

Final Fantasy II Bestiary

by Eevee-Trainer

Updated to v1.01 on Jul 10, 2017

- **Game:** Final Fantasy II / Final Fantasy IV EasyType
- **Console:** Super Nintendo & Super Famicom
- **File Type:** Enemy Bestiary
- **Author:** Eevee-Trainer
- **Version:** v1.01
- **Time of Update:** 7:43 PM 7/8/2017

Table of Contents

1. Introduction
2. Enemy Bestiary
 1. General Enemy Stats
 2. Battle Prizes
 3. Elemental / Status Data
3. Credits
4. Version History
5. Legal & Contact

Introduction

Hi! Welcome to my enemy bestiary for Final Fantasy IV on the SNES - specifically the version that got a release in the US, the EasyType version, known as Final Fantasy II in the west. I figured I'd go ahead and make this since its lack of a presence on the site, in addition to not being in any guides that I noticed, is a rather glaring omission, so Wynaut?

Just one thing to keep in mind. Names and such are derived from the SNES version of Final Fantasy II. They will differ from the EasyType version and its unofficial translations, as well as the PS port and other ports, even if the data is effectively the same. Thanks for your consideration.

~ Eevee-Trainer

Enemy Bestiary

The bestiary is divided into three main sections to keep things nice and clean:

- **General Enemy Stats** - Here more numerical stuff is discussed, like HP and its others stats.
- **Battle Prizes** - Here we discuss money drops, EXP. drops, item drops, and stealable items.
- **[[Element / Status Data]]** - Here we discuss what elements enemies are weak to, what they absorb, and what status ailments are resisted.

General Enemy Stats

Discussed in this section are the following stats for enemies:

- **Basic Stuff:**
 - **Level (LV):** Supposed to be a general estimate of the foe's power. Not really important all the time since sometimes it goes way off.
 - **Max HP (HP):** The foe's HP, its health.
 - **Speed (SPD):** Determines turn order and ATB refill stuff.
- **Physical Stats:**
 - **Attack (ATK):** Determines how much damage the foe does with physical attacks.
 - **Accuracy (Hit%):** Determines the accuracy of the foe's physical attacks.
 - **Defense (DEF):** Determines how much damage the foe takes from physical attacks.
 - **Evasion (EVA):** Determines the rate at which the foe dodges physical attacks.
- **Magic Stats:**
 - **Magic Attack (M. ATK.):** Determines the damage dealt via magic attacks.
 - **Magic Defense (M. DEF.):** Determines the damage taken via magic attacks.
 - **Magic Evasion (M. EVA.):** Determines the dodge rate for magic attacks.

ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Alert	15	1,425	112	75	0	0	0	127	99	23
Aligator	8	175	22	99	2	80	0	10	40	4
Antlion	98	1,000	18	75	50	11	0	85	0	26

AquaWorm	18	638	42	99	0	0	0	22	40	10
Arachne	53	3,650	102	80	3	15	10	18	40	32
Armadilo	27	325	58	90	4	75	0	12	70	3
Ashura	79	31,005	128	80	3	35	15	4	60	89
Attacker	63	3,000	254	99	0	0	0	127	99	69
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Bahamut	47	45,001	84	90	2	35	79	29	80	66
Baigan	31	4,444	11	40	26	75	0	53	99	29
Balloon	33	697	72	90	4	45	0	19	60	23
Balnab	25	4,832	86	99	1	50	7	0	0	27
Balnab-Z	47	4,518	116	85	5	20	47	11	60	31
Basilisk	5	90	15	90	2	0	0	9	40	3
Beamer	50	3,000	88	80	4	45	0	41	80	28
Behemoth	99	23,000	154	80	4	75	63	127	90	28
BlackCat	35	593	72	99	3	45	0	17	60	22
BlackLiz	25	792	64	80	4	40	16	15	60	21
BladeMan	35	1,050	76	70	4	60	0	19	60	23
Blue D.	98	15,000	144	85	4	70	0	47	80	36
Bomb	14	55	15	60	2	40	0	15	60	3
Breath	99	40,000	154	75	0	0	99	127	99	69
Brena	15	369	42	95	1	40	0	5	40	2
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Caignazzo	22	5,312	100	80	18	75	127	6	20	66
Cal	47	1,369	96	99	2	80	41	25	60	11
Calbrena	31	5,315	68	90	0	0	1	0	0	27
Cannibal	19	440	24	75	2	65	0	17	40	12
Carapace	25	700	72	80	4	70	0	14	40	18
Cave Bat	20	334	42	95	3	15	0	12	40	12
CaveNaga	20	285	40	95	3	45	5	12	40	14
CaveToad	6	47	11	85	2	0	0	6	60	2
Centaur	21	380	58	99	2	90	0	18	40	14
Centpede	36	655	76	80	5	30	3	29	80	22
Chimera	28	700	80	90	3	15	0	18	40	20
Cindy	16	4,599	30	80	1	50	11	0	0	7
Clapper	54	7,600	124	99	4	45	0	127	80	32
Cocatrix	11	149	24	75	1	0	0	11	40	5
Conjurer	48	3,600	104	90	5	40	60	39	40	32
CPU	48	30,000	116	85	5	20	47	11	60	111
Crawler	43	1,855	100	80	4	60	0	24	40	28
Cream	8	55	16	90	127	99	0	12	60	6
Crocodile	17	292	38	90	2	45	0	15	60	8
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
D.Bone	79	12,000	142	75	3	15	0	127	50	33
D.Fossil	79	12,000	132	90	4	30	0	127	80	34
D.Knight	17	4,520	46	99	0	0	0	11	60	48
D.Lunar	99	23,000	144	85	4	30	36	54	80	30
D.Machin	67	18,000	138	99	4	70	56	38	50	35
D.Mist	48	37-	66	90	0	0	0	9	40	21
Dark Dragon	19	3,257	80	75	3	0	0	0	0	5
Dark Elf	49	40,704	32	85	106	90	0	5	40	5
Dark Imp	16	199	56	70	0	0	0	0	0	18
DarkTree	40	3,900	104	90	3	90	74	38	50	30

