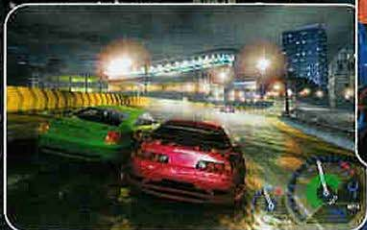# HIGHLY TUNED
FOR INTENSE SPEED

Tear through the streets at breakneck speeds

Choose from 20 elite, licensed cars

Trick out your ride with hundreds of licensed after-market parts

Set the asphalt ablaze in a variety of game modes including Drift, Drag, and Circuit

NEED FOR SPEED
UNDERGROUND

EA GAMES

SSX 3

EA SPORTS BIG

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.
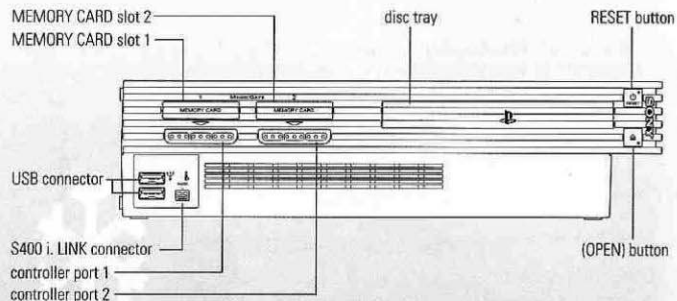
CONTENTS

SSX3

GETTING STARTED

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM

MEMORY CARD slot 2
MEMORY CARD slot 1
disc tray
RESET button

USB connector

S400 i. LINK connector
controller port 1
controller port 2
(OPEN) button

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned on.
3. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open.
4. Place the *SSX 3* disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

COMMAND REFERENCE

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

L2 button
L1 button
R2 button
R1 button

directional buttons (D-buttons)
left analog stick (L3 button when pushed down)
SELECT button
ANALOG mode button
START button
right analog stick (R3 button when pushed down)

△ button
○ button
✕ button
□ button
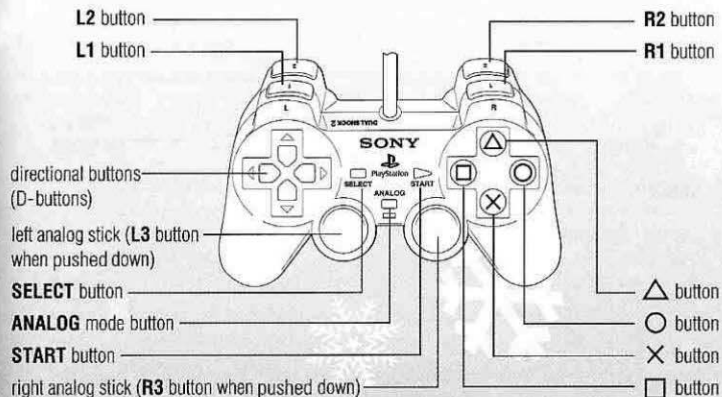
MENU CONTROLS

Highlight menu item	D-button or left analog stick ⇕
Change highlighted item	D-button or left analog stick ⇔
Select/Go to next screen	✕ button
Cancel/Return to previous screen	▲ button / **SELECT** button
Game Options menu	■ button

BASIC CONTROLS

Begin your conquest of the peaks by learning the basics.

