



the **Getaway**

EmuMovies

Sony Computer Entertainment America, 919 East Hillsdale Blvd., Foster City, CA 94404

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MATURE



WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

The Getaway Tips and Hints

PlayStation 2 Hint Line

Hints for all games produced by SCEA are available:

Within the US:

1-800-933-SONY (1-800-933-7669)

\$0.95/min. auto hints, \$140./min. live, \$6.95-\$16.95 for tips by mail (subject to availability). \$5.00-\$20.00 for card recharge

Within Canada:

1-800-451-5757

\$150./min. auto hints

The automated support hint line is available 24 hours a day, 7 days a week. Live support is not available at this time. This hint line supports games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Consumer Service/Technical Support

1-800-345-SONY (1-800-345-7669)

Call this number for help with technical support, installation or general questions regarding the PlayStation game console and its peripherals. Representatives are available Monday-Friday, 7AM-6PM PST.

www.playstation.com – The official source for all things PlayStation

Our news is always hot! Visit our website and find out what's happening – new titles, new products and the latest information about the PlayStation 2 computer entertainment system.

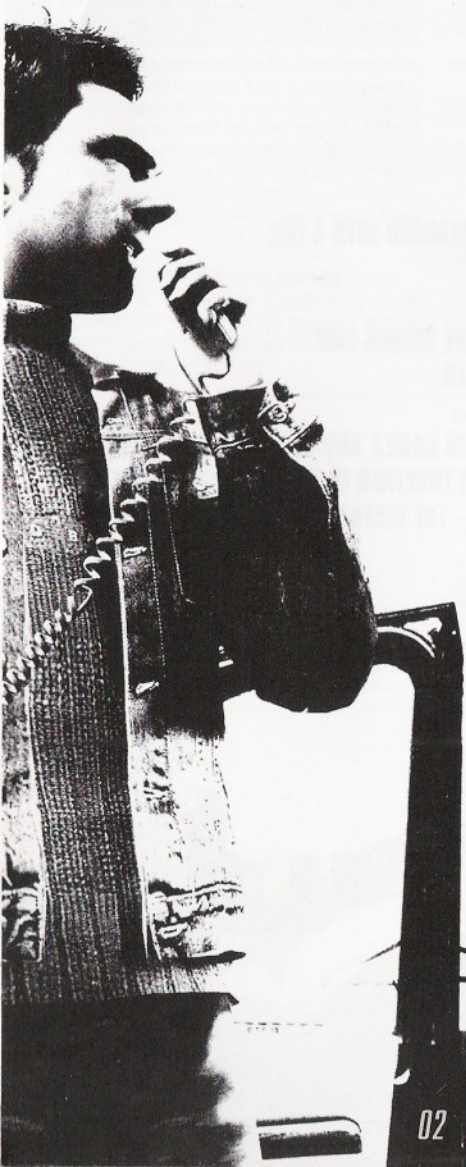
**8.00AM COVENT GARDEN.
A WOMAN IS SHOT DEAD IN THE STREET.
IN THE DISTANCE A CHILD SCREAMS
AS A CAR DISAPPEARS WITH A SCREECH OF TIRES.
IT IS A CRIME THAT WILL
SPARK A SERIES OF SHOCKING EVENTS
INVOLVING LONDON'S MOST NOTORIOUS GANGS.**

**MARK HAMMOND IS ABOUT TO BE DRAGGED INTO A LIFE
HE VOWED HE'D LEFT FOREVER.**

**DC FRANK CARTER IS CAUGHT ON THE WRONG SIDE
OF LONDON'S CRIMINAL UNDERWORLD.**

**TWO MEN DESPERATE TO CLEAR THEIR NAMES AND DESPERATE FOR REVENGE,
SEPARATED BY THE LAW BUT UNITED TOGETHER IN THEIR OBSESSION TO BRING
DOWN LONDON'S CRIME SUPREMO – THE LEGENDARY CHARLIE JOLSON.**





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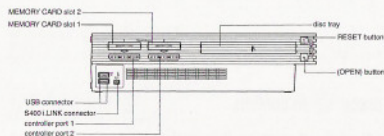
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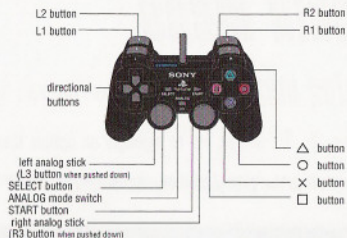
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DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



setting up

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place THE GETAWAY disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

memory card (8MB) (for PlayStation®2)

