

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, discrientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

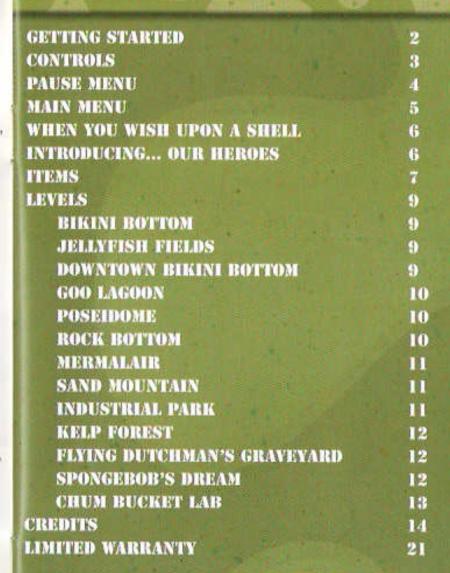
The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- . Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge.

Never use solvents or abrasive cleaners.

CONTENTS





DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATION

SELECT button

START button

right analog stick

left analog stick

START button

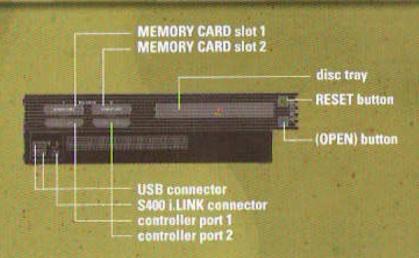
right analog stick

ANALOG mode button

(R3 button when pushed down)

ANALOG mode light





Set up your PlayStation 2 computer entertainment system according to the directions in its instruction manual. Make sure the MAIN POWER switch (located in the back of the console) is turned on. Press the RESET button. When the power indicator light comes on, press the open button and the disc tray will open. Place the SpongeBob SquarePants " - Battle for Bikini Bottom disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

SAVING

To save your game in progress, insert a Memory card (8 MB) (for PlayStation 2) into the MEMORY CARD slot I of the PlayStation 2 console before starting play. You can load your saved games from the same memory card or from any memory card with previously saved SpongeBob SquarePanis - Battle for Bikini Bottom games.



L2 button L1 button R1 button directional buttons Left analog slick (L3 button when pushed down)

× button

button

BUTTON	ACTION
directional buttons	Move Character
⊗ button	Jump (press twice to double jump)
Dutton	Attack
O batton	SpongeBob - Bubble Bounce or Bubble Bowl Patrick - Throw
	Sandy - Lasso
△ biston	Bubble Bash (SpongeBob only)
L1 button	Secret Wespon (you'll find out about this later)
R1 button	Talk to Characters or Read Signs
	(also exits or enters levels)
R2 button	Toggle Hends-up display
Depress right analog stick	Change Camera View

Move Camera

Pause Menu

Move Character

PAUSE MENU



When you pause the game, the following choices become available:

RETURN TO GAME

The button lets you Return to Game which returns you... back to the game!

OPTIONS

The

button selects Options which allows you to Adjust Settings. Save Game (your game will auto save at some major points over your existing saved game, just in case you forget to save your progress), or Quit Game. Use the

button to confirm your choice or the

button to return back to the Pause Menu.

TAKE THE TAXI

The button lets you Take the Taxi, which takes you to parts of the game you've played before. Before you Take the Taxi, use the left analog stick to adjust the Jellyfish meter to the level you want to play on. Moving the left analog stick up or down will cycle through the levels. Moving the left analog stick left or right will cycle you through various sections of that level. If you see a question mark instead of a picture, it means you haven't been there yet. Once you've found the place you want to yo to, press the button to Take the Taxi.

MAIN MENU



NEW GAME

From here, players can start a New Game.

LOAD GAME

To load a saved game, select one of the games in the save files.

OPTIONS

From here, the following items can be adjusted:

- · Sound Mode (Stereo or Mono)
- · Vibration On/Off
- · Music Volume
- SFX Volume

ORDDINS

Find out who worked on SpongeBob SquarePants - Battle for Bikini Bottom.

EXTRAS

This section is filled with trailers for other new videogames and home videos from Nickelodeon!



WHEN YOU WISH UPON A SHELL

Patrick and SpongeBob are playing with their toy robots, but they are getting bored. SpongeBob has the great idea to wish upon a magic wishing shell for real robots! They wake up the next morning to discover their wish has come true, but not exactly as they had hoped. An army of mindless robots is destroying Bikini Bottom and it is all SpongeBob's fault! What is he going to do?

