

Old timers...
move aside!

15 off-the-wall golfers

Get ready for fast-paced golf action. Every swing can gain you respect, as well as Hot Shots Points for upgrading to the latest gear. Enjoy real competition against Hot Shots golfers across the nation in the National Tournament Mode. See rules inside or visit www.hotshotsgolf3.scea.com.

Seven trash-talking caddies

Must be a US resident 13 years of age or older. Void in CO, MD, FL, IL, NJ, ND, VT, MN and where prohibited. Content begins 3/2/02 through 9/30/02.

GOLF FOR THE PEOPLE.

Six new courses

True golf physics. True golf fun.

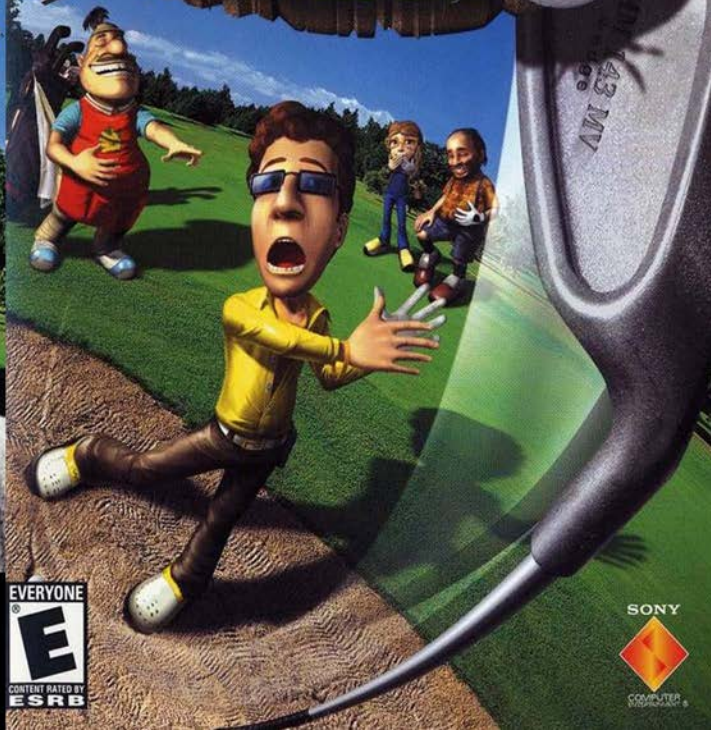
DVD
ES M

PlayStation®2



NTSC U/C

HOT SHOTS
GOLF



EVERYONE
Mild Language

1-4 Players | Memory Card (for PS2) - 800 KB | Analog Control

EVERYONE
E
CONTENT RATED BY
ESRB

SONY



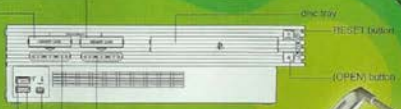
SONY COMPUTER ENTERTAINMENT

EmuMovies

GETTING STARTED

MEMORY CARD slot 1
MEMORY CARD slot 2

USB connector
SATA connector
controller port 1
controller port 2



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the Hot Shots Golf 3 disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.



PLAYING FOR THE FIRST TIME

When playing for the first time, create Play Data to track your progress and scores. When saving Play Data, insert a memory card (8MB) for PlayStation 2) with 800 KB or more free space into memory card slot 1. If you don't have a memory card, you will not be able to save your HSG3 data.

From the Title Screen, select New Game and then select a file to store your data. Once you've selected a file, you can create a file name. Use the directional buttons to enter a name and select OK.

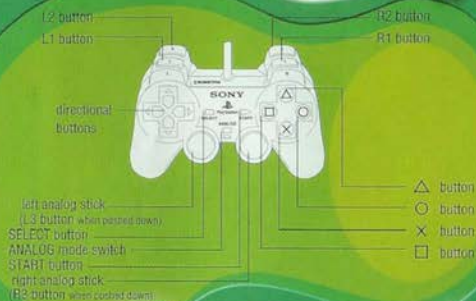


CONTINUING A SAVED GAME

To continue with your current HSG3 progress, insert the memory card containing the saved Play Data into memory card slot 1 and select Continue from the Title Screen. Once you select a file the Main Menu will appear.