PLEASE NOTE: Throughout this manual, the term "memory card" is used to describe the memory card (8MB) (for PlayStation®2). On boot up, any saved options data present on the memory card will autoload. To save game settings and progress, insert a memory card into memory card slot 1. You can load saved game data from the inserted memory card, or any memory card containing previously saved THE GETAWAY data. Make sure there is enough free space on your memory card before commencing play.

directional buttons-movement

In this manual, \uparrow , \downarrow , \leftarrow , \rightarrow , etc. are used to denote the direction of both the directional buttons and the left and right analog sticks. In order to use the left and right analog sticks, the analog controller (DUALSHOCK®2) must be in analog mode (indicator: red). THE GETAWAY can only be played with an analog controller (DUALSHOCK®2).

main menu

using menu screens

Press **↑**, **↓**, **←**, or **→** to highlight an option, then press **ⓧ** to confirm.

To return to the previous menu screen, press **ⓧ**.



new game

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

Launch directly into a new game.



load game

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

Press **ⓧ** to load previously saved game data from memory card. Game data will be loaded automatically. In the event that more than one save file is present, you will be asked to select a file to load.

Press **←** and **→** to select a save slot and press **ⓧ** to continue.

When the game data has loaded, the Level Selection Screen will be displayed. Press **←** and **→** to select a level and press **ⓧ** to start. All menu options will be updated when the game begins.

extra features

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

free roaming

Available upon completion of the game, the Free Roaming Mode allows you to tour London and check out the sights and sounds of the city.

credits

Available upon completion of the game, the Credits display those responsible for bringing you THE GETAWAY.



options

NEW GAME / LOAD GAME / EXTRA FEATURES / OPTIONS

auto save

The Auto Save function will automatically save your progress to the Memory Card at the end of each level. Press **Left** or **Right** to highlight "Auto Save" and press **X** to confirm. Press **Left** or **Right** to select "ON" or "OFF" and finally press **X** to confirm. If Auto Save is set to "OFF", an option to manually save your progress will be displayed at the end of a level. NOTE: the default setting of the Auto Save function is "OFF".

subtitles

Press **Left** or **Right** to highlight "Subtitles" and press **X** to confirm. Press **Left** or **Right** to select "ON" or "OFF" and finally press **X** to confirm. Choose "ON" to display English subtitles during the game.

screen

aspect ratio

Choose either a 16:9 or a 4:3 aspect ratio for your TV screen. The recommended option is 16:9 widescreen.

screen adjust

Press **Up**, **Down**, **Left**, or **Right** to position the screen to your satisfaction. Then press **X** to confirm the new screen position and return to the Screen Menu.

sound



balance

Press **Left** or **Right** to alter the sound balance between the music and the sound effects. Press **X** to accept the changes and return to the Sound Menu.

mode

Press **Left** or **Right** to choose either "Mono" or "Stereo" sound output, and press **X** to confirm.

vibration

Press **Left** or **Right** to highlight "Vibration" and press **X** to confirm. Choose "ON" to activate the vibration function of your analog controller (DUALSHOCK®2), and press **X** to confirm.

pause menu

continue

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

Continue the mission from where you left off.

mission briefing

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

Forgetful? Got something else on your mind? These handy mission briefings will remind you of your current assignment. Deviate from a mission at your peril! Press **X** to listen to the current mission briefing. Press **Left** or **Right** to scroll through completed missions. Press **Triangle** to return to the Pause Menu.

options

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

For more details, please refer to the Options Menu section outlined in the 'Main Menu' section of this manual.

