

USER GUIDE



BIG MUTHA TRUCKERS

EmuMovies

SLES-51355

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See back page of this manual for Customer Service Numbers.

SLES-51355

1 Player • Memory Card (MB) (for PlayStation®2): 650KB minimum • Analog Control Compatible: all buttons • Vibration Function Compatible

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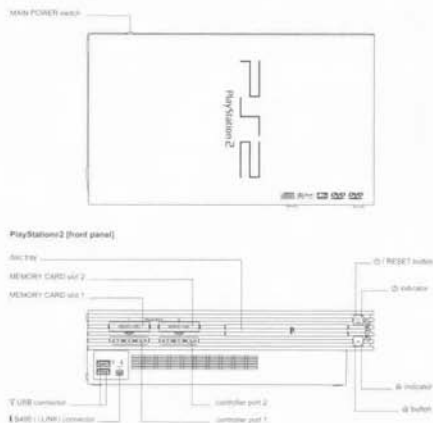
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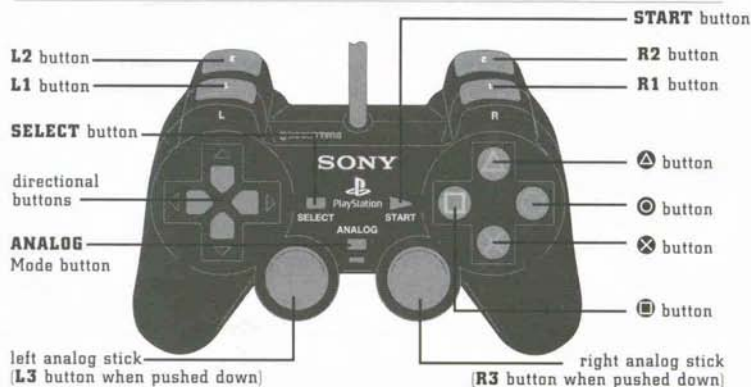
SETTING UP YOUR CONSOLE



Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch, located on the back of the console, is turned on. Press the /RESET button. When the indicator lights up, press the button. Insert the **Big Mutha Truckers**® disc on the disc tray with the label side facing up. Close the disc tray by pressing the button. The **Big Mutha Truckers**® disc will be recognised as a game disc, and the game will boot up automatically. Should the disc not boot-up automatically press the /RESET button on the console. Follow on-screen instructions and refer to this manual for information on using the software.

A memory card (8MB) (for PlayStation®2) with at least 650KB of free space is required to save game data. If game data exists, it will be automatically loaded if the memory card (8MB) (for PlayStation®2) is inserted into MEMORY CARD slot 1 before the game starts. It is advised that you do not insert or remove accessories once the power is on. **Big Mutha Truckers**® does not support the digital controller.

DEFAULT CONTROLS



| Button | In-Game |
|---------------------|---------------------------------|
| left analog stick | Direction Control |
| directional buttons | Direction Control |
| button | Accelerate |
| button | Brake |
| right analog stick | Accelerate/Brake |
| button | Brake/Reverse (when stationary) |
| button | Change Radio Station |
| SELECT button | Change View |
| START button | Pause Game and Enter Pause Menu |
| R1 button | Change Gear |
| L2 button | Left Rear View |
| R2 button | Right Rear View |
| L2+R2 buttons | Overhead Rear View |
| L3 button | Sound Horn |



"HOWDY FOLKS! WELCOME TO HICK STATE COUNTY!"

Hick State County, in the Deep South of the USA, is home to the infamous **Big Mutha Truckers**. They've been hauling goods around the county for as long as folks can recall. But all that's about to change, as Ma Jackson has announced she's planning on retiring soon. But who does she leave the company to? See, Ma has four very different kids and choosing which one is going to succeed her is a real problem. The solution is simple: Ma's going to hold a "Trial By Truckin'!"

Whichever one of Ma's four kids can make the most money buying, selling and hauling cargo around the County in sixty days will inherit the company when Ma retires.

So it's everyone for themselves because, as Ma always says, "When it comes to business, family don't mean squat!"

MEET THE JACKSONS



Bobbie-Sue Jackson

Appearances can be deceptive. On the outside, she's as pretty as a pig in a pitcher. But cross her path and you'll see the effect growing up with three older

brothers can have on a girl! Bobbie-Sue is tough, independent and doesn't take sass from anybody!