CONTROLS



	Menu Screen	Shot Screen	Putting Screen
directional buttons (touch sensitive)	Control the on-screen white glove cursor	At address (setting up a shot): Up & Down: elevate the camera Left & Right: aim your shot While swinging: Adjust point of impact on the ball, causing ball spin (see page 13)	At address (setting up a shot): Up & Down: elevate the camera Left & Right: aim your shot
X Button	Select highlighted item	Begin swing meter/determine strength/set accuracy (see page 12)	Begin putting meter/determine strength (see page 16)
△ Button	Display highlighted character (on Character Select Screen)	Move camera forward	Move camera forward
○ Button	Exit to previous menu	Move camera backward	Move camera backward
Ⓔ Button	N/A	Toggle shot mode (see page 14)	Toggle putting strength (see page 17)
L1 Button	Select a club set (on Character Select Screen)	Select a club for farther distances	N/A
R1 Button	Select a club set (on Character Select Screen)	Select a club for closer distances	Zone out character
L2 Button	Select a golf ball (on Character Select Screen)	Activate "next-shot cam"	Reverse view of putting green
R2 Button	Select a golf ball (on Character Select Screen)	Returns camera to default position. At address (setting up a shot) Toss grass to measure wind strength	Return camera to default position
START Button	Select "Lefty" version of highlighted character (on Character Select Screen)	Display course from "aerial-cam"	Display course from "aerial-cam"
SELECT Button	Change character outfit (on Character Select Screen)	Display scorecard	Display scorecard
left analog stick	N/A	Rotate "personal-cam"	Rotate "personal-cam"

• If you're really, really, frustrated with your golfing performance, press the following buttons simultaneously to return to the Main Menu: L1, L2, R1, R2, SELECT & START buttons. If you do this, your data won't be saved... but you probably didn't want to anyway.

HOW TO PLAY HOT SHOTS GOLF 3

Golf is one of the easiest sports to understand. Just put a little white dimpled golf ball into a hole, right? Just wait...you'll be asking yourself that in a few minutes.

Hot Shots Golf 3 delivers simple controls, easy-to-read menus & user-friendly caddies. The following pages will walk you through the basics of getting on the course and swinging away!



1. Pick a game mode

First you have to select the type of game you'd like to play. There are a few modes to choose from depending on how many people are playing (see page 20).

2. Select the number of players

In any of the Multi-Player Modes, you'll first have to set the number of players and select the controllers for each player. Use the up & down directional buttons to assign controllers and the right & left directional buttons to set the number of players. If you only have one controller and four friends want to play, you can set all the players to play on one controller, just watch out for that friend with the sweaty palms. If you have NO friends, you can also set the players to be controlled by the computer.



Setting up the Multitap (for PlayStation 2)

The Multitap allows up to four players to play with separate controllers. Connect the Multitap to the PlayStation 2 Controller Port 1 or 2, and then connect your controllers to controller ports 1-A or 2-A before connecting additional controllers to the controller ports on the Multitap.

Also, for loading and saving purposes, when a Multitap is connected to controller port 1 be sure to insert your memory card into memory card slot 1-A. When connected to controller port 2 insert a memory card into memory card slot 1.





3. Pick your character

This is where everyone gets to pick his or her favorite character. Each character has different attributes including Power, Control, Impact, Spin and Trajectory. You can press the **△** button to view your character. Choose a golfer that best matches your style or good looks.

To unlock more characters, you have to challenge and defeat them in VS Mode (see page 21).

Customizing your character

Golf Duds

To avoid stinkin' up the joint, each character has different clothes that they can change into. Press the **SELECT** button to change the highlighted character's outfit.