Grab board

Build speed

Turn left/right

Speed check

Grab board

Adrenaline boost / Wipeout recovery

Handplant

Crouch/Jump

Pause game
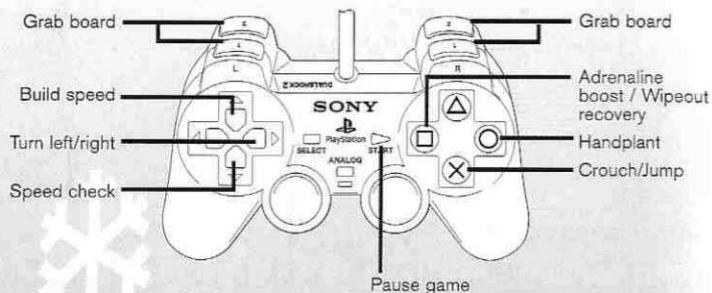
➤ Press and hold the ✖ button to crouch, then release it right before reaching the end of a ramp. While airborne, press and hold the **L1** button, **L2** button, **R1** button, or **R2** button to perform a grab, then release before landing. For cooler moves, ➤ *Complete Controls* on p. 6.

INTRODUCTION

Smash all boundaries in the definitive open-mountain snowboarding experience as you explore and compete on three expansive mountain peaks, striving to become master of the mountain. Crash the free-roaming slopes and outrun the avalanches, all while hammering out sick new ÜBER tricks, wicked rail slides, and mad stunts.

GAME FEATURES

➤ **Conquer the Mountain:** Overcome everything the mountain throws at you— from fierce snowstorms and breathtaking vertical drops to multi-path Slopestyle courses and earth-swallowing avalanches—on the quest for the ultimate adrenaline rush.

➤ **Uncover the Mountain's Secrets:** Explore a huge world of open vistas covered with fresh powder, trick venues, rail parks, racecourses, and half-pipes with new tricks to master and new competitors to leave in the dust. Seamlessly ride from one awesome area to the next, entering Slopestyle, Big Air, Super Pipe, Race, and Backcountry competitions on courses designed specifically for each event.

➤ **New EA SPORTS BIG™ Online:** Battle head-to-head with all-new online play and see how you rank against other players coast-to-coast. Meet, greet, and chat with friends and make up the competition rules as you go.

➤ **NEW Customization and Rewards:** Increase your rider's skills and earn medals. Customize your threads, gear, and playlist.

➤ **NEW Tricks:** All-new blown-out tricks include combos, three levels of nasty ÜBERs, board presses, and an awesome handplant. String 'em all together to extend a combo forever!

COMPLETE CONTROLS

Don't get left behind on the bunny hills. Learn these controls and become one with your board.

- ↘ SSX 3 offers two controller configurations: **DEFAULT** and PRO (➤ Game Options Screen on p. 8). With the PRO configuration, you cannot turn while crouching, but you can use the left analog stick to perform flips and spins. The following actions are for the Default controller configuration.
- ➥ When PRO configuration is ON, press and hold the ▲ button to change the Combat Cam.

NOTE: The following commands are for the **Default** controller configuration.

ON-GROUND ACTIONS	COMMAND
Turn left/right	D-button or left analog stick ⇔
Build speed	D-button or left analog stick ⇧
Speed check	D-button or left analog stick ⇩
Crouch/Jump	✖ button (press and hold to crouch, release to jump)
Pre-wind spins and flips during crouch	D-button
Adrenaline boost	● button
Board presses	Right analog stick ⇕
Push an opponent	**L1** button, **R1** button, **L2** button, or **R2** button
Block a push	**L1** button and **R1** button

IN-AIR ACTIONS	COMMAND
Grab board	**L1** button, **R1** button, **L2** button, or **R2** button
Tweak	● button
Late spins and flips	D-button
In-air adjustments	Left analog stick
Handplant	Press and hold the ● button, then press the D-button in the direction to lean

| MISCELLANEOUS ACTIONS	COMMAND
Reset boarder	**SELECT** button
Pause game	**START** button
Wipeout recovery	● button (press repeatedly after wiping out and until the wipeout recovery bar is full)

NOTE: The longer you crouch, the higher you fly. Remember this when you're using the Pro controller configuration as you have limited turning ability while crouching.

SETTING UP THE GAME

The fresh snow pack awaits you—strap on your board and get going.

