



PlayStation

NTSC | U/C

PlayStation®



SLUS-01138

VAMPIRE
HUNTER

D

JALECO®



WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

The Story

12090 a.d.-

10,000 years have passed since vampires have reigned over the world. Now, they are dying as a species. The human race is begining to regain their power after many long years of darkness. However, there are still a few vampires that live in the remote regions and continue their gruesome attacks on humans. Such actions have brought about the hiring of bounty hunters to eliminate them. Among these hunters are the Dunpeals. They are a race born of a human and a vampire and are considered to be the best.

John Elbourne, a wealthy village man, whose daughter has been kidnapped by the vampire, Meier Link, has hired bounty hunters to find and return her. Of these bounty hunters is a Dunpeal talked of as having extraordinary skills.

His name is D.

Your Mission-

Your job as D is to safely rescue John Elbourne's kidnapped daughter, Charlotte, from the clutches of Meier Link. As advance money, \$500,000 has been supplied. Upon the safe return of Charlotte, you will receive another \$2,000,000. If you are too late and she has been converted to vampirism, you are to save her from her awful fate without her suffering.

Contents



Characters 3

Set Up 7

Controls 8

Game Screen 10

Pause
Menu Screen 11

Map Screen 12

Sub Weapons &
Recovery Items. . . 13

Maps & Keys 14

Game Over 15

Hints 16

Credits 17



Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the Vampire Hunter D disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

Characters



D

Dunpeal vampire hunter born of a vampire and a human. He is a mysterious figure feared and revered by humans.

Leila Marcus

One of the Marcus Brothers, the renowned vampire hunter team. An expert shot and commercial rival to D.



Left Hand

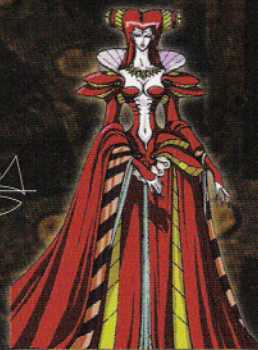
Constantly giving advice and warnings to D. D's source for extraordinary Dunpeal abilities.





Meier Link

A vampire who abducted Charlotte. Known never to use his fangs against a human.



Carmila

Lady of the Castle Chaythe. Apparently sealed in the castle 5,000 years ago by a Vampire King for her excessive brutality.



Charlotte

John Elbourne's daughter who has been kidnapped by Meier Link.



Benge

Mutant servant of Carmila.



Machira

Mutant servant of Carmila.



Kyle

Renowned vampire hunter of the Marcus Brothers.



Nolt

Renowned vampire hunter of the Marcus Brothers.



Grove

Renowned vampire hunter of the Marcus Brothers.



Borgoff

Renowned vampire hunter of the Marcus Brothers.

Set-Up



When the title screen comes up, press the START button to continue.

MEMORY CARD slot 1
Load

01:Entrance 00:00

Choose **New Game** and the game will start after selecting a difficulty level.

Choose **Load Game** and the game will start after selecting a data block.

Options screen gives you the choice of having the vibration function on or off, setting the volume of music and sound and choosing subtitles on or off. **Auto Lock-On** allows you to lock onto your opponent automatically when swords are drawn. If off, the L2 button needs to be pressed to lock-on. the L1 button will determine whether D will walk or run when the button is pressed while moving.

OPTIONS

Vibration	On	Off
Music Volume	Min	Max
Sound Volume	Min	Max
Auto Lock-On	On	Off
L1 button	Walk	Run
Subtitles	On	Off
ESC		

Controller

DUALSHOCK™ analog controller

L2 BUTTON

L1 BUTTON

DIRECTIONAL
BUTTONS

LEFT STICK

SELECT BUTTON

ANALOG MODE SWITCH

START BUTTON

RIGHT STICK

R2 BUTTON

R1 BUTTON

△ BUTTON

○ BUTTON

× BUTTON

□ BUTTON

NOTE: You may have a controller that looks like this, if so please follow the digital instructions.



DIRECTIONAL BUTTONS

Up Move Forward

Down Move Backwards

Right Turn Right

Left Turn Left

Note: double tap Directional button to step in that direction

△ BUTTON Switch between battle and search mode

○ BUTTON Battle mode: wave sword/examine
Search mode: examine
Collect items/open doors

× BUTTON Jump/Cancel/Select/Use

□ BUTTON Select and use an item (Left Hand Mode)

L1 BUTTON Press with directional button up to walk

L2 BUTTON Lock on: On/Off

R1 BUTTON Guard

R2 BUTTON Switch between opponents in Battle mode,
lock on

L2 + R2 Turn 180 degrees

START BUTTON Display Menu screen/Skip an event

SELECT BUTTON Switch left hand mode

ANALOG MODE SWITCH Switch analog mode on and off

Game Screen



1 - HP (hit point) Gauge

Decreases as D receives hits from opponents. When the HP Gauge reaches 0, the game is over (see pg.15).