Gear

Once you've spent some time on the course you'll no doubt win some new golf equipment or earn enough Hot Shots Points to buy some. Once you have your new gear, press the **L1**, **L2**, **R1** or **R2** buttons to cycle through your new equipment. Changing clubs and golf balls will improve certain attributes (but at the same time change other attributes).

Switch-hitting

For the 13% of people in the world who are lefties, there is finally a golf game for you. To change your favorite character into a left-handed swinger, highlight the character and press the **START** button.



CHEAP GOLF STUFF

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YOU WON'T NEED IT!

ANYTHING GOLF

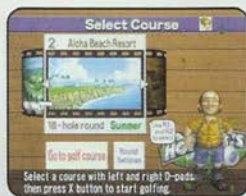
MAGICAL
CADDY

IT'S
BETTER
ON-THE-
GO

IT HOLDS BALLS, TEES, AND
YOUR FAVORITE BEVERAGE!

ORDER NOW!

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4. Choosing the course

You probably don't get out much, but get ready to travel to lands near and far as you play the most exotic courses in the U.S. mainland and Hawaii, Japan, and Scotland.

On the Course Selection Screen, use the left and right directional buttons to select a course.

For added challenge, several conditions will change randomly throughout the course. Ever changing elements of wind and rain will present themselves, courses will feature different pin locations from time to time and divots won't be replaced until you select Repair Divots in the Options Menu.

Course Options

Seasons

Golf is a sport for all seasons...if you don't mind the blistering cold, hurricane winds and knee deep puddles. In any case press the **R1** or **R2** buttons to select the season in which you wish to play.

Poor-man's golf

In Multi-Player Mode you'll be able to shorten your round of 18 holes by playing a random set of 3, 6 or 9 holes. Use the **L1** & **L2** buttons to select the number of holes.

Back Tee

As you gain more experience you'll earn the right to play off the back tee. Once you've obtained the right, use the left and right directional buttons to scroll through the courses until the Back Tee icon appears.



Round Settings

Handicap

When playing with friends in either the Short Course or Stroke Play (in Multi-Player Mode), you can set a handicap number for the "not-so-great golfers." At the end of the round, the handicap is subtracted from the player's total number of strokes. This allows golf rookies to be more competitive against seasoned golf pros.



Caddy

Let the trash-talking begin...select a caddy that will carry your equipment, provide moral support or verbally abuse you after a bad shot.

Weather

Do you know how many golfers wish they could control the weather? If you obtain the item "Weather Switcher" you'll be the envy of all your friends. (Note: This feature only works in multi-player games.)

Free Round

Once you win or earn a "Pinch Hit Coupon" with your Hot Shots Points, use it to have the computer play for you to defeat a difficult character in VS Mode.

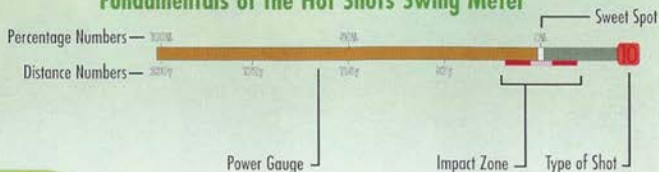


5. Learning how to swing

Now that you're on the tee, let's see what you can do...



Fundamentals of the Hot Shots Swing Meter

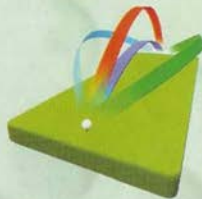


Swinging a club HSG3 style, is as easy as one, two, and three. THREE, being the number of times you'll have to press the **X** button to hit the ball.

1. The first press starts the SWING METER. Once the SWING METER starts, the gauge will begin to move to the left.
2. The second press measures the strength of your swing. As the gauge moves toward the left side of the meter, the strength of your swing increases. Carefully time your button press to set the strength of your swing to get the desired distance. Use the PERCENTAGE/DISTANCE NUMBERS on the meter as a guide.
3. The third press determines an effective hit on the golf ball. Pressing the button when the gauge is in the IMPACT ZONE will result in a well hit ball. Learn to time your button press when the gauge is at the SWEET SPOT for a perfect hit. Setting the gauge left or right of the SWEET SPOT will result in a slice or pull.

