NFL GameDay 99

ALL NEW GRAPHICS

Nine different position players were motion captured for unprecedented realism. All-Pro motion capture athletes include RB Mike Alstott, LB Chad Brown, CB Jason Sehorn and QB Ryan Leaf. Every subtle and personalized move of the NFL is recreated in lifelike detail. See wrap tackles from every angle, defenders standing at the line of scrimmage trying a blitz and more! Revolutionary Stadium Models with all the unique landmarks and backgrounds.

REVOLUTIONARY TV STYLE PRESENTATION

World Famous Dick Enberg provides the play-by-play and Super Bowl XX MVP/Football Guru Phil Simms covers the color commentary. Beautiful Stadium Fly-Ins, Player Zoom-Ins and Cut Aways.

NEW AUTHENTIC FOOTBALL INTELLIGENCE

Super Bowl XXXII MVP Terrell Davis and Pro Bowl LB Hardy Nickerson help recreate the most realistic NFL opponent ever based on the latest offensive and defensive schemes. The defense will disguise its coverage, audiblize to bump and run coverage out of a zone and execute line shifts to stuff your run tendencies. The offense will read and react to the defensive fronts, put men in motion, throw lob passes over tight man coverage and fire the ball under soft zone coverages.

UNPRECEDENTED GAMEPLAY

Feel the contact with the Dual Shock controller. Improved Total Control Passing™ lets you lead or underthrow receivers in any direction.

NFL REALISM

All the teams, players and updated stadiums. More than 500 plays including offensive and defensive schemes designed by real NFL players. Track team and player stats in every category. Wind, snow and rain all affect gameplay.

Last Year's Best Selling Sports Game is Back!

1 or 2 Players · Memory Card · Multi Tap Adaptable 1-4 Players · Analog Control Compatible · Vibration Function Compatible

EVERYONE

ESRB

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Visit www.esrb.org or call 1-800-771-3772 for rating information.

www.989sports.com

989 Sports

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989 Studios

989 Studios is a wholly-owned division of Sony Computer Entertainment America Inc. and has produced numerous action/adventure video game franchise hits such as Twisted Metal®, Jet Moto™, Cool Boarders™ 2, 2 Xtreme and Rally Cross™.

989 Studios' sports brand, 989 Sports, has also produced some of the best sports games on the PlayStation® game console: NFL GameDay™ '98, MLB™ '99, NBA Shoot Out '98, NHL Face Off™ '98, NCAA GameBreaker™ '98 and NFL Xtreme™.

Behind the 989 Sports brand is a bunch of die-hard sports enthusiasts. Our goal is to make the most realistic and entertaining sports videogames possible. We believe NFL GameDay '99, the sequel to last year's #1 selling sports game, takes another giant leap forward in delivering an unparalleled NFL football experience.

Enjoy it!

—The Sports Fanatics at 989 Sports

Game Controls

BEFORE THE SNAP ON OFFENSE

Snap	⊗
Fake hut	○ and △
Audible	○
Brings camera back to preread wide-receivers	L1 or R1
Send wide-receiver in motion if the play is designated with a player in motion	D-Pad Left/Right
Pause	START

BEFORE THE SNAP ON DEFENSE

Switch man	○
Switch man backwards	L2 + ○
Move player	D-Pad
Audible	○

KICKING/PUNTING

Bring up and activate kick meter. Tap ⊗ again to stop kick meter. The higher the bar on the meter = the stronger the kick	⊗
Change the direction of the kick	D-Pad Left/Right

BEGINNER OFFENSE - SIMULATION

RUNNING

Speed burst	⊗
Dive/QB slide	◯
Special moves (spin, juke, stiff-arm, shoulder charge)	◯
Hurdle	△

PASSING

Brings up receiver icons	D-Pad + ⊗
Throw to a receiver	⊗, ◯, △, ◯

RECEIVING

Jump/Catch/One-hand catch	△

BEGINNER DEFENSE - SIMULATION

Speed burst	⊗
Switch to man closest to the ball	◯
Wrap tackle/Dive	◯
Jump/Deflection/Intercept	△