2 - VP (vampire point) Gauge

Indicates D's current status. The higher the gauge, the higher are D's vampire abilities.

3 - Lock On

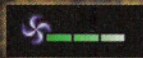
Lock onto your opponent automatically when sword is drawn.

4 - Opponent HP Gauge

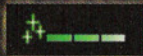
Only displayed during a boss encounter.

5 - Left Hand Mode

Left Hand will appear in lower right corner. Hit the SELECT button to scroll through the different Left Hand modes:



Inhale-After an opponent has been weakened, Left Hand will be able to inhale their energy.



Revive-Regain HP by consuming one section of the Left Hand Gauge.



Attack-There are 3 stages depending on the VP Gauge status:

low VP - a sphere that freezes an opponent is emitted.

med VP - a beam that traces an opponent is emitted in 5 directions.

high VP - powerful fireballs are emitted.

Pause Menu Screen



Access the Pause Menu Screen by pressing the START button. Here, it is possible to use items in your possession, switch between various Left Hand modes, display maps, set configuration and access the Memory Card. Press the START or O button to return to the game screen.

1 - Item Graphic

Chosen item is displayed. Window color indicates type of item.
 -Red=sub weapons
 -Green=supplementary items
 -Blue=event items
 -Yellow=buttons

2 - Item List

Items in D's possession. Use the Directional buttons to select an item. Press the X button to use an item. Message window displays quantity of selected item.

3 - Message Window

Explanation of the item selected.

4 - Current Position

Name of D's location

5 - Left Hand Mode

Press the SELECT button to switch between modes.

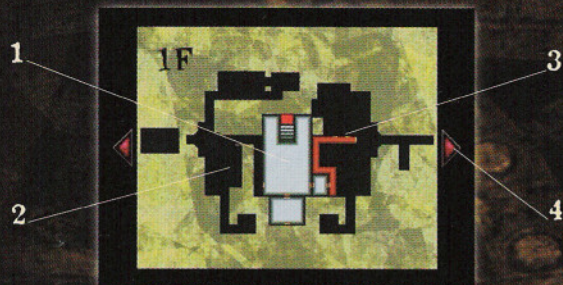
6 - Options

Press the R1 button to switch to the Option screen. Press the L1 button to switch to the Map screen.

7 - Memory Card

Press the Δ button to switch to the Save and Load screen.

Map Screen



When you acquire a map, you can view your current position, rooms you've already searched and rooms that have not yet been searched.

- 1 - If an area is colored grey, this room has already been searched.
- 2 - If an area is colored black, this room has not yet been searched.
- 3 - A section flashing red indicates your current position.
- 4 - Other maps in your possession can be viewed by pressing either the left or right Directional button.

Sub Weapons

Secondary weapons that D can use against opponents. Once an item is used, it is no longer available.



Wooden Dart - a hand-thrown dart made of plain wood.



Hand Grenade - explodes over a wide area by pressing the button after it is thrown.



Flash Bomb - used to stop an opponent's movement momentarily.

Recovery Items

Useful items that when consumed can instantly aid in recovery from damage. Once consumed, the item will be lost.



Potion - aids in the recovery of the human state.



Blood Pill - aids in the recovery of the vampire state.



Antidote - aids in the recovery from a poisoned state.



Elemental Stone - aids in the recovery of Left Hand by increasing the Left Hand gauge by one bar.

Maps and Keys



Map - collect maps to help you find your way. More than one can be used at a time.

Items that must be collected in order to progress through the game.



Power Plug



Silver Plate



Gold Plate



Blue Key



Red Key

Game Over



Your character "D" will incur damage if he is attacked and takes hits by opponents or is caught in a trap. When the damage accumulates and the HP gauge becomes 0, D will die. However, if you have managed to maximize the Left Hand power gauge, D will resurrect and the game will continue.

Hints

Useful information to help you through your quest.



Moving from one room to another - Press the **O** button (examine). In some cases, doors may be locked. However, there is always a way to progress.

Push an object - When standing in front of a moveable object, press the **O** button (examine) to move it.

VP Gauge - VP gauge will affect attack and recovery. Constantly be aware of the VP gauge and take appropriate action.