Putting spin on the ball

Once you develop an understanding for the HSG3 golf swing, you'll be ready to add spin to the ball. Pressing any of the directional buttons during the third button press moves the point of impact on the ball. The point of impact can also be changed in a diagonal direction. The effects of the impact point are as follows:



Up	Puts a forward spin on the ball and lowers its trajectory height
Down	Applies backspin on the ball and makes its trajectory higher
Left	Causes the ball to fly to the left then curve, or "fade" right
Right	Causes the ball to fly to the right then curve, or "draw" left


Setting up your shot

While anyone can learn to hit the ball, the best golfers know how the ball is going to fly before they hit it. Use the left or right directional buttons to align your shot. But before you take aim, consider the following:

Club selection

Several variables below will help you determine which club works best for each situation.

Type of shot

Pressing the  button during set-up allows you to select different shot modes. The icon at the right of the swing meter indicates the current shot mode.


Power Mode

Power Mode allows you to boost a bit more yardage out of each club. You're only given a certain number of Power Mode shots shown by the number in the Power Mode icon.

Approach Mode

Depending on your remaining distance to the hole, you can select from one of the following Approach modes to adjust your swing more easily for distance.

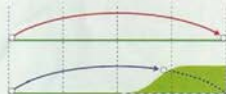
 For shots under 60y

 For shots under 30y

 For shots under 15y

Elevation

If the location of the hole is higher or lower than your current swing location, it will change the effectiveness of each club. The diagram to the right shows how elevation influences the ball's landing point.



Terrain

Always pay close attention to surrounding hazards. Learn to set up your next shot by avoiding landing in or landing too close to hazards such as sand traps, lakes and out-of-bounds areas.

Wind

Pay close attention to the strength and direction of the wind as it will influence the flight of the ball.

Rain

Rain not only decreases the distance for each of your clubs, but also makes the putting greens very slow.

Lie Condition

Better to learn this now... you're not always going to hit fairways and greens. If you're in the rough or a sand trap, you won't get clean contact on the ball, which results in a shorter distance. The percentage numbers represent a power range for each club.



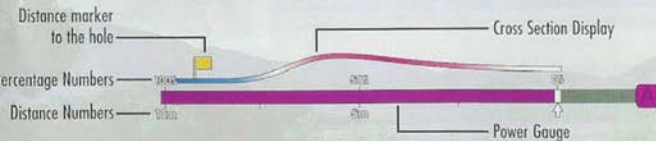
Slope

The slope of the ground where the ball is located will influence the flight of the ball. If the ground under a golf ball is sloping left to right, the ball, when hit, will curve towards the right. Uphill and downhill slopes will increase or decrease the height of the ball's trajectory, respectively.



6. Learning how to putt

Now that you're on the 'dance-floor' we can show you how to putt.



Fundamentals of the Putting Meter

Swinging your HSG3 putter is simple. When putting, only two button presses are required.

1. The first button press starts the PUTTING METER.
2. The second button press sets the strength of your swing. Use the DISTANCE NUMBERS to help control your swing.

DOES YOUR GOLF COURSE NEED
MOWING?
CALL THE MOW MAN

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Reading the Green

The putting grid allows you to read the slopes of the green before putting. The grid displays higher areas in red and the lower areas in blue, while the areas at roughly the same height are displayed in green. The white dots on the grid show that the green is inclined in the direction in which the dots move. The greater the incline, the faster the dots move. You can also use the Cross Section Display above the PUTTING METER to check out the ups and downs in the direction you are putting.



Putting Strength

Pressing the  button on the putting green changes the maximum strength of your putt. Below are the two types putting modes.



For putts under 70 ft



For putts under 40 ft

Stroke

POINTS 510

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Total
Johnnie	9	3	4																19

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	Total
Johnnie																			4



7. Reading your scorecard

The scorecard appears on the screen after finishing each hole. Use the up and down directional buttons to switch between numbers and symbols. Of the two numbers in each box, the large number indicates the total number of strokes on that hole, while the smaller number indicates the number of putts.