Defender	48	3,000	116	85	0	0	0	0	0	1
Dr.Lugae	32	4,936	86	99	0	0	31	11	60	31
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Eagle	5	18	21	80	0	0	0	0	0	1
Egg	44	2,200	0	0	64	0	0	37	99	40
Elecfish	17	284	40	95	2	0	0	13	60	9
Elements (Cagnazzo)	79	28,000	100	80	18	75	127	6	20	66
Elements (Milon-Z)	79	28,000	18	75	5	80	0	0	0	1
Elements (Rubicant)	79	28,000	116	85	3	90	95	32	50	43
Elements (Valvalis)	79	28,000	54	99	0	0	31	11	60	16
EpeeGirl	26	425	60	70	3	25	0	15	60	20
EvilDoll	30	388	64	90	3	70	0	13	60	22
EvilMask	99	37,000	128	80	4	90	18	19	60	40
EvilShel	6	58	11	85	1	30	0	8	60	3
EvilWall	63	28,000	134	99	0	0	69	37	80	66
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
FangShel	25	380	42	95	2	50	0	19	60	13
FatalEye	99	25,000	144	85	5	80	0	38	60	29
Fiend	45	3,480	102	80	5	20	79	43	80	32
Fighter	12	65	28	80	2	0	0	4	0	1
FlameDog	29	1,221	68	90	3	25	0	22	0	21
FlameMan	31	579	76	70	4	40	0	19	40	29
FloatEye	4	20	20	80	0	0	0	0	0	1
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Gargoyle	12	160	28	80	2	80	0	12	60	6
General	15	320	36	90	2	20	0	11	60	6
Ghast	47	200	42	80	1	40	0	0	0	31
Ghost	39	2,800	100	80	3	55	11	23	40	29
Ghoul	16	222	32	85	3	25	0	11	60	9
GiantBat	31	439	56	70	3	90	0	16	40	28
Ging-Ryu	97	7,500	124	99	4	35	95	44	50	33
GlomWing	41	1,580	100	80	4	60	0	127	99	31
Golbez	36	23,001	70	99	0	0	63	12	40	18
Gorgon	32	2,550	134	99	4	70	0	40	50	31
GrayBomb	14	111	36	85	4	0	0	25	0	7
GreenD	37	2,200	88	80	3	45	3	18	40	24
Gremlin	23	410	56	70	3	80	31	15	60	19
Grenade	39	1,820	108	99	4	45	0	37	80	28
Grudger	35	1,400	76	99	4	60	0	22	40	26
Guard	18	200	46	99	1	90	26	14	40	11
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Hooligan	48	2,200	1018	99	5	55	0	12	40	32
HorseMan	61	3,500	126	75	5	0	0	43	80	40
HugeCell	26	695	60	80	4	30	0	22	40	19
HugeNaga	32	285	88	80	3	90	0	26	50	32
Hydra	15	257	44	90	2	80	0	14	40	9
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Ice Beast	40	520	64	90	3	15	3	13	60	18
Ice Liz	23	480	62	70	2	40	2	14	40	17
Imp	3	6	19	75	0	0	0	0	0	1
Imp Cap.	9	37	15	90	0	0	0	7	40	4
Iron Man	36	2,900	92	90	3	15	0	20	40	24