MAIN MENU

Your road to snowboarding fame begins here.
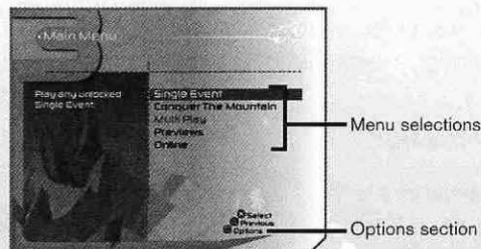
NOTE: Default options are listed in **bold** in this manual.

SINGLE EVENT

Practice your moves in a Single Event before taking on the mountain.

TO PRACTICE A SINGLE EVENT:

1. From the Main menu, highlight SINGLE EVENT and press the ✖ button. The Select Character screen appears.
2. Press the D-button ⇔ to select a character and press the ✖ button. The Setup Character screen appears.
3. You may choose to customize your character further, then press the D-button ⇕ to highlight CONTINUE and press the ✖ button. The Choose Peak screen appears.
4. Press the D-button ⇕ to highlight your peak of choice and press the ✖ button to advance. The Select Mode screen appears. After selecting a mode the Choose Event screen appears.

NOTE: Some peaks or events may not be available until you unlock them in Conquer the Mountain mode. For more information, ➤ Conquer the Mountain on p. 13.

5. Press the D-button ⇕ to select an event, and then press the ✖ button. The Select Rules screen appears.
6. Choose which rules to enable for this specific event by pressing the D-button ⇕ to highlight a rule, and then press the D-button ⇔ to toggle it ON/**OFF**. When you're ready to hit the slopes, highlight continue then press the ✖ button to begin. The chosen event loads.

GAME OPTIONS SCREEN

GAME OPTIONS Select between **MPH** or KM/H, switch Widescreen mode ON/**OFF**, adjust the screen position, and video calibration.

SOUND OPTIONS Adjust the music and sound volume.

NOTE: Your home audio system must have DTS capability to take advantage of the DTS setting.

CONFIGURE CONTROLLER Turn vibration **ON**/OFF, and choose between a **DEFAULT** or PRO configuration (➤ *Complete Controls* on p. 6).

HUD OPTIONS Select **FULL**, MINIMAL, or NONE for the amount of info displayed during gameplay.

CREDITS View the game credits.

SAVE/LOAD Save your current set of options or load a previously saved set (➤ *Saving and Loading* on p. 19).

SHREDDING THE SLOPES

Get familiar with riding on this mountain or you might end up as a tree ornament.

GAME SCREEN

Most events begin with your rider at the starting gate at the top of the mountain. Once the gate opens, your rider automatically starts down the hill. Take control and get some speed right out of the gate by pressing the left analog stick ⇧.

Current Place / Time — Current score

Location of other riders

Current location

Adrenaline Meter

Current Speed — 60 KM/H — Name of the trick you just pulled off

SCORING

Hammer out some cool tricks and watch your score rise. The bigger the trick, the bigger the reward.

➤ Always use a variety of tricks. If you keep trying the same trick, the points for that trick decrease.

➤ A combination of solid tricks pulled off with good style is the best way to rack up the points and adrenaline.

ADRENALINE METER

Raise your Adrenaline Meter by pulling off tricks, then use your adrenaline later when you need some extra speed or to pull off ÜBER tricks. Keep in mind that you receive higher points as the difficulty level rises.

➤ To use your adrenaline boost, press the ● button while on the ground.

➤ The boost you get from using your adrenaline depends on the level of the Adrenaline Meter. When the Adrenaline Meter is filled to the red level, you get a bigger boost than if it's in the orange, which in turn gives a bigger boost than the yellow level.

➤ Adrenaline decreases over time and when you fall. The longer you ride without doing tricks, the more your Adrenaline Meter decreases.

➤ Riding to the start of events gives you the chance to increase your adrenaline by doing tricks, allowing you to begin an event with adrenaline.

