

PAC-ATTACK



• • • • • Instruction Manual • • • • •

namco

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PRINTED IN JAPAN

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SUPER NINTENDO
ENTERTAINMENT SYSTEM



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WARNING: PLEASE READ THE ENCLOSED CONSUMER INFORMATION & PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.



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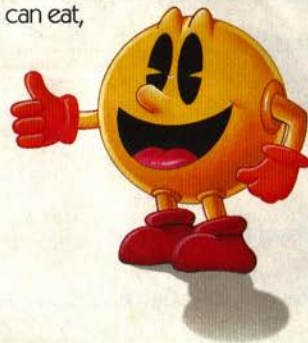
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Introduction

Welcome to the most gobbling world of Pac-Attack. It's Pac-Man's dream come true to eat as many ghosts as he can eat, with your help, of course.



The goal of Pac-Attack is simple: Keep your screen clear of falling blocks and ghosts. To clear the blocks you must line them up horizontally. When a horizontal line has been completed it will disappear.

To clear the ghosts you'll need the help of Pac-Man. Every so often Pac-Man will pop by to have a snack. It's up to you to get all the ghosts lined up for him. Pac-Man will keep eating ghosts until he is stopped by a block or he runs out of ghosts. Pac-Man only moves down and horizontally. On a flat surface he will move in the direction his mouth is pointing.

Now that you have the basics check out the rest of the manual for the details on how to get Pac-n'!



Jump Start

Cruise through this section to leap right into the action.

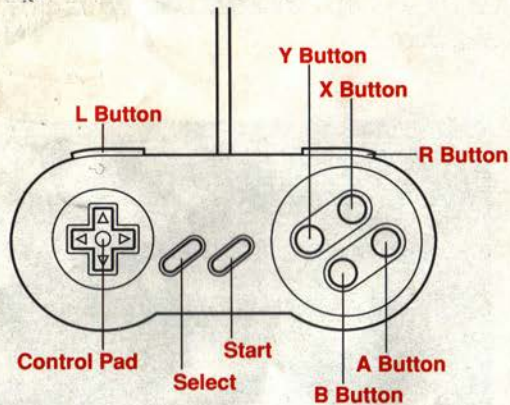
- From the Title screen press the Start button to advance to the Menu screen.



- Press the Control Pad up/down to highlight the game you wish to play.
- Press the B button to enter your selection and begin your game.
- Press the A button to void your selection.

Control

to learn the ropes.



- A button-** Rotate cluster
- B button-** Rotate cluster
- X button-** Rotate cluster
- Y button-** Rotate cluster
- L button-** No function
- R button-** No function
- Start button-** Press to pause during game play.
- Select button-** No function

Fairies

In the 1P Normal and 2P games friendly fairies help you out. Each time a ghost is eaten the fairy meter fills with gold. When the meter is full, a fairy will appear.



- Press the Control Pad to move the fairy.
- When the fairy is stopped by a block or a ghost she will cast a spell that destroys several rows of ghosts below her.

• • • 1 Player Normal Game • • •

That's our standard game of Pac-Attack: One player out to set a new record. Check out the following section to wire all the important

- From the Menu screen press the Control Pad up/down to highlight 1P NORMAL.
- Press the B button to advance to the Level Select screen
- Press the Control Pad up/down to select the Level you wish to begin on.
- Press the B button to begin the game.



LEVELS

The more Pac-Attack you play the faster the game goes. As you clear blocks you gain levels. On the Level Select screen you choose from any of the levels listed below to begin your game. Keep reading to find out what you'll be getting yourself into.

- Easy-** Just like it sounds. You start out on level 0. For beginners only.
- Normal-** Picking normal will start you out on level 10. Not bad, but not that difficult.
- Hard-** Choose Hard to start out on level 40! Let the good times roll!
- Hyper-** Watch out! You'll start out on level 100! Fast!