Or magbe...

The night before, the cvil Piankton put into motion his most diabolical plot ever. He created and army of robots using his new insidious device called the Duplicatotron 3000. The only problem is that he forgot to turn on the "obey Piankton" switch and now his robot army is running amok in Bikini Bottom.

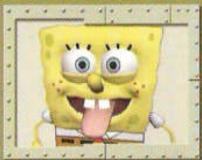
So it is not SpongeBob's fault, but he does not know that...

What is a sponge to do?

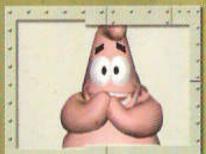
INTRODUCING... OUR HEROES

"As long as these pants are square and this sponge is Bob, I will not let Bikini Bottom down!"

Welcome to Bikini Bottomi Let's meet our three heroes, the ones who are going to save Bikini Bottom (at least we hope sol):

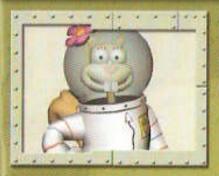


Magice he's not the strongest, or even the handlest, but SpongeBob SquarePants has something no one else has - Bubble Blowing! From Bubble Viking Helmets to spinning Bubble Wands, SpongeBob's bubbly creations are unique.



Patrick. Happy Patrick. Patrick is very strong. He may not have Bubble Blowing or Lassoes but he's strong enough to pick up small robots and throw them long distances. Watch those robots fig!

INTRODUCING ... OUR HEROES



Sandy is our all around action gal. With her trusty Lasso by her side, she can traverse long gaps, swing over hazards, or tie up them had robots before they even get close. And let's not forget her squirrel Karate!

PERMIS



Need to get to another part of Bikini Bottom? First, SpongeBob or his friends will have to earn Golden Spatulas by completing tasks.



Shing Objects are used as currency. SpongeBob can use them to purchase Golden Spatulas or to gain access to some off-limit areas.



Nothing makes SpongeBob feel more like a new Sponge than a pair of clean underwear! Every time SpongeBob takes damage, he'll lose a pair so don't lose them all or you will return to the last check point! If you want SpongeBob to have even more underwear than he normally owns, find a pair of Golden Underwear. They're difficult to find, but oh so worth it.



Whenever you see this icon, walk SpongeBob over to it to turn into SpongeBall SquarePants. SpongeBob will roll himself into a ball!



Throw Fruits are found throughout the world and look like watermelons! Patrick can use them to destroy robots, tikis and to hit far away objects.



Texas Trailer Hitches can be found floating in mid-air. Sandg uses her Lasso to attach herself to these and launch herself over large gaps, or even move rapidig from one end of a level to the other.





PENIS



LIEVELS



Wood Tiki - These are the most common Tikis in Bikini Bottom, and the easiest to break open.



Floating Tiki - Unifice other Tikis, these Tikis float around. Patrick's Throw moves come in handy when trying to open one of these.



Shith Tiki - Shiths are the shyest Tikis of the bunch. Using their big ears, these Tikis hide when someone approaches, only reappearing when the coast is clear. If you are playing as SpongeBob, try to sneak up to them quietly!



Thunder Tiki - Tread lightig around this grumpy Tiki. The slightest touch triggers a thunderous explosion a few seconds later. This explosion destoys surrounding tikis and reduces health of whoever's nearby.



Stone Tiki - Constructed of solid rock, the stoic Stone Tiki is impervious to most attacks. Only SpongeBob's Cruise Bubble can break a Stone Tiki.



You must collect enough Shing Objects to pay the Clam to open up additional gameping areas.



Taxi Stands will take SpongeBob to new levels once he has collected enough Golden Spatulas.



Use the Bus Stops to switch between playing SpongeBob, Patrick and Sandy.



Patrick's socks have been stolen by the menacing robots. Return Pat's socks to him, and he will reward SpongeBob with Golden Spatules.



Information Signs give SpongeBob helpful tips along his adventure.

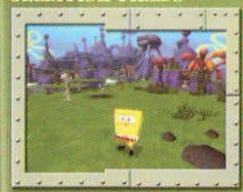
BIKINI BOTTOM



Hey SpongeBobi It's time to roust the neighbors and get some helpi Of course, collecting Shing Objects and Golden Spatulas is a good thing tool

Tip: Want to know if you can talk to something? Look for the Floating button icon.