Cletus Jackson

Some men are born to greatness. Others have greatness thrust upon them. And others spend their time in a fruit cellar with their best friend, Stuart the pig. Can you guess which category Cletus falls into? He's quite harmless. Most of the time.



Earl Jackson

"Big" Earl (as he likes to call himself) is the oldest of Ma's kids. He believes in the values of liberty, equality and guns for all. When he's not driving his truck he likes drinking beer, eating fried pork products, watching sports and drinking more beer.



Rawkus Jackson

If there were one word to describe Rawkus K. Jackson, it would be "smooth." "Cool" would be equally applicable. As would "chilled." And – well, you get the idea. However, underneath this laid-back exterior beats the heart of a passionate man, as all the "fine ladies" of Hick State County would agree!



STARTING THE GAME

Once the intro is finished, you will be taken to the Title Screen. Press **START** to proceed.

If you have a saved game you may load it at this point. Alternatively select the New Game option to begin.

Select your character by using the directional buttons to cycle through the siblings and then press the **X** button to make your selection. You will now be taken to the Main Menu.

THE MAIN MENU

It's here that you may select which game mode you wish to play and also which options you would like to adjust.



TRIAL BY TRUCKIN' MODE

In this game you compete as one of the four Jackson kids to amass more cash than your siblings within 60 days.

Whoever has the most cash at the end of that period will inherit the company from Ma Jackson.

MISSION MODE

In this mode you are given access to the Special Missions, some of which you may find in Trial By Truckin' mode.



LOAD GAME

You use this option to restore a previously saved game session from your memory card (8MB) (for PlayStation®2). Select this option and a list of previously saved games will appear. Using the up and down directional buttons highlight the game you wish to reload and press the **X** button. Your gaming session will now be restored.

OPTIONS

You may access the Options Menu from the Main Menu at the beginning of the game or by selecting it from the Pause Menu. The Pause Menu options allows you to change options for Controller, Display and Sound.



Controller

Displays the controller configuration. The vibration function can be toggled on/off on this screen by pressing the left/right directional buttons.

Display

This option allows you to adjust the display to best suit your television. Using the directional buttons you may move the picture around until you are happy with the new position. Press the **X** button to accept any changes and return to the Options Menu.

Sound

This option allows you to configure the sound levels of the Music, Sound Effects and Speech in the game. Use the up and down directional buttons to highlight the desired sound option then use the left and right directional buttons to adjust the volume level. When you're happy, press the **X** button.

You may also switch between Mono, Stereo or Surround Sound. Highlight the sound setting option and use the left and right directional buttons to view the available options.

Language

Use this option to change the on-screen text language used in **Big Mutha Truckers**®.

Help

To help you learn how the game is played Ma Jackson gives you some hints. However you may turn these hints on and off using this option.

Cheats

This option allows you to enter Cheat Codes to activate various cheats.



SAVE GAME

Using this option you can save your progress to memory card (8MB) (for PlayStation®2) in MEMORY CARD slot 1. Select this option using the **X** button and the game will perform a check to see how much space is available. Select one of the 5 available slots to save your game into.

You will need to return to the Main Menu to save your game. From a Trial By Truckin' game, you have to select Main Menu from the City Interface (see later) - don't worry, you will not lose your game by doing this. After saving, select Trial By Truckin' and it will bring you back to where you left it.

QUIT GAME

This option will quit the game. What? You expected something else?

STARTING TRIAL BY TRUCKIN'

You start your Trial at **Big Mutha Truckers**®. Ma, being a generous sort, has given you a small load to go and sell to get you started, plus a small amount of cash to pay for fuel, repairs and upgrades to your truck. It's up to you to turn this into a fortune.

The quickest and easiest way to make money is by trading. Your truck can carry different commodities - with different types becoming available if you decide to change your trailer - and by buying cheap and selling high you can quickly make a fortune. There are other ways to make cash by racing in the Rival Challenges or through successfully completing Special Missions.

THE CITY INTERFACE

Whenever you arrive in a City you will be given access to the City Interface. Using the up and down directional buttons you may highlight your desired option and select it by pressing the **X** button.