If switching the scorecard to symbols, the symbols have the following meanings:

★	-3 (Double eagle/albatross)
⊙	-2 (Eagle/hole-in-one)
○	-1 (Birdie)
—	±0 (Par)
△	+1 (Bogey)
□	+2 (Double bogey)
×	+3 and up (Triple bogey or worse)

When the "interrupt" appears at the bottom right of the scorecard screen, you can press the SELECT button to suspend your round. The number of times you can suspend a round differs depending on the mode. "Interrupt" can be resumed using CONTINUE on the MAIN MENU.

8. Ending a round of golf

At the end of each round, your score, rank and other information are displayed. In certain modes, the number of Hot Shots Points earned is multiplied by the course difficulty and added to your point total so far. You can use the accumulated points to buy items at the Shop. See page 25. In Tournament Mode, you'll have a chance at the "Item Slot Machine." Press the ⊗ button to stop the spinning wheels. Line up "WIN" symbols to win an item.

Personal Record		Best	Record
Course Stats 1	Current		
Best Score			-1
Best Points			2632
Longest Putt			21.7
Longest Chip-in			0.0%
Best Drive			248.2m
Average Putt			1.3
Puttway Miss			85.7%
Par-on Holes			66.6%
Perfect Impact			33.3%
⊗ Use left and right course stats	⊗ toggle between kits		

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4 LINES

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BUMPY • ITCHY • SWEATY • RED

TRY DOCTOR RECOMMENDED

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MAIN MENU

Now that you've learned how to play the HOT SHOTS GOLF 3 way, you can begin playing. From the Main Menu, you can select the following items to get started.



Single-Player Golf

This mode is for the lone golfer looking for self-improvement. Your statistics and progress will be kept in Status in the Data Menu. (See page 25)



Short Course

Get a quick fix for that golf itch on the HSG3 Short Course. Up to four players can play these nine par-3's.



Continue

When you gotta go, you gotta go. Luckily you'll be able to save your progress in-between holes without having to start the course all over. To save mid-round, simply press the SELECT button on the Scorecard Screen. To pick up where you left off, go here.



Multi-Player Golf

Hack it up with your buddies in these two modes. Up to four players can swing away at Stroke Play* or Match Play**.

*In Stroke Play, the player with the lowest score for the whole course is the winner.

**In Match Play, the winner is the player that wins the most holes. Holes are won by getting the lowest score on each hole.



Data

This is your shop, trophy room, diary, stat book, character file & video library, all in one place. (See page 25)



Options

More options than you can shake a stick at. You'll be able to adjust different settings here as well as save & load games. As you progress, you'll be able to unlock more options. (See page 26)

SINGLE PLAYER GOLF MENU

You can select the items below from the SINGLE-PLAYER GOLF Menu. All of your stats in SINGLE-PLAYER GOLF (except for TRAINING) are recorded in STATUS. In these modes you can earn "Hot Shots Points," prizes or unlocked characters.



Stroke Play

This is a mode that lets you pick your favorite course and play a round. Your score will be indicated by the total strokes on the course.

*In this mode, you can interrupt your round only once.



Tournament Mode

Enter a variety of events to win items, trophies and improve your player ranking. As you achieve higher rankings, more courses will be unlocked. (See page 22)



VS Mode

Unlock all of the HSG3 characters in VS Mode. All you have to do is defeat each character in a head-to-head match.



National Tournaments

In this mode, you can get a password over the Internet and enter the national tournaments. Anyone can easily enter as long as they have an e-mail address and meet the restrictions on page 23.



Training

This mode lets you pick your favorite hole and practice as much as you want. Press the SELECT button before taking a swing to change the current hole settings. You cannot earn Hot Shots Points in Training.

TOURNAMENT MODE

In Tournament Mode, you can enter events in different seasons. In order to enter an event you must achieve a specific ranking. Below is a chart to guide you through the Tour.