TRICKS

Strap a board to your feet and display your innate ability to twist and contort your body while airborne.
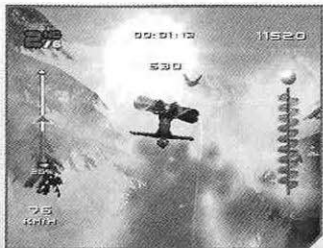
GRABBED AIR TRICKS

Grab your board in funky ways while flying high.

TO PERFORM A GRABBED AIR TRICK:

1. Press and hold the ✖ button to crouch as you approach a jump. Just before the end of the jump, release the ✖ button to take off.

2. While in the air, press the **L1** button, **L2** button, **R1** button, or **R2** button to perform a grabbed air trick.

➔ Show off wilder grabs by pressing two or more of the above buttons at the same time.

➔ To tweak a grab, press and hold the **L1** button, **L2** button, **R1** button, or **R2** button + the ⬤ button when the Adrenaline Meter is NOT full (➤ *ÜBERs and Super ÜBERs* on p. 12). Your body twists as you perform the trick, increasing the difficulty of sticking the landing. Remember, you must perform the grab, then tweak it.

3. As your body falls closer to the snow pack, release all buttons and level out the board for a smooth landing.

ROTATION TRICKS

Ever wonder what the mountain looks like from the air, upside down, and at a 45-degree angle?

➔ Press the D-button to spin and flip. Pre-wind by pressing the D-button while you are crouching to spin and flip faster.

TO PRE-WIND A SPIN OR FLIP:

1. Press and hold the ✖ button to crouch as you approach a jump.

2. Press and hold the D-button in the direction you want to spin or flip.

3. Release the ✖ button to jump while continuing to hold down the D-button.

4. When you get close to the ground, release all buttons to prepare for landing.

BOARD PRESSES

Throw down some fancy footwork and test your balance skills between air and rail tricks with nose and tail presses.

➔ Press the right analog stick ↕ to perform a nose or tail press. Hold it as long as you can to maximize points, but be sure to ease up before your rider loses balance.

➔ Rotate the right analog stick around to spin your press and hang it out to the side. This will help you regain balance and maintain those presses.

RAIL SLIDING

Grab even more points by pulling off stunts on fallen trees, rails, and other rail slide opportunities.

TO RAIL SLIDE:

➔ You can simply ride onto a rail, or press the ✖ button to jump on one.

➔ Press the D-button ↔ to rotate counter-clockwise or clockwise on the rail.

➔ Press the left analog stick ↔ to adjust your balance on the rail.

COMBOS

String tricks and presses back-to-back to create a combo line. Every trick you do in a successful combo line is worth double the amount of points, plus a bonus for each trick. The later in a combo you perform a trick, the higher the bonus.

➔ Remember, if you fall during a combo line you will lose all the combo points you have accumulated.

HANDPLANTS

Handplants can be used to access shortcuts, upper or side pipes, and even transition lines.

ÜBERS AND SUPER ÜBERS

When the Adrenaline Meter is full, it glows and it's time to execute your sweetest moves. Make sure you have enough air or a long rail—these tricks take extra time to pull off!

TO BUST OUT WITH AN ÜBER OR SUPER ÜBER TRICK:

1. When the Adrenaline Meter is full, get some serious air and tweak any of your 4 basic grabs, or the nose and tail grabs, to start the ÜBER trick.

2. Perform 4 ÜBER tricks to spell ÜBER and open the door to even more insanity with Super ÜBER tricks. Use the same button combinations for ÜBER tricks to unleash Super ÜBER tricks.

3. If you manage to spell out SUPER ÜBER, your Adrenaline Meter stays full for a short period of time. Use this time to stay boosted and gain a massive speed advantage.

➣ All ÜBER tricks can be held to max out points gained—just hold down the grab and tweak buttons and watch your points rack up.