Ironback	29	100	74	70	4	45	0	15	60	24
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Jelly	7	35	15	90	127	99	0	7	40	5
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
K.Eblan	15	60,000	116	85	0	0	1	0	0	61
Kain	47	65,000	32	85	0	0	0	1	90	61
Karate	31	62,000	86	99	0	0	1	0	0	7
Karyote	54	1,700	116	80	5	55	0	44	50	32
Karyote	61	4,000	122	85	3	35	0	127	99	35
King-Ryu	97	8,200	128	80	54	80	30	39	80	34
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Lamia	34	1,200	72	99	4	40	0	16	40	24
Larva	5	28	20	80	1	0	0	4	0	1
LastArm	40	9,500	128	80	5	60	0	47	80	17
Left Arm	9	444	19	75	56	70	127	2	0	29
Leviatan	47	50,001	174	99	1	0	17	8	60	27
Lilith	33	466	46	99	3	55	0	13	60	7
Lugaeborg	32	9,321	86	99	1	50	7	0	0	27
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
MacGiant	60	10,000	128	75	4	55	0	38	50	33
Machine	60	4,900	118	90	3	25	0	40	50	36
Mad Ogre	32	2,000	85	90	4	30	53	127	99	28
MadToad	7	59	11	85	1	40	0	7	40	5
Mage	15	300	44	99	3	25	0	22	40	3
Manticore	44	3,400	114	99	3	55	0	38	50	27
Marion	22	473	56	99	3	15	35	17	60	15
Medusa	28	490	64	90	4	40	0	14	40	21
Milon	32	2,000	5	50	40	95	0	28	80	15
Milon-Z	107	3,000	18	75	5	80	0	0	0	1
Mind	99	20,000	130	85	127	99	99	0	0	69
Mindy	16	2,590	30	80	1	50	11	0	0	7
Molbol	34	4,200	112	99	3	35	0	23	60	21
Mombomb	38	1,150	4	45	88	80	0	18	95	2
MoonCell	48	980	102	80	5	40	0	43	80	34
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Naga	27	320	66	90	4	15	5	14	40	23
Needler	14	115	28	99	2	65	0	8	60	7
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Octomamm	67	2,350	4	15	2	25	0	127	85	1
Odin	53	20,001	174	99	5	0	34	47	80	53
Officer	15	221	26	75	2	65	0	12	60	2
Ogopogo	62	50,000	150	99	4	55	127	40	50	38
Ogre	20	865	60	80	2	55	0	12	40	7
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Pale Dim	99	32,700	144	85	5	40	31	48	50	43
Panther	20	342	50	90	2	60	0	16	40	7
PinkPuff	96	20,000	154	99	5	40	127	22	40	34
Piranha	16	180	30	80	3	15	0	10	40	10
Plague	96	33,333	146	90	5	50	0	32	50	29
Procyote	61	2,600	120	90	5	80	0	54	80	34
Pudding	50	1,357	116	85	127	99	0	0	0	34
Puppet	22	256	56	70	3	15	15	16	40	16

Python	20	108	46	99	0	0	0	22	40	9
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Q.Eblan	15	60,000	30	80	0	0	1	0	0	54
Q.Lamia	34	1,100	74	70	4	50	0	31	80	21
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Raven	15	941	32	80	0	0	0	0	0	3
Red Bone	13	210	34	85	3	15	0	12	60	8
Red D.	99	15,000	162	90	4	0	79	39	0	41
Red Eye	45	2,400	100	80	4	25	0	38	50	32
Red Worm	37	7,000	128	75	4	45	15	54	80	29
RedGiant	97	14,000	122	99	4	90	57	39	80	34
Revenant	17	250	36	90	1	90	0	12	40	10
Right Arm	9	444	19	75	56	70	127	2	0	29
Roc	27	500	66	90	3	0	0	18	40	21
RocBaby	23	50	60	80	2	55	0	9	40	30
RocLarva	36	996	72	70	3	55	0	17	60	23
RocMoth	39	900	74	70	4	50	0	18	40	25
Rubicant	53	34,000	116	85	3	90	95	32	50	43
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Sandman	5	20	20	80	0	0	0	4	0	2
SandMoth	5	40	21	80	3	0	0	5	30	2
Sandpede	6	60	11	85	3	0	0	4	0	2
SandWorm	6	75	16	90	2	35	10	7	40	1
Sandy	16	2,591	60	80	2	45	11	11	60	7
Screamer	44	1,400	90	90	4	15	0	22	40	33
Searcher	30	5,500	139	99	4	45	0	52	50	23
Shadow	32	1	18	75	0	0	0	11	60	11
Skeleton	10	135	26	99	2	55	0	8	0	6
Skull	31	740	74	70	3	25	0	18	40	21
Slime	21	105	52	90	127	99	0	9	40	13
Soldier	9	27	20	99	0	0	0	4	0	1
Sorcerer	34	1,000	82	?	4	4	30	50	22	0 ?
Spirit	10	86	24	75	1	50	6	9	40	4
Staleman	32	1,950	86	99	4	80	0	21	50	20
Sting Ray	20	398	40	99	3	55	0	12	0	11
Stoneman	32	2,560	84	90	4	60	0	127	99	24
Swordman	21	360	64	70	2	20	0	19	60	29
SwordRat	4	30	21	80	0	0	0	11	60	1
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Talantla	42	2,315	110	99	5	50	5	37	80	30
TinyMage	6	69	19	75	2	0	3	38	50	2
TinyToad	43	600	19	75	5	0	47	37	80	13
ToadLady	40	2,960	98	99	4	15	127	0	0	29
Tofu	30	298	66	90	127	99	0	12	40	22
Tortoise	28	435	70	90	3	35	0	17	50	21
TrapDoor	58	5,000	88	80	3	15	0	38	50	23
TrapRose	23	370	62	80	2	25	0	6	50	17
Treant	19	335	52	90	1	90	2	15	60	13
Tricker	97	12,000	174	99	3	70	127	0	0	66
Turtle	12	190	20	99	1	90	0	10	60	6
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Valvalis	31	8,636	54	99	0	0	31	11	60	16