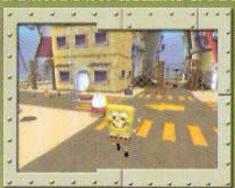
JELLYFISH FIELDS



Squidward's been stung by jellyfish! To belp him. SpongeBob embarks on a dangerous journey to the top of Spork Mountain to collect King Jellyfish Jelly, the only known cure for severe jellyfish stings. The only problem is that King Jellyfish is up there and he's not interested in sharing.

Tip: If you need to swap out characters, look for a Bus Stop.

DOWNTOWN BIKINI BOTTOM



There's trouble brewing in Downtown Bikini Bottom - robot trouble. SpongeBob heads there to find out what the word on the streets is and how he can help.

Tip: Sandy throws her Lasso at whatever the big pointing hand is, well ... pointing at.

LEVELS



LEVELS

GOO LAGUON



After Downtown, SpongeBob takes a minute to relax out at Goo Lagoon. The problem is the robots aren't taking it easy. Larry the Lobster needs SpongeBob's help - and fast!

Tip: If you need Patrick to pick up something, hit the
button once. If you want him to throw it, hit the button again.

POSEIDOME



Bikini Bottom's ultimate sporting venue has been infested with robots: King Neptune demands that SpongeBob and Patrick rid him of the robot menace.

ROCK BOTTOM



Mrs. Puff tells SpongeBob that the robots are ransacking the Rock Bottom Museum! Can he find a way in and stop them before R's... gulp... too late?!

Tip: Having a problem spotting something? Try rotating your camera around to get a better look.

MERMALAIR



Gaspi The will robots have even invaded Mermaldman and Barnaciebog's secret lair! Can SpongeBob shut down the security system. disable the robots, and -shutder-defeat the evil of PRAWN before Mermaldman and Barnaciebog get back from their doctor appointments?

Tip: Want a little more zip in that bubble bowi?

Just hold on to the ⊚ button a little longer...

longer... yeah! That's about right!

SAND MOUNTAIN



It's time for some tongue-boarding... Texas style! And if you jump down into a deep, dark, dank pit. Plankton will give you a Golden Spatuia!

Tip: If you tap the button three times, Sandg can use her Lasso like a helicopter.

INDUSTRIAL PARK



Juck! Nothing like liquid industrial waste to give an absorbent SpongeBob the shivers. And why does that giant robot you're Fighting look so familiar?



LEVELS

DEVELS

KELP FOREST



It's dark. It's spooky. Must be the Kelp Forest. Be careful, or you might not be able to "leave."

Tip: For a nice bonus or two, try going back to previous levels as different characters. You might find a few hidden treasures that were left behind.

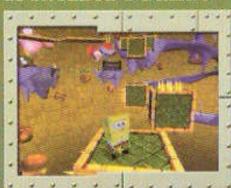
FLYING DUTCHMAN'S GRAVEYARD



The Figing Dutchman's ghost is so upset he can't even work up the nerve to scare angone. Those dastardly robots have commandeered his ship and are using it to battle each other. Can SpongeBob get the ship back?

Tip: Try talking to everyone you can. That's right! Everyone! They might know something you don't. Or they might have something for you to do. Or they might be lonely. Poor lonely people!

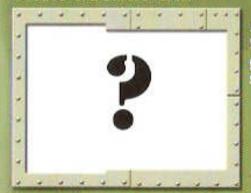
SPONGEBOB'S DREAM



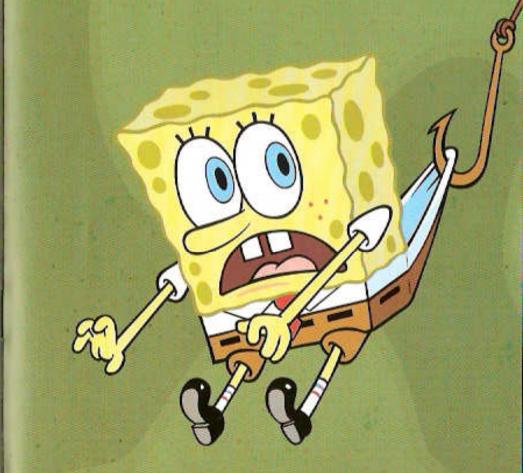
So sleepy... It's a SpongeBob dream! With Dream Bubbles! And Golden Spatulas! Well, it's just a dream. It can't burt to grab a few things, can it?

Tip: For warping around levels, nothing beats a guick trip to the Pause Menu.