ÜBER TRICK CONFIGURATION

Open the Rider Details screen at any Lodge during Conquer the Mountain mode to enter the ÜBER trick Configuration. Here you can preview, purchase, and activate new ÜBER and Super ÜBER tricks.

SINGLE EVENT PAUSE MENU

While taking a breather from all that shredding, adjust your settings.
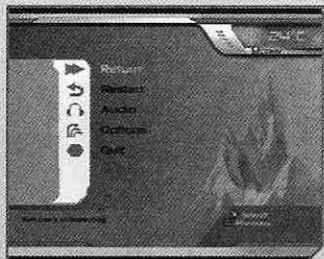
➣ To pause during gameplay, press the **START** button. The game freezes and the Pause menu appears.

|	
RETURN	Continue racing in the current event.
RESTART	Restart the same event from the beginning.
MESSAGES	Check out any messages you have received.
AUDIO	Adjust audio options.
OPTIONS	Press the ● button to access in-game options from the Pause menu.
QUIT	Call it a day.

CONQUER THE MOUNTAIN

Play the way you want to play.

NOTE: Playing in Conquer the Mountain mode is the only way to unlock events and acquire the cash needed to advance your characters.

PEAK GOALS

Complete any of the Peak Goals to open the next peak on the mountain.

RACE AND FREESTYLE

Get a medal in all the race or freestyle events on the peak to call out your rival for a showdown in the Backcountry. Beat him there to advance to the final test, the Peak Race or Jam, respectively. The Peak Race is a timed event from the top of the peak all the way down to the city. The Peak Jam is a scored event combining multiple tracks into one.

EXPLORATION

Complete over 30% of the Big Challenges you find while freeriding the tracks, and collect over 30% of the Crystals to prove your knowledge of the peak and earn the next peak pass.

EARNINGS

Just earn enough cash and the peak pass is yours.

➣ Check out the full details about Peak Goals on the Map in the Pause menu.

CASH

Earn cash to acquire the items you need.

➣ Buy character attributes to increase your skills.

➣ Buy gear to equip yourself and create a custom style.

➣ Pick up rewards for in-depth details on *SSX 3*.

➣ Get music for your own request line.

➣ Purchase ÜBER tricks and Cheat Characters skins to further customize your Rider Details.

➣ You can earn cash everywhere on the mountain by winning events, completing Big Challenges, collecting Crystals, and even throwing tricks out while freeriding.

➣ The Lodges at the Freeride mid-stations are your source for all the info and items you need.

LODGE MENU

RETURN TO GAME	Get back to the action.
EQUIP GEAR	Customize your rider's look.
BUY GEAR	Buy stylin' new gear.
BUY ATTRIBUTES	Use earned cash to pump up your rider's attributes.
RIDER DETAILS	Configure your character, and view stats and info.
MUSIC	Edit your playlist.
SAVE GAME	Save your progress.
QUIT	Call it a day.

EVENT TYPES

Race Events have a Qualifying Round, Semi Final Round, and a Final Round. Slopestyle, Super Pipe, and Big Air events have one Qualifying Round and a Final Round.

FREERIDE

Enter an event on a track and then bypass the start gate to freeride and look for Big Challenges.

RACE

It's all about finding the fastest line down the course. Pull off tricks while you race, and you can take advantage of increased adrenaline for a speed boost. Watch out for other riders—they can get physical to create their own advantage.

SLOPESTYLE

Slopestyle is a freestyle event in which you try and find the best line given your skills and style of riding. You are then judged on the tricks and maneuvers you pull off during the run. Slopestyle courses are about finding your own line and rhythm. There is no one proper line down a Slopestyle course, just the line you like best. Players compete for first place by accumulating the most points during a run.

SUPER PIPE

The Super Pipe event is the ultimate combination of tricks and huge air. Show that you have the skills to link tricks together on the ground and in the air. Pull them off and dominate this event.