ADVANCED OFFENSE - TOTAL CONTROL

Speed burst	⊗
Spin	◯
Hurdle	△
Dive	◯
Stiff-arm Left/Right	L1 or R1
Juke	R2
Dive over pile	L2 + ◯
Shoulder charge	L2 + ⊗
High step	L2 + △
Double spin	L2 + ◯
Pitch ball	L2 + R2

989 Sports Tip: Tap △ following a big play to perform a player celebration.

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Total Control Passing™

Used in Arcade, Simulation, and Total Control modes, Total Control Passing allows you to operate as a real quarterback. Lead, underthrow, or overthrow a receiver in any direction, based on man or zone defensive coverages.

Brings up receiver icons	D-Pad + L2 + ⊗
Throw out of bounds Left or Right once receiver icons are up	L1 or R1
No-huddle-offense (press after whistle is blown)	L2 + SELECT
Overthrow/Underthrow receiver	D-Pad Up/Down + receiver icon
Lead receiver	D-Pad Left/Right + receiver icon
Lob pass	Tap receiver icon
Bullet pass	Hold receiver icon

989 Sports Tip: After breaking from the huddle, press ⊗ to speed up each team's approach to the line of scrimmage.

ADVANCED DEFENSE - TOTAL CONTROL

Speed burst	⊗
Wrap tackle/Dive	◎
Switch to man closest to the ball	○
Jump/Deflection/Intercept	△
High tackle	L2 + □
Defensive shoulder charge - jars the ball loose	L2 + ⊗
Switch to deepest man in coverage	L2 + ○
One-handed deflection/intercept	L2 + △
Moves linebackers and defensive backs close to the line of scrimmage for bump-and-run coverage	L2 + D-Pad Down
Shifts defensive line position	L2 + D-Pad Left/Right
Swim moves Left/Right	L1 or R1
Forearm shiver - knock down a receiver at the line of scrimmage	L2 or R2

MULTI-PLAYER COMPETITION

Adding a Multi Tap allows you to play up to a five-player game. With two Multi Taps, up to four users can play on each team.

Setting Up The Game

MENU NAVIGATION

From each menu, use the directional arrow pad (D-pad) Up/Down to highlight the menu options and Left/Right to cycle through the available options. Press ⊗ to bring up the next menu and △ to cancel and return to a previous menu.

Press ◯ from any of the setup screens for Help to guide through each screen.

MODE

Use mode to select a game format.

PRESEASON

Use preseason games to get used to the rigors of a season or the playoffs. Preseason games are not recorded in the season standings and cannot be saved to a Memory Card.

NOTE: Before selecting the mode for the game and moving to the next setup screen, setup the Level, Style, and Clock of the game and customize rosters and options.

TEAM SELECT

Choose your favorite NFL team.
- Press L1/L2 or R1/R2 to toggle between team strengths of Offense, Defense, and Special Teams.
- D-Pad Left/Right to choose a Home team.
- D-Pad Up/Down to the Away team and repeat the previous steps.
- D-Pad Up/Down to modify the remaining options on this screen.

MODIFIED ROSTERS

Play NFL GameDay '99 with rosters that you have changed.
- D-Pad Left/Right to ON and press ⊗, enabling you to use customized rosters.

WEATHER

Set the time of day and the weather conditions of the game.
- D-Pad Left/Right to set the time of day to Day or Night.
- D-Pad Left/Right to Condition and then Left/Right to choose a weather pattern of Fair, Rain, Snow, or Wind.
- Press ⊗ to exit the weather screen.

OPTIONS

Use *Options* to change the stadium for the game and to select the type of home jersey for your team.
- D-Pad Up/Down to Change Stadium and press ⊗.
- From Selection, D-Pad Left/Right to choose ON and press ⊗. Leaving the setting on DEFAULT will automatically select the stadium of the home team.
- D-Pad Left/Right to choose a new stadium and press ⊗ to bring you back to the Options screen.
- D-Pad Up/Down to select Home Jersey and press ⊗.
- D-Pad Left/Right to select a jersey type and press ⊗ to return to the Preseason Team Select screen.