CHUM BUCKET LAB



Ahai Plankton's scheme has been unveiled and it's time to teach him a thing or two about gratuitous robot renewals, but some unexpected surprises still await SpongeBob.





Project Director Shiraz Akmal

Executive Producer Lyle J. Holl

Lead Programmer Jason Hoemer

Programmers
Dan Kollenorpen
Mark Pope
Ament Doanwedter
Neil Kaapuni
Stone A Maren

Phosp Nowell Justin Wildo

Lead Game Designer Jon Goodeni

Level Designers Gary Seroul Matt Contill Matt Ekins Keith Nakamura

Art Director Jeff Berting

Load Artist Scott Chia

Artists

Principal Artist St John Colon

Johny Black
Thomas Breeden
Alex Carbonero
Alex Chayez
Dorothy Chen
Harbell Hustin
Edvard Teth
Thomas Olson

Animation Director/ Load Animator France Eckland

Animators Vovien Chang Daniel Fisic Kyle Kirty

Souray Sarker

Load Tester

Assistant Producer Kristian Cavila Texter Jess Glen

Support Programming Travis Mointoon Daniel Sans Svetosiav Todorov

Additional Programming Tim Doyle

Additional Level Design Justin Norr Kirk Torse

Additional Artwork Sina San

System Administrator Deschim Theau

Operations Manager Colin Watter

Director of Technology Sharpy Akmail

General Manger

Sound Design by Hacienda Post

Sound Supervision Timothy J. Borquez Mark Howlett

Sound Designers/Editors Juli Hutchins Tom Syste Bobby Crew Mett Brown Charles King

Re-recording Mixers Enc Freuman Timothy J. Borquez

Recording Engineers Dan Cobert Morgan Berhard

Sound Assistant Tony Orozco

MUSIC DESIGN BY SABRE MUSIC Music Design & Supervision

Timethy J. Borquez

Composers
Jimmy Levine
Bobby Crew
Alex Wilkinson

Cast

Tom Kenny SpongeBob, French Narrator, Bary

Bill Fagerbakke Patrick

Carelyn Lawrence Sandy Cheeks, Mermalair Computer

Doug Lawrence (Mr. Lawrence) Plankton, Earry the Enbster, Prawn, Fish Announcer

Redger Bumpass

Mary Je Catlett Mrs. Puff

Joe Whyte Mermaidman, Mr. Krabs

Tim Conway Barnaclebay

Brian Dayle-Marray Flying Dutchman

John O'Harley

Brad Arbell Buthle Boddy

THO

Project Manager Knith Pope

Creative Manager Petro Pieseckyl

Technical Director Marcel Samo

Production Services
Jenue Pash
Heather Leonard

Director, Project Management Duncan Kershaw Vice President - Product Development Philip Holt

Test Loads
Ryan Cantu
Alox "Suncho" Howlett
Jason Da Heras

Testors
Enrique Castro
Hobecca Andrews
Jesse 'Free Way' Austra
Lerena Villa
Bryan Williams

Bryan Williams
Dunnis Cezar
Alexandro Pulido
Ariello Jayme
Walter Doyenant
Crystin Kuhrike
Victorio Lemar
Brad Linuk
Sponcer Smilanick
Jeffroy Peroira

Jerry Cortes Sain Conningham Arthur Lea Robert Shaw Marcus Lea

Dissert Rectino
Greg Schwartz
Nicole Gilbert
Chris Jisseph
Tina Stevenson

First Party Supervisors Evan Identice Keth Michaelis Ian Sedentky

First Party Specialists
Allam Affronti
Lori Arrowood
Mark Aviles
Upel Dagang
Marc Durrem
Antonio Hermira
Scon Ritchie
Holmt Scotield
Jocon Toni

QA Technical Supervisor Alama Waiter

Database Applications Engineer

Director of Quality Assurance

Senior Vice President -Worldwide Marketing Poter Dillo

Director, Global Brand Management John Ardell

Senior Product Marketing Manager Danielin Conto

Preduct Marketing Manager Paul Nettain

Director, Creative Services Howard Liebeskoul

Senior Manager, Creative Services Karthy Helganon

Associate Creetive Services Manager Melinas Bott

Manual Writer Bill Manual

Packaging Layout & Design Chad Strover - Busine Stoop

Director, International Brand Management Michael Pattiens

Senior International Marketing & Services Manager Sarah Bischille

Director of Localization Suxanne Direck

Localization Engineer Bornd Kurtz

Senior Project Manager Art Till Engmoort

Special Theoka Bright Farrell Jack Sorbinson Uttary Ternant Germanic Great Linia Brown Terri Sorrick Brandy A. Carrillo Fam Averta Emerson Escopar Shiral Patal Majirice Joel Smith Lional Varay Ban McClore