VampGirl	20	270	38	90	2	30	21	15	60	13
VampLady	41	2,375	88	80	4	50	31	24	40	32
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Warlock	71	5,100	80	70	5	80	47	41	80	34
Warrior	49	2,900	104	95	4	80	0	26	25	38
Waterbug	8	125	16	90	3	15	0	11	40	5
Waterhag	8	48	18	95	2	45	0	7	40	10
Weeper	9	100	18	95	2	55	127	10	60	6
WereBat	32	1,014	94	90	3	35	0	25	60	31
Witch	26	350	50	90	2	30	47	12	40	19
Wyvern	99	60,000	160	90	5	80	8	52	50	43
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
YellowD	40	3,100	108	80	4	60	0	37	60	28
ENEMY NAME	LV	HP	ATK	HIT%	DEF	EVA	M. ATK.	M. DEF.	M. EVA.	SPD
Zemus	63	65,500	116	85	0	0	41	0	0	69
Zeromus - Part 1	63	65,000	174	99	1	90	32	17	60	69
Zeromus - Part 2	98	65,498	174	99	1	90	32	17	60	69
Zeromus - Part 3	47	65,000	32	85	0	0	0	0	0	53
Zombie	6	52	13	85	2	25	0	9	40	2

Battle Prizes

ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Alert	380	2,008	Cure1	Cure1
Aligator	95	236	Cap, Leather Garb, Cure2	Cap
Antlion	800	1,500	Cure2, Cure3, Elixir, Glass	Cure2
AquaWorm	219	690	Cure1, Cure2, Heal	Cure1
Arachne	585	4,388	Cure1, Cure2, Heal	Cure1
Armadilo	194	1,555	Silver Shield, Silver Hammer, Cure2, Cure3	Silver Shield
Ashura	0	20,000	Cure1	Cure1
Attacker	0	50,000	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Bahamut	0	35,000	Cure1	Cure1
Baigan	3,000	4,800	-	-
Balloon	315	2,459	Cure1, Bomb Summon	Cure1
Balnab	2,500	5,500	-	-
Balnab-Z	2,500	20	-	Cure1
Basilisk	30	110	Cure1	Cure1
Beamer	890	3,199	Tent	Tent
Behemoth	65,000	57,000	Heal, Power Robe	Heal
BlackCat	345	2,759	Cure2, CatClaw	Cure2
BlackLiz	43	1,298	Medusa Arrows, Medusa Sword	Medusa Arrows
BladeMan	211	2,559	Tent, Cabin	Tent
Blue D.	40,200	36,000	Cure2, Shuriken, Dragon Whip, Dragon Spear	Cure2
Bomb	76	361	Cure1	Cure1
Breath	50,000	60,000	Cure1	Cure1
Brena	500	1,000	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Caignazzo	4,000	5,500	Cure1	Cure1
Cal	500	1,000	Cure1	Cure1
Calbrena	5,000	15,000	Cure1	Cure1
Cannibal	210	650	Heal	Heal

Carapace	224	920	Silver Shield, Silver Hammer, Cure2, Cure3	Silver Shield
Cave Bat	151	598	Cure1, Cure2	Cure1
CaveNaga	201	740	Poison Arrow	Poison Arrow
CaveToad	24	89	Heal	Heal
Centaur	172	860	Tent, Cabin	Tent
Centpede	342	2,714	Cure1, Cure2	Cure1
Chimera	228	1,708	Fire Arrow	Fire Arrow
Cindy	3,000	3,000	Cure1	Cure1
Clapper	900	7,777	Cure1	Cure1
Cocatrix	82	275	Life	Life
Conjurer	475	3,688	Cure Staff, Rune Armlet, Silence Staff	Cure Staff
CPU	10,333	50,000	Cure1	Cure1
Crawler	538	3,437	Cure1, Cure2	Cure1
Cream	33	144	Cure1, Cure2	Cure1
Crocodile	218	660	Cap, Leather Garb, Cure2	Cap
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
D.Bone	675	14,000	Cure1, Cursed Ring	Cure1
D.Fossil	8,100	1,500	Cure1, Cursed Ring	Cure1
D.Knight	0	0	-	-
D.Lunar	0	35,000	Cure1	Cure1
D.Machin	2,550	41,400	Cure1	Cure1
D.Mist	150	1,410	Ether1	Ether1
Dark Dragon	5,000	6,000	Cure1	Cure1
Dark Elf	0	0	-	-
Dark Imp	45	1,930	Cure1	Cure1
DarkTree	525	5,041	Heal	Heal
Defender	0	50,000	Cure1	Cure1
Dr.Lugae	2,000	5,500	-	-
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Eagle	5	40	Life	Life
Egg	1	1	Elixir	Elixir
Elecfish	214	640	Heal	Heal
Elements (Cagnazzo)	10,000	62,500	Cure1	Cure1
Elements (Milon-Z)	10,000	62,500	-	-
Elements (Rubicant)	10,000	62,500	Cure1	Cure1
Elements (Valvalis)	10,000	62,500	Cure1	Cure1
EpeeGirl	200	1,050	Tent, Cabin	Tent
EvilDoll	269	1,408	Cure1	Cure1
EvilMask	65,000	50,000	Cure2, Cure3, Elixir, Glass	Cure2
EvilShel	28	101	Heal	Heal
EvilWall	8,000	23,000	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
FangShel	262	1,030	Heal	Heal
FatalEye	65,200	33,333	Ether1, Ether2, Elixir, Protect Ring	Ether1
Fiend	650	6,388	Cure2, Ether1	Cure2
Fighter	100	410	Cure1	Cure1
FlameDog	244	1,708	Fire Arrow	Fire Arrow
FlameMan	300	1,708	FlameSpear, Fire Sword, Fire Shield, Fire Armor	FlameSpear
FloatEye	9	42	Heal	Heal
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Gargoyle	100	320	Cure1	Cure1
General	155	610	Cure1	Cure1