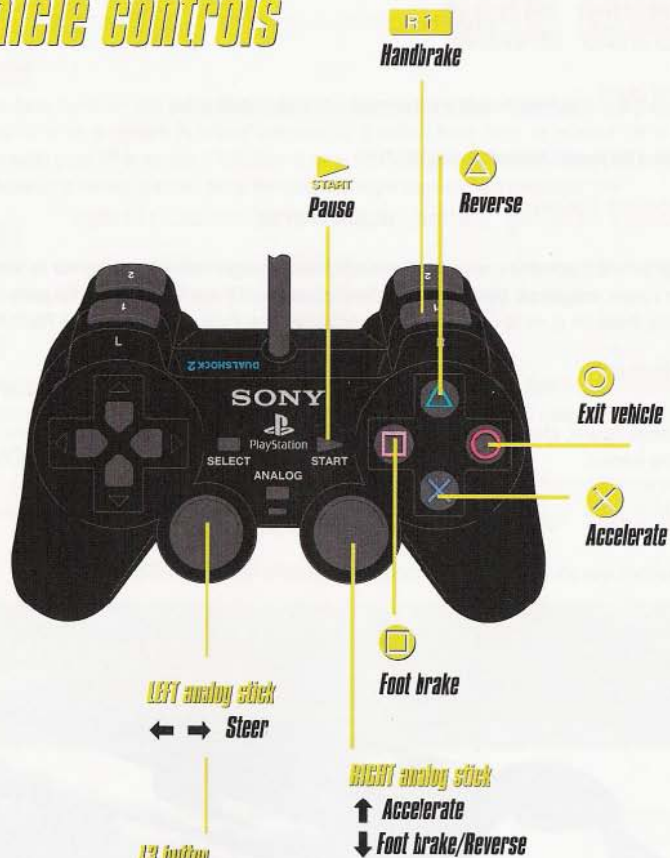
exit game

CONTINUE / MISSION BRIEFING / OPTIONS / EXIT GAME

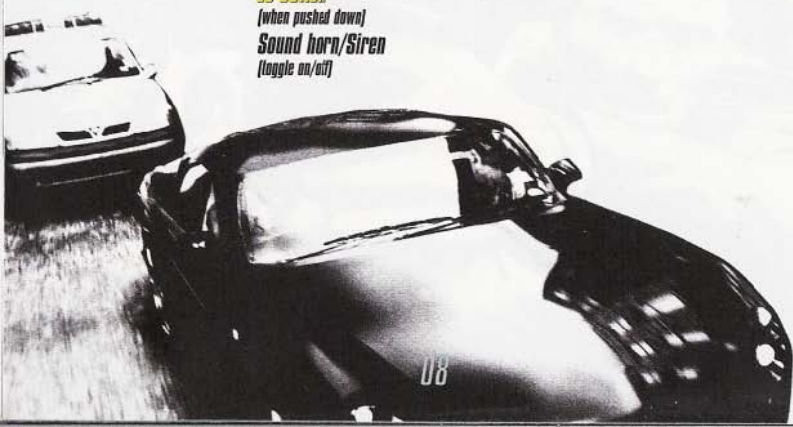
If you think you are in too deep then choose this option to return to the Main Menu.



vehicle controls



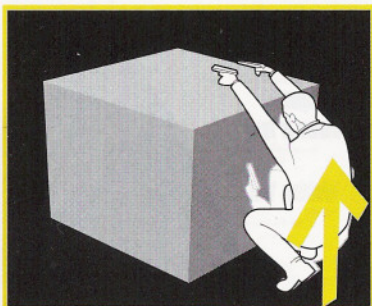
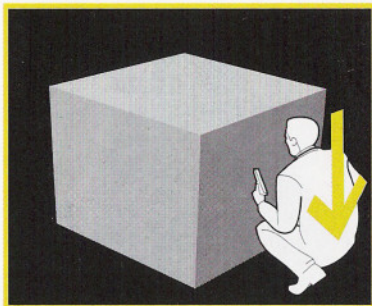
character controls



playing the game

crouch CROUCH / CHOKE HOLD / STEALTH MODE / HOW TO STEAL VEHICLES / NAVIGATING VEHICLES

Press **X** when near an object to crouch behind it. Left analog stick **←** or **→** to move character/lean out at a corner. Press **□** to shoot over object. Press **X** again to exit crouch mode.



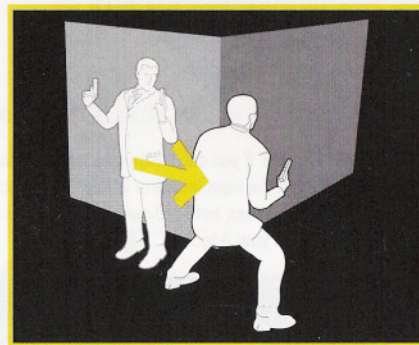
choke hold CROUCH / CHOKE HOLD / STEALTH MODE / HOW TO STEAL VEHICLES / NAVIGATING VEHICLES

Need a human shield? Press **X** when up close to anyone at all and grab them round the neck in a choke hold to protect yourself from enemy fire. Left analog stick **↑** or **↓** to move character. Left analog stick **←** or **→** to turn character while moving.