USER RECORDS

User Records are those tabulated from games played that have been set with a user record name. Use this option to set a user name, view records, or turn records ON/OFF.

To set a user record name:
- D-Pad Up/Down to Set Name and press ⊗ to activate the alphanumeric chart.
- D-Pad Left/Right or Up/Down to highlight a letter or number and press ⊗ to select it. To delete a letter or number, highlight DEL and press ⊗.
- Spell out a name, highlight END, and press ⊗ to lock it in and deactivate the chart.

To view User Records:

- D-Pad Up/Down to View Records and press ⊗ to view the all time record holders of NFL GameDay '99.

To turn records ON/OFF:

- D-Pad Up/Down to Records and D-Pad Left/Right to toggle between ON/OFF.

TEAM CONTROL

From the Preseason Team Select screen, press ⊗ to bring up the Team Control screen. Use this screen to select a team.

NOTE: In a multi-player game, the appropriate equipment is needed. A Multi Tap must be used to enable more than two and up to eight players to compete. A maximum of four players can play per team.

- D-Pad Up/Down to choose a team. To play against the computer, leave one controller in its original state on the screen.
- Press ⊗ to start the game.

LEVEL

NFL GameDay '99 offers four different player levels to choose from. To prepare yourself for the challenge of playing at the All-Pro or Hall of Fame levels, first master the Rookie and Veteran levels.

STYLE

Set up the style of your game by choosing **Simulation** for ultra-realistic game play (highly recommended for beginners), **Total Control** for simulation game play with advanced controls (highly recommended for advanced gamers), or **Arcade** for faster game play with exaggerated special moves.

NOTE: Advanced controls can also be utilized in simulation play.

CLOCK

Set the length of the game by choosing the number of minutes to play per quarter.

ROSTERS

View the players and statistics of each team's roster. You can also alter the existing rosters with trades, signing of free agents, creating players, player releases, and drafts.

TEAM ROSTERS

View each team's player profiles.

- Press R1/R2 to choose a team roster.
- D-Pad Left/Right to cycle through the player's physical makeup and ability attributes. The higher the number for ability attributes, the greater the ability of the player.
- D-Pad Up/Down to scroll through the entire roster.

NOTE: Under the team logo, notice the salary cap information provided. You will not be able to exceed the cap when trading players and signing free agents. With Salary Cap set to OFF, salary cap information will not appear on this screen.

SALARY CAP

In the Week Setup screen of Season mode, under the Setup menu option, the salary cap restriction for the league can be turned ON/OFF. With this option set to OFF, you can sign as many high-salaried players as you like. See *Options* under *Preseason* for descriptions of other setup options.

CREATE PLAYER

Create a player of any type. Get creative and mold an All-Pro talent that dominates the league or simply create yourself, using your name and physical attributes. The player will move from the combines to training camp where he can be placed on any team roster or into the Free Agent Pool.

NOTE: To create a player for the Free Agent Pool, D-Pad Left/Right from the TEAM option to select Free Agent.

- D-Pad Up/Down to highlight the player name attribute.
- Press ⊗ to activate the alphanumeric chart.
- D-Pad Left/Right or Up/Down to highlight a letter or number and press ⊗ to select it. To delete a letter or number, highlight DEL and press ⊗.
- Spell out a name, highlight END, and press ⊗ to lock it in and deactivate the chart.

To change the player name:

- D-Pad to highlight the name and press ⊗ to start the naming process over.

To continue to customize your player:

- D-Pad Up/Down to other player attributes and D-Pad Left/Right to make a selection.
- Press ⊗ to move from the combines to training camp.
- D-Pad Left/Right to choose the position and salary figure for the player and press ⊗ to create your player.
- Select YES from the pop-up box and press ⊗ to create your player and add him to the team roster or Free Agent Pool.