Ghast	200	150	Cure1	Cure1
Ghost	362	3,141	Cure1, Cursed Ring	Cure1
Ghoul	179	505	Cure1	Cure1
GiantBat	262	1,977	Cure1, Cure2	Cure1
Ging-Ryu	19,000	25,000	Cure1	Cure1
GlomWing	510	2,837	Ether1	Ether1
Golbez	0	1	Cure1	Cure1
Gorgon	248	3,003	Medusa Arrows	Medusa Arrows
GrayBomb	105	445	Cure1	Cure1
GreenD	358	4,759	Heal	Heal
Gremlin	275	1,221	Cure2, Ether1	Cure2
Grenade	630	2,644	Cure1, Bomb Summon	Cure1
Grudger	149	2,459	Lit Arrows	Lit Arrows
Guard	500	720	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Hooligan	484	4,088	Cure1, Cursed Ring	Cure1
HorseMan	1,220	9,699	Tent, Cabin	Tent
HugeCell	253	1,504	Cure1	Cure1
HugeNaga	201	800	Poison Arrow	Poison Arrow
Hydra	209	670	Poison Arrow	Poison Arrow
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Ice Beast	276	1,441	Ice Arrow	Ice Arrow
Ice Liz	289	1,331	Ice Arrow	Ice Arrow
Imp	5	28	Cure1, Cure2, Tent, Imp Summon	Cure1
Imp Cap.	48	184	Cure1	Cure1
Iron Man	383	3,659	Silver Knife, Silver Shield, Silver Armor, Silver Sword	Silver Knife
Ironback	233	1,077	Silver Shield, Silver Hammer, Cure2, Cure3	Silver Shield
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Jelly	36	134	Cure1, Cure2	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
K.Eblan	0	0	-	Cure1
Kain	0	0	-	-
Karate	0	0	-	-
Karyote	1,560	6,999	Cure2	Cure2
Karyote	3,500	13,000	Artemis Arrows, Artemis Bow, Heroine	Artemis Arrows
King-Ryu	23,000	30,000	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Lamia	143	2,059	Charm Harp, Charm Arrow	Charm Harp
Larva	8	49	Cure1, Cure2	Cure1
LastArm	338	8,703	Cure1	Cure1
Left Arm	0	10	-	-
Leviatan	0	28,000	Cure1	Cure1
Lilith	262	2,703	Ether1, Lilith Rod	Ether1
Lugaeborg	4,000	15,000	Tower Key	-
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
MacGiant	1,500	31,000	Cabin, Ogre Axe, RuneAxe, PoisonAxe	Cabin
Machine	985	7,999	Lit Arrows	Lit Arrows
Mad Ogre	270	2,359	Cure2, Headband, Zeus Gauntlet, Strength Armlet	Cure2
MadToad	34	127	Heal	Heal
Mage	132	1,000	Cure2, Mage Summon	Cure2
Manticore	1,200	28,000	Fire Arrow	Fire Arrow
Marion	195	1,000	Cure Staff, Rune Armlet, Silence Staff, Grimoire	Cure Staff