BIG AIR

Rack up frequent flyer miles, and throw tons of tricks in Big Air events. It's all about catching air and pumping up your score with combo strings and as many ÜBER tricks as you can muster.

RIVAL CHALLENGES

It's not just about winning the events on the mountain. You must prove yourself in one-on-one duels with rival competitors in the Backcountry and in the ultimate challenge, the Peak Events.

BACKCOUNTRY RACE AND JAM

When you win medals in each of the events in Race or Freestyle, a rival will show up to challenge you to a one-on-one showdown in the Backcountry. The type of challenge you get is based on the events you have won medals in—a Race for race events, and a Jam for freestyle events. You will have to beat the rival to earn your chance at the next step, the Peak Events.

PEAK EVENT

Winning the Backcountry event opens your chance to test yourself against your Rival's best performance.

- Racers start at the top of the Peak and race down to the city. Sounds easy enough, but times range from 12 minutes to half an hour.

- For freestyle specialists, the Peak Jam will include both the Backcountry and the Slopestyle tracks. The Peak 3 Jam runs through all the race tracks.

- All you have to do for the Peak events is beat your rival's best score to win the trophy. Once you are on top, watch out for challengers looking to take you down.

MULTI PLAY AND EXTRAS

Play against a friend in Multi Play mode, go worldwide in Online, or check out the Bonus Features.

TO PLAY A SINGLE EVENT AGAINST A FRIEND:

1. From the Main menu, highlight MULTI PLAY and press the ✖ button. The Select Character screen appears.

2. Continue through the next screens as you would in Single Event mode, starting at step 3 (➤ *Single Event* on p. 7). The Bragging Rights screen appears.

3. Each player adjusts the handicaps and then presses the ✖ button to lock them in. Once both players lock in, the event/circuit loads.

ONLINE

EA RESERVES THE RIGHT TO RETIRE THE EA SPORTS BIG ONLINE SERVICE FOR THIS PRODUCT AFTER 90-DAYS NOTICE.

Use subject to the Online Agreement and all features may not be available at time of purchase. Please check online at www.ssx3.com for more information.

This software uses "DNAS" (Dynamic Network Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. ("SCEI"). "DNAS" retrieves information about user's hardware and software for authentication, copy protection, account blocking, system, rules, or game management and other purposes. The information collected does not identify the user personally. **A Publisher can combine this information with personally identifying information from the Publisher's records if the user provides the personally identifying information. Before providing any personal information to a Publisher please be sure to review the Publisher's privacy policy and terms and conditions of use. Do not provide personally identifying information to a Publisher unless you accept the conditions of use and terms of their privacy policy.** SCEI, Sony Computer Entertainment America ("SCEA") and their affiliates cannot guarantee the continuous operation of the "DNAS" servers. SCEA shall not be liable for any delay or failure of the "DNAS" servers to perform. If you receive a message during login identifying a "DNAS" authentication error, please contact SCEA Consumer Services at 1-866-466-5333. For additional information concerning "DNAS", visit www.us.playstation.com/DNAS. In the event of the systems incompatibility or inoperability with DNAS, the sole liability of SCEI, SCEA and their affiliates shall be limited to the repair or replacement of the user's affected game software, console, or peripherals at the option of SCEA. SCEA, its parents, affiliates, or licensed Publishers shall not be liable for any delays, systems failures, authentication failures, or system outages, which may, from time to time, affect online game play or access thereto.

NOTE: In order to play Online, you will need the following items: a Network Adaptor (Ethernet/Modem) **(Modem is for North America ONLY)** (for PlayStation®2) installed, an active Internet connection via your own Internet Service Provider (ISP) account, and a memory card (8MB)(for PlayStation®2)with at least 256 KB free space. Prior to playing online, you will need to set up Your Network Configuration file. *SSX 3* includes a Network Configuration GUI for setting up these files.

NOTE: When saving and loading Your Network Configuration file, you can use MEMORY CARD slot 1 or MEMORY CARD slot 2. But when saving an EA Account, you can only use MEMORY CARD slot 1.