The City Interface options are:*

- Store
- Garage
- Bar
- Done
- Main Menu

**There is no Store or Bar option at Big Mutha Truckers, Inc. however, you do get the extra option Momma, where you can go and see Momma, who tells of the progress the other siblings are making*



THE STORE

Each of the five cities has a Store where you may buy or sell commodities.

To sell your cargo, select the SELL option. If you are carrying more than one cargo, a small pop-up will appear detailing your current load. Simply highlight the cargo you wish to sell then press the **X** button.

A small pop up will now appear asking you how much of your commodity you wish to sell. Adjust amount by this using the left and right directional buttons. When you are happy, press the **X** button to sell that amount.

Before selling a load you can press the **O** button for more information on your sale.

To buy a commodity, select the BUY option. A list of available commodities will now appear, together with the current asking price per unit.

Use the up and down directional buttons to scroll through the commodities list until you find a commodity you wish to purchase then press the **X** button. A pop up will now appear asking how much of that commodity you would like to buy. Note that this will default to the maximum amount you can afford or the maximum amount you can fit in your trailer. You may adjust this amount using the left and right directional buttons, with the **X** button to confirm your purchase.

Commodity Types

There are three different types of commodity available: Flatback, Refrigerated and Tanker for each of the three trailer types. You begin with a Flatback trailer but if you trade in your trailer at the Garage the other commodities may be purchased and transported.

Use the left and right directional buttons to check the prices on the other commodity types in the Buy menu.

It's worth remembering that you can "mix and match" up to three different cargoes of the same commodity type, providing you have enough room. If you are using the Tanker Trailer, you may only carry one commodity. After all, there's not much of a market for Milky Gasoline.

Remember, new commodities are released onto the market during the game, so it's always worth keeping an eye on new developments.

Buy Low and Sell High

The prices paid and charged for different commodities vary from city to city. Where there is an abundance of a commodity you will get a lower price whether you're buying or selling. Conversely, scarce or rare commodities will demand a higher price.

Look for the small triangle symbols that appear beside each commodity.

A green triangle pointing upwards - the price listed is above average.
A "double-stacked" triangle pointing upwards - the price is **well** above average.
A red triangle pointing down - the price is lower than average.
A "double-stacked" triangle pointing down - it's very cheap here.
Two yellow arrows - the price is average.

THE GARAGE

This is where you can refuel your truck, pay for repairs, buy upgrades, customise your truck and trade your trailer.

Use the up and down directional buttons to highlight your desired option, then press the **X** button.

Refuel

It's important to ensure you always have enough fuel to reach your destination otherwise you'll have to pay the Hick State County Roadside Recovery Company to bail you out and that's expensive! And, just to make matters worse, they'll tow you back to the city you've just departed from.

To refuel, select the option from the menu. A pop up will appear asking how much fuel you would like to purchase. This will default to the maximum amount you can afford but you may lower this amount using the directional buttons. Once you are happy, press the **X** button to purchase your gas.



MOMMA (Only Available at *Big Mutha Truckers, Inc. HQ*)

Momma Jackson is watching the progress of you and your siblings and logging it all in her record books. If you're nice to her, she might just share this information with you and let you see how the others are doing.

Select this option from the City Menu at *Big Mutha Truckers, Inc. HQ* and you will be taken into Momma's house.

Select the Talk to Momma option and, after a short exchange (or possibly a long one, after all, Momma does spend a lot of time alone so is bound to get lonely) Momma will offer you access to her record books.

SIBLING RANKINGS

This informs you of your current progress compared to that of your three siblings. You may also select any of the four Jackson kids and view a log of their activities.

PRICE HISTORY

After 5 days of trading you may view a price history for each commodity in the game. Select a commodity and a graph appears showing the price of the selected commodity at each of the cities, allowing you to compare prices quickly and find the best places to buy and sell.

LEAVE

Once you're done, select this option.

Note that both the Sibling Rankings and Price History options will only provide information up yesterday and no information is available regarding the current day. After all, Ma may be many things, but she's not psychic!

DONE

Select this option when you have completed all your business for the day. The game will advance to the next day.

Time is money in *Big Mutha Truckers*® and you cannot afford to waste too many days so ensure that you have completed your business in the city before selecting this option.

Note that when you are visiting *Big Mutha Truckers* Headquarters, time will not advance when you select this option.