TRADE PLAYER

Attempt to make a blockbuster trade. But as you may find out, trades can be rejected. Remember, that you must have a minimum number of players at each position.

- Press R1/R2 to choose a team for the trade.
- Press L1/L2 to choose the other team for the trade.
- D-Pad Up/Down to scroll through the list of players.
- Press ⊗ to add the player to the trade transaction list. Make multiple player selections if you wish.
- Press ◯ to move to the other team roster involved in the trade.
- D-Pad Up/Down to scroll through the list of players and press ⊗ to him to the trade transaction list.
- Press ◯ to move to TRADE PLAYERS and press ⊗.

- Select YES from the pop-up box and press ⊗ to complete the trade.

DRAFT

Players are drafted at six positions (quarterbacks, running backs, receivers, defensive linemen, linebackers, and defensive backs). You can manually draft each position for every team, have the computer hold the draft, or manually draft for a select number of teams and have the computer finish the drafting process. The draft will go six rounds.

Press △ at any time to cancel the draft.

NOTE: To change the speed of the draft, press ◯ at any time during the draft.

To manually draft, from the draft's main menu:

- D-Pad Left/Right to scroll through the teams.
- Press ◯ to select the teams for manually drafting.
- Press ⊗ to start the draft.

You will be drafting one player from each position. When a team you have selected for manual drafting comes up in the draft order:

- D-Pad Left/Right to choose a player position.
- D-Pad Up/Down to scroll through the players, and their overall ranking, still available in the draft.
- Press ⊗ to draft a player.
- When each round completes, press ⊗ to continue the draft.

SIGN FREE AGENT

Sign any of the free agents out of the Free Agent Pool.

- Press R1/R2 to change team rosters.
- D-Pad Left/Right to scroll through player attributes.
- D-Pad Up/Down to scroll through the entire list of free agents and press ⊗ to add a player to a team roster.

NOTE: There is a limit to the number of free agents that you can sign to a team. To make room on the roster for additional free agents, use the Release Free Agent menu option. Also, be aware of the team's salary cap restrictions.

RELEASE FREE AGENT

Release a player from a current roster.

- Press R1/R2 to change team rosters.
- D-Pad Left/Right to scroll through player attributes.

- D-Pad Up/Down to scroll through the entire list of free agents and press ⊗ to remove a player from a team roster.

RESET ROSTERS

Reset changes made to all NFL team rosters.

- Highlight Reset Rosters and press ⊗.

- Select YES from the pop-up screen and press ⊗ again to reset changes made to all rosters. Select NO and press ⊗ to cancel.

MEMORY CARD

The Memory Card screen allows you to manage the files on your Memory Card. You are able to save or load game data, in-game options, and user records. See *Memory Card/Saving Data* on page 3 for other pertinent information.

NOTE: Make sure the Memory Card is in the correct slot. To change to a different slot, D-Pad to the Card Slot option and D-Pad Left/Right to select a different slot.

To save a file:

- D-Pad Up/Down to the Save option.
- D-Pad Left/Right to select the type of information to save and press ⊗.

To continue a season or playoff, first load it from the Memory Card. To Load a file:

- D-Pad Up/Down to the Load option.
- D-Pad Left/Right to select the type of information to load.
- Press ⊗ to view the available files to load.
- D-Pad Up/Down to select a file and press ⊗ to load it.

To rename a file:

- D-Pad Up/Down to the Rename option and press ⊗ to view the available files.
- D-Pad Up/Down to select a file and press ⊗ to activate the alphanumeric chart.
- D-Pad Left/Right or Up/Down to highlight a letter or number and press ⊗ to select it. To delete a letter or number, highlight DEL and press ⊗.
- Spell out a name, highlight END, and press ⊗ to lock it in and deactivate the chart.

To delete a file:

- D-Pad Up/Down to the Delete option and press ⊗ to view the available files.
- D-Pad Up/Down to select a file and press ⊗ to delete it.