SELECT NETWORK CONFIGURATION

Before you can begin playing online, you must select Your Network Configuration file (found on your memory card) or create a new one through the Network Configuration GUI.

NOTE: After using the included Network Configuration GUI, the RESET button functions differently in *SSX 3*. To put the console into standby mode press and hold the RESET button until the LED indicates in a red color.

NETWORK CONFIGURATION FILE

Press the D-button ⇔ to scroll through the available Internet service provider settings and select one for the upcoming Online game. The default displayed on the screen is the last Internet service provider setting used when playing Online.

CREATE NEW/EDIT CONFIGURATION

The Network Configuration GUI allows you to create and edit Network Configuration files. When selected, the game shuts itself down while the Network Configuration GUI is loaded. When complete, the game re-launches itself and goes through its normal loading procedure before returning to the Main menu screen.

CONNECT

After selecting a Your Network Configuration file, connect to your Internet service provider. If the connection is successful, the *SSX 3* Select Login Type screen appears.

ACCOUNT SETUP

Before you can begin playing online, you must create a new account or use an existing one.

➤ If you have already created a profile, press the D-button to highlight USE "Account Name" (where Account Name is the name of the profile you created earlier) and then press the ❌ button. If you have not created a profile, highlight CREATE NEW ACCOUNT and press the ❌ button to begin the process. If you want to log off and return to the previous screen, press the ⭕ button.

➤ Saving your EA Account to a memory card allows you to bypass the login process the next time you log on.

USING AN EXISTING EA ACCOUNT

1. From the Main menu, select ONLINE.

2. Select Your Network Configuration file you saved earlier.

➤ You will need a Your Network Configuration file to proceed further. To create one, ➤ *Select Network Configuration* on p. 16.

3. Your EA Account appears by default or you can select a different account by choosing USE ANOTHER ACCOUNT.

➤ Your EA Account only defaults once you've saved it.

4. Select an EA SPORTS BIG Online User Name and press the ❌ button.

➤ You can have up to four EA SPORTS BIG Online Personas. Change, delete, or create new User Names from the Online User Name screen or from the Edit Your Account information screen.

NOTE: If you have an existing screen name on any of the following services: **AOL, AOL Instant Messenger (AIM), Compuserve 2000,** or **Netscape AOL Instant Messenger,** you can use it as your EA Account Name. In order to use an existing account name, go to www.ea.com and select LOGIN. Pick CREATE A NEW EA MEMBER ACCOUNT, and then choose USE MY EXISTING SCREEN NAME.

ONLINE MAIN MENU

From the Online Main Menu, you have all you need to meet and challenge other *SSX 3* players across the world. Some of the options are self-explanatory and are not listed.

QUICK MATCHUP

To get straight into the action, choose QUICK MATCHUP from the main menu, adjust your options, and select OK. The game searches for another opponent with similar option settings and launches you both into a match.

LOBBY

Use the lobby to chat with and challenge other players.

➤ Press the D-button to cycle through the East and West Rooms. Highlight CREATE ROOM to create your own room. The Beginner Room is for players who have played a few games and don't want to face the veterans yet. The Elite Room is where the big time *SSX 3* players will be.

TO CHALLENGE A PLAYER:

1. Enter a room and highlight a player's name then press the ❌ button. The Player Options screen appears.

2. Highlight CHALLENGE and press the ❌ button. The Challenge Options screen appears.

3. Press the D-button ↕ to highlight the various game options you would like to adjust, and then press the D-button ⇔ to toggle them.

➤ To advance your character's score, make sure you choose YES for the Ranked Game option.

4. When you are ready to play, highlight SUBMIT and press the ❌ button to challenge the other player. If the player accepts your challenge the match begins.
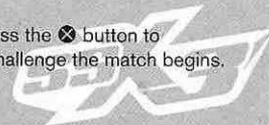
COMMUNICATION AND OTHER MENUS

EA SPORTS BIG™ TALK

Talk smack to your opponents during online gameplay with all-new EA SPORTS BIG Talk.