1	Enter a tour event Select an event to enter from the list. On the right side of the screen you will see information about the course and available prizes.
2	Select your character Select the character you want to use in the event.
3	Review the course Check out the course where the event is being held.
4	Start the round The current standings of the event are displayed on the Scorecard Screen in-between holes.
5	End of the Event At the post-event celebration, scores are announced and experience points (EXP) for the Tour and prizes are awarded. Once you earn enough EXP, you'll advance to the next Tour ranking, opening more events.

VALLEDOR'S



SCHOOL OF PUTT-PUTT



"For those who stink up the joint"

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NATIONAL TOURNAMENTS

National Tournaments is a mode that lets you compare your scores against other HSG3 players across the nation. Visit the official "Hot Shots Golf 3" website on www.hotshotsgolf3.scea.com and follow the instructions to register and play. Entering a National Tournament is completely free, all you need is the following:

- Must be 13 years of age or older
- Internet access
- An E-mail address for registration purposes
- A memory card (8MB) (for PlayStation 2) with HSG3 play data to verify a winning score.

See page 30 for rules.



LEFTY LANE

LEFT HANDED GOLF SPECIALTY SHOP

LEFTY LANE #1 IN GOLF



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Swing Helper

Featuring Golf Pro Chevy Latente

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Make your golf dreams a reality!

HOT SHOTS POINTS

You can earn Hot Shots Points on every stroke you take in SINGLE-PLAYER GOLF (except TRAINING). With Hot Shots Points you can purchase items at the SHOP (See page 25).

Keeping the ball on the FAIRWAY	(+20pts)
Hitting the ball OUT OF BOUNDS	(-60pts)
Hitting the ball into an UNPLAYABLE area	(-60pts)
Hitting the ball into a SAND TRAP	(-20pts)
Hitting the ball in a WATER HAZARD	(-40pts)
An approach shot landing near the pin	(+10 to +50pts)
CHIP-IN from various distances	(+30 to +300pts)
PIN SHOT (hitting the flag)	(+ pts, randomly determined)
Getting on the GREEN IN TWO on a par-5	(+30pts)
Getting PAR on the hole	(+100pts)
Getting a BIRDIE on the hole	(+200pts)
Getting an EAGLE on the hole	(+300pts)
Getting a HOLE IN ONE on the hole	(+400pts)

LACSON'S
QUANTITATIVE
THEORIES of
GOLF

VOLUME I

"Say what?!?"

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DATA MENU

You can select the following items from the Data Menu.



Review all kinds of statistics based on your Hot Shots Golf 3 performance.



Go here to shop for items with your Hot Shots Points. The Shop is stocked with different kinds of items. As time goes by, newer items will appear on the shelves. Choose from purchasing new golf equipment, caddies, environmental capsules and many more golf related gadgets.



Read about the characters in the world of HSG3. You can also watch different character animations by pressing **L1**, **R1** or **R2**.



Watch and re-live some of your greatest Super Shots.



Here you'll find your collection of items you've obtained through your HSG3 career.



Once you've unlocked this option, you'll be able to read about your achievements.

OPTIONS MENU

You can select the following items from the Options Menu. You'll unlock more options once you win or purchase certain items.

Background music (BGM)

This turns On/Off music during a round.

Gimme Putts

Toggles the Gimme Putt function On/Off, which automatically sinks easy putts when a player's score is already above par.

Instant Character Selection

Toggles the Select Character screen that allows up to four players to select their characters at the same time when playing "Multi-Player Golf."

Caddy

You can select the caddy to accompany you on the course.

Menu Character

Select the character that appears on the menu screens.

Menu Wallpaper

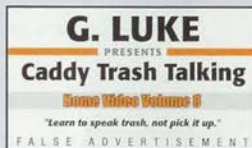
Select a wallpaper for the menu screens.

Repair Divots

Repairs all the divots made on the courses.

Save/Load

This lets you save/load a game to/from a memory card in memory card slot 1.



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