SEASON

Select Season to compete in a complete 16-game NFL season. At the end of a season, if you've survived the rigors of the NFL schedule, you will enter the playoffs and have a chance to play in the Super Bowl.

SEASON TEAM SELECT

Choose any team in the NFL for your season. You can make your team selection based on the team strengths for Offense, Defense, and Special Teams.

- Press R1/R2 to scroll through the team strengths of Offense, Defense, and Special Teams.
- D-Pad Left/Right to cycle through the available teams.
- Press ⊗ to select a team and bring up the Week 1 setup screen.

WEEK SETUP

This screen is used to setup each week's game.

PLAY GAME

Press ⊗ from this option to begin the game.

SIMULATE WEEK

Use this option to simulate every game played in the league for that week.

- Press ⊗ from this option to simulate games and bring up the game stats screen.

- D-Pad Left/Right to view the scores and stats of games simulated that week.
- D-Pad Up/Down to scroll through the entire list of game stats.
- Press △ to return to the Week Setup screen and setup the following week's game.

SEASON REPORT
View each team's season report to keep track of the league and its leaders.

SCHEDULE
View the schedule of each team's upcoming games and scores of games already played.
- Press R1/R2 to cycle through each team's schedule.
- D-Pad Up/Down to view the entire team schedule.

STANDINGS
View the division standings of both the American and National Football Conferences.
- D-Pad Left/Right to cycle through the standings of each division.

PRO BOWL VOTING
The Pro Bowl is based on the season you are playing. During the course of the season, view the leaders of the Pro Bowl voting from both conferences.
- D-Pad Left/Right to switch between conferences.
- D-Pad Up/Down to view the entire list of leading vote getters.

MVP SCREEN
View the Most Valuable Player chosen each week of the season.
- Press ⊗ to change conferences.
- D-Pad Left/Right to scroll through each week's MVPs.

PLAYOFF REPORT
View the playoff brackets and the final scores of finished rounds for the playoffs. Playoff games can also be simulated.
- D-Pad Left/Right to scroll through each playoff round up to the Super Bowl.
- D-Pad Up/Down to toggle between conference rounds.

INJURY REPORT
View the injuries for players from each team and the length of time they'll be out of action.
- D-Pad Left/Right to change teams.
- D-Pad Up/Down to view the entire list of injured players.

STATISTICS
View the statistics of each team throughout the league.

OFFENSIVE AND DEFENSIVE TEAM LEADERS
To view the offensive and defensive team leaders:
- D-Pad Left/Right to cycle through the leaders of each category.
- D-Pad Up/Down to scroll through the entire list of team rankings.

NFL LEADERS
View the individual stats of the offensive and defensive leaders from the NFL.
- D-Pad Left/Right to cycle through and choose a stat category to view.
- Press ⊗ from this option to bring up the NFL Leaders screen.
- D-Pad Left/Right to view the stats of each categorical leader.
- D-Pad Up/Down to scroll through the entire list of player rankings.

NFL TEAM RANKINGS
View the team rankings of each NFL team in all of the major categories.
- D-Pad Left/Right to choose a team.
- D-Pad Up/Down to view the entire list of stat categories.
- Press △ to return to the previous screen.

INDIVIDUAL

- View the individual stats of each team.
  - Press R1/R2 to select a team.
  - D-Pad Left/Right to change the stat category.
  - D-Pad Up/Down to scroll through the entire list of players on the team roster.

CUSTOM SEASON

Use this option to reorganize the teams in each division from both conferences. After continuing with alignment changes, see *Season* for information on how to setup season games.

- D-Pad Left/Right to choose a league and one of its divisions.
- Press ⊗ to enter the division and D-Pad Up/Down to highlight a team.
- D-Pad Left/Right to cycle through and choose a team from another division to replace the current team.
- When finished with the realignment of the current division, press ⊗ to exit the division and D-Pad Left/Right to enter another.
- D-Pad to Accept Changes and press ⊗.
- Select YES from the pop-up screen and press ⊗ to accept the alignment changes and continue with the season setup.