Nickelodean

VP of Media Products Nickelodeon Consumer Products Steve Youngwood

Director of Licensing Interactive. Home Video & Coesumer Electronic

Director of Production & Development for Interactive and Home Video

Manager Development and Production

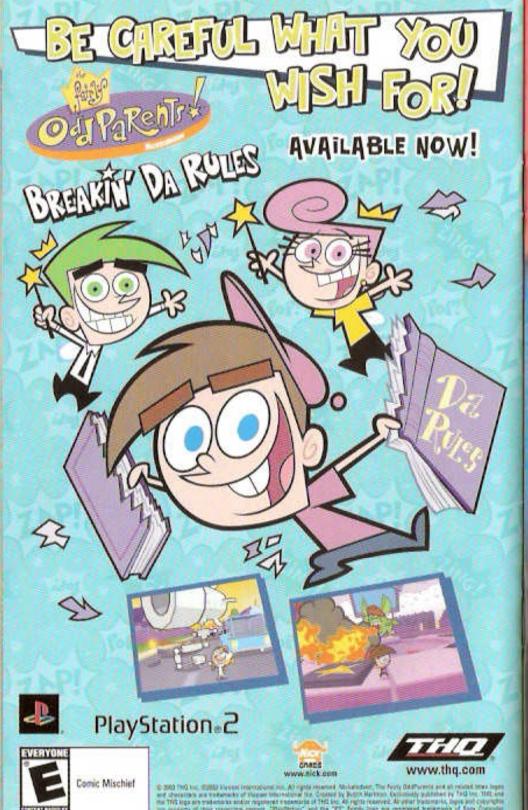
Marketing Coordinator Erica David

Production Assistant Jack Doley

Nickelodeun Thanks Leigh Anne Brodsky Eric Coleman Russell Hicks Chris Horton Deb Krasener Rob Leiman Caleb Meurer Linnelle Parson Joe Sandbrook Bruin Sointh Leri Szuchman Stant Young

Special thanks to: Stephen Hillonburg





GOTTA JET!







AVAILABLE NOW!









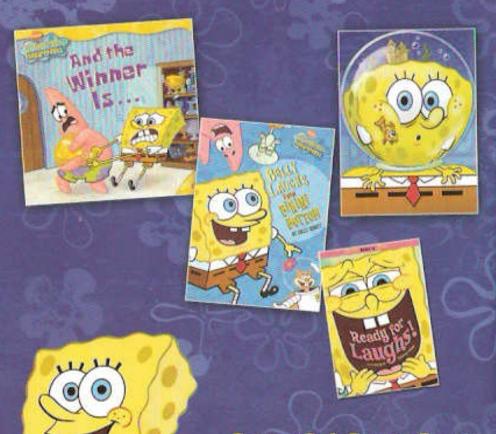


Mild Cartoon Violence

PlayStation 2



Soak up the adventures!



SpongeBob SquarePants books From Simon Spotlight, available wherever books are sold!



Sknon & Schuster Children's Publishing www.5imorSaysKids.com

© 2003 Violom International Inc. All Rights Reserved Nickelodeon. Springetive SquarePants and all related filles, logos and characters are trackmarks of Violom International Inc. Created by Stephon Hillenburg.



STONGTOD SOUNTERANTS CAME

A wacky race to the Krusty Krab!

Race around Bikini Bottom with SpongeBob, Patrick. Sandy and Souldward as you try and collect enough coins to get your Favorite SpongeBob character into the Krusty Krab. It's Fast,



Tov#43493

Frenetic, super-absorbent excitement that'll have you bringing it around town before you know it.

SPONGEEOB SOUARERANIS SPLASIHI-ROLL" CAME



Toy#B0824

A rolling, rollicking game that stands SpongeBob on his head.