→ **To activate EA SPORTS BIG Talk:** Connect your USB-supported headset to the PlayStation®2 computer entertainment system. Once the headset is plugged in, the voice chat function is automatically activated. You can mute voice chat from the Pause menu.

NOTE: EA SPORTS BIG Talk does not support modem connections.

NOTE: EA SPORTS BIG Talk supports the Logitech USB headset.

NOTE: During gameplay, if your USB headset is plugged into your console, and you are not able to talk to your opponent:

- Your opponent may not have a USB headset connected to their console.
- Your opponent may be connecting to the Internet through a dial-up modem connection.
- You and your opponent may have a low quality connection to each other.

EA MESSENGER

Instant Message, challenge, and find your buddies online. See how your buddies are doing while playing online, or send messages to other users playing EA SPORTS BIG™ games. You can have up to 40 buddies in your EA Messenger.

→ To access the EA Messenger, press the ● button from most online screens.

PLAYER OPTIONS

From an online room, press the D-button to highlight the name of another player or press the ✖ button to bring up the player options. From here you can challenge another player to a game, send/read a private message, add/remove a player to/from EA Messenger, block/unblock a player, or report abuse if you are in a chat room. Press the D-button ⇕ to highlight the option you want, and then press the ✖ button to accept.

PLAYER CONNECTIONS

On the left portion of the screen, you see a list of players along with five bars. Each bar represents a player's connection speed to the Internet. The more lit bars there are, the better the connection. One red bar represents a weak connection; five green bars represent a strong connection.

NOTE: Each empty bar represents 0 – 100 milliseconds. If only one bar is lit, that means that player has a ping time of over 400 milliseconds. If all five bars are lit, the ping time is less than 100 milliseconds.

PLAYER OVERVIEW

If you highlight a player while in a room you can see that player's statistics. This screen is located to the right of the Available Players list, where you highlighted the player's name. Check out that player's race ranking, games played, win ratio, disconnects, and overall ranking.

SAVING AND LOADING

Don't lose your valuable progress. Save and load it to a memory card (8 MB)(for PlayStation®2).

NOTE: Never insert or remove a memory card when loading or saving files.

SAVE/LOAD GAME/OPTIONS

Save your game and settings for future use.

TO SAVE OR LOAD A GAME/OPTIONS CONFIGURATION:

1. To access the Options screen, press the ● button at any Game Setup screen.
2. Select SAVE/LOAD and press the ✖ button.
3. Select SAVE or LOAD OPTIONS/GAME and press the ✖ button.
4. Then press the ✖ button to save or load the game.

SAVE/LOAD REPLAY

Save replays of the spills and thrills from your trip down the mountain. You can save replays in either Normal or Advanced Replay mode.

TO SAVE A REPLAY:

1. Press the ✖ button to start the replay. When the replay appears, press the **START** button to access the Replay menu.
2. Highlight SAVE REPLAY and press the ✖ button. The Save Replay screen appears.
3. Press the ✖ button to save the replay.

→ If the slot is not marked <EMPTY>, you are asked if you wish to overwrite the file. Press the D-button or left analog stick to highlight YES or NO and press the ✖ button.

→ If you already have a replay saved, you can delete it by highlighting it and pressing the ● button.

4. After you have saved your replay, press the ✖ button to continue.

- You can save up to four replays.

TO LOAD A REPLAY:

1. Access the Options screen by pressing the ● button at any Game Setup screen.
2. Select SAVE/LOAD and press the ✖ button.
3. Select LOAD REPLAY and press the ✖ button. The screen displays all replays available for loading.
4. Highlight a replay and press the ✖ button. The replay screen appears.

→ Press the **START** button to access the Replay menu and exit out of replay.