MAIN MENU

This is where you go to Save and Load your game. Note: if you pause the game while on the road and select this option, you will forfeit the current day. You can freely switch between the Trail By Truckin', Mission Mode and Main Menu without losing your game.

THE SATNAV

The SatNav is a useful piece of technology for those unfamiliar with the layout of Hick State County's many back roads, freeways and by-ways.

Whenever you leave a City you will be asked to set your destination using the SatNav. Move the highlight to the City you wish to visit and press the **X** button. The course will now be set.

Once you leave town it's simply a case of following the SatNav arrows until you reach your destination.

RIVAL CHALLENGES

Ma Jackson doesn't run the only trucking business in Hick State County and there are many other drivers who feel the company – and most importantly, Ma's "stuck up kids" – need taking down a peg or two. These truckers are always willing to take on a Jackson in a road race and to make it interesting, they're more than willing to lay a few bucks on the line against you. Of course, that means you've got to have enough cash, too, so if you're running low on funds, you won't receive a challenge.

Racing isn't obligatory and nobody will think any the less of you for not competing. But the Jacksons do have a certain reputation to maintain.

SPECIAL MISSIONS

Every town in Hick State County has its own bar or trucker hangout. They're always worth visiting, as they're a good source of information. Who knows what you might pick up? A tip on the local economy or an offer of a Special Mission.

Special Missions are only available at certain locations for a short period of time, so you'll have to learn where and when a job will be offered. Success brings big cash rewards and a boost to your Notoriety. Failure gives you, well, squat.

Notoriety

Your Notoriety Rating measures how other people in the county perceive you. Help a lot of folks out and people will respect you as a nice law abiding trucker. Do a few too many illegal jobs and people will begin to fear you.

The Benefits and Disadvantages of Notoriety

As a Good Guy, the Cops are less likely to pull you for speeding or arrest you for something minor like, destroying their cars.

But if you're a Bad Guy the Bikers know not to mess with you. A trucker who's willing to take some of the Bad Guy jobs isn't the sort of person even the Bikers will consider robbing.

The Cops, however, like nothing more than locking up Bad Guys and will often attempt to pull them over on sight, even if the trucker in question hasn't actually committed a crime in front of them. Heck, they can forge the paperwork later...



Reputation

Your Reputation is a rating indicating how good a driver you are and how well you're doing in the game. Making profitable sales, amassing high levels of cash from racing and successfully completing Special Missions will increase your Reputation.

Accepting and Declining Special Missions

Whenever a person in a bar or diner offers you a job, they'll give you the option to accept or decline. To accept a Special Mission you must have an empty trailer. Union Rules and all, apparently. Due to the sometimes illegal nature of these jobs, and because you never know who's listening, you won't get the full briefing on the Mission until you Accept. Once you've read the briefing, the game advances to the next day and you'll find yourself on the road and beginning the Mission, so if you have any business to attend to at the current city (such as repaying a loan or refuelling), make sure you settle it before Accepting.

You may decide to Decline the Mission, in which case you may return at a later date and attempt it. Note however that Missions are only available for a limited period of days.

ON THE ROAD

The On-Road Display

SatNav Display

The SatNav Display is used to navigate from one city to the next. Simply follow the arrows as they appear and you shouldn't have too many problems.

Revs/Gear

Your current Revs are displayed here, together with which gear you're in. All trucks have a High/Low Gear ratio, plus reverse. Should you need to change between gear ratios, the gear light will flash to indicate that you should do so.

Fuel Level

It's important that you always have enough fuel to reach your destination, so keep an eye on this display.



Damage Level

Should your rig sustain 100% damage, it will become incapacitated, meaning you'll not only be towed back to your last location but also that you will have to pay for repairs.

Copometer

Whenever you're involved in a chase with the police, the Copometer will appear, indicating how well you are faring. If this bar fills completely, you will be arrested.

Cash Level

Your current cash level is displayed at all times.

Day

Remember, you only have 60 days to win, so pay attention to the date!

Tickertape Updates

Important breaking news scrolls across the Tickertape Update display at regular intervals, so it's worth keeping an eye on it.

Cargo

Your current cargo is displayed here, together with the number of units carried.

The Pause Menu

You may pause your game at any time by pressing the **START** button. This brings up the Pause Menu and from here you may view your license, adjust your sound options, change radio stations and more.