Increase in the VP gauge occurs when:

- You are showered by an opponent's blood.
- You consume one blood pill.

Decrease in the VP gauge occurs when:

- You receive damage.
- You use a remedy medicine.

Opponent's Characteristics - Some opponents attack in a special way. One such way is by holding onto you and sucking your HP. To shake off an opponent quicker, hit a Directional button repeatedly.

Another attack is by poisoning. If you have been poisoned, the damage will increase over time. Try to recover by consuming an antidote as soon as possible.

For the Jaleco Hint Line, Call: 847.251.9993

Credits

In Memory of Mr. Akira Matsumoto

Date of His Landing in This World: June 15, 1960

Date of His Flight to Heaven: July 25, 2000

A loving husband and father. A devoted and loyal member of the Jaleco team. We will miss him, but thank him for the time spent with us. And, it is with honor that he shall always remain near and dear to our hearts.

Original Story

Hideyuki Kikuchi (Asahi Sonorama)

From

The motion picture "Vampire Hunter D"

By

Vampire Hunter D Production Committee

The motion picture directed by

Yoshiaki Kawajiri

Based on Character Illustration by

Yoshitaka Amano

Character Design

Yutaka Minowa

English Dialogue Recording By

SKY QUEST ENTERTAINMENT

Dialogue Direction by

Sandee Yamamoto

English Translation by

Kayko Watanabe

Cast

D/Grove John Demita

Left Hand/

John Elbourne John Hostetter

Meier Link John Rafter Lee

Leila Tasia Valenza

Charlotte/Little Carmila Wendee Lee

Benge Dwight Schultz

Carmila Denise Poirier

Borgoff/Machira Bob Papenbrook

Narrator Ron Snow

Recorded at

THE POST OFFICE

Dialogue Recording and

Editing Engineer

Scott Forno

Screenplay

Satoru Honda

Megumi Nagahara

Composition

Kazuya Tominaga

Yoshiaki Iwasawa

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Yoshiaki Iwasawa

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Vampire Hunter D

SPECIAL EDITION DVD

The year is 12,090 AD, a time when vampires rule the Earth and humans are oppressed. Only one man dares to stand up to these immortals - the half-breed Vampire Hunter known only as "D."

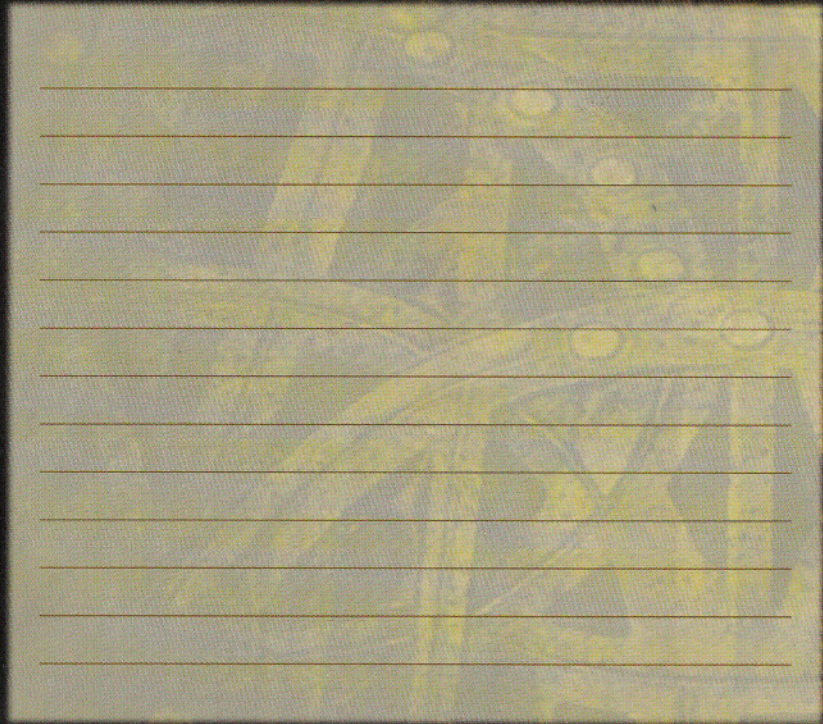
Urban Vision's first release onto DVD will feature:

- Stereo Surround 5.1 extraction and stereo enhancement
- Dual language option for English and Japanese
- Artwork from Amano, the original character designer
- The new theatrical Vampire Hunter D trailer
- The original Japanese Vampire Hunter D OVA trailer
- Never before seen footage of the making of Vampire Hunter D

Available in stores everywhere!



Notes



Notes





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