Medusa	225	1,208	Medusa Arrows, Medusa Sword	Medusa Arrows
Milon	2,500	3,200	Cure1	Cure1
Milon-Z	3,000	4,000	Cure1	Cure1
Mind	50,000	65,000	Cure1	Cure1
Mindy	3,000	3,000	Cure1	Cure1
Molbol	458	5,641	Heal, Samurai Arrows	Heal
Mombomb	1,200	1,900	Cure2, Cure3, Elixir, Glass	Cure2
MoonCell	1,100	3,237	Ether1	Ether1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Naga	150	1,118	Poison Arrow	Poison Arrow
Needler	53	335	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Octomamm	500	1,200	Cure1	Cure1
Odin	0	18,000	Cure1	Cure1
Officer	80	400	Cure1	Cure1
Ogopogo	0	61,000	Cure1	Cure1
Ogre	240	800	Cure2, Headband, Zeus Gauntlet, Strength Armlet	Cure2
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Pale Dim	0	59,000	Cure1	Cure1
Panther	252	820	Cure2, CatClaw	Cure2
PinkPuff	55,555	10,000	Ether2, Elixir, Ninja, Pink	Ether2
Piranha	145	430	Cure1, Cure2	Cure1
Plague	550	31,200	Cure1	Cure1
Procyote	1,850	7,999	Cure2	Cure2
Pudding	1,300	3,044	Ether1	Ether1
Puppet	180	800	Cure1	Cure1
Python	222	720	Poison Arrow	Poison Arrow
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Q.Eblan	0	0	-	Cure1
Q.Lamia	247	2,859	Charm Harp, Charm Arrow, Ruby Ring	Charm Harp
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Raven	489	432	Leather Cap, Cure2, Cabin	Leather Cap
Red Bone	169	315	Cure1	Cure1
Red D.	65,000	41,500	FireBomb, Dragon Gauntlet, Crystal Ring, Dragon Spear	Firebomb
Red Eye	465	3,444	Heal	Heal
Red Worm	310	6,303	Ether1	Ether1
RedGiant	7,000	18,500	Cabin, Ogre Axe, RuneAxe, PoisonAxe	Cabin
Revenant	186	575	Cure1	Cure1
Right Arm	0	10	-	-
Roc	150	1,404	Leather Cap, Cure2, Cabin	Leather Cap
RocBaby	81	1,004	Life	Life
RocLarva	39	2,822	Cure1, Cure2	Cure1
RocMoth	312	3,114	Heal	Heal
Rubicant	7,000	25,000	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Sandman	17	70	Heal, Tent	Heal
SandMoth	18	74	Heal	Heal
Sandpede	20	79	Cure1, Cure2	Cure1
SandWorm	22	82	Cure1, Cure2, Heal	Cure1
Sandy	3,000	3,000	Cure1	Cure1
Screamer	205	3,082	Lit Arrows	Lit Arrows
Searcher	900	15,004	Cure1	Cure1

Shadow	1,000	5,000	Cure1	Cure1
Skeleton	126	238	Cure1	Cure1
Skull	116	1,577	Cure1	Cure1
Slime	50	750	Cure1, Cure2	Cure1
Soldier	55	160	Cure1	Cure1
Sorcerer	272	2,359	Curse, Rune, Silence	Cure
Spirit	122	278	Cure1, Cursed Ring	Cure1
Staleman	445	703	Earth Hammer, Zeus Gauntlet	Earth Hammer
Sting Ray	220	700	Cure1	Cure1
Stoneman	238	2,908	Cure2, Cure3, Medusa Arrows	Cure2
Swordman	175	840	Tent, Cabin	Tent
SwordRat	13	66	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Talantla	598	2,744	Cure1, Cure2	Cure1
TinyMage	63	132	Rod, Silver Armlet, Ether1, Ether2	Rod
TinyToad	335	1,841	Heal	Heal
ToadLady	598	3,441	Heal, Ether2, Life, Ribbon	Heal
Tofu	384	1,808	Cure1, Cure2	Cure1
Tortoise	234	1,666	Silver Shield, Silver Hammer, Cure2, Cure3	Silver Shield
TrapDoor	4,500	30,000	Cure1	Cure1
TrapRose	32	1,204	Heal	Heal
Treant	148	687	Heal	Heal
Tricker	10,700	20,000	Cure1, Cure2, Tent, Imp Summon	Cure1
Turtle	46	234	Heal, Tent	Heal
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Valvalis	5,500	9,500	Cure1	Cure1
VampGirl	195	810	Cure2	Cure2
VampLady	188	3,582	Cure2	Cure2
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Warlock	2,400	17,003	Heal, Life, Ether2, Ribbon	Heal
Warrior	575	4,288	Cure1	Cure1
Waterbug	79	225	Heal, Tent	Heal
Waterhag	40	140	Cure1	Cure1
Weeper	40	160	Cure1	Cure1
WereBat	355	2,306	Cure1, Cure2	Cure1
Witch	329	1,551	Rod, Silver Armlet, Ether1, Ether2	Rod
Wyvern	0	64,300	Cure1	Cure1
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
YellowD	1,500	28,000	Heal	Heal
ENEMY NAME	GIL/GP	EXP.	ITEM DROP(S)	STEALABLE ITEM
Zemus	0	0	-	-
Zeromus - Part 1	0	0	-	-
Zeromus - Part 2	0	0	-	-
Zeromus - Part 3	0	0	-	-
Zombie	31	112	Cure1	Cure1

Elemental / Status Data

ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Alert	-	-	All
Aligator	Ice	-	Mini, Pig
Antlion	-	-	Darkness

