

Use the item of lamp & Joshua's mirror. Go to the lower left into Izuu-Castle.

Izuu-Castle

Use the item of lamp & Joshua's mirror. Go to the left into Sapir Lake.

Sapir Lake

Go to upward, and walk onto the floating raft which will rotate in the water. At the top, get off the raft, and go into Kyubera-Pros.

Kyubera-Pros

Use the item of Joshua's mirror. Go to the left, and go up the stairs to 3F. (In a secret room on 4F, there is a treasure chest with a spell ring). On 3F, go around to the left, and go down the stairs to 2F. On 2F, go to the upper right, and go down the stairs to 1F. On 1F, go upward, and go thru the door into another area. In this area, go around to the lower left, and go into the cave. Inside the cave, go down the stairs into another area. In this area, go upward, and go up the stairs into another area. In this area, go thru the door at the bottom into another area. In this area, go to the left into the cave. Inside the cave, go down the stairs into another area. In this area, use the item of lamp & Joshua's mirror. Now, go to the upper middle left into Kyubera.

Kyubera

Make sure to buy new equipment for the group at the dark shop. Go to the

lower left, and speak to the man who is blocking the path to the hideout. Go into the hideout, and speak to man who sitting by the table. After that, leave, and go back into Kyubera-Pros.

Kyubera-Pros

Use the item of lamp & Joshua's mirror. Go to the lower left into another area. In this area, go to the lower left into another area. In this area, go to the lower left into Pros.

Pros

Go to the upper right, and go to the front of the iron gate. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Kyubera, and the group will teleport to Kyubera.

Kyubera

After that, leave, and go back into Kyubera-Pros.

Kyubera-Pros

Use the item of lamp & Joshua's mirror. Go to the upper left into Kyubera-Castle. Recommend LV22 for the group.

Kyubera-Castle

Use the item of lamp & Joshua's mirror. Go to the upper left into another area. In this area, go to the upper right into Morgan's House.

Morgan's House

First, go to the front of the iron door. After the door is opened, go inside of the house, and speak to Morgan who is behind the table. Now, speak to Sammy who is in front of the table, and then speak to Morgan again. After Sammy leaves, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Pros, and the group will teleport to Pros. Recommend LV23 for the group.

Pros

Go to the upper left, and speak to Sammy. Then, Morgan will come by. There is a scene. Now, go thru the hole into another area. In this area, go to the upper right. There is a scene. Now, go to the lower left, and fight the two guards who are blocking the doorway twice. In the first battle, use and the spell of silence on the poison guards. In the second battle, make sure to use the spell of rejina to remove the poison from a member of the group. After defeating the two guards twice, go into the building, and go to the front the three prison doors which will be broke down by Cindy. After that, speak to the two old men who are in the prison on the right. There is a scene. Make sure to speak to the old man (Joshua's Master-the one at the front) again for he will mention something about the machine that's inside Dragon's Egg. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, press the UP button to go back to the world map. Press the UP button, choose Ralfa, and the group will teleport to Ralfa.

Ralfa

Make sure to buy new equipment for the group at the spell shop. After that, press the R button to use the wapu wings, and the world map will appear. On

the world map, choose Rudia, and the group will teleport to Rudia.

Rudia

Leave thru the north gate, and go east to the purple looking mound called Dragon's Egg which is nearby the destroyed village of Cross. Recommend LV24 for the group.

Dragon's Egg (1-3)

The place is infested with monsters. Go upward, and go to the front of the building, and search the small square hole to teleport to the inside of the building. Inside the building, search the machine that's nearby to turn it off. After that, the group will automatically teleport out of Dragon's Egg. Now, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Ralfa, and the group will teleport to Ralfa.

Ralfa

Leave, go west to the pink looking mound called Dragon's Egg which is nearby the destroyed town of Masskuun.

Dragon's Egg (2-3)

The place is infested with monsters. Go upward, and go to the front of the building, and search the small square hole to teleport to the inside of the building. Inside the building, search the machine that's nearby to turn it off. After that, the group will automatically teleport out of Dragon's Egg. Now, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Ralfa, and the group will teleport to Ralfa.