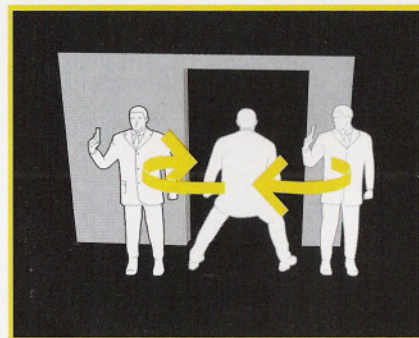


stealth mode CROUCH / CHOKE HOLD / STEALTH MODE / HOW TO STEAL VEHICLES / NAVIGATING VEHICLES

When you are close to a wall, press **X** to sneak up against the wall. When up against the wall, push the left analog stick **←** or **→** to carefully walk along side the wall.




Push the left analog stick **←** or **→** when you are close to the corner of the wall to peek around it. Press **X** again to move away from the wall. (Useful for stealth attacks). Press **□** to blind fire around a corner.



When leaning out from a doorway, keep the left analog stick in the direction of the "lean out" and press **X** to step over to the opposite side.

how to steal vehicles

CROUCH / CHOKE HOLD / STEALTH MODE / HOW TO STEAL VEHICLES / NAVIGATING VEHICLES

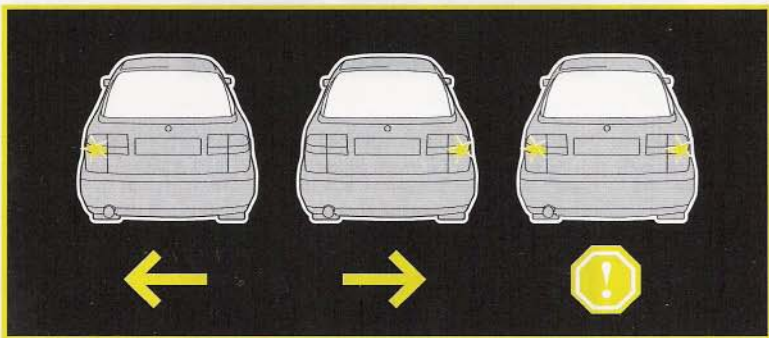
Never pinched a set of wheels before? Get used to it because there are plenty to choose from. But not everyone is going to give up their vehicles willingly, now are they? Press  to show them you mean business.

When you need to leg it, simply press  again to get out of the vehicle.

navigating vehicles

CROUCH / CHOKE HOLD / STEALTH MODE / HOW TO STEAL VEHICLES / NAVIGATING VEHICLES

The easiest way to get around London is by car. If you don't know which route to take, simply look at your vehicle's indicators and follow their lead. If the right indicator is flashing, just take the next available right turn, and vice versa for the left one. When both indicators flash at the same time, you have reached your destination. No need to get out your A to Z.



the cast

MARK HAMMOND *the fugitive*



A former member of the Soho-based Collins Gang, Mark Hammond is now on the run for the suspected murder of his wife Susie. Desperate not to be captured so he can free his kidnapped child, Mark is trying recklessly to maintain his sanity and freedom.

FRANK CARTER *the vigilante*



A determined member of the elite Flying Squad, Frank Carter's ambition is to nail Charlie Jolson. Some of his superiors, however, do not share his obsession, so Frank must bend the law to bring the Bethnal Green Mob to justice.

CHARLIE JOLSON *the criminal mastermind*



An aging East End gangster and head of the notorious Bethnal Green Mob, Charlie has a taste for the 'finer things in life' like classic Bentleys, Savile Row suits and fat Cuban cigars. But history has passed Charlie by and his London is one he no longer recognises and in the underworld no one stays on top forever.

YASMIN *the assassin*



A stunning brunette and former escort girl, Yasmin gets a kick out of killing men. She has never known a man who wasn't interested in her and uses her allure to lead her contracts to destruction. Beneath this icy pretence, however, lies the heart of a lost little girl.

NICK COLLINS *the Collins gang leader*



Slick Nick epitomises the modern business ethic of 'work hard, play harder'. The Collif's Gang controls Soho's bars and are the only modern crew that has come near to the former notoriety of Charlie's Bethnal Green Mob.

SHAN CHU *the Triad leader*



Shan Chu (Bobby Lee) is a recent immigrant from Hong Kong and heads up the London based section of the 14K Triad. The Triads are responsible for protection rackets enforced on the Chinese community, immigrant smuggling and drugs importing.