PARKING BONUS

Most of the trading post staff are pretty lazy, so if you can park your truck in the appropriate bay it saves them the effort of having to go to your truck to load/unload cargo. They'd rather pay you an extra bonus to park up where they want you to, this makes life easier for them.

When approaching a trading post, slow down and manually park up in the designated parking bay and you'll receive a Parking Bonus. The quicker you park, the more bonus money you'll earn.



MISSION MODE

In this mode you are given access to the Special Missions.



Each Special Mission involves performing a specific task – usually a delivery but some driving challenges and other tests are included.

Each mission has a Star Rating assigned to it, which reflects how well you performed. Your aim is to get 5 Stars for each mission.

STARTING IN MISSION MODE

Use the up and down directional buttons to scroll through the list of available missions then press the **X** button to select it. A short briefing will now commence, explaining the details of the mission. Once you've read it, press the **X** button to begin and that mission will load.

Your goal is to successfully complete each of the Special Missions as quickly or efficiently as possible. You may, of course, return to a Special Mission at a later date and attempt to better your score or move onto a different mission. Whether you succeed or fail, you will be automatically returned to the Special Missions Menu at the end of the mission.

USING THE CUSTOM PAINT TOOL

Big Mutha Truckers® features a customisation tool that allows you to design your own custom graphics and apply them to your truck!

To access the Customise Tool, select the Customise option from the Garage Menu. You will now be presented with two options: Draw a Logo and Choose a Logo.

DRAW A LOGO

This option allows you to design your own logos and graphics or combine an array of pre-defined decals to create your own new image.



Select this option and you will be taken to the Custom Paint Menu.

The options displayed along the right-hand side of the screen are used to create your new graphics. To use an option, highlight it with the cursor then press the **X** button. Experiment with the paint tool and see how cool you can make your truck.

CUSTOM PAINT CONTROLS – QUICK REFERENCE

Menu

| | |
|-------------------------|---------------------|
| Navigation | directional buttons |
| Select option | X button |
| Return to previous menu | △ button |

Palette

| | |
|-------------------------------|-----------------|
| Select Primary Paint Colour | X button |
| Select Secondary Paint Colour | □ button |

Layers

| | |
|--------------------------|------------------|
| Move onto next layer | R2 button |
| Move onto previous layer | L2 button |

Paint Window

| | |
|--------------------------|------------------------------------------|
| General Cursor movement | directional buttons or left analog stick |
| Show transparent overlay | R1 |

"INSERT IMAGE"

| | |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Scale the image | Hold □ button and scale using directional buttons or left analog stick. <i>You can only scale an image, when you have selected one, returned to the Paint Tool screen, and before you press the X button to place the image.</i> |
|-----------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

Insert the image

X button. *You can find out how to insert a logo by checking out the CHOOSE A LOGO section.*



"PAINT TOOLS"

Paintbrush Mode

- Apply in Primary Paint Colour button
Apply in Secondary Paint Colour button

Spray Paint Mode

- Apply in Primary Paint Colour button
Apply in Secondary Paint Colour button

There are 3 sizes of brush to select from: Small, Medium and Large. The default selection is on Small brush.

"SHAPE TOOLS"

Draw Ellipse

- Apply in Primary Paint Colour button
Apply in Secondary Paint Colour button

Draw Rectangle

- Apply in Primary Paint Colour button
Apply in Secondary Paint Colour button

Before selecting these options you will need to select one of 3 options: Outline Only, Fill Only and Outline & Fill. The default is Outline Only.

"COLOUR FILL"

- Apply in Primary Paint Colour button
Apply in Secondary Paint Colour button

"LAYER POSITION"

This option allows you to change the order of the layers.

CHOOSE A LOGO

There are also numerous logos that can be bought and applied to your truck. They are available under the Choose Logo section of the Customise Menu.

Using the up and down directional buttons you may scroll through the available graphics until you find one you like. Press the button and you will be asked if you wish to purchase this graphic (yes, they cost you dollars, unfortunately!). Press the button again to confirm and this new logo will be applied to your truck.

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MUSIC CREDITS

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"Sun is Shining" written by Kate Holmes, vocals Xan Tyler. Produced and mixed by Stephen Hague.

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Incorporating Karma Game Dynamics



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