AquaWorm	Lightning	-	Darkness, Mini, Pig, Sleep
Arachne	Ice, Throw	-	-
Armadilo	-	-	Mini, Toad
Ashura	-	-	-
Attacker	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Bahamut	-	-	-
Baigan	-	-	-
Balloon	Throw	-	Poison, Pig, Mini, Toad
Balnab	-	-	-
Balnab-Z	-	-	-
Basilisk	-	-	Mini, Pig
Beamer	-	-	All
Behemoth	-	-	-
BlackCat	-	-	Mini, Toad
BlackLiz	Ice	-	Mini, Pig
BladeMan	Holy	-	-
Blue D.	-	Fire, Ice, Lightning, Holy, Throw	Darkness
Bomb	-	-	Poison, Pig, Mini, Toad
Breath	-	-	All
Brena	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Caignazzo	Lightning	-	-
Cal	-	-	-
Calbrena	-	-	-
Cannibal	Fire	-	Darkness, Mini, Pig, Toad
Carapace	Ice	-	Mini, Pig
Cave Bat	Holy, Throw	Lightning	Mini, Pig, Toad
CaveNaga	Holy	-	-
CaveToad	Ice	-	Toad
Centaur	-	-	Pig, Toad
Centpede	-	-	Darkness, Mini, Pig, Toad
Chimera	-	Fire, Ice, Lightning	Mini, Pig, Toad, Death, Sleep, Paralysis
Cindy	-	-	-
Clapper	Throw	Lightning	All
Cocatris	Throw	-	Mini, Pig, Toad
Conjurer	-	-	Pig, Toad
CPU	-	-	-
Crawler	-	-	Mini, Pig, Toad
Cream	Lightning	-	Confusion
CrocDile	Ice	-	Mini, Pig
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
D.Bone	Fire	-	All
D.Fossil	Fire, Holy	-	All
D.Knight	-	-	-
D.Lunar	Fire, Holy	-	-
D.Machin	-	-	All
D.Mist	Wind	-	Mini, Pig, Toad
Dark Dragon	-	-	-
Dark Elf	Wind	Fire, Lightning, Holy	Darkness, Mini, Toad
Dark Imp	-	-	-
DarkTree	Fire	-	Mini, Pig, Toad

Defender	-	-	-
Dr.Lugae	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Eagle	Throw	-	Mini, Pig, Toad
Egg	-	-	-
Elecfish	Throw	Lightning	Mini, Pig
Elements (Cagnazzo)	Lightning	-	-
Elements (Milon-Z)	Fire, Holy, Throw	-	-
Elements (Rubicant)	Ice (when cloak is open)	Fire	-
Elements (Valvalis)	-	-	-
EpeeGirl	-	-	Pig, Toad
EvilDoll	-	-	-
EvilMask	-	-	All
EvilShel	Lightning	-	Mini, Pig
EvilWall	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
FangShel	Lightning	-	Mini, Pig
FatalEye	Throw	-	All
Fiend	-	-	-
Fighter	-	-	Darkness, Confusion
FlameDog	Ice	Fire	Mini, Toad
FlameMan	Ice	Fire	-
FloatEye	Throw	-	Mini, Pig, Toad, Berserk, Sleep, Paralysis
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Gargoyle	Wind, Holy	-	Mini, Pig, Death
General	-	-	-
Ghast	Fire, Holy	-	-
Ghost	-	Fire	Poison, Darkness, Stone, Death, Sleep, Paralysis
Ghoul	Fire, Holy	-	Poison, Darkness, Mini, Pig, Toad, Death, Sleep, Paralysis
GiantBat	Fire, Thow	Lightning	Mini, Pig, Toad
Ging-Ryu	-	-	Darkness, Pig, Toad,, Stone, Paralysis, Silence, Death, Confusion
GlomWing	Throw	-	-
Golbez	Fire, Holy	-	-
Gorgon	-	-	-
GrayBomb	-	-	Poison, Mini, Pig, Toad
GreenD	-	-	Mini, Pig, Toad, Sleep
Gremlin	Fire	-	-
Grenade	Throw	-	Poison, Mini, Pig, Toad
Grudger	Holy	-	-
Guard	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Hooligan	-	-	Mini, Pig, Death
HorseMan	-	-	Mini, Pig, Toad
HugeCell	-	-	-
HugeNaga	-	-	-
Hydra	Lightning	-	Mini, Pig
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Ice Beast	Fire	Ice	Mini, Toad
Ice Liz	Fire	-	Mini, Pig
Imp	-	-	-
Imp Cap.	-	-	-
Iron Man	-	-	Poison, Darkness, Mini, Toad, Silence, Death

Ironback	-	-	Mini, Toad
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Jelly	Fire	-	Confusion
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
K.Eblan	-	-	-
Kain	-	-	-
Karate	-	-	-
Karyote	-	-	All
Karyote	-	-	Pig, Toad
King-Ryu	-	-	All
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Lamia	-	-	Sleep, Paralysis
Larva	-	-	Mini, Pig, Toad
LastArm	-	-	All
Left Arm	-	-	-
Leviatan	-	-	-
Lilith	Fire	-	Death, Sleep, Paralysis
Lugaeborg	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
MacGiant	-	-	All (except Berserk)
Machine	-	-	All
Mad Ogre	-	-	Pig, Toad
MadToad	Ice	-	Toad
Mage	-	-	Poison, Death, Paralysis
Manticore	-	Fire, Ice, Lightning	Mini, Pig, Toad, Death, Sleep, Paralysis
Marion	-	-	Pig, Toad
Medusa	-	-	-
Milon	Fire	-	-
Milon-Z	Fire, Holy, Throw	-	-
Mind	-	-	All
Mindy	-	-	-
Molbol	-	-	Mini, Pig, Death
Mombomb	-	-	-
MoonCell	-	-	Mini, Pig, Toad
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Naga	-	-	-
Needler	-	-	Mini, Toad
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Octomamm	Lightning	-	-
Odin	Lightning	-	-
Officer	-	-	-
Ogopogo	-	-	-
Ogre	-	-	Pig, Toad
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Pale Dim	-	Fire, Ice, Lightning	-
Panther	Holy	-	Mini, Toad
PinkPuff	-	-	All
Piranha	Lightning	-	Mini, Pig, Toad
Plague	-	-	-
Procyote	-	-	All
Pudding	-	-	Confusion
Puppet	Fire	-	-