• • • 1 Player Normal Game CONT. • • •

GAME SCREEN

Sneak Preview- Eye this handy helper to see what the next falling piece will look like.

Fairy Meter- When the meter is filled with gold you'll get a visit from a ghost-busting friendly fairy. Each time Pac-Man eats a ghost it adds to the gold in the meter.

Score- Indicates your current score.

Level- Indicates your current level.

Sneak Preview



Score

Fairy Meter

Level

• • • 1 Player Puzzle Game • • •

This puzzle game is 100 stages of fun. The goal of this game is to clear the screen of ghosts with a limited number of Pac-Man's. If you successfully complete a stage you will be given a password.

- From the Menu screen press the Control Pad up/down to highlight 1P PUZZLE.
- Press the B button to open the Puzzle Prompt.
- Press the Control Pad up/down to select Start.
- Press the B button to begin the game.

NOTE: You must press the B button at the start of each stage to begin the action.

NOTE: Only in the puzzle game, pressing the L/R buttons will turn Pac-Man as he is falling. This allows you to control the direction Pac-Man will move.



PASSWORD

Every time you clear a level you will be given a password. Passwords allow you to resume play on the stage you achieved.

- From the Puzzle Prompt press the Control Pad to select Password.
- Press the B button to advance to the Password screen.
- Press the Control Pad up/down to select characters for the password.



• • • 1 Player Puzzle Game CONT. • • •

- Press the B button to enter selected characters.
- Press the Y button to move to a previously selected character.
- When the password is completed press the B button.
- Only a correct password will advance you to the last stage played; an incorrect password will not.

GAME SCREEN

Sneak Preview- Eye this handy helper to see what the next falling piece will look like.

Pac's- Indicates the remaining number of Pac's.

Stage- Indicates your current stage.

Password- Indicates the password for the current stage.



• • • • 2 Player VS Game • • • •

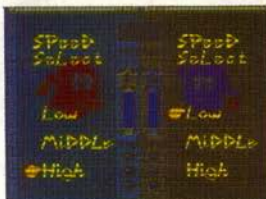
Go head-to-head with a friend for an intense ghost gobbling grudge match. The goal of this game is to outlast your opponent. The last player alive is the winner of the round. Best two out of three wins the game.

- From the Menu screen press the Control Pad up/down to select 2P VS.
- Press the B button to advance to the Speed Select screen.
- Press the Control Pad up/down to select the speed you wish to start with.

NOTE: Each player can select their own speed. This allows you to handicap yourself. Experienced players can start off on a higher speed than novices to even things up.

- Press the B button to begin the game.

NOTE: If more than five ghosts are devoured, some of them will drop on your opponent's side! So keep chowing those ghosts!



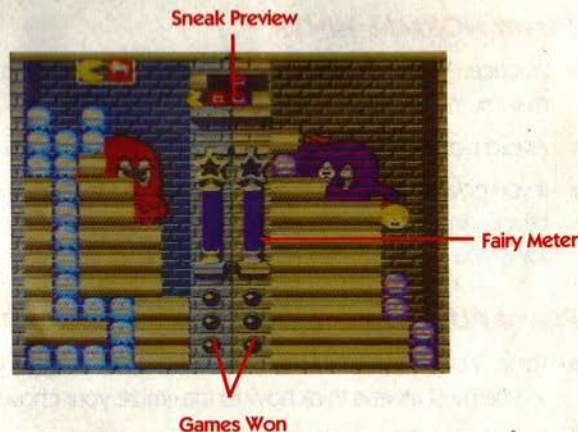
• • • • 2 Player VS Game CONT. • • • •

GAME SCREEN

Sneak Preview- Eye this handy helper to see what the next falling piece will look like.

Fairy Meter- When the meter is filled with gold you'll get a visit from a ghost busting friendly fairy. Each time Pac-Man eats a ghost it adds to the gold in the meter.

Games won- Indicates the number of games won.



• • • • • Limited Warranty • • • • •

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