Ralfa

Leave, go northwest to the pink looking mound called Dragon's Egg. Recommend LV25 for the group.

Dragon's Egg (3-3)

The place is infested with monsters. Go upward, and go to the front of the building, and search the small square hole to teleport to the inside of the building. Inside the building, fight Gyanoa who is blocking the machine. In battle, use the spell of silence on Gyanoa. After defeating Gyanoa, the person who is at the front of the group will automatically turn off the machine that's nearby. Then, the group will automatically teleport out of Dragon's Egg, and chapter 3 ends.

Chapter 4 The Dark Ruler

Ishuta

There is a scene. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, press the UP button to go back to the world map. On the world map, press the UP button, choose Ralfa, and the group will teleport to Ralfa.

Ralfa

Leave, go west, and then northwest to the village of Silica.

Silica

Go into the house that's in the upper right, and pass the cane fragment to the old man named Diimu. Now, speak to Diimu again to get the attack spell of blamuna & hyudona. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. On the other map, press the UP button, choose Izuu, and the group will teleport to Izuu.

Izuu

Go to the lower right, and speak to the woman who is walking around to get some information about the Mayor. Now, go into the area where the Mayor's house is at. In the Mayor's house, go to the upper right, and search the two treasure chest for items. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Yuishisu, and the group will teleport to Yuishisu. Recommend LV25 for the group.

Yuishisu

Now, go to the upper right, and speak to one of the guards who is protecting the stairs to Grosstoss Castle. After that, the group will be taken to the torture room in Grosstoss Castle.

Grosstoss Castle

Go up the stairs, and speak to the guards who are blocking the door. There is a scene. Fight the two guards twice. After defeating the two guards twice, go to the right, and fight two more guards twice. After defeating the two guards twice, go to entrance area of the castle. At the entrance area, go into the waterway on the left, and go to the upper left into the castle area. In this area, go up the stairs to 2F. On 2F, go upward into another area. In this area, go to the upper left. Now, go to the lower right, and go down the stairs to 1F. On 1F, go to the middle room on the left, and go to the upper left to where the stairs is at. Now, go up the stairs to 2F. On 2F, go to the upper left, and go up the stairs to the roof. On the roof, go all the way to the right, and go down the stairs to 2F. On 2F, go to the upper left, and go down the stairs to 1F. On 1F, go thru the blue door into another area. In this area, go thru the door on the right, and go downward thru a hidden passage into a room with stairs. Go up the stairs to 2F. On 2F, go upward into another area. In this area, go down the stairs to 1F. On 1F, go thru the blue door at the top into another area. In this area, go upward, and go thru the door at the top into another area. In this area, go to the left, and then go to the upper right to where Frad is at. After Frad leaves, go thru the door at the top into the next room. In this room, go to the upper right to overhear a conversation between the Emperor Kotouin 2nd & Frad. After that, go to the room on the left, and speak to the Great Thief Gail to get Will's passing certificate. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Yuishisu, and the group will teleport to Yuishisu.

Yuishisu

Now, go to the upper left, and speak to one of the guards who is protecting the stairs to Will. Reply with yes to get Will's passing certificate. Make sure to buy new equipment for the group at the dark shop which is nearby. After that, go down the stairs which is nearby into Will-Castle. Recommend LV29 for the group.

Will-Castle

Use the item of lamp & Joshua's mirror. Go all the way down into another area. In this area, go to the upper left into another area. In this area, go to the far lower left into the town of Will. Recommend LV30 for the group.

Will

Go to the left, and overhear Reishia's conversation. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Kyubera, and the group will teleport to Kyubera.

Kyubera

There is a scene. Go to the left, and go into the hideout. In the hideout, speak to Reishia (the man at the bottom of the table). There is a scene. Leave the hideout, and go into the house that's on the right side of the entrance. In this house, go into the bedroom to the right side of the bed. Now, push the bed to the left which will reveal a stairs. Go down the stairs, and fight Kazazuumu who blocking the stairs. In battle, use the the attack spell of blamuna on Kazazuumu, and use the item of resutona mushroom to recovers the group's HP. After defeating Kazazumu, go down the stairs into Kyubera-Will.