Roll zany pairs with your SpongeBob Dice then move your jelly Fish. First one to SpongeBob's pineapple winst

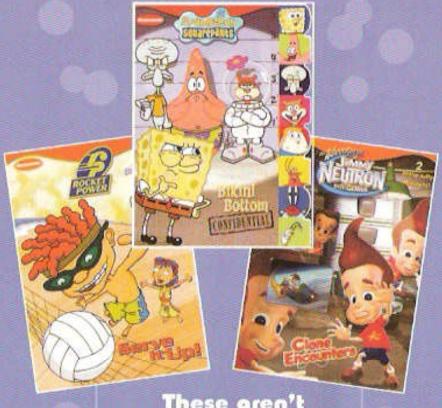
\$2000 Martel, Inc., El Segundo, CA 90245 U.S.A. All Rights Reserved.

\$2000 Viscom International Inc. At Rights Reserved/Nickelodeon, SpongeBob SquarePants and all related titles, logos and characters are trademarks of Viscom International Inc. Created by Stophon Hillenburg

*Each sold separately and subject to availability.

Check this out!

All new activity books featuring your favorite NICKELODEON shows!



These aren't your ordinary activity books!

You can look for these and other Nickeladean activity titles wherever books are sold.

www.goldenbooks.com www.randomhouse.com/kids





ID DIES VIACOM INTERNATIONAL INC. AN Rights Reserved. NICKELOBECK: EPONGEBOB SQUAREFANTS, JAMAN MELITRION: HOCKE'S POWER and all related these logics and characters are bademan's or Viscom International Inc. Golden Booked and related trademarks and certain makes are the property of Handom House. Inc. & 2000 Rendom House, Inc.

LIMITED WARRANTY



Free and key event of a problem with your product ("Product"), you may unly need single instructions to correct the problem.
Presse contact the THO loc ("THO") Contomer Service Department at INTE 880-0456 or on the web in http://www.thq.com.pelore.org/integrals Product to a retailer Live Customer Service Representatives are available to help you Manday through Freday ham to spin PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a renak. Please do not cond any Product to THO without contacting us first. Your Sidget Product Calle is 46037. Please use this code to identify your Product when

Limited Warranty

THO warrieds to the best of TreCa above to the original consumer sensions of the Product that the medium on which the Product is recorded short be free from detects or materials and everymenths for a secret of ninety (50) days from the designal date of on those. The Product is cold "as is," website express or implied warrantly of any limit, and THO is not responsible for any limited or in the product. If a defect occurs during this report to they warrantly second. THO will substrate or or replace, at THO's applied, the Product free of change. In the exercise that the Product is no longer evaluable. THO way, in its side coordinate, replace the Product with a Product of comparable value. The cognitive parchases is emitted to this warrantly. and I the date of purchase is registered at point of sale or the committee can demonstrate, to THQ is not stacked, that the product was purchased within the fast monty (90) days.

To receive warranty service

North the TWO Concerner Service Department of the problem requiring warranty service by sailing WHD BBD 0456 ar on the west at the country the time. This service technician is unable to selve the problem by phone or on the west the e ≃ail, he will staror similar proof-of-parchase within the amony (90) day wenterly period to:

Colored Service Department 27001 Agents Road, Seria 270 Colored Hulb, CA 91301

1000 is not responsible for an authorized returns of Product and reserves the right to send such unarchimized returns back to

This warrang shall not be appearable and time be supply laying detect in the Product has amon through above, not connected reein or he sect. But the Product is used with products not sold or licensed by Sony Computer Emericanism America or THU functioning but not finance to, non-accused game enhancement and cooler devices, adaptors and power supplies; (c) the Protect is used for commercial purposes finduling rectall left the Product is modified or tempered wills; (e) the Product's social

framers after Expiration of Warronty

ther the ninety (SG) day warranty period, defective Product may be replaced in the United States and Canada for US\$25.00. The purchase to entitled to the replacement of ceretime Product for a fee, copy if proof of purchase is provided to THO, Make Herks payable to THD Ave, and return the product along with the original prior of purchase to the address listed above.

THIS WATRANTY IS ON LIEU OF ALL OTHER WATRANTIES AND REPRESENTATIONS, NO OTHER WATRANTIES OR IMPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE THE ANY APPLICABLE IMPLIED MARKANTIES OF REPRESENTATIONS, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY LIMITED TO NINETY FOI DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONAL BUT FORTH HEREIN, IN NO EVENT SHALL THO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES

This water only gives you specific legal rights, and you may also have other rights, which may vary, from statu to at its

g of this Product or any of its contents or elements is slegal and is professed by Drined States and international copyright Burn-up or archival copies of this Product or any of its containts or altiments are not authorized and are not represent to appent year Product United States and informational copyright level who product this manual and other printed reserve companying the Product Violators will be prosecuted