JAMAHL *the Yardie leader*



Jamahl is the head of the Yardie gang responsible for most of London's drug problems. Heavily involved with arms dealing, these guys are vicious and determined and abide by none of the 'Old Code' that Charlie Jolson pays lip service to.

glossary of terms

14K	Triad outfit based in Chinatown
Bargain basement	Wholesale and cut price goods shop
Been out	Out of prison
Beer and cockles	Traditional East End favourite of British ale and seafood
Bent	Crooked/Corrupt
Bethnal Green	Area of East London where Charlie Jolson's Bethnal Green Mob are based
Bird	Girl/Female
Blood money	Ill-gotten gains
Blow the whistle	Leak information/Inform
Bobby Moore	Captain of England's World Cup winning football team in 1966
Boost	Steal
Broadmoor	Criminal lunatic asylum
Bumba clot	Jamaican patois curse, literally
Chop chop	Hurry up
Claret	Blood
Clip	Kill/Hit
Collins Gang	Nick Collins' mob operating in Soho
Cop shop	Police station
Copped it	Died
Costa del Sol	A Spanish coastal resort home of many British ex-patriots and suspected criminals
Diamond geezer	Great guy
Dosh	Money
DIY	Do it yourself
Gaff	House/Home
Gear	Guns/Drugs
Geezer	Man
Get the drift	Understand
Grasshopper	Kung Fu sidekick
Gun running	Smuggling illegal weapons

Hardware	Tools/guns
Porno	Pornography
Quits	Equal
Reptilian Gallery	Art gallery in Hyde Park
Ronnie and Reggie	The Kray brothers, notorious gangsters of 1960s London
Ronnie Biggs	Legendary English train robber
Rozzer	Policeman/Policewoman
Simon Says	A children's game involving copycat gameplay
Skin trade	Prostitution
Soho	Sex district of Central London
Southwark	Industrial region south of the River Thames
Special	Specialist killer
Stone cold	Dead
Tarts	Cheap women/Prostitutes
The Filth	The Police
The Flying Squad	Metropolitan Police armed robbery prevention unit
The Governor	The boss
The Hammers	West Ham United Football Club
The Met	The Metropolitan Police
The National Front	Extremist right-wing group in the UK
The Old Bill	The Police
The Republic	Collins' restaurant
Tosser	See "wanker"
Touch of Class	Nick Collins' lap-dancing bar
Turf	Stomping ground/Area/Home
Up shit-creek	In trouble
Wanker	An idiot
Yank	A person from North America
Yardies	Jamaican gangsters

the getaway crew

credits

Sony Computer Entertainment Europe

Directed By	Brendan McNamara
Programming	William Burdon (Lead Programmer), Naresh Hirani (Lead Programmer), Stuart Ashley, Laurent Benadiba, Jim Bulmer, F. Javier Carrion, Alan Dann, Andrew Frost, Miki Grahame, Nick Ind, Dushan Leska, Tom Madams, Daniel Navarro, James Payne, Arthur Yarwood, Marco Zambotti

Art	Sam Coates (Lead Artist), Ravinder S Ruprai (Lead Artist), Ben Brudenell, Chee Kin Chan, Ben Durrant, Julian Gibson, Susie Green, Ben Harvey, Robert Jones, Elaine McSherry, David Ramsbottom, Damon Rayner, Mike Rouse, Ian Wood, Wai Yuen
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Design	Chun Wah Kong (Lead Designer), Alex Carlyle, Max Harvey, Stuart Harvey, Dominic Robilliard
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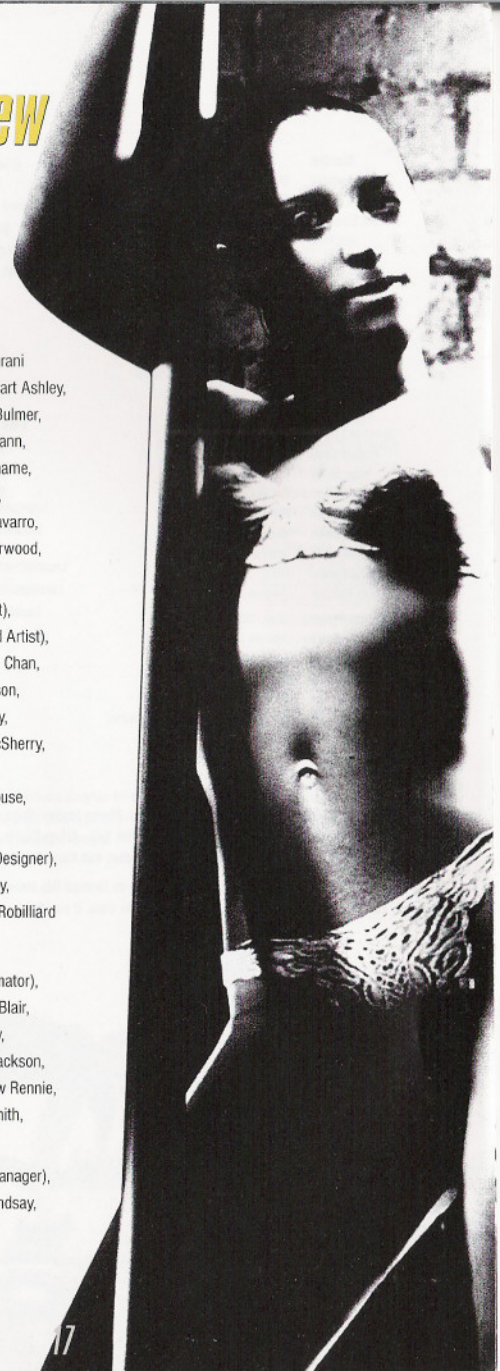
Production Designer Simon Wood