Kyubera-Will

Use the item of lamp & Joshua's mirror. Go upper left into another area. In this area, go to upper left into Will-Bern.

Will-Bern

Go upward, and go down the stairs into Kyubera-Will.

Kyubera-Will

Go to the upper left into another area. In this area, go to the upper left into another area. In this area, go all the way up into Will.

Will

Make sure to buy new equipment for the group at the dark shop. After that, leave thru the south entrance into Will-Bern. Recommend LV31 for the group.

Will-Bern

Use the item of lamp & Joshua's mirror. Go downward into another area. In this area, go to the far lower left into another area. In this area, go to the far left into Bern.

Bern

Go to the left, and make sure to overhear both conversations from the two guards. After that, leave, and go back into Will-Bern.

Will-Bern

Use the item of lamp & Joshua's mirror. Go to the far right into another area. In this area, go to the upper middle into another area. In this area, go to the upper left into Nesa Remote Region.

Nesa Remote Region

Go all the way to the left into the Trial Cave.

Trial Cave

Use the item of lamp & Joshua's mirror. Go around to the upper left to where the stairs is at. Now, go down the stairs to B2. On B2, go around to the upper right, and speak to Captain Naresa. After Captain Naresa leaves, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Bern, and the group will teleport to Bern.

Bern

There is a scene. Fight one of the two guards. After defeating one of the two guards, there is a scene. After Captain Naresa open the prison door, go inside, and speak to Reishia (the one on the left). After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Yuishisu, and the group will teleport to Yuishisu. Recommend LV33 for the group.

Yuishisu

Go to the lower right, and speak at the gate. Reply with yes to return back Alf's passing certificate. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Pros, and the group will teleport to Pros. Recommend LV34 for the group.

Pros

Go to the upper right into another area. Make sure that no one within the group is equipped with the calamity talisman. Also, make sure to equip Atlas with the opuna ring, Rando with the spell ring, Flora with the tyuto ring, and Cindy with the kuiku ring. In this area, go to the upper left. There is a scene. Fight Digensu who is very troublesome. After defeating Digensu, chapter 4 ends.

Last chapter A Prayer, and Hope

Rudia Castle

There is a scene. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. On the other map, press the UP button, choose Kyubera, and the group will teleport to Kyubera.

Kyubera

Go to the lower left into the hideout, and equip every member of the group with the three new equipment that's on the table. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, press the UP button to go back to the world map. On the world map, press the UP button, choose Bazunuun, and the group will teleport to Bazunuun.

Bazunuun

Go thru the top area, and go into the castle. In the castle, go to the upper right, and go up the stairs to 2F. On 2F, go to the upper left, and go up the stairs to 3F. On 3F, speak to Harry who is behind the table. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, choose Rudora, and the group will teleport to Rudora.

Rudora

Leave, and go southeast to Kauru.

Kauru

Go to the weapon shop that's on the top left, and speak to Jan who is behind the counter. Make sure to buy new powerful equipment of the dragon series for the group. After that, press the R button to use the wapu wings, and the world map will appear. On the world map, press the UP button to go back to the other map. On the other map, press the UP button, choose Grosstoss Castle, and the group will teleport to Grosstoss Castle.