Python	Ice, Holy	-	Mini, Pig
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Q.Eblan	-	-	-
Q.Lamia	-	-	Sleep, Paralysis
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Raven	Throw	-	Mini, Pig, Toad
Red Bone	Fire, Holy	-	All
Red D.	Ice	Fire	All
Red Eye	Throw	-	Mini, Pig, Toad, Berserk, Sleep, Paralysis
Red Worm	Fire	-	Darkness, Mini, Sleep, Pig
RedGiant	-	-	All
Revenant	Fire, Holy	-	Darkness, Poison, Mini, Pig, Toad, Death, Sleep, Paralysis
Right Arm	-	-	-
Roc	Throw	-	Mini, Pig, Toad
RocBaby	Throw	-	Mini, Pig, Toad
RocLarva	-	-	Mini, Toad
RocMoth	Throw	-	Darkness, Mini, Pig, Toad
Rubicant	Ice (when cloak is open)	Fire	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Sandman	Ice	-	-
SandMoth	Throw	-	Darkness, Mini, Pig, Toad
Sandpede	-	-	Darkness, Mini, Pig, Toad
SandWorm	-	-	Darkness, Mini, Pig, Sleep
Sandy	-	-	-
Screamer	-	-	-
Searcher	-	-	All
Shadow	-	-	-
Skeleton	Fire, Holy	-	-
Skull	Fire, Holy	-	-
Slime	Fire	-	Lightning
Soldier	-	-	Confusion
Sorcerer	-	-	Pig, Toad
Spirit	Holy	Fire	Poison, Darkness, Stone, Death, Sleep, Paralysis
Staleman	Ice	-	Poison, Darkness, Mini, Toad, Silence, Death
Sting Ray	-	-	Mini, Toad
Stoneman	Ice	-	Poison, Darkness, Mini, Toad, Silence, Death
Swordman	Fire, Holy	-	Death, Darkness
SwordRat	-	-	Mini, Toad
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Talantla	Throw	-	-
TinyMage	-	-	Pig, Toad
TinyToad	Ice	-	Mini, Toad, Pig
ToadLady	-	-	Mini, Pig, Sleep, Paralysis
Tofu	Ice	-	Confusion
Tortoise	Ice	-	Mini, Pig
TrapDoor	-	-	All
TrapRose	Fire	-	Mini, Pig
Treant	Fire	-	Mini, Pig, Toad
Tricker	Lightning	-	-
Turtle	Ice	-	Mini, Pig
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Valvalis	-	-	-

VampGirl	Fire, Holy	Lightning	Death
VampLady	Fire, Holy	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Warlock	-	-	Berserk
Warrior	-	-	-
Waterbug	Lightning	-	-
Waterhag	Lightning	-	-
Weeper	-	-	-
WereBat	Fire, Throw	Lightning	Mini, Pig, Toad
Witch	-	-	Toad
Wyvern	-	-	-
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
YellowD	-	Lightning	Mini, Pig, Toad, Sleep
ENEMY NAME	ELEMENTAL WEAKNESSES	ELEMENTAL ABSORPTIONS	STATUS RESISTANCES
Zemus	-	Fire, Ice, Lightning, Holy	-
Zeromus - Part 1	-	-	-
Zeromus - Part 2	-	-	-
Zeromus - Part 3	-	-	-
Zombie	Fire, Holy	-	Poison, Darkness, Mini, Pig, Toad, Death, Sleep, Paralysis

Credits

In no particular order...

- chaoyun2k:
 - For corrections on the spelling of the Molbol enemy, the drops for the Armadilo, and the omission of the Sorcerer.
- KeyBlade999:
 - For a lot of help in organizing and formatting the guide.

Version History

- **v1.00:**
 - Completed.
 - Time: 8:36 AM 6/4/2017
- **v1.01:**
 - Minor editions and fixes (regarding Sorcerer, Armadilo, and Molbol).
 - Time: 7:43 PM 7/8/2017

Legal & Contact

This FAQ may not be reproduced under any circumstances except for personal, private use. It may not be placed on any web site or otherwise distributed publicly without advance written permission. Use of this guide on any other web site or as a part of any public display is strictly prohibited, and a violation of copyright.

All trademarks and copyrights contained in this document are owned by their respective trademark and copyright holders.

This guide is © 2017 Eevee-Trainer.

Contact Info:

Email: eeveetrainer.faqs@gmail.com

Private Message: Eevee-Trainer (at GameFAQs)

Discord: Eevee_Trainer#1490

Allowed sites for my FAQs

GameFAQs (www.gamefaqs.com)

Neoseeker (www.neoseeker.com)
--

If you would like to host my FAQs, I would request that you please contact me as prescribed above before doing so. Unless stated otherwise, you are not allowed to host any of my work. Thanks for your consideration, it means a lot. ^_^
And with that all said, this guide finally comes to a close. Hope you've enjoyed and found it useful. :)

This document is copyright Eevee-Trainer and hosted by VGM with permission.