Animation/Characters	Gavin Moore (Lead Animator), Tamsin Aston, Stephen Blair, Lloyd Burr, Steph Hoddy, Dalia Al-Husseini, Phil Jackson, Francis O'Brien, Matthew Rennie, Tara Saunders, Dave Smith, Johnny Venables
-----------------------------	---

Audio	Dave Ranyard (Audio Manager), Garry Taylor, Alastair Lindsay, Dan Bardino
--------------	---

Assistant Producer Katie Ellwood

Graphic Design Andrew Hamilton



credits

Starring

Don Kembry Mark Hammond
Ricky Hards Charlie Jolson
Anna Edwards Yasmin
Joe Rice Frank Carter

Featuring

Joe Barnes Alex Hammond
Paul Burfoot Eyebrows
Chopper Jamahl
Jim Darrah Grievous
Amanda Dawkins Layla
Marvin Eastman Tyler
Dave Golds Jake Jolson
Symond Lawes Sparky
Russell Levy Nick Collins
Mick Oliver Olive McCormack
Jason Parker Big Walter
Michael Preston Harry
Colin Robinson Winston
Vic Robinson Joe Fielding
Paul Swaby Paul Swaby
Winston Thomas Jerome
Costume Design Rhian Miller
Original Music Score Andrew Hale
Music Performed By London Session Orchestra
Orchestrating Simon Hale
Orchestral Lead Gavin Wright
Title Sequence Andrew Hamilton, Alex Townsend
Executive Vice President of Development Phil Harrison

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QA Manager Geoff Rens
Internal QA Manager Dave Parkinson
QA Supervisor Paul Tweedle
Orchestral Lead Gavin Wright
QA Lead Tester Jenny Newby

QA Testers

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Graham Miller, Rob Young,
Sam Score, Alan McArdle, Karl Jones,
Simon King, Rob Sutton,
Barclay Christmas, Chris Cubbin,
Gary Lightfoot, Anthony Gill,
Graham Foxall
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TRC Auditors John Hale, Michael Kennedy
DVD Duplication Craig Duddle, Chris Stanley
Planning and Localisation Manager Vanessa Wood

Software Operations Co-ordinator

Localisation Co-ordinator

Localisation Lead Tester

Localisation Testers

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Sandra Raue, Sacha Fellica,
Giacinto Attanasio,
Monica Dalla Valle, Yolanda Aki,
Mónica Bello, Jose Flores,
Virginia Martin

credits

Sony Computer Entertainment America

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Associate Product Manager Grant Luke
Director, Product Marketing Ami Blaire
Director, Promotions Sharon Shapiro
Director, Public Relations Molly Smith
Director, Direct and Online Marketing Steve Williams
Director, Loyalty and Channel Marketing Ed DeMasi

Public Relations Charlotte Panther,

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Oliver Wright, James Phippen

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William Medina, William Hughes,
Ritchard Gatmaitan,
Marcos Ramirez

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Team Soho would like to thank those who have stood by us through this insane time - our wives, girlfriends, boyfriends and partners, and bollocks to all those who said it couldn't be done, it couldn't be built, it will never run - you're now playing it!



STUPIDLY AMBITIOUS



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PRIMAL™



PlayStation®2



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