To reset alignment changes:

- D-Pad to Reset Alignment and press ⊗.
- Select YES from the pop-up screen and press ⊗ to reset the alignment changes.

TOURNAMENT

Customize up to 16 player names and compete in an 8 or 16-player tournament.

TOURNAMENT SETUP

To navigate through the Tournament setup options, press ◯.

- D-Pad Left/Right to choose an 8 or 16-player tournament mode.
- Move to Player Name and D-Pad Up/Down to select a player name.
- Press ⊗ to activate the alphanumeric chart.

- D-Pad Left/Right or Up/Down to highlight a letter or number and press ⊗ to select it. To delete a letter or number, highlight DEL and press ⊗.
- Spell out a name, highlight END, and press ⊗ to lock it in and deactivate the chart.

To change the player name:

- D-Pad to highlight the name and press ⊗ to start the naming process over.

To continue:

- Press ◯ to move to DONE and press ⊗.
- Selection for teams is random and controlled by the CPU. Press ⊗ to begin the selection process.
- When the teams have been assigned to the players, press ⊗ to continue. See *Statistics* for information about menu items not shown below.

BRACKETS

View the tree brackets of your tournament.

- D-Pad Up/Down and Left/Right to view the tree bracket.
- Select a game to play and press ⊗ to bring up the Team Control screen.
- D-Pad Up/Down to select a team and press ⊗ to start the game.

Playing the Game

KICKING GAME

Skill at kicking allows you the opportunity to put your team in good field position and keep the opposing team deep in their own territory. Hitting a last second field goal to win the game will also require kicking expertise.

- Press ⊗ to bring up the power meter.
- Press ⊗ again to kick the ball. The higher the strength bar the stronger the kick.

To try an onside kick:
- Press ⊗ when the strength bar is at a low point on the power meter.

To guide a kick:
- D-Pad Left/Right to angle your kick into the corners.

SETTING UP A PLAY

Once a team has received the ball on offense, the play-selection screen will come up. First choose the formation for the play.
- D-Pad Left/Right to cycle through the available formations and press the associated icon button to select it and bring up the play selections.

NOTE: To return to the formation selection, D-Pad Up from the play selection.
- Once the formation is set, select the play. D-Pad Left/Right to cycle through the available plays and press the associated icon button to select it.
- To flip the play and run a mirror image of that play, press R1. To return to the original play, press R1 again.

OFFENSE

Before the snap, utilize the following tips to balance your offensive attack:
- Press ◯ or △ to try and draw the defense off sides.
- Press ▢ to call an audible to take advantage of the defense's formation.

After the play is over and the whistle is blown, to run the no-huddle offense:
- Press L2 + SELECT to run the no-huddle offense and keep the defense on the go.

PASSING

Before the snap:
- Press R1/L1 to preread your receivers.

After the snap:
- Press ⊗ to bring up receiver icons, then throw to a receiver by pressing his icon.

DEFENSE

Before the snap on defense, utilize the following tips to maximize defensive play:
- Cycle player control through defensive players by tapping ◯.
- Call defensive audibles to counteract offensive formations by pressing ▢.
- Press L2 + D-Pad Down to bring linebackers and defensive backs towards the line of scrimmage.
- Press L2 + D-Pad Left/Right to shift the defensive line.

PAUSE MENU

Press START to pause the game and cycle through the Pause Menu options.
- D-Pad to highlight an option and press ⊗.

VIEW GAME STATS

View the stats compiled by each team during the course of the game.

CALL TIME OUT

Each team receives three time-outs per half and one in overtime. The number of time-outs remaining will be shown on the play-selection screen.

SUBSTITUTIONS

Use this option to substitute for a player on the field.

CUSTOMIZE GAME

Select this option to set up more game options.

INSTANT REPLAY

Instant replay gives you a second chance to view the latest play.

CAMERA OPTIONS

Choose from a wide variety of camera angles to view your game.

CHOOSE AUDIBLES

Set three audible plays on offense and defense.

QUIT GAME

Allows you to quit the current game and return to the main menu.