Grosstoss Castle

There is a scene. Now, go upward into another area. In this area, go upward into the Courtyard. In the Courtyard, go upward into the castle. In the castle, go upward, and speak to Bosa. Now, fight Metal Stream (HP3384). After defeating Metal Stream, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Grosstoss Castle, and the group will teleport to Grosstoss Castle. Now, go inside the castle. In the castle, go upward into another area. In this area, go to the upper left, and go up the stairs to 2F. On 2F, go to the upper left, and go up the stairs to the roof. On the roof, go to the lower right, and go down the stairs to 2F. On 2F, go upward into the room with Gail III who is standing in front of a treasure chest. Now, speak to Gail III to get the silver plate which will open the red doors. After that, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Grosstoss Castle, and the group will teleport to Grosstoss Castle. Now, go inside the castle. In the castle, go upward into another area. In this area, go to the upper left, and go up the stairs to 2F. On 2F, go to the upper right, and go down the stairs to 1F. On 1F, go to the lower right, and go thru the red door into another area. In this area, go down the stairs that's nearby to B1. On B1, go upward into another area. In this area, go to the upper left into computer room. In computer room, go to the front of the two computers with flashing lights to turn them off. Now, press the R button to use the wapu wings, and the other map will appear. On the other map, choose Courtyard, and the group will teleport to the Courtyard. In the Courtyard, go upward into the castle. Recommend LV37 for the group. In the castle, go to the upper left, and go up the stairs to 2F. On 2F, go to the upper right into another area. In this area, go to the upper left, and go up the stairs to 3F. On 3F, go downward into another area. In this area, go to the lower left, and fight the Sea King Knight (4186HP). After defeating the Sea King Knight, go thru the door at the bottom to the outside of the castle. On the outside of the castle, go to the upper right into the Technical room. In the Technical room, go to the upper left, and speak to Leader. After that, go to the upper right, and go up the stairs to the outside of the castle (5F). On the outside of the castle, go to the lower left into another area. In this area, go upward into another area. In this area, go to the upper right into another room. In this area, go to the right, and go up the stairs to 6F. On 6F, go to the upper left, and go down the stairs to 5F. On 5F, go to the left into another area. In this area, go upward, and there is a scene. Now, go around to the lower left into another area. In this area, go around to the lower right into another area. In this area, go around to the lower right, and there is scene. Now, go thru the door on the top right into another area. In this area, go up the stairs to 6F. On 6F, go to the lower left to the outside of the castle. On the outside of the castle, go to the left into another area. In this area, go to the upper right, and go down the stairs to 5F. On 5F, go to the lower left into another area. In this

area, go downward into another area. In this area, go to the right, and go down the stairs to 4F. On 4F, go to the left into another area. In this area, go upward into another area. In this area, go to the right, and go down the stairs to 3F. On 3F, go to the lower left into another area. In this area, go downward into another area. In this area, go to the right, and go down the stairs to 2F. On 2F, go to the upper left into another area. In this area, go upward into another area. In this area, go to the right, and go down the stairs to 1F. On 1F, go to the lower right into another area. In this area, go downward into another area. In this area, go to the right, and go down the stairs to B1. On B1, go to the lower right into another area. In this area, go downward, and there is a scene. Now, go to the upper left into another area. In this area, go to the left, and go down the stairs to the Lava Furnace. In the Lava Furnace, go to the upper right into another area. In this area, go to the lower right into a small room with a treasure chest. Just go in-and-out of that room three or four times to get the item of elixir x4. Now, leave that small room, and go to the lower left into another area. In this area, go to the left into another area. In this area, go upward into the castle. In the castle, go upward, and go thru the door on the left into another area. In this area, go around to the upper right into another area. In this area, go upward, and fight Black Knight who is blocking the stairs. After defeating Black Knight, go up the stairs, and fight Black Knight who is blocking the stairs. After defeating Black Knight, go up the stairs, and fight Black Knight who is blocking the stairs. After defeating Black Knight, go thru the door at the top into another area. In this area, go upward into another area. In this area, use the item of fighter's whistle on the moving figures of Garvey. Recommend LV42 for the group. Now, fight Garvey (4000HP). During the middle of the battle, Reishia will appear to help the group by using the sun sacred sword on Garvey. After defeating Garvey, there is a scene. Now, go thru the door at the top into another area. In this area, go upward, and there is a scene. Now, go thru the door at the top into the Throne Room. Recommend LV46 for the group. In the Throne Room, make sure to equip Atlas with the sun sacred sword. Now, go upward, and there is a scene. Fight the final boss Emperor Godwin II twice. His first form has 6500HP, and his second form has 8520HP. Use the item of elixir or moonshine to recover a fallen member. In second battle, the dragon sword is useless against Emperor Godwin II second form.

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THE END

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Version 1.5

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