

INSTRUCTION BOOKLET

Nintendo

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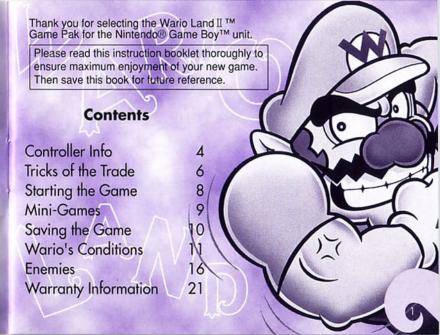
NEW ZEALAND AGENT MONACO CORPORATION LTD.

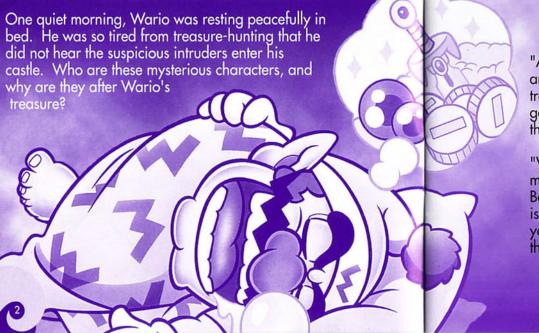
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"Aaargh! I can't believe that Captain Syrup and the Black Sugar Gang have stolen my treasures! I am one angry Wario! I'm going to get my treasures back if it's the last thing I do!

"Wario Land 2 is much better than any of my previous games. Why, you ask? Because in this game, I am immortal! There is no Game Over! With multiple endings, you can play my game MANY times. Isn't that great?!"

CONTROLLER INFO

+ Control Pad

LEFT/RIGHT

Walk

UP

Enter door

DOWN • Sit

 Press as you jump to get to difficult spots

 Press while jumping to smash enemies, break rocks or change an enemy's direction

· Roll on hill

+ CONTROL PAD • Use + Control Pad to swim

 Use + Control Pad to move cursor on sub-screens GAME BOY Books

A Button

- Jump
- You can jump to destroy blocks or stomp on enemies (some enemies can't be defeated).
- Press while jumping to jump higher.
- Swim upwards.
- Confirm commands on sub screen.

B Button

- Throw enemies or objects.
- Swim fast.
- Cancel commands on subscreen.

SELECT • Access save screen

START

Pause

4

TRICKS OF THE TRADE

Hold and Throw

"I stun enemies when I jump on them. If I touch them while they're stunned, I will automatically pick them up. There are two ways I can throw them:

- 1. Press the B Button quickly for a weak throw.
- 2. Hold the B Button and release it to throw farther.
- Press on the + Control Pad to throw upward.
 The distance will vary depending on the size of the enemy.
- Master the art of throwing to defeat enemies from a distance.
- Certain blocks will be destroyed if I throw something at them.
- I can also defeat enemies by throwing them against a wall.



Swim

"I am an excellent swimmer! To make me jump out of the water, press the A Button when I am near the surface."



Roll

"If I sit on a hill, I'll start sliding.

Press to make me roll. While rolling, I can destroy blocks, defeat enemies or jump. If I hit a wall, I'll stop. Ouch!"



"Owls can help me fly! Press the desired direction on the + Control Pad once to make the owl move. To make me fly REALLY fast, keep pressing the + Control Pad."



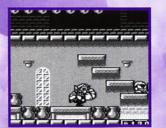
Step Jump

"Press the A Button as I jump on an enemy to make me jump higher! Use all the tricks available to help me get those rotten pirates!"

STARTING THE GAME

Correctly insert the Wario Land II
Game Pak into your Nintendo Game
Boy system and move the POWER
switch to the ON position. When the
Title screen appears, press the A
Button to begin the game.





MINI-GAMES

Matching Game

Certain rooms in each level have the matching game. Match the panel that appears at the top to one of the eight panels on the screen. If the pictures match, you receive a treasure.



Number-matching Game



This game appears at the end of every level. You need at least 50 coins to play. Every panel you turn over costs you another 50 coins. If you guess the right number, you'll win a prize!

If you're playing the mini-games for the first time, make sure to read the instructions on the screen!

SAVING THE GAME

There are two ways to save: Auto and Interrupt.

 Auto Save saves the game at the end of every stage (after you've played the Number-matching game).

Interrupt Save lets you save in the middle of a stage.
 Press SELECT during the game, select "Save," then press the A Button.

In some areas, you may not be able to save.

Keep the power ON while saving or you could lose everything!

To erase saved data, select "CLEAR DATA" on the Title screen, then press the A Button.



If you don't get all the treasures, don't worry. You can always get them later.

WARIO'S CONDITIONS

"No matter how much damage I take, I am immortal! Ha ha! But I am not invincible. Some enemy attacks affect me in different ways."

Flat Wario

"Certain enemies can flatten me I can't jump when I'm flat, but I can float! You'll have to find a way to get me back to my normal, beautiful self!"





"Too many cakes makes for one fat Wario! When I'm fat, I move more slowly, but I can defeat enemies and destroy blocks that I normally couldn't."

Hot Wario

"Getting hit with fire really burns me up! I turn into a hot fireball. While I'm running around on fire, I can destroy certain blocks."



"Watch out for these penguin-looking guys who throw balls at me. If I get hit, I act really strange."

Zombie Wario

"Being turned into a zombie is no fun, but as Zombie Wario, I can do things normal zombies can't; like falling through floors. To change me back to my wonderful self, head toward the light."







Puffy Wario

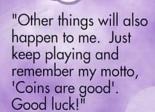
"If I get stung, my fabulous face becomes all swollen and puffy! With a face like this, nobody will like me! Can you help me return my face to normal?"



"If a spell is cast on me, I become tiny. I can't do anything when I'm tiny except run away."







ENEMIES

"These are just some of the enemies who are always causing problems for me, but they are no match for the almighty Wario! Let them know how powerful I am!"

Punch

"He's small, but he packs a mighty wallop!"



"This cake-chucking meanie isn't stingy with food!"





Grunt

"This guy's tough, and that iron ball doesn't look too friendly, but he's no genius like me though!

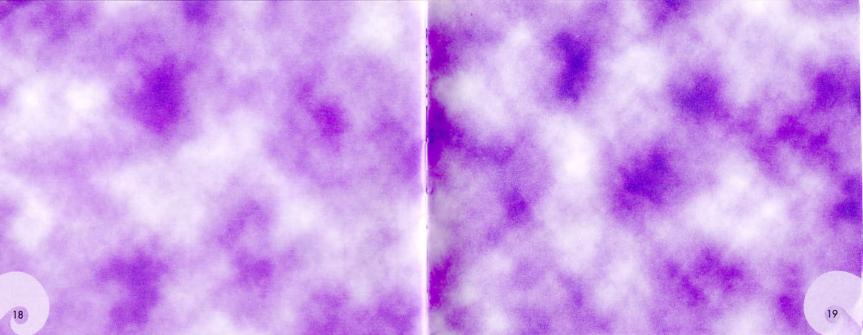


"My beloved pet! She wouldn't harm a flea so be nice to her!"









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